# SROS Command Line Interface Reference Guide Software Version J.02.01 or Greater

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ProCurve Secure Router 7102dl	(J8752A)
ProCurve Secure Router 7203dl	(J8753A)

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### REFERENCE GUIDE INTRODUCTION

This manual provides information about the commands that are available with all of the ProCurve Secure routers.

If you are new to the Operating System's Command Line Interface (CLI), take a few moments to review the information provided in the section which follows (*CLI Introduction*).

If you are already familiar with the CLI and you need information on a specific command or group of commands, proceed to *Command Descriptions* on page 9 of this guide.

### **CLI INTRODUCTION**

This portion of the Command Reference Guide is designed to introduce you to the basic concepts and strategies associated with using the Operating System's Command Line Interface (CLI).

# Accessing the CLI from your PC

All products using the are initially accessed by connecting a VT100 terminal (or terminal emulator) to the **CONSOLE** port located on the rear panel of the unit using a standard DB-9 (male) to DB-9 (female) serial cable. Configure the VT100 terminal or terminal emulation software to the following settings:

- 9600 baud
- 8 data bits
- No parity
- 1 stop bit
- No flow control

### Note

For more details on connecting to your unit, refer to the Quick Configuration Guides and Quick Start Guides located on the **Secure Router OS Documentation** CD provided with your unit.

# **Understanding Command Security Levels**

The has two command security levels — **Basic** and **Enable**. Both levels support a specific set of commands. For example, all interface configuration commands are accessible only through the Enable security level. The following table contains a brief description of each level.

Level	Access by	Prompt	With this level you can
Basic	beginning an SROS session.	>	<ul> <li>display system information</li> <li>perform traceroute and ping functions</li> <li>open a Telnet session</li> </ul>

Level	Access by	Prompt	With this level you can
Enable	entering enable while in the Basic command security level as follows: >enable		<ul> <li>manage the startup and running configurations</li> <li>use the debug commands</li> <li>enter any of the configuration modes</li> </ul>

### Note

To prevent unauthorized users from accessing the configuration functions of your product, immediately install an Enable-level password. Refer to the Quick Configuration Guides and Quick Start Guides located on the **Secure Router OS Documentation** CD provided with your unit for more information on configuring a password.

# **Understanding Configuration Modes**

The Secure Router OS has four configuration modes to organize the configuration commands – Global, Line, Router, and Interface. Each configuration mode supports a set of commands specific to the configurable parameters for the mode. For example, all Frame Relay configuration commands are accessible only through the Interface Configuration Mode (for the virtual Frame Relay interface). The following table contains a brief description of each level.

Mode	Access by	Sample Prompt	With this mode you can
Global	entering config while at the Enable command security level prompt. For example: >enable #config term	(config)#	<ul> <li>set the system's         Enable-level         password(s)</li> <li>configure the         system global IP         parameters</li> <li>configure the SNMP         parameters</li> <li>enter any of the         other configuration         modes</li> </ul>
Line	specifying a line (console or Telnet) while at the Global Configuration Mode prompt. For example: >enable #config term (config) #line console 0	(config-con0)#	<ul> <li>configure the console terminal settings (datarate, login password, etc.)</li> <li>create Telnet logins and specify their parameters (login password, etc.)</li> </ul>

Mode	Access by	Sample Prompt	With this mode you can
Router	entering router rip router or router ospf while at the Global Configuration Mode prompt. For example: >enable #config term (config) #router rip	(config-rip)#	<ul> <li>configure RIP or OSPF parameters</li> <li>suppress route updates</li> <li>redistribute information from outside routing sources (protocols)</li> </ul>
Interface	<pre>specifying an interface (T1, Ethernet, Frame Relay, ppp, etc.) while in the Global Configuration Mode. For example: &gt;enable #config term (config) #int eth 0/1</pre>	(config-eth 0/1) #  (The above prompt is for the Ethernet LAN interface located on the rear panel of the unit.)	configure     parameters for the     available LAN and     WAN interfaces

# **Using CLI Shortcuts**

The provides several shortcuts which help you configure your Secure Router OS product more easily. See the following table for descriptions.

Shortcut	Description	
Up arrow key	To re-display a previously entered command, use the up arrow key. Continuing to press the up arrow key cycles through all commands entered starting with the most recent command.	
Tab key	Pressing the <tab> key after entering a partial (but unique) command will complete the command, display it on the command prompt line, and wait for further input.</tab>	
?	The CLI contains help to guide you through the configuration process. Using the question mark, do any of the following:  • Display a list of all subcommands in the current mode. For example:  (config-t1 1/1) #coding?  ami - Alternate Mark Inversion  b8zs - Bipolar Eight Zero Substitution  • Display a list of available commands beginning with certain letter(s). For example:  (config) #ip d?  default-gateway dhcp-server domain-lookup domain-name domain-proxy  • Obtain syntax help for a specific command by entering the command, a space, and then a question mark (?). The CLI displays the range of values and a brief description of the next parameter expected for that particular command. For example:  (config-eth 0/1) #mtu ?	

Shortcut	Description
<ctrl> + A</ctrl>	Jump to the beginning of the displayed command line. This shortcut is helpful when using the <b>no</b> form of commands (when available). For example, pressing <ctrl +="" a=""> at the following prompt will place the cursor directly after the #:  (config-eth 0/1) #ip address 192.33.55.6</ctrl>
<ctrl> + E</ctrl>	Jump to the end of the displayed command line. For example, pressing <ctrl +="" e=""> at the following prompt will place the cursor directly after the 6:  (config-eth 0/1) #ip address 192.33.55.6</ctrl>
<ctrl> + U</ctrl>	Clears the current displayed command line. The following provides an example of the <ctrl +="" u=""> feature:  (config-eth 0/1) #ip address 192.33.55.6 (Press <ctrl +="" u=""> here) (config-eth 0/1) #</ctrl></ctrl>
auto finish	You need only enter enough letters to identify a command as unique. For example, entering int t1 1/1 at the Global configuration prompt provides you access to the configuration parameters for the specified T1 interface. Entering interface t1 1/1 would work as well, but is not necessary.

# **Performing Common CLI Functions**

The following table contains descriptions of common CLI commands.

Command	Description
do	The <b>do</b> command provides a way to execute commands in other command sets without taking the time to exit the current and enter the desired one. The following example shows the <b>do</b> command used to view the Frame Relay interface configuration while currently in the T1 interface command set:
	<pre>(config) #interface t1 1/1 (config-t1 1/1) #do show interfaces fr 7</pre>
no	To undo an issued command or to disable a feature, enter <b>no</b> before the command.
	For example: no shutdown t1 1/1
copy running-config startup-config	When you are ready to save the changes made to the configuration, enter this command. This copies your changes to the unit's nonvolatile random access memory (NVRAM). Once the save is complete, the changes are retained even if the unit is shut down or suffers a power outage.
show running config	Displays the current configuration.

Command	Description
debug	Use the <b>debug</b> command to troubleshoot problems you may be experiencing on your network. These commands provide additional information to help you better interpret possible problems. For information on specific debug commands, refer to the section <i>Enable Mode Command Set</i> on page 20.
undebug all	To turn off any active debug commands, enter this command.

# Caution

The overhead associated with the **debug** command takes up a large portion of your product's resources and at times can halt other processes. It is best to only use the **debug** command during times when the network resources are in low demand (non-peak hours, weekends, etc.).

# **Understanding CLI Error Messages**

The following table lists and defines some of the more common error messages given in the CLI.

Message	Helpful Hints
%Ambiguous command %Unrecognized Command	The command may not be valid in the current command mode, or you may not have entered enough correct characters for the command to be recognized. Try using the "?" command to determine your error. See <i>Using CLI Shortcuts</i> on page 6 for more information.
%Invalid or incomplete command	The command may not be valid in the current command mode, or you may not have entered all of the pertinent information required to make the command valid. Try using the "?" command to determine your error. See <i>Using CLI Shortcuts</i> on page 6 for more information.
%Invalid input detected at "^" marker	The error in command entry is located where the caret (^) mark appears. Enter a question mark at the prompt. The system will display a list of applicable commands or will give syntax information for the entry.

### COMMAND DESCRIPTIONS

This portion of the guide provides a detailed listing of all available commands for the CLI (organized by command set). Each command listing contains pertinent information including the default value, a description of all sub-command parameters, functional notes for using the command, and a brief technology review. To search for a particular command alphabetically, use the *Index*. To search for information on a group of commands within a particular command set, use the linked references given below:

Basic Mode Command Set on page 10

Enable Mode Command Set on page 20

Global Configuration Mode Command Set on page 200

DHCP Pool Command Set on page 355

*IKE Policy Command Set* on page 373

IKE Policy Attributes Command Set on page 386

IKE Client Command Set on page 392

Crypto Map IKE Command Set on page 396

Crypto Map Manual Command Set on page 405

Radius Group Command Set on page 416

CA Profile Configuration Command Set on page 418

Certificate Configuration Command Set on page 429

Ethernet Interface Configuration Command Set on page 433

DDS Interface Configuration Command Set on page 486

Serial Interface Configuration Command Set on page 494

T1 Interface Configuration Command Set on page 504

DSX-1 Interface Configuration Command Set on page 520

E1 Interface Configuration Command Set on page 530

G.703 Interface Configuration Command set on page 545

Modem Interface Configuration Command Set on page 552

BRI Interface Configuration Command set on page 556

Frame Relay Interface Config Command Set on page 567

Frame Relay Sub-Interface Config Command Set on page 587

ATM Interface Config Command Set on page 644

ATM Sub-Interface Config Command Set on page 647

ADSL Interface Config Command Set on page 701

BGP Configuration Command Set on page 705

BGP Neighbor Configuration Command Set on page 711

PPP Interface Configuration Command Set on page 715

Tunnel Configuration Command Set on page 778

HDLC Command Set on page 811

Loopback Interface Configuration Command Set on page 847

Line (Console) Interface Config Command Set on page 876

Line (Telnet) Interface Config Command Set on page 887

Router (RIP) Configuration Command Set on page 894

Router (OSPF) Configuration Command Set on page 903

Common Commands on page 922

# BASIC MODE COMMAND SET

To activate the Basic Mode, simply log in to the unit. After connecting the unit to a VT100 terminal (or terminal emulator) and activating a terminal session, the following prompt displays:

Router>

The following command is common to multiple command sets and is covered in a centralized section of this guide. For more information, refer to the section listed below:

```
exit on page 930
```

All other commands for this command set are described in this section in alphabetical order.

```
enable on page 11

logout on page 12

ping <address> on page 13

show clock on page 15

show snmp on page 16

show version on page 17

telnet <address> on page 18

traceroute <address> on page 19
```

### enable

Use the **enable** command (at the Basic Command Mode prompt) to enter the Enable Command Mode. Use the **disable** command to exit the Enable Command Mode. See the section *enable* on page 11 for more information

### **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

> Basic Command Mode

### **Functional Notes**

The Enable Command Mode provides access to operating and configuration parameters and should be password protected to prevent unauthorized use. Use the **enable password** command (found in the Global Configuration) to specify an Enable Command Mode password. If the password is set, access to the Enable Commands (and all other "privileged" commands) is only granted when the correct password is entered.

### **Usage Examples**

The following example enters the Enable Command Mode and defines an Enable Command Mode password:

### >enable

### #configure terminal

(config)#enable password password

At the next login, the following sequence must occur:

### >enable

Password: \*\*\*\*\*\*

#

# logout

Use the **logout** command to terminate the current session and return to the login screen.

### **Syntax Description**

No subcommands.

### **Default Values**

No defaults necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

### **Usage Examples**

The following example shows the logout command being executed in the Basic Mode:

### >logout

Session now available

Press RETURN to get started.

# ping <address>

Use the **ping** command (at the Basic Command Mode prompt) to verify IP network connectivity.

### **Syntax Description**

<address>

Optional. Specifies the IP address of the system to ping. Entering the **ping** command with no specified address prompts the user with parameters for a more detailed **ping** configuration. See **Functional Notes** (below) for more information.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

### **Functional Notes**

The **ping** command helps diagnose basic IP network connectivity using the Packet InterNet Groper program to repeatedly bounce Internet Control Message Protocol (ICMP) Echo\_Request packets off a system (using a specified IP address). The Secure Router OS allows executing a standard **ping** request to a specified IP address or provides a set of prompts to configure a more specific **ping** configuration.

The following is a list of output messages from the **ping** command:

ı

Success

-

**Destination Host Unreachable** 

\$

**Invalid Host Address** 

Χ

TTL Expired in Transit

?

**Unknown Host** 

\*

Request Timed Out

The following is a list of available extended **ping** fields with descriptions:

Target IP address:

Specifies the IP address of the system to ping.

Repeat Count:

Number of ping packets to send to the system (valid range: 1 to 1000000).

Datagram Size:

Size (in bytes) of the ping packet (valid range: 1 to 1448).

Timeout in Seconds:

If a ping response is not received within the timeout period, the ping is considered unsuccessful (valid range: 1 to 5 seconds).

**Extended Commands:** 

Specifies whether additional commands are desired for more ping configuration parameters.

Source Address (or interface):

Specifies the IP address to use as the source address in the ECHO REQ packets.

Data Pattern:

Specify an alphanumerical string to use (the ASCII equivalent) as the data pattern in the ECHO REQ packets.

Sweep Range of Sizes:

Varies the sizes of the ECHO REQ packets transmitted.

Sweep Min Size:

Specifies the minimum size of the ECHO\_REQ packet (valid range: 0 to 1448).

Sweep Max Size:

Specifies the maximum size of the ECHO REQ packet (valid range: Sweep Min Size to 1448).

Sweep Interval:

Specifies the interval used to determine packet size when performing the sweep (valid range: 1 to 1448).

Verbose Output:

Specifies an extended results output.

### **Usage Examples**

The following is an example of a successful ping command:

### >ping

Target IP address:192.168.0.30

Repeat count[1-1000000]:5

Datagram Size [1-1000000]:100

Timeout in seconds [1-5]:2

Extended Commands? [y or n]:n

Type CTRL+C to abort.

Legend: '!' = Success '?' = Unknown host '\$' = Invalid host address

'\*' = Request timed out '-' = Destination host unreachable

'x' = TTL expired in transit

Pinging 192.168.0.30 with 100 bytes of data:

!!!!!

Success rate is 100 percent (5/5) round-trip min/avg/max = 19/20.8/25 ms

# show clock

Use the **show clock** command to display the system time and date entered using the **clock set** command.

### **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

### **Usage Examples**

The following example displays the current time and data from the system clock:

### >show clock

23:35:07 UTC Tue Aug 20 2002

# show snmp

Use the **show snmp** command to display the system Simple Network Management Protocol (SNMP) parameters and current status of SNMP communications.

### **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

### **Usage Examples**

The following is an example output using the **show snmp** command for a system with SNMP disabled and the default Chassis and Contact parameters:

### >show snmp

Chassis: Chassis ID

Contact: Customer Service

0 Rx SNMP packets

- 0 Bad community names
- 0 Bad community uses
- 0 Bad versions
- 0 Silent drops
- 0 Proxy drops
- 0 ASN parse errors

### show version

Use the **show version** command to display the current Secure Router OS version information.

### **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

### **Usage Examples**

The following is a sample **show version** output:

### >show version

ProCurve Secure Router 7203dl

SROS Version: J02.01.01

Checksum: 5509EBDC, built on: Mon Mar 21 14:48:04 2005

Boot ROM version J02.01.01

Checksum: 9C0F, built on: Mon Mar 21 14:48:24 2005

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Serial number US449TS029

Flash: 33554432 bytes DRAM: 268435455 bytes

System uptime is 0 days, 21 hours, 27 minutes, 0 seconds

Current system image file is "CFLASH:/J02\_01\_01.biz"

Boot system image file is "CFLASH:/J02\_01\_01.biz"

Primary system configuration file is "startup-config"

System booted up using configuration file: "startup-config"

### telnet <address>

Use the **telnet** command to open a Telnet session (through the Secure Router OS) to another system on the network.

### **Syntax Description**

<address>

Specifies the IP address of the remote system.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

### **Usage Examples**

The following example opens a Telnet session with a remote system (10.200.4.15):

### >telnet 10.200.4.15

User Access Login

Password:

### traceroute <address>

Use the **traceroute** command to display the IP routes a packet takes to reach the specified destination.

### **Syntax Description**

<address>

Specifies the IP address of the remote system to trace the routes to

### **Default Values**

No default value necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

### **Usage Examples**

The following example performs a traceroute on the IP address 192.168.0.1:

### #traceroute 192.168.0.1

Type CTRL+C to abort.

Tracing route to 192.168.0.1 over a maximum of 30 hops

```
1 22ms 20ms 20ms 192.168.0.65
2 23ms 20ms 20ms 192.168.0.1
```

#

# **ENABLE MODE COMMAND SET**

To activate the Enable Mode, enter the **enable** command at the Basic Mode prompt. (If an enable password has been configured, a password prompt will display.) For example:

```
Router>enable
Password: XXXXXXX
Router#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the section listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
clear commands begin on page 22
clock auto-correct-dst on page 48
clock set <time> <day> <month> <year> on page 50
clock timezone <text> on page 51
configure on page 53
copy <source> <destination> on page 54
copy console <filename> on page 55
copy flash < destination > on page 56
copy <filename> interface <interface> <slot/port> on page 57
copy tftp < destination > on page 58
copy xmodem < destination > on page 59
debug commands begin on page 60
dir on page 98
disable on page 99
erase [<filename> | startup-config] on page 100
events on page 101
logout on page 102
reload [cancel | in <delay>] on page 103
show commands begin on page 104
telnet <address> on page 194
```

```
terminal length <text> on page 195
traceroute <address> on page 196
undebug all on page 197
wall <message> on page 198
write [erase | memory | network | terminal] on page 199
```

### clear access-list </istname>

Use the **clear access-list** command to clear all counters associated with all access lists (or a specified access list).

### **Syntax Description**

stname>

Optional. Specifies the name (label) of an access list

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example clears all counters for the access list labeled MatchAll:

>enable

#clear access-list MatchAll

# clear arp-cache

Use the **clear arp-cache** command to remove all dynamic entries from the Address Resolution Protocol (ARP) cache table.

# **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example removes all dynamic entries from the ARP cache:

### >enable

#clear arp-cache

# clear arp-entry <address>

Use the **clear arp-entry** command to remove a single entry from the Address Resolution Protocol (ARP) cache.

### **Syntax Description**

<address>

Specifies the IP address of the entry to remove

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example removes the entry for 10.200.4.56 from the ARP cache:

### >enable

#clear arp-entry 10.200.4.56

# clear bridge <group#>

Use the **clear bridge** command to clear all counters associated with bridging (or for a specified bridge-group).

# **Syntax Description**

<group#>

Optional. Specifies a single bridge group (1-255).

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example clears all counters for bridge group 17:

### >enable

#clear bridge 17

# clear buffers max-used

Use the **clear buffers max-used** command to clear the maximum-used statistics for buffers displayed in the **show memory heap** command.

# **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

>enable

#clear buffers max-used

# clear counters <interface>

Use the **clear counters** command to clear all interface counters (or the counters for a specified interface).

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example clears all counters associated with the Ethernet 0/1 interface:

### >enable

#clear counters ethernet 0/1

# clear crypto ike sa <policy priority>

Use the **clear crypto ike sa** command to clear existing IKE security associations (SAs), including active ones.

### **Syntax Description**

<policy priority>

Optional. Clear out all existing IKE SAs associated with the designated policy priority. This number is assigned using the **crypto ike policy** command.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example clears the entire database of IKE SAs (including the active associations):

### >enable

#clear crypto ike sa

# clear crypto ipsec sa

Use the **clear crypto ipsec sa** command to clear existing IPSec security associations (SAs), including active ones.

Variations of this command include the following:

clear crypto ipsec sa clear crypto ipsec sa entry <ip address> ah <SPI> clear crypto ipsec sa entry <ip address> esp <SPI> clear crypto ipsec sa map <map name> clear crypto ipsec sa peer <ip address>

### **Syntax Description**

entry <ip address=""></ip>	Clear only the SAs related to a certain destination IP address.
<b>ah</b> < <i>SPI</i> >	Clear only a portion of the SAs by specifying the AH (authentication header) protocol and a security parameter index (SPI). You can determine the correct SPI value using the <b>show crypto ipsec sa</b> command.
esp <spi></spi>	Clear only a portion of the SAs by specifying the ESP (encapsulating security payload) protocol and a security parameter index (SPI). You can determine the correct SPI value using the <b>show crypto ipsec sa</b> command.
map <map name=""></map>	Clear only the SAs associated with the crypto map name given.
peer <ip address=""></ip>	Clear only the SAs associated with the far-end peer IP address given.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

# Enable Command Mode

# clear dump-core

The **clear dump-core** command clears diagnostic information appended to the output of the show version command. This information results from an unexpected unit reboot.

### **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example clears the entire database of IKE SAs (including the active associations):

### >enable

#clear dump-core

# clear event-history

Use the **clear event-history** command to clear all messages logged to the local event-history.

Warning

Messages cleared from the local event-history (using the clear event-history command) are no longer accessible.

### **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example clears all local event-history messages:

### >enable

#clear event-history

# clear ip bgp [\* | <as-number> | <ip address>] [in | out | soft]

Use the **clear ip bgp** command to clear BGP neighbors as specified.

### **Syntax Description**

*	Clears all BGP neighbors.
<as-number></as-number>	Clears all BGP neighbors with the specified AS number. Range is 1 to 65,535.
<ip address=""></ip>	Clears the BGP neighbor with the specified IP address.
in	Causes a "soft" reset inbound with a neighbor, reprocessing routes advertised by that neighbor.
out	Causes a "soft" reset outbound with a neighbor, re-sending advertised routes to that neighbor.
soft	Causes a "soft" reset both inbound and outbound.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

# Enable Command Mode

### **Functional Notes**

The **clear ip bgp** command must be issued to re-initialize the BGP process between the peers matching the given arguments. Most neighbor changes, including changes to prefix-list filters, do not take effect until the **clear** command is issued. A hard reset clears the TCP connection with the specified peers which results in clearing the table. This method of clearing is disruptive and causes peer routers to record a route flap for each route.

The **out** version of this command provides a soft reset out to occur by causing all routes to be re-sent to the specified peer(s). TCP connections are not torn down so this method is less disruptive. Output filters/policies are re-applied before sending the update.

The **in** version of this command provides a soft reset in to occur by allowing the router to receive an updated table from a peer without tearing down the TCP connection. This method is less disruptive and does not count as a route flap. Currently all of the peer's routes are stored permanently, even if they are filtered by a prefix list. The command causes the peer's routes to be reprocessed with any new parameters.

### **Usage Examples**

The following example causes a hard reset with peers with an AS number of 101:

### #clear ip bgp 101

# clear ip igmp group [<group-address> | <interface>]

Use the **clear ip igmp group** command to clear entries from the Internet Group Management Protocol (IGMP) tables. If no address or interface is specified, all non-static IGMP groups are cleared with this command

### **Syntax Description**

<group-address></group-address>	Optional. Specifies the multicast IP address of the multicast group.
<interface></interface>	Optional. Designates the clearing of parameters for a specific interface (in the format
	type slot/port). For example: eth 0/1.

### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example shows output for the **show igmp groups** command before and after a **clear ip igmp group** command is issued. This example clears the IGMP entry that was registered dynamically by a host. Interfaces that are statically joined are not cleared:

### #show ip igmp groups

IGMP Connected Group Membership

**Group Address** 

Interface

Uptime

**Expires** 

Last Reporter

172.0.1.50

Loopback100

01:22:59

00:02:46

172.23.23.1

172.1.1.1

Ethernet0/1

00:00:14

00:02:45

1.1.1.2

172.1.1.1

Loopback100

01:22:59

00:02:46 172.23.23.1

### #clear ip igmp group

### #show ip igmp groups

IGMP Connected Group Membership

**Group Address** 

Interface

Uptime

**Expires** 

Last Reporter

This version of the command clears all dynamic groups that have the specified output interface (Ethernet 0/1):

### #clear ip igmp group ethernet 0/1

This version of the command clears the specified group on all interfaces where it is dynamically registered:

### #clear ip igmp group 172.1.1.1

# clear ip policy-sessions

Use the **clear ip policy-sessions** command to clear policy class sessions. You may clear all the sessions or a specific session. Refer to the **show ip policy-sessions** for a current session listing. The following lists the complete syntax for the **clear ip policy-sessions** commands:

### clear ip policy-sessions

clear ip policy-sessions <classname> [ahp | esp | gre | icmp | tcp | udp | <protocol>] <source ip> <source port><dest ip><dest port> [destination | source] <nat ip><nat port>

### **Syntax Description**

<classname></classname>	Alphanumeric descriptor for identifying the configured access policy (access policy descriptors are not case-sensitive).
<pre><pre><pre>of the control of the</pre></pre></pre>	A specific protocol (valid range: 0-255).
<source ip=""/>	Specifies the source IP address (format is A.B.C.D).
<source port=""/>	Specifies the source port (in hexadecimal format for ahp, esp, and gre; decimal for all other protocols).
<dest ip=""></dest>	Specifies the destination IP address (format is A.B.C.D).
<dest port=""></dest>	Specifies the destination port (in hex format for ahp, esp, and gre; decimal for all other protocols).
[destination   source]	For NAT sessions, this specifies whether to select a NAT source or NAT destination session.
<nat ip=""></nat>	For NAT sessions, this specifies the NAT IP address (format is A.B.C.D).
<nat port=""></nat>	For NAT sessions, this specifies the NAT port (in hex format for ahp, esp, and gre; decimal for all other protocols).

### **Default Values**

No default value necessary for this command.

### **Command Modes**

# Enable Command Mode

### **Functional Notes**

The second half of this command, beginning with the source IP address may be copied and pasted from a row in the **show ip policy-sessions** table for easier use.

# **Usage Examples**

The following example clears the Telnet association (TCP port 23) for policy class "pclass1" with source IP address 192.22.71.50 and destination 192.22.71.130:

### >enable

#clear ip policy-sessions pclass1 tcp 192.22.71.50 23 192.22.71.130 23

# clear ip policy-stats <classname> entry <policy class #>

Use the **clear ip policy-stats** command to clear statistical counters for policy classes

# **Syntax Description**

<classname></classname>	Optional. Specifies the policy class to clear. If no policy class is specified, statistics are cleared for all policies.
entry	Optional. Use this optional keyword to clear statistics of a specific policy class entry
<policy #="" class=""></policy>	Optional. Specifies the policy class entry number.

#### **Default Values**

No default value necessary for this command.

## **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following example clears statistical counters for all policy classes:

#### >enable

#### #clear ip policy-stats

The following example clears statistical counters for the policy class **MatchALL**:

#### >enable

#clear ip policy-stats MatchALL

# clear ip prefix-list

Use the **clear ip prefix-list** command to clear the IP prefix list hit count shown in the **show ip prefix-list detail** output.

# **Syntax Description**

stname>

Specifies of the IP prefix list to clear.

#### **Default Values**

No default value necessary for this command.

## **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example clears the hit count statistics for prefix list **test**:

>enable

#clear ip prefix-list test

# clear ip route

Use the **clear ip route** command to remove all learned routes from the IP route table. Static and connected routes are not cleared by this command.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following example removes all learned routes from the route table:

>enable

#clear ip route \*

# clear IIdp counters

Use the **clear lldp counters** command to reset all LLDP packet counters to 0 on all interfaces.

# **Syntax Description**

No subcommands.

#### **Default Values**

There are no default settings for this command.

## **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example resets all LLDP counters:

>enable

#clear IIdp counters

# clear IIdp counters interface <interface>

Use the **clear lldp counters interface** command to reset all LLDP packet counters to 0 for a specified interface.

# **Syntax Description**

<interface>

Clears the information for the specified interface. Type **clear IIdp counters interface?** for a complete list of applicable interfaces.

#### **Default Values**

No default values are necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example resets the counters on a PPP interface:

>enable

#clear IIdp counters interface ppp 1

# clear IIdp neighbors

Use the **clear lldp neighbors** command to remove all neighbors from this unit's database. As new LLDP packets are received, the database will contain information about neighbors included in those frames.

#### **Syntax Description**

No subcommands.

#### **Default Values**

There are no default settings for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

This command generates output indicating the names of any neighbors deleted from the database and the name of the interface on which the neighbor was learned.

## **Usage Examples**

The following example clears LLDP neighbor Switch\_1 from the Ethernet interface 0/1:

#### >enable

#### #clear IIdp neighbors

LLDP: Deleted neighbor "Switch\_1" on interface eth 0/1 #

# clear pppoe <interface id>

Use the **clear pppoe** command to terminate the current PPPoE client session and cause the Secure Router OS to try and re-establish the session.

# **Syntax Description**

<interface id>

PPP interface number.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following example ends the current PPPoE client session for ppp 1:

#### >enable

#clear pppoe 1

# clear process cpu max

Use the **clear process cpu max** command to clear the maximum CPU usage statistic which is visible in the **show process cpu** command.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following example resets the CPU maximum usage statistics:

#### >enable

#clear process cpu max

# clear qos map

Use the **clear qos map** command to clear the statistics for all defined QoS maps or to view detailed information for maps meeting user-configured specifications.

Variations of this command include the following:

clear qos map <map name>

clear gos map <map name> <seguence number>

clear gos map <interface>

#### **Syntax Description**

<map name> Enter the name of a defined QoS map.

<sequence number> Enter one of the map's defined sequence numbers.

<interface> Specify an interface to clear QoS map statistics for just that interface (e.g.,

frame-relay, ppp).

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

Enable mode

#### **Usage Examples**

clears statistics for all defined QoS map:

#clear qos map

clears statistics for all entries in the "priority" QoS map:

#clear qos map priority

clears statistics in entry "10" of the "priority" QoS map:

#clear qos map priority 10

clears QoS statistics for a specified interface:

#clear gos map interface frame-relay 1

**Note** The clear counters command clears ALL interface statistics (including QoS map interface statistics).

# clear spanning-tree counters [interface <interface>]

The **clear spanning-tree counters** command clears the following counts: BPDU transmit, BPDU receive, and number of transitions to forwarding state.

## **Syntax Description**

interface <interface>

Optional. Specifies a single interface. Enter **clear spanning-tree counters?** for a complete list of interfaces.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

Enable mode

# **Usage Examples**

The following example clears the spanning tree counters for Ethernet 0/1:

#### >enable

#clear spanning-tree counters interface eth 0/1

# clear spanning-tree detected-protocols [interface ethernet <interface id>]

Use the **clear spanning-tree detected-protocols** command to restart the protocol migration process.

#### **Syntax Description**

<interface id> Optional. Enter a valid interface ID (e.g., **0/1** for Ethernet 0/1).

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Functional Notes**

The ProCurve Secure Router has the ability to operate using the rapid spanning-tree protocol or the legacy 802.1D version of spanning-tree. When a BPDU (bridge protocol data unit) of the legacy version is detected on an interface, the ProCurve Secure Router automatically regresses to using the 802.1D spanning-tree protocol for that interface. Issue the **clear spanning-tree detected-protocols** command to return to rapid spanning-tree operation.

#### **Usage Examples**

The following example re-initiates the protocol migration process on eth 0/2:

#### >enable

#clear spanning-tree detected-protocols interface ethernet 0/2

The following example re-initiates the protocol migration process on all interfaces:

>enable

#clear spanning-tree detected-protocols

# clock auto-correct-dst

The **clock auto-correct-dst** command allows the automatic one-hour correction for Daylight Saving Time (DST). Use the **clock no-auto-correct-dst** command to disable this feature.

# **Syntax Description**

No subcommands.

## **Default Values**

By default this command is enabled.

#### **Command Modes**

#

Enable mode

## **Usage Examples**

The following example allows for automatic DST correction:

#### >enable

#clock auto-correct-DST

# clock no-auto-correct-dst

The **clock no-auto-correct-dst** command allows you to override the automatic one-hour correction for Daylight Saving Time (DST).

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

#

Enable mode

#### **Functional Notes**

Many time zones include an automatic one-hour correction for daylight saving time at the appropriate time. You may override it at your location using this command.

## **Usage Examples**

The following example overrides the one-hour offset for DST:

#### >enable

#clock no-auto-correct-DST

# clock set <time> <day> <month> <year>

Use the **clock set** command to configure the system software clock. For the command to be valid, all fields must be entered. See the **Usage Example** below for an example.

# **Syntax Description**

<time></time>	Sets the time of the system software clock in the format HH:MM:SS (hours:minutes:seconds).
<day></day>	Sets the current day of the month (valid range: 1 to 31).
<month></month>	Sets the current month (valid range: January to December). You need only enter enough characters to make the entry unique. This entry is not case-sensitive.
<year></year>	Sets the current year (valid range: 2000 to 2100).

#### **Default Values**

No default value necessary for this command.

## **Command Modes**

# Enable Command Mode

## **Usage Examples**

The following example sets the system software clock for 3:42 pm, August 22 2004:

#### >enable

#clock set 03:42:00 22 Au 2004

# clock timezone <text>

The **clock timezone** command sets the unit's internal clock to the timezone of your choice. This setting is based on the difference in time (in hours) between Greenwich Mean Time (GMT) or Central Standard Time (CST) and the timezone for which you are setting up the unit. Use the **no** form of this command to disable this feature.

# **Syntax Description**

<text>

Specifies the difference in time (in hours) between Greenwich Mean Time (GMT) or Central Standard Time (CST) and the timezone for which you are setting up the unit.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

#

Enable mode

#### **Functional Notes**

The following list shows sample cities and their timezone codes.

clock timezone +1-Amsterdam clock timezone +5:30 clock timezone +1-Belgrade clock timezone +5:45 clock timezone +1-Brussels clock timezone +6-Almaty clock timezone +1-Saraievo clock timezone +6-Astana clock timezone +1-West-Africa clock timezone +6-Sri-Jav clock timezone +10-Brisbane clock timezone +6:30 clock timezone +10-Canberra clock timezone +7-Bangkok clock timezone +10-Guam clock timezone +7-Kranoyarsk clock timezone +10-Hobart clock timezone +8-Bejing clock timezone +10-Vladivostok clock timezone +8-Irkutsk clock timezone +11 clock timezone +8-Kuala-Lumpur clock timezone +12-Auckland clock timezone +8-Perth clock timezone +12-Fiji clock timezone +8-Taipei clock timezone +13 clock timezone +9-Osaka clock timezone +2-Athens clock timezone +9-Seoul clock timezone +2-Bucharest clock timezone +9-Yakutsk clock timezone +2-Cairo clock timezone +9:30-Adelaide clock timezone +2-Harare clock timezone +9:30-Darwin clock timezone +2-Helsinki clock timezone -1-Azores clock timezone +2-Jerusalem clock timezone -1-Cape-Verde clock timezone +3-Baghdad clock timezone -10 clock timezone +3-Kuwait clock timezone -11 clock timezone +3-Moscow clock timezone -12 clock timezone +3-Nairobi clock timezone -2 clock timezone +3:30 clock timezone -3-Brasilia clock timezone +4-Abu-Dhabi clock timezone -3-Buenos-Aires clock timezone +4-Baku clock timezone -3-Greenland clock timezone +4:30 clock timezone -3:30 clock timezone +5-Ekaterinburg clock timezone -4-Atlantic-Time clock timezone -4-Caracus clock timezone +5-Islamabad

## **Usage Examples**

The following example sets the timezone for Santiago, Chile.

# >enable

#clock timezone -4-Santiago

# configure

Use the **configure** command to enter the Global Configuration Mode or to configure the system from memory. See *Global Configuration Mode Command Set* on page 200 for more information.

#### **Syntax Description**

**terminal** Enter the Global Configuration Mode.

**memory** Configure the active system with the commands located in the default

configuration file stored in NVRAM.

networkConfigure the system from a TFTP network host.overwrite-networkOverwrite NVRAM memory from a TFTP network host.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

## **Usage Examples**

The following example enters the Global Configuration Mode from the Enable Command Mode:

#### >enable

## #configure terminal

(config)#

# copy <source> <destination>

Use the **copy** command to copy any file from a specified source to a specified destination.

# **Syntax Description**

<source/>	Specifies the current location of the file.
	Valid sources include: <b>running-config</b> (current running configuration file), <b>startup-config</b> (configuration file located in NVRAM), or a filename (located in FLASH memory).
<destination></destination>	Specifies the destination of the copied file.
	Valid destinations include: <b>running-config</b> (current running configuration file), <b>startup-config</b> (configuration file located in NVRAM), or a filename (located in FLASH memory).

#### **Default Values**

No default value necessary for this command.

## **Command Modes**

# Enable Command Mode

## **Usage Examples**

The following provides various sample **copy** commands:

#### >enable

Creates a copy of the file **myfile.biz** (located in FLASH memory) and names it **newfile.biz**: **#copy myfile.biz** newfile.biz

Creates a backup copy of the startup configuration file (and places in FLASH memory): #copy startup-config backup.bak

Copies the current running-configuration file to the startup configuration file located in NVRAM: #copy running-config startup-config

# copy console <filename>

Use the **copy console** command to copy the console's input to a text file. To end copying to the text file, type **<Ctrl+D>**. The file will be saved in the SROS root directory.

#### **Syntax Description**

<filename>

Specify destination file for console input.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The copy console command works much like a line editor. Prior to pressing **<Enter>**, changes can be made to the text on the line. Changes can be made using **<Delete>** and **<Backspace>** keys. The text can be traversed using the arrow keys, **<Ctrl+A>** (to go to the beginning of a line), and **<Ctrl+E>** (to go to the end of a line). To end copying to the text file, type **<Ctrl+D>**. The file will be saved in the Secure Router OS root directory. Use the **dir** command to see a list of files in the root directory.

## **Usage Examples**

The following example copies the console input into the file config, located in the Secure Router OS root directory:

>enable

#copy console config

# copy flash <destination>

Use the **copy flash** command to copy a file located in flash memory to a specified destination.

## **Syntax Description**

<destination> Specifies the destination of the copied file. Valid destinations include tftp and xmodem.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following example copies the contents of the unit's flash memory to a TFTP server:

#### >enable

#copy flash tftp

# copy <filename> interface <interface> <slot/port>

Use the **copy interface** command to copy a file to a specified interface.

## **Syntax Description**

<filename></filename>	Specify file name of source file.
<interface></interface>	Specify interface to be upgraded.

<slot/port> Specify slot and port number of interface

## **Default Values**

No default is necessary for this command.

## **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following example upgrades the ADSL interface with the firmware file **configfile**:

#### >enable

#copy configfile interface adsl 0/1

# copy tftp <destination>

Use the **copy tftp** command to copy a file located on a network Trivial File Transfer Protocol (TFTP) server to a specified destination.

# **Syntax Description**

<destination> Specifies the destination of the file copied from the TFTP server.

Valid destinations include: **flash** (FLASH memory), **startup-config** (the configuration file stored in NVRAM), or **running-config** (the current running

configuration file).

After entering copy tftp and specifying a destination, the Secure Router OS

prompts for the following information:

Address of remote host: IP address of the TFTP server.

Source filename: Name of the file to copy from the TFTP server.

Destination filename: Specifies the filename to use when storing the copied file to FLASH memory.

(Valid only for the **copy tftp flash** command.)

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following example copies myfile.biz from the TFTP server (10.200.2.4) to flash memory and labels it newfile.biz:

#### #copy tftp flash

Address of remote host?10.200.2.4
Source filename myfile.biz
Destination filename newfile.biz
Initiating TFTP transfer...
Received 45647 bytes.
Transfer Complete!
#

# copy xmodem <destination>

Use the **copy xmodem** command to copy a file (using the XMODEM protocol) to a specified destination. XMODEM capability is provided in terminal emulation software such as HyperTerminal<sup>TM</sup>.

#### **Syntax Description**

<destination> Specifies the destination of the copied file.

Valid destinations include: **flash** (FLASH memory), **startup-config** (the configuration file stored in NVRAM), or **running-config** (the current running configuration file).

After entering **copy xmodem** and specifying a destination, the Secure Router OS

prompts for the following information:

Destination filename: Specifies the filename to use when storing the copied file to FLASH memory.

(Valid only for the copy flash command.)

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following example copies a .biz file to flash memory and labels it newfile.biz:

#### #copy xmodem flash

Destination filename **newfile.biz**Begin the Xmodem transfer now...
Press CTRL+X twice to cancel
CCCCCC

The Secure Router OS is now ready to accept the file on the **CONSOLE** port (using the XMODEM protocol). The next step in the process may differ depending on the type of terminal emulation software you are using. For HyperTerminal, you will now select **Transfer** > **Send File** and browse to the file you wish to copy. Once the transfer is complete, information similar to the following is displayed:

Received 231424 bytes.

Transfer complete.

# debug aaa

Use the **debug aaa** command to activate debug messages associated with authentication from the AAA subsystem. Debug messages are displayed (real-time) on the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the SROS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The debug aaa events include connection notices, login attempts, and session tracking.

# **Usage Examples**

The following is sample output for this command:

## >enable

#### #debug aaa

AAA: New Session on portal 'TELNET 0 (172.22.12.60:4867)'.

AAA: No list mapped to 'TELNET 0'. Using 'default'.

AAA: Attempting authentication (username/password).

AAA: RADIUS authentication failed.

AAA: Authentication failed.

AAA: Closing Session on portal 'TELNET 0 (172.22.12.60:4867)'.

# debug access-list

Use the **debug access-list** command to activate debug messages (for a specified list) associated with access list operation. Debug messages are displayed (real-time) on the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

stname>

Specifies a configured access list

#### **Default Values**

By default, all debug messages in the SROS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The debug access-list command provides debug messages to aid in troubleshooting access list issues.

# **Usage Examples**

The following example activates debug messages for the access list labeled MatchAll:

#### >enable

#debug access-list MatchAll

# debug atm events

Use the **debug atm events** command to display events on all ATM ports and all virtual circuits. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable debug messages.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example activates ATM event messages:

>enable

#debug atm events

# debug atm oam <vcd> loopback [end-to-end | segment] <LL/D>

Use the **debug atm oam** command to display Operation, Administration, and Maintenance (OAM) packets for a ATM virtual circuit descriptor (VCD). Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable debug messages.

Variations of this command include the following:

debug atm oam <vcd>
debug atm oam <vcd> loopback [end-to-end | segment]
debug atm oam <vcd> loopback [end-to-end | segment] <LLID>

#### **Syntax Description**

<vcd> Shows OAM packets for a specific VCD.

**loopback** Configures an OAM loopback.

end-to-end Configures an end-to-end OAM loopback.

**segment** Configures a segment loopback.

<LLID> Specifies 16 byte OAM loopback location ID (LLID).

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following example activates ATM OAM debug messages for VCD 1:

#### >enable

#debug atm oam 1

# debug atm packet [interface atm | vc] < ATM port | VPI/VCI> vcd <vcd number>

Use the **debug atm packet** command to activate debug messages associated with packets on ATM ports and virtual circuits. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

Variations of this command include the following:

debug atm packet .
debug atm packet [interface atm | vc] <port id>
debug atm packet interface atm <port id> vcd <port>

#### **Syntax Description**

interface atm Shows packets on a specific ATM port and on all virtual circuits.

vc Shows packets on a specific virtual circuit.

<ATM port> Specifies ATM port number.

< VPI/VCI> Specifies virtual path identifier and virtual channel identifier (VPI/VCI).

vcd Shows packets on specific virtual circuit descriptors (VCD).

<vcd number> Specifies a VCD port number.

#### **Default Values**

By default, all debug messages in the SROS are disabled.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following example activates debug ATM packet debug messages on ATM port 1:

#### >enable

#debug atm packet interface atm 1

# debug bridge

Use the **debug bridge** command to display messages associated with bridge events. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable debug messages.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example activates bridge debug messages:

## #debug bridge

# debug crypto [ike | ike negotiation | ike client authentication | ike client configuration | ipsec | pki]

Use the **debug crypto** command to activate debug messages associated with IKE and IPSec functions. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

ike Displays all IKE debug messages.

**ike negotiation** Displays only IKE key management debug messages (e.g., handshaking).

ike client authenticationDisplays IKE client authentication messages as they occur.

ike client configuration Displays mode-config exchanges as they take place over the IKE SA. It is

enabled independently from the ike negotiation debug described previously.

**ipsec** Displays all IPSec debug messages.

**pki** Displays all PKI (public key infrastructure) debug messages.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example activates the IPSec debug messages:

#### >enable

#debug crypto ipsec

# debug backup

Use the **debug backup** command to activate debug messages associated with backup operation. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The debug backup command activates debug messages to aid in the troubleshooting of backup links.

# **Usage Examples**

The following example activates debug messages for backup operation:

>enable

#debug backup

# debug dialup-interfaces

Use the **debug dialup-interfaces** command to generate debug messages used to aid in troubleshooting problems with all dialup interfaces such as the modem or the BRI cards. Use the **no** version of this command to disable it.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

When enabled, these messages provide status information on incoming calls, dialing and answering progress, etc. These messages also give information on why certain calls are dropped or rejected. It is beneficial to use this command when troubleshooting backup (in addition to the **debug backup** command).

## **Usage Examples**

The following example activates the debug messages for dialup interfaces:

#### >enable

#debug dialup-interfaces

# debug dynamic-dns [verbose]

Use the **debug dynamic-dns** command to display debug messages associated with dynamic DNS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

verbose

Turns on verbose messaging.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example activates dynamic DNS debug messages:

#### >enable

#debug dynamic-dns verbose

# debug firewall

Use the **debug firewall** command to activate debug messages associated with the Secure Router OS firewall operation. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The **debug firewall** command activates debug messages to provide real-time information about the Secure Router OS stateful inspection firewall operation.

## **Usage Examples**

The following example activates the debug messages for the Secure Router OS stateful inspection firewall:

#### >enable

#debug firewall

# debug frame-relay [events | IIc2 | Imi]

Use the **debug frame-relay** command to activate debug messages associated with the Frame Relay operation. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

events	Activates debug messages for generic Frame Relay events (such as Frame Relay interface state)
IIc2	Activates debug messages for the logical link control layer
lmi	Activates debug messages for the local management interface (such as DLCI status signaling state, etc.)

## **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

# Enable Command Mode

#### **Functional Notes**

The **debug frame-relay** command activates debug messages to aid in the troubleshooting of Frame Relay links.

#### **Usage Examples**

The following example activates all possible debug messages associated with Frame Relay operation:

>enable #debug frame-relay events #debug frame-relay llc2 #debug frame-relay lmi

# debug frame-relay multilink <interface>

Use the **debug frame-relay multilink** command to activate debug messages associated with Frame Relay multilink operation. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

<interface>

Optional. Activates debug messages for the specified interface. Type **debug frame-relay multilink?** for a complete list of applicable interfaces.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following example activates debug messages associated with multilink operation for all Frame Relay interfaces:

#### >enable

#debug frame-relay multilnk

# debug hdlc [errors | verbose]

Use the **debug hdlc** command to activate debug messages associated with the HDLC interface. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

**errors** Enables protocol error and statistic messages.

verbose Enables detailed debug messages.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

# Enable Command Mode

### **Usage Examples**

The following example activates detailed debug messages associated with the HDLC interface:

>enable

#debug hdlc verbose

# debug interface < interface >

Use the **debug interface** command to activate debug messages associated with the specified interface. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

< interface >

Activates debug messages for the specified interface. Type **debug interface?** for a complete list of applicable interfaces.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The **debug interface** command activates debug messages to aid in the troubleshooting of physical interfaces.

# **Usage Examples**

The following example activates all possible debug messages associated with the Ethernet port:

#### >enable

#debug interface ethernet

# debug interface adsl events

Use the **debug interface adsl events** command to activate debug messages associated with ADSL events. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

No subcommands.

### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example activates debug messages for ADSL events:

#### >enable

#debug interface adsl events

# debug ip bgp [events | in | out | keepalives | updates]

Use the **debug ip bgp** command to activate debug messages associated with IP BGP. Debug messages are displayed (real time) on the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

**events** Displays significant BGP events such as a neighbor state change.

in/out Displays the same information as debug ip bgp, but limits messages to the

specified direction (in or out).

**keepalives** Displays BGP keepalive packets.

**updates** Displays BGP updates for all neighbors.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

# Enable Command Mode

#### **Functional Notes**

If no arguments are given, the **debug ip bgp** command displays general BGP events such as sent/received message summaries, route processing actions, and results. Keepalive packets are not debugged with this command.

#### **Usage Examples**

The following example enables debug messages on general outbound BGP messages and events:

#### #debug ip bgp out

#07:42:39: BGP OUT 10.15.240.1[2]: Transmitting msg, type=UPDATE (2), len=142

# debug ip dhcp-client

Use the **debug ip dhcp-client** command to activate debug messages associated with DHCP client operation in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The **debug ip dhcp-client** command activates debug messages to provide information on DHCP client activity in the Secure Router OS. The Secure Router OS DHCP client capability allows interfaces to dynamically obtain an IP address from a network DHCP server.

#### **Usage Examples**

The following example activates debug messages associated with DHCP client activity:

#### >enable

#debug ip dhcp-client

# debug ip dhcp-server

Use the **debug ip dhcp-server** command to activate debug messages associated with DHCP server operation in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

### **Functional Notes**

The **debug ip dhcp-server** command activates debug messages to provide information on DHCP server activity in the Secure Router OS. The Secure Router OS DHCP server capability allows the Secure Router OS to dynamically assign IP addresses to hosts on the network.

#### **Usage Examples**

The following example activates debug messages associated with DHCP server activity:

>enable

#debug ip dhcp-server

# debug ip dns-client

Use the **debug ip dns-client** command to activate debug messages associated with DNS (domain naming system) client operation in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

### **Functional Notes**

The **debug ip dns-client** command activates debug messages to provide information on DNS client activity in the Secure Router OS. The IP DNS capability allows for DNS-based host translation (name-to-address).

#### **Usage Examples**

The following example activates debug messages associated with DNS client activity:

#### >enable

#debug ip dns-client

# debug ip dns-proxy

Use the **debug ip dns-proxy** command to activate debug messages associated with DNS (domain naming system) proxy operation in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

### **Functional Notes**

The **debug ip dns-proxy** command activates debug messages to provide information on DNS proxy activity in the Secure Router OS. The IP DNS capability allows for DNS-based host translation (name-to-address).

#### **Usage Examples**

The following example activates debug messages associated with DNS proxy activity:

>enable

#debug ip dns-proxy

# debug ip icmp [send | recv]

Use the **debug ip icmp** command to show all ICMP messages as they come into the router or are originated by the router. If an optional keyword (**send** or **recv**) is not used, all results are displayed. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

send	Optional keyword which allows you to only display ICMP messages sent by the router.
recv	Optional keyword which allows you to only display ICMP messages received by the router.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Usage Examples**

The following example activates the **debug ip icmp** send and receive messages for the Secure Router OS:

#### >enable

#### #debug ip icmp

ICMP SEND: From (0.0.0.0) to (172.22.14.229) Type=8 Code=0 Length=72 Details:echo request ICMP RECV: From (172.22.14.229) to (10.100.23.19) Type=0 Code=0 Length=72 Details:echo reply ICMP SEND: From (0.0.0.0) to (172.22.14.229) Type=8 Code=0 Length=72 Details:echo request ICMP RECV: From (172.22.14.229) to (10.100.23.19) Type=0 Code=0 Length=72 Details:echo reply ICMP RECV: From (172.22.255.200) to (10.100.23.19) Type=11 Code=0 Length=36 Details:TTL equals 0 during transit

ICMP RECV: From (172.22.14.229) to (10.100.23.19) Type=3 Code=3 Length=36 Details:port

unreachable

ICMP RECV: From (172.22.14.229) to (10.100.23.19) Type=3 Code=3 Length=36 Details:port

unreachable

# debug ip igmp <group-address>

Use the **debug ip igmp** command to enable debug messages for IGMP transactions (including helper activity).

### **Syntax Description**

<group-address>

Optional. IP address of a multicast group.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example enables IGMP debug messages for the specified multicast group:

>enable

#debug ip igmp 224.1.1.1

# debug ip ospf

Use the **debug ip ospf** command to activate debug messages associated with OSPF routing operations. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

adjDisplay OSPF adjacency eventsdatabase-timerDisplay OSPF database timer

eventsDisplay OSPF eventsfloodDisplay OSPF floodinghelloDisplay OSPF hello events

**Isa-generation** Display OSPF link state advertisement generation

packet Display OSPF packets

retransmission Display OSPF retransmission events

spf Display OSPF shortest-path-first calculations

tree Display OSPF database tree

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

# Enable Command Mode

# debug ip rip [events]

Use the **debug ip rip** command to activate debug messages associated with Routing Information Protocol (RIP) operation in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

events

Optional. Use this optional keyword to display only RIP protocol events.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The **debug ip rip** command activates debug messages to provide information on Routing Information Protocol (RIP) activity in the Secure Router OS. RIP allows hosts and routers on a network to exchange information about routes.

# **Usage Examples**

The following example activates debug messages associated with RIP activity:

>enable

#debug ip rip

# debug ip tcp events

Use the **debug ip tcp events** command to activate debug messages associated with significant TCP events such as state changes, retransmissions, session aborts, etc., in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

Note

These debug events are logged for packets that are sent or received from the router. Forwarded TCP packets are not included.

#### **Syntax Description**

No default value necessary for this command.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

In the **debug ip tcp events** information, TCB stands for TCP task control block. The numbers which sometimes appear next to TCB (e.g., **TCB5** in the following example) represent the TCP session number. This allows you to differentiate debug messages for multiple TCP sessions.

#### **Usage Examples**

The following is sample output for this command:

>enable

#### #debug ip tcp events

2003.02.17 07:40:56 IP.TCP EVENTS TCP: Allocating block 5

2003.02.17 07:40:56 IP.TCP EVENTS TCB5: state change: FREE->SYNRCVD

2003.02.17 07:40:56 IP.TCP EVENTS TCB5: new connection from 172.22.75.246:3473 to

10.200.2.201:23

2003.02.17 07:40:56 IP.TCP EVENTS TCB5: state change: SYNRCVD->ESTABLISHED

[172.22.75.246:3473]

2003.02.17 07:41:06 IP.TCP EVENTS TCB5: Connection aborted -- error = RESET

2003.02.17 07:41:06 IP.TCP EVENTS TCB5: De-allocating tcb

# debug ip tcp md5

Use the **debug ip tcp md5** command to activate debug messages that detail the results of each incoming TCP packet's MD5 authentication with an internal route in the Secure Router OS. Debug messages are displayed (real time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable debug messages.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

Debug messages will only be generated for TCP ports that have MD5 authentication enabled.

### **Usage Examples**

The following example activates the display of these debug messages:

### #debug ip tcp md5

# debug ip udp

Use the **debug ip udp** command to activate debug messages associated with UDP send and receive events in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### Note

These debug events are logged for packets that are sent or received from the router. Forwarded UDP packets are not included.

#### Caution

The overhead associated with this command takes up a large portion of your router's resources and at times can halt other router processes. It is best to only use the command during times when the network resources are in low demand (non-peak hours, weekends, etc.).

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

In the **debug ip udp** information, the message **no listener** means that there is no service listening on this UDP port (i.e., the data is discarded).

#### **Usage Examples**

The following is sample output for this command:

### >enable

#### #debug ip udp

2003.02.17 07:38:48 IP.UDP RX: src=10.200.3.236:138, dst=10.200.255.255:138, 229 bytes, no listener 2003.02.17 07:38:48 IP.UDP RX: src=10.200.2.7:138, dst=10.200.255.255:138, 227 bytes, no listener 2003.02.17 07:38:48 IP.UDP RX: src=10.200.201.240:138, dst=10.200.255.255:138, 215 bytes, no listener

# debug isdn events

Use the **debug isdn events** command to activate debug messages associated with ISDN events in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Mode** 

### **Functional Notes**

The **debug ip rip** command activates debug messages to provide information on Routing Information Protocol (RIP) activity in the Secure Router OS. RIP allows hosts and routers on a network to exchange information about routes.

#### **Usage Examples**

The following example activates debug messages associated with ISDN activity:

>enable

#debug isdn events

# debug lldp [rx | tx] verbose

Use the **debug lldp** command to display debug output for all LLDP receive and transmit packets.

# **Syntax Description**

rx Shows information about received packets.tx Shows information about transmitted packets.

**verbose** Shows detailed debugging information.

### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

### **Command Modes**

# Enable Command Mode

### **Usage Examples**

The following example activates all possible debug messages associated with LLDP operation:

#debug lldp rx #debug lldp tx #debug lldp verbose

# debug port-auth [general | packet [both | rx | tx] | supp-sm]

Use the **debug port-auth** command to generate debug messages used to aid in troubleshooting problems during the port authentication process. Use the **no** version of this command to disable the messages.

# **Syntax Description**

general	Optional. Displays configuration changes to the port authentication system.
packet	Optional. Displays information for packet exchange in transmit-only, receive-only or both directions.
both	Optional. Displays packet exchange information in both receive and transmit directions.
rx	Optional. Displays packet exchange information in the receive-only direction.
tx	Optional. Displays packet exchange information in the transmit-only direction.
supp-sm	Optional. Displays information pertaining to the supplicant state machine.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

### **Command Modes**

#	Enable Command Mode	

### **Usage Examples**

The following example activates port authentication debug information on received packets:

#### >enable

#### #debug port-auth packet rx

Received EAPOL Start for session 1 on interface eth 0/2

# debug ppp [authentication | errors | negotiation | verbose]

Use the **debug ppp** command to activate debug messages associated with point-to-point protocol (PPP) operation in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

authentication	Activates debug messages pertaining to PPP authentication (CHAP, PAP, EAP, etc.).
errors	Activates debug messages that indicate a PPP error was detected (mismatch in negotiation authentication, etc.).
negotiation	Activates debug messages associated with PPP negotiation.
verbose	Activates detailed debug messages for PPP operation.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Functional Notes**

The **debug ppp** command activates debug messages to provide information on PPP activity in the system. PPP debug messages can be used to aid in troubleshooting PPP links.

#### **Usage Examples**

The following example activates debug messages associated with PPP authentication activity:

#### >enable

#debug ppp authentication

# debug pppoe client

Use the **debug pppoe client** command to activate debug messages associated with point-to-point protocol over Ethernet (PPPoE) operation in the Secure Router OS. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Mode** 

### **Functional Notes**

The **debug ip rip** command activates debug messages to provide information on Routing Information Protocol (RIP) activity in the Secure Router OS. RIP allows hosts and routers on a network to exchange information about routes.

#### **Usage Examples**

The following example activates debug messages associated with PPPoE activity:

>enable

#debug pppoe client

# debug radius

Use the **debug radius** command to enable debug messages from the RADIUS subsystem. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The debug radius messages show the communication process with the remote RADIUS servers.

### **Usage Examples**

The following is an example output for the **debug radius** command:

>enable

#### #debug radius

RADIUS AUTHENTICATION: Sending packet to 172.22.48.1 (1645). RADIUS AUTHENTICATION: Received response from 172.22.48.1.

# debug sntp

Use the **debug sntp** command to enable debug messages associated with the Simple Network Time Protocol (SNTP). All SNTP Packet Exchanges and time decisions are displayed with these debugging events enabled. Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The **debug sntp** command activates debug messages to aid in troubleshooting SNTP protocol issues.

#### **Usage Examples**

The following is an example output for the **debug sntp** command:

>enable

### #debug sntp

#### #config term

# (config)#sntp server timeserver.localdomain

2002.12.11 15:06:37 SNTP.CLIENT sent Version 1 SNTP time request to 63.97.45.57

2002.12.11 15:06:37 SNTP.CLIENT received SNTP reply packet from 63.97.45.57

2002.12.11 15:06:37 SNTP.CLIENT setting time to 12-11-2002 15:06:02 UTC

2002.12.11 15:06:37 SNTP.CLIENT waiting for 86400 seconds for the next poll interval

# debug spanning-tree [config | events | general | root]

Use the **debug spanning-tree** command to enable the display of spanning-tree debug messages.

# **Syntax Description**

config	Enables the display of spanning-tree debug messages when configuration changes occur.
events	Enables the display of debug messages when spanning-tree protocol events occur.
general	Enables the display of general spanning-tree debug messages.
root	Enables the display of debug messages related to the spanning-tree root.

### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following example enables the display of general spanning-tree debug messages:

>enable

#debug spanning-tree general

# debug spanning-tree bpdu [receive | transmit | all]

Use the **debug spanning-tree bpdu** command to display BPDU (bridge protocol data unit) debug messages. When enabled, a debug message is displayed for each BPDU packet that is transmitted or received by the unit.

# **Syntax Description**

receive	Displays debug messages for BPDU packets received by the unit.
transmit	Displays debug messages for BPDU packets transmitted by the unit.
all	Displays debug messages for BPDU packets that are transmitted and received by the unit.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following example displays debug messages for BPDU packets that are transmitted and received by the unit:

#### >enable

#debug spanning-tree bpdu all

# debug system

Use the **debug system** command to enable debug messages associated with system events (i.e., login, logouts, etc.). Debug messages are displayed (real-time) to the terminal (or Telnet) screen. Use the **no** form of this command to disable the debug messages.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, all debug messages in the Secure Router OS are disabled.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example activates debug messages associated with system information:

>enable #debug system

### dir

Use the **dir** command to display a directory list of files on the system.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is sample output from the **dir** command:

#### >enable

#### #dir

4206603 HP7203A-08-00-23b-HP1-E.biz
3818 startup-config
3850 startup-config.bak
284007 HP7203B-boot-08-01-01-HP.biz
4234845 HP7203A-08-01-01-HP-E.biz
284238 HP7203B-boot-08-01-02-HPatp.biz
4038590 HP7203A-08-01-02-HPatp-E.biz
285416 J01\_01\_02-boot.biz
4039977 J01\_01\_02.biz
4043024 J01\_01\_03.biz
2649600 ericcode.biz
2896 EUT2bindcfg.txt
24208408 bytes used, 4915176 available, 29123584 total

# disable

Use the **disable** command to exit the Enable Command Mode and enter the Basic Command Mode.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example exits the Enable Command Mode and enters the Basic Command Mode:

#### #disable

>

# erase [<filename> | startup-config]

Use the **erase** command to erase the specified file.

# **Syntax Description**

<filename> Specifies the name of the file (located in FLASH memory) to erase.

**startup-config** Erases the startup configuration file stored in NVRAM.

# **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

### **Usage Examples**

The following example erases the startup configuration file stored in NVRAM:

>enable

#### #erase startup-config

If a new startup-configuration file is not specified before power-cycling the unit, the Secure Router OS will initialize using a default configuration.

# events

Use the **events** command to enable event reporting to the current CLI session. Use the **no** form of this command to disable all event reporting to the current CLI session.

# **Syntax Description**

No subcommands.

### **Default Values**

By default, this command is enabled.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example enables event reporting:

>enable

#events

# logout

Use the **logout** command to terminate the current session and return to the login screen.

# **Syntax Description**

No subcommands.

#### **Default Values**

No defaults necessary for this command.

# **Command Modes**

> or #

Basic or Enable Command Mode

# **Usage Examples**

The following example shows the logout command being executed in Enable Mode:

# #logout

Session now available Press RETURN to get started.

# reload [cancel | in <delay>]

Use the **reload** command to preform a manual reload of the Secure Router OS.

#### **Syntax Description**

cancel	Optional. Use the cancel keyword to deactivate a pending <b>reload</b> command.
in	Optional. Use the in keyword to specify a delay period the Secure Router OS will wait before reloading.
<delay></delay>	Specifies the delay period in minutes (mmm) or hours and minutes (hh:mm).

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following example reloads the Secure Router OS software in 3 hours and 27 minutes:

#### >enable

#reload in 03:27

The following example reloads the Secure Router OS software in 15 minutes:

>enable

#reload in 15

The following example terminates a pending reload command:

>enable

#reload cancel

### show access-lists </istname>

Use the **show access-lists** command to display all configured access lists in the system (or a specific list).

# **Syntax Description**

stname>

Optional. Specify a particular access list to display.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Mode** 

#### **Functional Notes**

The show access-lists command displays all configured access-lists in the system. All entries in the access list are displayed, and a counter indicating the number of packets matching the entry is listed.

### **Usage Examples**

The following is a sample output from the show access-lists command:

>enable

#### #show access-lists

Standard access list MatchAll permit host 10.3.50.6 (0 matches) permit 10.200.5.0 wildcard bits 0.0.0.255 (0 matches) extended access list UnTrusted deny icmp 10.5.60.0 wildcard bits 0.0.0.255 any source-quench (0 matches) deny tcp any (0 matches)

# show arp

Use the **show arp** command to display the Address Resolution Protocol (ARP) table.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output of the **show arp** command:

#### >enable

#show arp

ADDRESS	TTL (min)	MAC ADDRESS	INTERFACE
10.15.225.162	16	00:12:79:11:69:11	eth 0/1

# show atm [pvc | traffic] interface atm <interface>

Use the **show atm** command to display information specific to the ATM interface.

Variations of this command include the following:

#### show atm pvc

show atm [pvc | traffic] interfaces atm <interface>

# **Syntax Description**

pvc	Shows ATM PVC information.
traffic	Shows ATM traffic information.
<sub-interface number=""></sub-interface>	For ATM PVC information, enter the sub-interface (x.x) number.
<atm interface="" port=""></atm>	For ATM port traffic information, enter the port ATM number 1-1023.

<atm vcl interface> For ATM VCL traffic information, enter the ATM VCL number 1-1023.1-65536.

### **Default Values**

No default is necessary for this command.

#### **Command Modes**

# Enable Command Mode

### **Usage Examples**

The following is sample output from this command:

#### >enable

#### #show atm pvc interface atm 1.1

			Encap		Peak	Avg/Min	Burst	
Name	VPI	VCI	Type	SC	Kbps	Kbps	Cells	Status
atm 1.1	0	200	SNAP	N/A	0	0	0	Active

# show bridge [ethernet | frame-relay | ppp | vlan] <slot/port> <bridge group #>

Use the **show bridge** command to display a list of all configured bridge groups (including individual members of each group). Enter an interface or a bridge number to display the corresponding list.

### **Syntax Description**

ethernet <s ot="" port=""></s>	Optional. Display all bridge groups associated with the Ethernet interface.
frame-relay <slot port=""></slot>	Optional. Display all bridge groups associated with the Frame Relay virtual interface.
ppp <slot port=""></slot>	Optional. Display all bridge groups associated with the PPP virtual interface.
vlan <slot port=""></slot>	Optional. Displays all bridge groups associated with the VLAN interface.
   dgegroup#>	Display a specific bridge group

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following is a sample output from the **show bridge** command:

#### >enable

#### #show bridge

Total of 300 station blocks 295 free

Address	Action	Interface	Age	Rx Count	Tx Count
00:04:51:57:4D:5A	forward	eth 0/1	0	7133392	7042770
00:04:5A:57:4F:2A	forward	eth 0/1	0	402365	311642
00:10:A4:B3:A2:72	forward	eth 0/1	4	2	0
00:A0:C8:00:8F:98	forward	eth 0/1	0	412367	231
00:E0:81:10:FF:CE	forward	fr 1.17	0	1502106	1486963

# show buffers

Use the **show buffers** command to display the statistics for the buffer pools on the network server.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

### **Command Modes**

> or #

Basic or Enable Command Mode

# **Usage Examples**

The following is a sample output from the **show buffers** command:

### #show buffers

Buffer handles: 119 of 2000 used.

Pool	Size	Total	Used	Available	Max. Used
0	1800	1894	119	1775	122
1	2048	64	0	64	0
2	4096	32	0	32	0
3	8192	4	0	4	0
4	16384	2	0	2	0
5	32768	2	0	2	0
6	65536	2	0	2	0

# show buffers users

Use the **show buffers users** command to display a list of the top users of packet buffers. Typically, this command will only be used as a debug tool.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample from the **show buffers users** command:

#### >enable

#### #show buffers users

Number of users: 7

Rank	User	Count
1	0x0052f4f8	59
2	0x0051a4fc	32
3	0x00528564	8
4	0x0053c1c8	7
5	fixedsize	5
6	0x001d8298	2
7	0x0010d970	1
8	0x00000000	0
9	0x00000000	0
10	0x00000000	0
11	0x00000000	0
12	0x00000000	0
13	0x00000000	0
14	0x00000000	0
15	0x00000000	0

# show cflash

Use the **show cflash** command to display a list of all files currently stored in CompactFlash® memory.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample **show flash** output:

#### >enable

#### #show cflash

- (dir) 0 SystemDefaultPrompts
- (dir) 0 VoiceMail
- (dir) 0 UserPrompts

4043024 J01\_01\_03.BIZ

285188 J01\_01\_03-boot.biz

2649600 J01\_01\_02.biz

3154 startup-config

3714 test

3130 EUT4bindcfg.txt

2896 EUT2bindcfg.txt

2828 EUT1bindcfg.txt

2994 EUT3bindcfg.txt

7026688 bytes used, 120893440 available, 127920128 total

# show clock [detail]

Use the **show clock** command to display the system time and date entered using the **clock set** command. See *clock set* <*time*> <*day*> <*month*> <*year*> on page 50 for more information.

## **Syntax Description**

detail

Optional. Use this optional keyword to display more detailed clock information, including the time source.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

> or #

Basic or Enable Command Mode

# **Usage Examples**

The following example displays the current time and data from the system clock:

#### >show clock

23:35:07 UTC Tue Aug 20 2002

# show configuration

Use the **show configuration** command to display a text printout of the startup configuration file stored in NVRAM.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output of the **show configuration** command:

```
>enable
```

```
#show configuration
```

```
! ! no enable password ! ip subnet-zero ip classless ip routing ! event-history on no logging forwarding logging forwarding priority-level info no logging email ! ip policy-timeout tcp all-ports 600 ip policy-timeout udp all-ports 60 ip policy-timeout icmp 60 ! ! ! interface eth 0/1 speed auto no ip address
```

```
shutdown
interface dds 1/1
 shutdown
interface bri 1/2
 shutdown
ip access-list standard Outbound
 permit host 10.3.50.6
 permit 10.200.5.0 0.0.0.255
!
ip access-list extended UnTrusted
 deny icmp 10.5.60.0 0.0.0.255 any source-quench
 deny tcp any any
no ip snmp agent
!
line con 0
 no login
line telnet 0
 login
line telnet 1
 login
line telnet 2
 login
line telnet 3
 login
line telnet 4
 login
!
```

# show connections

Use the **show connections** command to display information (including TDM group assignments) for all active connections.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is sample output from the **show connections** command:

>enable

#### #show connections

Displaying all connections....

Conn ID

From

То

1

ppp 1

e1 1/1, tdm-group 1

# show crypto ca [certificates | crls | profiles]

Use the **show crypto ca** command to display information regarding certificates and profiles.

## **Syntax Description**

**certificates** Displays information on all certificates.

**crls** Displays a summary of all certificate revocation lists (CRLs) for each CA.

**profiles** Displays information on all configured CA profiles.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

## **Usage Examples**

The following is a sample from the **show crypto ca certificates** command:

#### >enable

#### #show crypto ca certificates

CA Certificate
Status: Available

Certificate Serial Number: 012d

Subject Name: /C=FI/O=SSH Communications Security/OU=Web test/CN=Test CA 1

Issuer: /C=FI/O=SSH Communications Security/OU=Web test/CN=Test CA 1

CRL Dist. Pt: /C=FI/O=SSH Communications Security/OU=Web test/CN=Test CA 1

Start date is Jan 9 16:25:15 2003 GMT End date is Dec 31 23:59:59 2003 GMT

Key Usage:

Non-Repudiation Key Encipherment Data Encipherment CRL Signature

**Encipherment Only** 

# show crypto ike

Use the **show crypto ike** command to display information regarding the IKE configuration.

Variations of this command include the following:

show crypto ike client configuration pool show crypto ike client configuration pool <poolname> show crypto ike policy show crypto ike policy <policy priority> show crypto ike remote-id <remote-id> show crypto ike sa

## **Syntax Description**

client configuration pool	Displays the list of all configured IKE client configuration pools.
<poolname></poolname>	Displays detailed information regarding the specified IKE client configuration pool.
policy	Displays information on all IKE policies. Indicates if client configuration is enabled for the IKE policies and displays the pool names.
< policy priority>	Displays detailed information on the specified IKE policy. This number is assigned using the <b>crypto ike policy</b> command. See <i>crypto ike</i> on page 223 for more information.
remote-id <remote-id></remote-id>	Displays information on all IKE information regarding the remote-id. The remote-id value is specified using the <b>crypto ike remote-id</b> command (see <i>crypto ike remote-id</i> on page 227).
sa	Displays the configuration of active IKE security associations.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following is a sample from the **show crypto ike policy** command:

#### >enable

# #show crypto ike policy

Crypto IKE Policy 100

Main mode

Using System Local ID Address

Peers:

63.105.15.129

initiate main

respond anymode

Attributes:

10

Encryption: 3DES

Hash: SHA

Authentication: Pre-share

Group: 1

Lifetime: 900 seconds

# show crypto ipsec

Use the **show crypto ipsec** command to display information regarding the IPSec configuration.

Variations of this command include the following:

show crypto ipsec sa show crypto ipsec sa address <ip address> show crypto ipsec sa map <mapname> show crypto ipsec transform-set show crypto ipsec transform-set <transform-set name>

# **Syntax Description**

sa	Displays all IPSec security associations.
address <ip address=""></ip>	Displays all IPSec security associations associated with the designated peer IP address.
map <mapname></mapname>	Displays all IPSec security associations associated with the designated crypto map name.
transform-set	Displays all defined transform-sets.
<transform-set name=""></transform-set>	Displays information for a specific transform-set.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# show crypto map

Use the **show crypto map** command to display information regarding crypto map settings.

Variations of this command include the following:

show crypto map

show crypto map interface ethernet <s/ot/port>

show crypto map interface frame-relay <port number>

show crypto map interface loopback <port number>

show crypto map interface ppp <port number>

show crypto map interface vlan <vlan number>

show crypto map <map name>

show crypto map <map name> <map number>

## **Syntax Description**

interface	Displays the map settings for the specified interface.	Valid interfaces include:
-----------	--	---------------------------

Ethernet, frame-relay, Frame Relay sublinks, loopback, PPP, or VLAN.

<slot/port> For Ethernet interfaces, designate the slot and port number.

<port number> For Frame Relay, loopback, and PPP ports, enter the port number (range is

1-1024). For Frame-Relay sublinks, the syntax is <port#.sublink#> (range for

sublinks is 1-1007).

<map name> Enter a specific crypto map name.
<map number> Enter a specific crypto map number.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# show debugging

Use the **show debugging** command to display a list of all activated debug message categories.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output from the **show debugging** command:

# >enable #show debugging

debug access-list MatchAll debug firewall debug ip rip debug frame-relay events debug frame-relay llc2 debug frame-relay lmi

# show backup interfaces

Use the **show backup interfaces** command to display all configured backup interfaces and the associated parameters for each.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example enters the Enable Command Mode and uses the show command to display backup interface information:

#### >enable

#### #show backup interfaces

Backup interfaces...

fr 1.16 backup interface:
Backup state: idle
Backup protocol: PPP
Call mode: originate

Auto-backup: enabled Auto-restore: enabled

Priority: 50

Backup delay: 10 seconds Restore delay: 10 seconds Connect timeout: 60 seconds

Redial retries: unlimited
Redial delay: 10 seconds

Backup enabled all day on the following days:

Sunday Monday Tuesday Wednesday Thursday Friday Saturday

Backup phone number list:

Number Call Type min/max DS0s Backup I/F

5551212 analog 1/1 ppp 2

## show dialin interfaces

Use the **show dialin interfaces** command to display information regarding remote console dialin.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

## **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following is sample output from the **show dialin interfaces** command:

>enable

#### #show dialin interfaces

Dialin interfaces...

modem 1/3 dialin interface:
Connection Status: Connected

Caller id info: name-John Smith number-5551212 time-14:23:10 2/17/2003

# show dynamic-dns

Use the **show dynamic-dns** command to show information related to the dynamic DNS configuration.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is sample output from this command:

# #show dynamic-dns

eth 0/1:

Hostname: host Is Updated: no

Last Registered IP: 10.15.221.33

Last Update Time: 00:00:00 UTC Thu Jan 01 1970

# show event-history

Use the **show event-history** command to display all entries in the current local event-history log.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Usage Examples**

The event history provides useful information regarding the status of the system and individual port states. Use the event history as a troubleshooting tool when identifying system issues. The following is a sample event history log.

#### >enable

#### #show event-history

Using 526 bytes

2002.07.12 15:34:01 T1.t1 1/1 Yellow

2002.07.12 15:34:01 INTERFACE\_STATUS.t1 1/1 changed state to down.

2002.07.12 15:34:02 T1.t1 1/1 No Alarms

2002.07.12 15:34:02 INTERFACE\_STATUS.t1 1/1 changed state to up.

2002.07.12 15:34:03 INTERFACE\_STATUS.eth 0/1 changed state to up.

2002.07.12 15:34:10 OPERATING\_SYSTEM Warm Start

2002.07.12 15:34:12 PPP.NEGOTIATION LCP up

2002.07.12 15:34:12 PPP.NEGOTIATION IPCP up

# show flash

Use the **show flash** command to display a list of all files currently stored in FLASH memory.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample **show flash** output:

# >enable #show flash

Files:

245669 010100boot.biz
1141553 new.biz
821 startup-config
1638 startup-config.old
1175679 020016.biz
821 startup-config.bak
2572304 bytes used 4129776 available 6702080 total

# show frame-relay

Use the **show frame-relay** command to display configuration and status parameters for configured virtual Frame Relay interfaces.

Variations of this command include the following:

show frame-relay lmi show frame-relay pvc show frame-relay pvc interface frame-relay <interface>

# **Syntax Description**

lmi	Displays LMI (Link Management Interface) statistics for each virtual Frame Relay interface
pvc	Displays PVC (Permanent Virtual Circuit) configuration and statistics for all virtual Frame Relay interfaces (or a specified interface)
frame-relay	Optional keyword used to display Frame Relay PVC statistics for a specific Frame Relay interface.
<interface></interface>	Specifies the virtual Frame Relay interface (for example fr 1)

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following are sample outputs from various **show frame-relay** commands:

#### >enable

#### #show frame-relay lmi

LMI statistics for interface FR 1 LMI TYPE = ANSI

Num Status Enq. Sent 79 Num Status Msgs Rcvd 71

Num Update Status Rcvd 12 Num Status Timeouts 5

## #show frame-relay pvc

Frame Relay Virtual Circuit Statistics for interface FR 1

# **Usage Examples**

	Active	Inactive	Deleted	Static
local	2	0	0	2

DLCI = 16 DLCI USAGE = LOCAL PVC STATUS = ACTIVE INTERFACE = FR 1.16

MTU: 1500

input pkts: 355 output pkts: 529 in bytes: 23013 out bytes: 115399 dropped pkts: 13 in FECN pkts: 0 in BECN pkts: 0 out DE pkts: 0

pvc create time: 00:00:00:12 last time pvc status changed: 00:00:13:18

DLCI = 20 DLCI USAGE = LOCAL PVC STATUS = ACTIVE INTERFACE = FR 1.20

MTU: 1500

input pkts: 0 output pkts: 44 in bytes: 0 out bytes: 22384 dropped pkts: 11 in FECN pkts: 0 in BECN pkts: 0 out DE pkts: 0

pvc create time: 00:00:01:25 last time pvc status changed: 00:00:13:18

# show frame-relay fragment [frame-relay <port.sublink>]

Use the **show frame-relay fragment** command to display FRF.12 statistics for Frame Relay sublinks enabling FRF.12 fragmentation.

## **Syntax Description**

**frame-relay** <port.sublink> Displays detailed FRF.12 statistics for the specified frame-relay sublink (if FRF.12 is enabled on that sublink).

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following are sample outputs from various **show frame-relay fragment** commands:

#### >enable

#### #show frame-relay fragment

interface	dlci	frag_size	rx_frag	tx_frag	dropped_frag
fr 1.1	17	100	46	48	0
fr 1.2	18	200	42	21	0

# **Usage Examples**

#### >enable

# #show frame-relay fragment frame-relay 1.1

DLCI = 17 FRAGMENT SIZE = 100

rx frag. pkts 46 tx frag. pkts 48

rx frag. bytes 4598 tx frag. bytes 4724

rx non-frag. pkts 18 tx non-frag. pkts 28

rx non-frag. bytes 1228 tx non-frag. bytes 1960

rx assembled pkts 23 tx pre-fragment pkts 34

rx assembled bytes 5478 tx pre-fragment bytes 6324

dropped reassembling pkts 0 dropped fragmenting pkts 0

rx out-of-sequence fragments 0

rx unexpected beginning fragment 0

# show frame-relay multilink <interface> detailed

Use the **show frame-relay multilink** command to display information associated with the Frame Relay multilink interface.

## **Syntax Description**

<interface></interface>	Optional. Specifies the display of information for a specific interface. Enter the <b>show frame-relay multilink?</b> command for a complete list of interfaces.
detailed	Optional. Use this optional keyword to display more detailed information.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following is a sample output from this command:

#### >enable

#show frame-relay multilink

Bundle: frame-relay 1 is DOWN; class A bundle Near-end BID: MFR1; Far-end BID: unknown

## show hosts

Use the **show hosts** command to display information such as the domain name, name lookup service, a list of name server hosts, and the cached list of host names and addresses on the network to which you can connect

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Mode** 

#### **Functional Notes**

The list below describes the fields contained in the host table:

- Flags: Indicate whether the entry is permanent (P) or temporary (T) and if the entry is OK or expired (EXP).
- Age: Indicates how old the entry is.
- Type: Shows the protocol type.
- · Address: Displays the IP address for the entry.

#### **Usage Examples**

The following is sample output from the **show hosts** command:

#### >enable

#### #show hosts

Name/address lookup uses domain name service

DNS Proxy is disabled

Default domain is not set

Name servers are 1.1.1.1 2.2.2.2

	Flags	Age	Type	Address
Example1	(P OK)		ΙP	1.1.1.1
Example2	(P OK)		ΙP	2.2.2.2

# show interfaces <interface>

Use the **show interfaces** command to display configuration parameters and current statistics for all interfaces (or a specified interface).

# **Syntax Description**

<interface></interface>	Optional. Specific interface to display. Type <b>show interfaces?</b> for a complete list of valid interfaces.
performance-statistics	Optional. Displays the current 15-minute interval, the current 24-hour totals, and all 96 stored intervals.
performance-statistics total-24-hour	Optional. Displays the current 24-hour totals and the past seven 24-hour intervals.
performance-statistics <x-y></x-y>	Shows the current 15-minute interval, the current 24-hour totals, and all intervals from x through y. This command is basically the same thing as the <b>performance-statistics</b> command with the added function of allowing you to specify a particular interval (or range of intervals) to display rather than displaying all 96.
	Note: If you wish to display the 24th interval, enter (for example) show interface shdsl 1/1 performance-statistics 24-24. Entering show interface shdsl 1/1 performance-statistics 24 results in displaying the 24-hour statistics. Any number other than 24 (between 1 and 96) results in the correct display of the selected interval (e.g., show interface shdsl 1/1 performance-statistics 4 shows the 4th interval).
switchport	Summary of the Layer 2 information for Ethernet connections.
version	Optional. Displays current version information (e.g., model and list number, software version, etc.) for the SHDSL interface.

## **Default Values**

No default value necessary for this command.

# **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following are samples from various **show interfaces** commands:

#### >enable

#show interfaces t1 1/1

t1 1/1 is UP

T1 coding is B8ZS framing is ESF
Clock source is line FDL type is ANSI
Line build-out is 0dB
No remote loopbacks No network loopbacks

Line Status: -- No Alarms --

## **Current Performance Statistics:**

- 0 Errored Seconds 0 Bursty Errored Seconds
- 0 Severely Errored Seconds 0 Severely Errored Frame Seconds
- 0 Unavailable Seconds 0 Path Code Violations
- 0 Line Code Violations 0 Controlled Slip Seconds
- 0 Line Errored Seconds 0 Degraded Minutes

#### #show interfaces modem 1/2

modem 1/2 is UP

Line status: on-hook

Caller ID will be used to route incoming calls

0 packets input 0 bytes 0 no buffer

0 runts 0 giants 0 throttles

0 input errors 0 CRC 0 frame

0 abort 0 ignored 0 overruns

0 packets output 0 bytes 0 underruns

0 input clock glitches 0 output clock glitches

0 carrier lost 0 cts lost

#### #show interfaces eth 0/1

Ip address is 10.200.1.50

Netmask is 255.255.0.0

MTU is 1500

Fastcaching is Enabled

RIP Authentication is Disabled

RIP Tx uses global version value

RIP Rx uses global version value

#### #show interfaces dds 1/1

dds 1/1 is UP line protocol is UP

Encapsulation FRAME-RELAY (fr 1)

Loop rate is set to 56000 actual rate is 56000

Clock source is line

Data scrambling is disabled

No Loopbacks

75 packets input 6108 bytes 0 no buffer

0 runts 0 giants 0 throttles

0 input errors 0 CRC 0 frame

0 abort 0 ignored 0 overruns

81 packets output 11496 bytes 0 underruns

0 input clock glitches 0 output clock glitches

0 carrier lost 0 cts lost

#### #show interfaces fr 1

TDM group 10 line protocol is UP

Encapsulation FRAME-RELAY (fr 1)

463 packets input 25488 bytes 0 no buffer

0 runts 0 giants 0 throttles

0 input errors 0 CRC 0 frame

0 abort 0 ignored 0 overruns

864 packets output 239993 bytes 0 underruns

0 input clock glitches 0 output clock glitches

0 carrier lost 0 cts lost

Line Status: -- No Alarms --

#### **Current Performance Statistics:**

- 0 Errored Seconds 0 Bursty Errored Seconds
- 0 Severely Errored Seconds 0 Severely Errored Frame Seconds
- 0 Unavailable Seconds 0 Path Code Violations
- 0 Line Code Violations 0 Controlled Slip Seconds
- 0 Line Errored Seconds 0 Degraded Minutes

#### #show interfaces fr 1.100\*

fr 1.100 is Active

Ip address is 63.97.45.57, mask is 255.255.255.248

Interface-dlci is 100

MTU is 1500 bytes, BW is 96000 Kbit (limited)

Average utilization is 53%

\*Note: If the user has configured a **Bc** and **Be** value on the virtual circuit, the bandwidth (**BW**) displayed is the sum of those values (Bc + Be). If not, the value for **BW** is the speed of the interface. The **Average utilization** displayed is the average utilization of the displayed bandwidth. If the bandwidth number is the Bc + Be value, the (**limited**) text appears (as shown above).

# 

Use the **show interfaces adsl** command to display information related to the ADSL port.

## **Syntax Description**

<slot/port> Enter interface slot and port number.
atuc Show ADSL interface remote information.

**atur** Show ADSL local information.

**bit-allocation** Show ADSL DMT bit-allocation table.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

# Enable Command Mode

# Usage Examples

The following example shows sample output for this command:

## #show interfaces adsl 0/1 information

adsl 0/1 line information

adsl 0/1 Local Line Information

Vendor Id: 4144544E

Serial Number: EngBetaREVC01D

Firmware Version:

ADSL Capabilities G.DMT, G.LITE, ADSL2, ADSL2+

adsl 0/1 Remote Line Information
Vendor Id: 54535443
Serial Number: 00000000

Firmware Version: 1

ADSL Capabilities G.DMT, G.LITE, ADSL2, ADSL2+

## show interfaces shdsl

Use the **show interfaces shdsl** command to display configuration parameters and current statistics for the SHDSL interfaces (or a specified interface).

Variations of this command include the following:

show interfaces shdsl <s/ot/port>

show interfaces shdsl <s/ort> performance-statistics

show interfaces shdsl <s/ot/port> performance-statistics total-24-hour

shows the 4th interval).

show interfaces shdsl <s/or/port> performance-statistics <x-y>

show interfaces shdsl <s/ot/port> version

#### **Syntax Description**

Cyntax Decemption	
performance statistics	Optional. Displays the current 15-minute interval, the current 24-hour totals, and all 96 stored intervals.
performance-statistics total-24-hour	Optional. Displays the current 24-hour totals and the past seven 24-hour intervals.
performance-statistics <x-y></x-y>	Shows the current 15-minute interval, the current 24-hour totals, and all intervals from x through y. This command is basically the same thing as the <b>performance-statistics</b> command with the added function of allowing you to specify a particular interval (or range of intervals) to display rather than displaying all 96.
	Note: If you wish to display the 24th interval, enter show interface shdsl 1/1 performance-statistics 24-24. Entering show interface shdsl 1/1 performance-statistics 24 results in displaying the 24-hour statistics. Any number other than 24 (between 1 and 96) results in the correct display of the

version

Optional. Displays current version information (e.g., model and list number, software version, etc.) for the SHDSL interface.

selected interval (e.g., show interface shdsl 1/1 performance-statistics 4

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Functional Notes**

The following is a list of output messages from the **show interfaces shdsl** command:

**Equipment Type** 

Shows whether the unit is operating in CPE (NT) mode or CO (LT) mode.

Line Rate

Shows the current line rate. The line rate is the data rate + 8 kbps. Therefore, a rate of 2056 kbps implies an actual data rate of 2048 kbps.

Alarms Shows the current alarm conditions. Possible alarms are:

- LOS
- LOSW Loss of synchronization word (related to frame sync)
- loop attenuation (loop attenuation margin threshold has been reached or exceeded; this threshold is user selectable and disabled by default)
- SNR margin (SNR margin threshold has been reached or exceeded; this threshold is also user programmable)
- CRC
- · segment defect
- · segment anomaly

Loop Status

Shows additional information about the loop status as well as the Embedded Operations Channel (EOC). Possible messages are:

- SHDSL training complete (marginal signal quality). Establishing EOC...
- SHDSL training complete (marginal signal quality). EOC is up.
- SHDSL training complete. EOC is down.
- SHDSL training complete. EOC is up.
- SHDSL training in progress.

Loopback State

Shows the state of local and remote loopbacks. Possible local loopback messages are:

- Local dual-sided loopback
- Local customer transparent loopback
- Local customer non-transparent loopback
- Local transparent network loopback
- Local non-transparent network loopback
- No local loopbacks

Possible remote loopback messages are:

- Remote dual-sided loopback
- Remote customer transparent loopback
- Remote customer non-transparent loopback
- Remote transparent network loopback
- Remote non-transparent network loopback
- No remote loopbacks

SNR margin

Shows the current, minimum, and maximum Signal-to-Noise Ratio of the line. These may be cleared using the **clear counters shdsl <slot/port>** command.

#### **Functional Notes**

Loop Attenuation	Shows the current, minimum, and maximum loop attenuation of the line. These may be cleared using the <b>clear counters shdsl <slot port=""></slot></b> command.
Performance Stats	Shows current interval line statistics. These statistics may be cleared through the use of the <b>clear counters shdsl <slot port=""></slot></b> command, but the number of elapsed seconds will continue running and accumulating time.

# **Usage Examples**

The following is sample output from the **show interfaces shdsl** command:

#### >enable

#### #show interfaces shdsl 1/1

shdsl 1/1 is UP, line protocol is DOWN Encapsulation FRAME-RELAY IETF (fr 1) Equipment type is cpe

Line rate is 2056kbps

No alarms.

SHDSL training complete. EOC is up. No local loopbacks, No remote loopbacks

SNR margin is 18dB currently, 15dB minimum, 30dB maximum Loop attenuation is 1dB currently, 1dB minimum, 1dB maximum

Current 15-minute performance statistics (115 seconds elapsed):

0 code violations, 0 loss of sync word seconds

0 errored seconds, 0 severely errored seconds

0 unavailable seconds

#### Packet Statistics:

0 packets input, 0 bytes, 0 no buffer

0 runts, 0 giants, 0 throttles

0 input errors, 0 CRC, 0 frame

0 abort, 0 ignored, 0 overruns

32 packets output, 0 bytes, 0 underruns

0 input clock glitches, 0 output clock glitches

0 carrier lost, 0 cts lost

## **Technology Review**

A network loopback loops data toward the network (away from the unit). A customer loopback loops data toward the router. The router does not instigate customer-side loopbacks, only network loopbacks (remote or local). The reason for this is that the customer interface is internal to the router. There is little use for looping back router data on itself.

A transparent loopback is one in which the unit loops back one side (i.e., network) and also allows the same incoming data to be passed through to the customer side. A non-transparent loopback is one which loops back one side of the interface (network) but sends idle codes to the other side (customer). The Secure Router OS defaults to non-transparent loopbacks. The reason for this is that sending test patterns into the IP stack could cause unpredictable behavior. However, it is still possible for the network to send a transparent loopback request. Such requests will be accepted.

# show ip access-lists

Use the **show ip access-lists** command to display all configured IP access lists in the system.

# **Syntax Description**

stname>

Optional. Specify a particular access list to display.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

The **show ip access-lists** command displays all configured IP access-lists in the system. All entries in the access list are displayed, and a counter indicating the number of packets matching the entry is listed.

# **Usage Examples**

The following is a sample output from the **show ip access-lists** command:

#### >enable

#### #show ip access-lists

```
Standard IP access list MatchAll permit host 10.3.50.6 (0 matches) permit 10.200.5.0 wildcard bits 0.0.0.255 (0 matches)

Extended IP access list UnTrusted deny icmp 10.5.60.0 wildcard bits 0.0.0.255 any source-quench (0 matches) deny tcp any any (0 matches)
```

# show ip arp

Use the **show ip arp** command to display the Address Resolution Protocol (ARP) table.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

# **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following is a sample output of the **show ip arp** command:

## >enable

#show ip arp

ADDRESS TTL (min) MAC ADDRESS INTERFACE 10.15.225.162.14 14 00:12:79:11:69:11 eth 0/1

# show ip bgp

Use the **show ip bgp** command to display a summary of the BGP table.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

Entries that are not filtered by prefix lists are marked with an asterisk (\*) to show they are valid. Entries that are deemed the best path to advertised route are marked with a caret (>).

# **Usage Examples**

The following shows sample output of the command:

#### #show ip bgp

BGP local router ID is 10.0.0.1, local AS is 101.

Status codes: \* valid, > best, i - internal

Origin codes: i - IGP, e - EGP, ? - incomplete

Network	NextHop	Metric Path
*> 1.0.0.0/8	10.15.43.17	1 100 i
*> 2.0.0.0/9	10.15.43.17	1 100 i
*> 2.128.0.0/10	10.15.43.17	1 100 i

# show ip bgp <network ip> [</length> | <network-mask>]

Use the **show ip bgp** < network ip > command to display details about the specified route, including the advertising router IP address, router ID, and the list of neighbors to which this route is being advertised.

## **Syntax Description**

<network ip=""></network>	Shows only routes for the specified network.
	Optional. Shows only routes for the specified network matching the prefix length (e.g., /24).
<network-mask></network-mask>	Optional. Shows only routes for the specified network matching the network mask (e.g. 255.255.255.0).

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following example shows detailed output of this command:

#### #show ip bgp 10.15.240.0/28

BGP routing table entry for 10.15.240.0/28
Paths: (1 available, best #1)
Advertised to peers:
1.1.5.10
100 1
10.15.43.17 from 10.15.43.17 (8.1.1.1)
Origin IGP, metric 2, valid, external, best

# show ip bgp neighbors <ip address>

Use the **show ip bgp neighbors** command to display information for the specified neighbor. Variations of this command include the following:

show ip bgp neighbors <ip address>
show ip bgp neighbors <ip address> [advertised-routes | received-routes | routes]

# **Syntax Description**

<ip address=""></ip>	Displays information for the specified neighbor. If no IP address is entered, information for all neighbors is displayed.
advertised-routes	Displays all routes being advertised to the specified neighbor. Command output is the same as for <b>show ip bgp</b> except filtered to only the BGP routes being advertised to the specified neighbor.
received-routes	Displays all routes (accepted and rejected) advertised by the specified neighbor. Routes may be rejected by inbound filters such as prefix list filters.
routes	Displays all accepted received routes advertised by the specified neighbor. Routes displayed have passed inbound filtering. This command output is the same as <b>show ip bgp</b> except the output is filtered to those learned from the specified neighbor.

# **Default Values**

No default value necessary for this command.

### **Command Modes**

# Enable Command Mode

#### **Functional Notes**

Entries that are not filtered by prefix lists are marked with an asterisk (\*) to show they are valid. Entries that are deemed the best path to advertised route are marked with a caret (>).

#### **Usage Examples**

The following are output variations of the **show ip bgp neighbors** command:

#### #show ip bgp neighbors

BGP neighbor is 10.15.43.17, remote AS 100, external link

Configured hold time is 180, keepalive interval is 60 seconds

Default minimum time between advertisement runs is 30 seconds

Connections established 6; dropped 5

Last reset: Interface went down

Connection ID: 15

BGP version 4, remote router ID 8.1.1.1

BGP state is Established, for 01:55:05

Negotiated hold time is 180, keepalive interval is 60 seconds

Message statistics:

InQ depth is 0, OutQ depth is 0

Local host: 10.15.43.18, Local port: 179

	Sent	Rcvd
Opens:	1	1
Notifications:	0	0
Updates:	0	8
Keepalives:	116	116
Unknown:	0	0
Total:	117	125

Foreign host: 10.15.43.17, foreign port: 1048

Flags: passive open

#### #show ip bgp neighbors 10.15.43.34 advertised-routes

BGP local router ID is 10.0.0.1, local AS is 101.

Status codes: \* valid, > best, i - internal

Origin codes: i - IGP, e - EGP, ? - incomplete

Network	NextHop	Metric Path
*> 1.0.0.0/8	10.15.43.17	1 100 i
*> 2.0.0.0/9	10.15.43.17	1 100 i

#### #show ip bgp neighbors 10.15.43.17 received-routes

BGP local router ID is 10.0.0.1, local AS is 101.

Status codes: \* valid, > best, i - internal

Origin codes: i - IGP, e - EGP, ? - incomplete

Network NextHop Metric Path

*> 1.0.0.0/8	10.15.43.17	1 100 i
*> 2.0.0.0/9	10.15.43.17	1 100 i

# #show ip bgp neighbors 10.15.43.17 routes

BGP local router ID is 10.0.0.1, local AS is 101.

Status codes: \* valid, > best, i - internal

Origin codes: i - IGP, e - EGP, ? - incomplete

Network	NextHop	Metric Path
*> 1.0.0.0/8	10.15.43.17	1 100 i
*> 2.0.0.0/9	10.15.43.17	1 100

# show ip dhcp-client lease <interface>

Use the **show ip dhcp-client lease** command to display all Dynamic Host Client Protocol (DHCP) lease information for interfaces that have dynamically assigned IP addresses.

## **Syntax Description**

<interface>

Optional. Displays the information for the specified interface. Type **show ip dhcp-client lease?** for a complete list of applicable interfaces.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following is a sample output from the **show dhcp-client lease** command:

>enable

### #show dhcp-client lease

Interface: ethernet 0/1

Temp IP address: 10.100.23.64 Mask: 0.0.0.0

DHCP Lease server: 10.100.23.207 State: Bound (3)

Lease: 120 seconds

Temp default gateway address: 0.0.0.0

Client-ID: N/A

# show ip dhcp-server binding <client ip address>

Use the **show ip dhcp-server binding** command to display the Dynamic Host Client Protocol (DHCP) server client table with associated information.

#### **Syntax Description**

<cli>client ip address>

Optional. Specify a particular client IP address.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following is a sample output from the **show ip dhcp-server binding** command:

>enable

# #show ip dhcp-server binding

IP Address Client Id Lease Expiration Client Name 10.100.23.64 01:00:a0:c8:00:8f:b3 Aug 15 2002 11:02 AM Router

# show ip igmp groups <group-address>

Use the **show ip igmp groups** command to display the multicast groups that have been registered by directly connected receivers using IGMP. If no group-address is specified, all groups are shown with this command.

## **Syntax Description**

<group-address> Optional. IP address of a multicast group.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is sample output from this command:

#### >enable

### #show ip igmp groups

IGMP Connected Group Membership

Group Address	Interface	Uptime	Expires	Last Reporter
172.0.1.50	Loopback100	00:42:57	00:02:50	172.23.23.1
172.1.1.1	Ethernet0/1	00:05:26	00:02:51	1.1.1.2
172.1.1.1	Loopback100	00:42:57	00:02:51	172.23.23.1

# show ip igmp interface <interface>

Use the **show ip igmp interface** command to display multicast-related information per-interface. If no interface is specified, this command shows information for all interfaces.

#### **Syntax Description**

<interface>

Optional. Designates the display of information for a specific interface (in the format **type slot/port**). Enter the **show ip igmp interface?** command for a complete list of interfaces.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is sample output from this command:

#### >enable

#### #show ip igmp interface

eth 0/1 is UP

Ip Address is 10.22.120.47, netmask is 255.255.255.0

IGMP is enabled on interface

Current IGMP version is 2

IGMP query interval is 60 seconds

IGMP querier timeout is 120 seconds

IGMP max query response time is 10 seconds

Last member query count is 2

Last member query response interval is 1000 ms

IGMP activity: 548 joins, 0 leaves

IGMP querying router is 0.0.0.0

IGMP helper address is disabled

# show ip interfaces [<interface> | brief]

Use the **show ip interfaces** command to display the status information for all IP interfaces (or a specific interface).

## **Syntax Description**

<interface></interface>	Optional. Enter a specific interface to view its status information. If no interface is entered, status information for all interfaces is displayed. Type <b>show ip interfaces?</b> for a complete list of applicable interfaces.
brief	Use this optional keyword to display an abbreviated version of interface statistics for all IP interfaces.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

# **Usage Examples**

The following is a sample output of the **show ip interfaces** command:

**Enable Command Mode** 

# >enable #show ip interfaces

eth 0/1 is UP, line protocol is UP
lp address is 10.10.10.1
Netmask is 255.255.255.0
MTU is 1500
Fastcaching is Enabled
RIP Authentication is Disabled
RIP Tx uses global version value
RIP Rx uses global version value

# show ip mroute [<group-address> | <interface>] [summary]

Use the **show ip mroute** command to display IP multicasting routing table information.

#### **Syntax Description**

<group-address> Optional. IP address of a multicast group.

<interface> Optional. Designates the display of parameters for a specific interface (in the format

type slot/port). For example: eth 0/1.

**summary** Optional. Displays a single-line summary for each entry in the IP multicast routing

table.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following is sample output from this command:

>enable

#### #show ip mroute

IP Multicast Routing Table Timers: Uptime/Expires

(\*, 239.2.170.3), 01:03:19/00:00:00

Incoming interface: Null, RPF nbr 0.0.0.0

Outgoing interface list:

fr 1.20, Forward, 01:03:19/00:01:48

(\*, 224.1.1.1), 00:00:01/00:02:58, RP 0.0.0.0, flags: DCL

Incoming interface: Null, RPF nbr 0.0.0.0

Outgoing interface list: <-- because lo 100 ifc is joined Loopback100, Forward/Dense, 00:00:01/00:00:00

(\*, 17.0.1.50), 00:00:01/00:02:58, RP 0.0.0.0, flags: DCL

Incoming interface: Null, RPF nbr 0.0.0.0

Outgoing interface list:

Loopback100, Forward/Dense, 00:00:01/00:00:00

# show ip ospf

Use the **show ip ospf** command to display general information regarding OSPF processes.

### **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output from the **show ip ospf** command:

>enable

#### #show ip ospf

Summary of OSPF Process with ID: 192.2.72.101 Supports only single Type Of Service routes (TOS 0)

SPF delay timer: 5 seconds, Hold time between SPFs: 10 seconds

LSA interval: 240 seconds

Number of external LSAs: 0, Checksum Sum: 0x0 Number of areas: 0, normal: 0, stub: 0, NSSA: 0

# show ip ospf database

Use the **show ip ospf database** command to display information from the OSPF database regarding a specific router. There are several variations of this command which you can use to obtain information about different OSPF link state advertisements. The variations are shown below:

```
show ip ospf <area-id> database
show ip ospf <area-id> database adv-router <ip address>
show ip ospf <area-id> database database-summary
show ip ospf <area-id> database external link-state-id>
show ip ospf <area-id> database external <link-state-id> adv-router <ip address>
show ip ospf <area-id> database network <link-state-id>
show ip ospf <area-id> database network <link-state-id> adv-router <ip address>
show ip ospf <area-id> database router <link-state-id>
show ip ospf <area-id> database router <link-state-id> adv-router <ip address>
show ip ospf <area-id> database router <link-state-id> adv-router <ip address>
show ip ospf <area-id> database summary <link-state-id> adv-router <ip address>
show ip ospf <area-id> database summary <link-state-id> adv-router <ip address>
```

#### **Syntax Description**

<area id=""/>	Optional. Area ID number associated with the OSPF address range. This range is defined in the network router configuration command used to define the particular area. See <i>network</i> < <i>ip address</i> > < <i>wildcard</i> > <i>area</i> < <i>area id</i> > on page 910 for more information.
<li>k-state-id&gt;</li>	Optional. This ID number identifies the portion of the internet environment that is being described by the advertisement. The value needed in this field is tied to the advertisement's LS type.
<ip address=""></ip>	Enter in the form <a.b.c.d>.</a.b.c.d>

#### **Default Values**

No default value necessary for this command.

### **Command Modes**

# Enable Command Mode

#### **Functional Notes**

The link-state-id differs depending on whether the link state advertisement in question describes a network or a router.

If describing a network, this ID is one of the following:

- The network's IP address. This is true for type 3 summary link advertisements and in autonomous system external link advertisements.
- An address obtained from the link state ID. If the network link advertisement's link state ID is masked with the network's subnet mask, this will yield the network's IP address.

If describing a router, this ID is always the router's OSPF router ID.

## **Usage Examples**

>enable

#show ip ospf database

OSPF router with ID: 0.0.0.0

# show ip ospf interface <interface type> <interface number>

Use the **show ip ospf interface** command to display OSPF information for a specific interface.

# **Syntax Description**

<interface type=""></interface>	Optional. Enter the interface type. Type <b>show ip ospf interface ?</b> for a complete list of applicable interfaces.
<interface number=""></interface>	Optional. Enter the interface number.

#### **Default Values**

No default value necessary for this command.

### **Command Modes**

# Enable Command Mode

# **Usage Examples**

>enable

#show ip ospf interface ppp 1

# 

Use the **show ip ospf neighbor** command to display OSPF neighbor information for a specific interface.

### **Syntax Description**

<interface type> Optional. Enter the interface type (i.e., eth, ppp, etc.).

<interface number> Optional. Enter the interface number.

<neighbor id> Optional. Enter a specific neighbor's router ID.

**detail** Optional. Enter this keyword to display details on all neighbors.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

>enable

#show ip ospf neighbor

# show ip ospf summary-address

Use the **show ip ospf summary-address** command to display a list of all summary address redistribution information for the system.

# **Syntax Description**

No subcommands.

### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

>enable

#show ip ospf summary-address

# show ip policy-class <policyname>

## **Syntax Description**

<policyname>

Optional. Enter a specific policy class name to display information for a single policy.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following is a sample output from the **show ip policy-class** command:

# >enable #show ip policy-class

ip policy-class max-sessions 0

Policy-class "Trusted": 0 current sessions (6000 max) Entry 1 - allow list MatchAll

# show ip policy-sessions <policyname>

Use the **show ip policy-sessions** command to display a list of current policy class associations. See *ip policy-class <policyname> max-sessions <number> on page 293 for information on configuring access policies.* 

## **Syntax Description**

<policyname>

Optional. Enter a specific policy class name to display information for a single policy.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

>enable

#show ip policy-sessions

# show ip policy-stats <policyname>

Use the **show ip policy-stats** command to display a list of current policy class statistics. See *ip policy-class* <*policyname*> *max-sessions* <*number*> on page 293 for information on configuring access policies.

## **Syntax Description**

<policyname>

Optional. Enter a specific policy class name to display information for a single policy.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

>enable

#show ip policy-stats

# show ip prefix-list [detail | summary]

Use the **show ip prefix-list** command to display BGP prefix list information.

#### **Syntax Description**

**detail** Shows a listing of the prefix list rules and their hit counts.

**summary** Shows information about the entire prefix list.

Specifies to display information for a particular prefix list.

#### **Default Values**

No default values are necessary for this command.

#### **Command Modes**

# Enable Mode

#### **Functional Notes**

If the **show ip prefix-list** command is issued with no arguments, a listing of the prefix-list rules but no hit count statistics is displayed.

### **Usage Examples**

The following example displays information about the prefix list test.

#### #show ip prefix-list test

ip prefix-list test: 4 entries seq 5 permit 0.0.0.0/0 ge 8 le 8 seq 10 deny 0.0.0.0/0 ge 9 le 9 seq 15 permit 0.0.0.0/0 ge 10 le 10 seq 20 deny 0.0.0.0/0 ge 11

# show ip protocols

Use the **show ip protocols** command to display IP routing protocol parameters and statistics.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output from the **show ip protocols** command:

>enable

#### #show ip protocols

Sending updates every 30 seconds, next due in 8 seconds Invalid after 180 seconds, hold down time is 120 seconds

Redistributing: rip

Default version control: send version 2, receive version 2

Interface Send Ver. Rec Ver.

eth 0/1 2 2 ppp 1 2 2

Routing for networks:

1.1.1.0/24

# 

Use the **show ip route** command to display the contents of the IP route table.

#### **Syntax Description**

connected	Optional. Displays only the IP routes for directly connected networks.
ospf	Optional. Displays only the IP routes associated with OSPF.
rip	Optional. Displays only the IP routes that were dynamically learned through RIP.
static	Optional. Displays only the IP routes that were statically entered.
table	Optional. Displays a condensed version of the IP route table.
bgp	Optional. Displays only the IP routes associated with BGP.

<ip address><subnet> Displays only the IP routes to destinations within the given address and subnet.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following is a sample output from the **show ip route** command:

#### >enable

### #show ip route rip

Codes: C - connected S - static R - RIP O - OSPF IA - OSPF inter area

N1 - OSPF NSSA external type 1 N2 - OSPF NSSA external type 2

E1 - OSPF external type 1 E2 - OSPF external type 2

Gateway of last resort is 10.200.254.254 to network 0.0.0.0

The following example shows how to display IP routes learned via BGP. The values in brackets after a BGP route entry represent the entry's administrative distance and metric:

#### #show ip route bgp

Codes: C - connected, S - static, R - RIP, O - OSPF, B - BGP

IA - OSPF inter area, N1 - OSPF NSSA external type 1

N2 - OSPF NSSA external type 2, E1 - OSPF external type 1

E2 - OSPF external type 2

# Gateway of last resort is 10.15.43.17 to network 0.0.0.0

- B 1.0.0.0/8 [30/0] via 10.15.43.17, fr 1.17
- B 2.0.0.0/9 [30/0] via 10.15.43.17, fr 1.17
- B 2.128.0.0/10 [30/0] via 10.15.43.17, fr 1.17
- B 2.192.0.0/11 [30/0] via 10.15.43.17, fr 1.17
- B 2.224.0.0/12 [30/0] via 10.15.43.17, fr 1.17
- B 2.240.0.0/13 [30/0] via 10.15.43.17, fr 1.17
- B 2.248.0.0/14 [30/0] via 10.15.43.17, fr 1.17

# show ip traffic

Use the **show ip traffic** command to display all IP traffic statistics.

#### **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

#### >enable

#### #show ip traffic

IP statistics:

Routing discards: 0

Rcvd: 15873 total, 7617 delivered 0 header errors, 0 address errors 0 unknown protocol, 0 discards 0 checksum errors, 0 bad hop counts

Sent: 8281 generated, 4459 forwarded

0 no routes, 0 discards

Frags: 0 reassemble required, 0 reassembled, 0 couldn't reassemble

0 created, 0 fragmented, 0 couldn't fragment

#### **UDP** statistics:

Rcvd: 3822 total, 0 checksum errors, 0 no port

Sent: 3822 total

#### TCP statistics:

Retrans Timeout Algorithm: 0 Min retrans timeout (ms): 0 Max retrans timeout (ms): 0 Max TCP Connections: 0

0 active opens, 64 passive opens, 0 failed attempts

5 establish resets, 1 establish current

3795 segments received, 4459 segments sent, 26 segments retransmitted

# show IIdp

Use the **show lldp** command to display LLDP timer configuration.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default values are necessary for this command.

### **Command Modes**

#

Enable Command Mode

# **Usage Examples**

The following example shows a sample LLDP timer configuration:

### #show IIdp

Global LLDP information: Sending LLDP packets every 30 seconds Sending TTL of 120 seconds

# show IIdp device <system name>

Use the **show lldp device** command to display specific neighbor information about a given neighbor.

#### **Syntax Description**

<system name>

Specifies the system name of the neighbor to display.

#### **Default Values**

No default values are necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

If there is more than one neighbor with the same system name, all neighbors with that system name will be displayed.

# **Usage Examples**

The following example shows specific information about a neighbor for the system name Router:

#### #show IIdp device Router

Chassis ID: 00:12:79:02:DD:2A (MAC Address)

System Name: Router

Device Port: eth 0/1 (Locally Assigned)

Holdtime: 30 Platform: 3305

Software: Version: 08.00.22.sw1.D, Date: Mon Nov 01 10:28:55 2004

Capabilities: Bridge, Router Enabled Capabilities: Router

Local Port: eth 0/2

Management Addresses:

Address Type: IP version 4, Address: 10.23.10.10 Interface Type: Interface Index, Interface Id: 2

# show IIdp interface <interface>

Use the **show lldp interface** command to display LLDP configuration and statistics for interfaces on this device.

#### **Syntax Description**

<interface>

Displays the information for the specified interface. Type **show lldp interface?** for a complete list of applicable interfaces.

#### **Default Values**

No default values are necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example shows LLDP configuration and statistics for the Ethernet 0/1 interface:

#### #show IIdp interface ethernet 0/1

eth 0/1 (TX/RX)

0 packets input

0 input errors

0 TLV errors, 0 TLVs Discarded

0 packets discarded

8799 packets output

0 neighbor ageouts

#

# show lldp neighbors interface <interface> detail

Use the **show lldp neighbors interface** command to display information about neighbors of this device learned about via LLDP.

# **Syntax Description**

<interface></interface>	Displays the information for the specified interface. Type <b>show lldp neighbors interface?</b> for a complete list of applicable interfaces.
detail	Shows detailed information about all neighbors to this device.
<type></type>	Displays a summary of all neighbors learned about through interfaces of the specified type.
<interface-id></interface-id>	Shows a summary of all neighbors learned about through the specified interface.
<type> detail</type>	Shows detailed information about all neighbors learned about through interfaces of the specified type.
<interface-id> detail</interface-id>	Shows detailed information about all neighbors learned about through the specified interface.
<type> <interface-id> detail</interface-id></type>	Shows detailed information about all neighbors learned about through the specified interface.

### **Default Values**

No default values necessary for this command.

#### **Command Modes**

Enable Command Mode

### **Usage Examples**

The following example shows detailed information about a device's neighbors:

# #show IIdp neighbors interface eth 0/2 detail

Chassis ID: 00:A0:C8:02:DD:2A (MAC Address)

System Name: Router

Device Port: eth 0/1 (Locally Assigned)

Holdtime: 38 Platform: 3305

Software: Version: 08.00.22.sw1.D, Date: Mon Nov 01 10:28:55 2004

Capabilities: Bridge, Router Enabled Capabilities: Router

Local Port: eth 0/2

Management Addresses:

Address Type: IP version 4, Address: 10.23.10.10

Interface Type: Interface Index, Interface Id: 2

# show IIdp neighbors statistics

Use the **show lldp neighbors statistics** command to display statistics about LLDP neighbor table actions.

#### **Syntax Description**

No subcommands.

#### **Default Values**

There are no default values necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

This command shows information about the changes in this device's neighbor table. The information displayed indicates the last time a neighbor was added to or removed from the table as well as the number of times neighbors were inserted into or deleted from the table.

#### **Usage Examples**

The following example shows sample output for this command:

#### #show IIdp neighbors statistics

System Last Change Time	Inserts	Deletes	Drops	Age outs
10-15-2004 14:24:56	55	3	1	1

System Last Change Time - Shows the time at which the most recent change occurred in the neighbor table.

Inserts - Shows the number of times neighbors have been added to the table.

Deletes - Shows how many times neighbors have been deleted from the table because an interface was shut down.

Drops - Shows how many times the insertion of a new neighbor into the table failed because the table was full.

Age outs - Shows how many times neighbors have been removed from the table because no new updates were received from that neighbor before its time-to-live timer expired.

# show memory [heap]

Use the **show memory heap** command to display statistics regarding memory including memory allocation and buffer use statistics. Shows how memory is in use (broken down by memory size) and how much memory is free.

#### **Syntax Description**

heap

Shows how much memory is in use (broken down by memory block size) and how much memory is free.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output from the **show memory heap** command:

#### >enable

#### #show memory heap

Memory Heap:

HeapFree: 2935792 HeapSize: 8522736

#### Block Managers:

Mgr	Size	Used	Free	Max-Used
0	0	58	0	58
1	16	1263	10	1273
2	48	1225	2	1227
3	112	432	2	434
4	240	140	3	143
5	496	72	2	74
6	1008	76	1	26
7	2032	25	1	26
8	4080	2	1	3
9	8176	31	1	32
10	16368	8	0	8
11	32752	5	1	6

12	65520	3	0	30
13	131056	0	0	0

# show output-startup

Use the **show output-startup** command to display startup configuration output line-by-line. This output can be copied into a text file and then used as a configuration editing tool.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following is a sample output from the **show output-startup** command:

>enable

#### #show output-startup

```
!
#I
#hostname "UNIT_2"
UNIT_2#no enable password
UNIT_2#!
UNIT_2#ip subnet-zero
UNIT_2#ip classless
UNIT_2#ip routing
UNIT_2#!
UNIT_2#!
UNIT_2#event-history on
UNIT_2#no logging forwarding
UNIT_2#logging forwarding
UNIT_2#no logging email
etc....
```

# show port-auth supplicant [interface <interface id> | summary]

Use the **show port-auth** command to display supplicant information pertaining to port authentication. The supplicant is the port that will receive services from the port authenticator.

#### **Syntax Description**

interface <interface id> Optional. Shows port authorization supplicant information related to a specific

interface. Type show port-auth supplicant interface? for a complete list of

applicable interfaces.

**summary** Optional. Shows only basic information about each applicable interface.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following example displays supplicant information for Ethernet interface 0/2:

#### >enable

#### #show port-auth supplicant interface eth 0/2

Interface: eth 0/2

Local Supplicant mode is enabled Username: User1

Password: securePass

Authorization Status: ves

Supp State Machine: CONNECTED

# show pppoe

Use the **show pppoe** command to display all pppoe settings and associated parameters.

#### **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following example enters the Enable Command Mode and uses the **show** command to display pppoe information:

>enable

### #show pppoe

ppp 1

Outgoing Interface: eth 0/1

Outgoing Interface MAC Address: 00:A0:C8:00:85:20 Access-Concentrator Name Requested: FIRST VALID

Access-Concentrator Name Received: 13021109813703-LRVLGSROS20W\_IFITL

Access-Concentrator MAC Address: 00:10:67:00:1D:B8

Session Id: 64508

Service Name Requested: ANY

Service Name Available:

PPPoE Client State: Bound (3)

Redial retries: unlimited
Redial delay: 10 seconds

Backup enabled all day on the following days:

Sunday Monday Tuesday Wednesday Thursday Friday Saturday

Backup phone number list:

Number Call Type min/max DS0s Backup I/F

5551212 analog 1/1 ppp 2

# show processes cpu

Use the **show processes cpu** command to display information regarding any processes that are currently active.

### **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

### **Usage Examples**

The following is a sample output from the **show processes cpu** command:

#### >enable

# #show processes cpu

processes cpu

System load: 7.07% Min: 0.00% Max 85.89%

Context switch load: 0.21%

Task	Task			Invoked	Exec Time	Runtime	Load %
Id	Name	PRI	STAT	(count)	(usec)	(usec)	(1sec)
0	Idle	0	W	129689	1971	927923	92.79
1	FrontPanel	249	W	9658	165	3202	0.32
3	Stack Usage	11	W	485	305	325	0.03
4	Q Test 1	10	W	50	4	0	0.00
5	Q Test 2	11	W	50	6	0	0.00
10	Clock	20	W	1443	24	55	0.01
11	PacketRouting	250	W	31656	10	3871	0.39
12	Thread Pool	50	W	161	159	0	0.00
13	IKE	10	W	2	341	0	0.00
14	RouteTableTick	50	M	49	874	874	0.09

....etc.

# show qos map

The **show qos map** command outputs information about the QoS map. This information differs based on how a particular map entry is defined.

Variations of this command include the following:

```
show qos map show qos map interface <interface ID> show qos map <map name> show qos map <map name> <sequence number>
```

### **Syntax Description**

<map name=""></map>	Enter the name of a defined QoS map.
<sequence number=""></sequence>	Enter one of the map's defined sequence numbers.
<interface></interface>	Specify an interface to display QoS map information for just that interface (e.g., frame-relay, ppp, or atm). Enter the <b>show qos map interface?</b> command for a complete list of interfaces.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

# Enable Mode

### **Usage Example**

```
#show qos map
```

```
qos map priority
map entry 10
match IP packets with a precedence value of 6
priority bandwidth: 400 (kilobits/sec) burst: default
packets matched by map: 125520
```

```
map entry 20
match ACL icmp
packets matched by map: 99
map entry 30
match RTP packets on even destination ports between 16000 and 17000
packets matched by map: 0
map entry 50
match ACL tcp
```

```
packets matched by map: 4326
map entry 60
match IP packets with a dscp value of 2
set dscp value to 6
packets matched by map: 0
map entry 70
match NetBEUI frames being bridged by the router
priority bandwidth: 150 (kilobits/sec) burst: default
packets matched by map: 0
qos map tcp_map
map entry 10
  match ACL tcp
  priority bandwidth: 10 (kilobits/sec) burst: default
  set precedence value to 5
  packets matched by map: 0
map entry 20
  match IP packets with a precedence value of 3
   priority bandwidth: 50 (kilobits/sec) burst: default
  packets matched by map: 0
The following example shows the "priority" gos map and all entries in that map:
#show qos map priority
gos map priority
map entry 10
  match IP packets with a precedence value of 6
  priority bandwidth: 400 (kilobits/sec) burst: default
  packets matched by map: 125520
map entry 20
  match ACL icmp
  packets matched by map: 99
map entry 30
  match RTP packets on even destination ports between 16000 and 17000
   packets matched by map: 0
map entry 50
  match ACL tcp
  packets matched by map: 4326
map entry 60
  match IP packets with a dscp value of 2
  set dscp value to 6
  packets matched by map: 0
map entry 70
  match NetBEUI frames being bridged by the router
```

priority bandwidth: 150 (kilobits/sec) burst: default packets matched by map: 0

The following example shows a particular gos map entry (in this case map entry 10):

#### #show gos map priority 10

gos map priority map entry 10 match IP packets with a precedence value of 6 priority bandwidth: 400 (kilobits/sec) burst: default packets matched by map: 125520

The following examples show gos map interface stats associated with the map defined for an interface:

#### #show gos map interface frame-relay 1

```
fr 1
```

qos-policy out: priority

map entry 10

match IP packets with a precedence value of 6 budget 145/10000 bytes (current/max) priority bandwidth: 400 (kilobits/sec) packets matched on interface: 27289

packets dropped: 98231

map entry 20

not configured for rate limiting

map entry 30 not configured for rate limiting

map entry 50 not configured for rate limiting

map entry 60 not configured for rate limiting

map entry 70

match NetBEUI frames being bridged by the router budget 3750/3750 bytes (current/max) priority bandwidth: 150 (kilobits/sec) packets matched on interface: 0

packets dropped: 0

# 

Use the **show queue** command to display conversation information associated with an interface queue. This command shows summary and per-conversation information.

#### **Syntax Description**

<interface id>

Specifies the numerical virtual Frame Relay interface or PPP identifying label.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output from the **show queue** command:

#### >enable

#### #show queue fr 1

Queueing method: weighted fair

Output queue: 18/25/200/64/1027 (size/highest/max total/threshold/drops)

Conversations 2/4/256 (active/max active/max total)

(depth/weight/highest/discards) 12/256/33/0 Conversation 10, linktype: ip, length: 67

source: 10.100.23.11, destination: 10.200.2.125, id: 0x0000, ttl: 47,

TOS: 0 prot: 17 (udp), source port 99, destination port 99

(depth/weight/highest/discards) 6/256/25/0 Conversation 23, linktype: ip, length: 258

source: 10.100.23.11, destination: 10.200.2.125, id: 0x0000, ttl: 47,

TOS: 0 prot: 6 (tcp), source port 16, destination port 16

# show queuing [fair]

Use the **show queuing** command to display information associated with configured queuing methods.

## **Syntax Description**

**fair** Optional keyword used to display only information on the weighted fair queuing configuration.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following is a sample output from the **show queuing** command:

#### >enable

#### #show queuing

Interface	Discard threshold	Conversation subqueues
fr 1	64	256
fr 2	64	256
ppp 1	64	256

## show radius statistics

Use the **show radius statistics** command to display various statistics from the RADIUS subsystem. These statistics include number of packets sent, number of invalid responses, number of timeouts, average packet delay, and maximum packet delay. Statistics are shown for both authentication and accounting packets.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following is an example output using the **show radius statistics** command:

#### #show radius statistics

	Auth.	Acct.
Number of packets sent:	3	0
Number of invalid responses:	0	0
Number of timeouts:	0	0
Average delay:	2 ms	0 ms
Maximum delay:	3 ms	0 ms

show running-config interface tunnel <id> verbose

# show snmp

Use the **show snmp** command to display the system Simple Network Management Protocol (SNMP) parameters and current status of SNMP communications.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

> or #

Basic or Enable Command Mode

# **Usage Examples**

The following is an example output using the **show snmp** command for a system with SNMP disabled and the default Chassis and Contact parameters:

#### > show snmp

Chassis: Chassis ID

Contact: Customer Service

0 Rx SNMP packets

- 0 Bad community names
- 0 Bad community uses
- 0 Bad versions
- 0 Silent drops
- 0 Proxy drops
- 0 ASN parse errors

# show sntp

Use the **show sntp** command to display the system Simple Network Time Protocol (SNTP) parameters and current status of SNTP communications.

# **Syntax Description**

No subcommands.

## **Default Values**

No default value necessary for this command.

#### **Command Modes**

> or #

Basic or Enable Command Mode

# **Usage Examples**

> show sntp

# show spanning-tree <br/> <br/> <br/> show spanning-tree <br/> bridgegroup#>

Use the **show spanning-tree** command to display the status of the spanning-tree protocol.

# **Syntax Description**

<br/>
<br/>
dgegroup#>

Optional. Display spanning-tree for a specific bridge group.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Usage Examples**

The following is an example output using the **show spanning-tree** command:

#### >enable

#### #show spanning-tree

Spanning Tree enabled protocol ieee

Root ID Priority 32768

Address 00:a0:c8:00:88:41

We are the root of the spanning tree

Hello Time 2 sec Max Age 20 sec Forward Delay 15 sec

Bridge ID Priority 32768

Address 00:a0:c8:00:88:41

Hello Time 2 sec Max Age 20 sec Forward Delay 15 sec

Aging Time 300

Interface	Role	Sts	Cost	Prio.Nbr	Type
eth 0/2	Desg	FWD	19	128.2	P2p

# show startup-config

Use the **show startup-config** command to display a text printout of the startup configuration file stored in NVRAM.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following is a sample output of the **show startup-config** command:

```
>enable
```

```
#show startup-config
```

```
!
!
no enable password
!
ip subnet-zero
ip classless
ip routing
!
event-history on
no logging forwarding
logging forwarding priority-level info
no logging email
!
ip policy-timeout tcp all-ports 600
ip policy-timeout udp all-ports 60
ip policy-timeout icmp 60
!
!
interface eth 0/1
speed auto
no ip address
```

```
shutdown
!
interface dds 1/1
shutdown
!
interface bri 1/2
shutdown
!
!
ip access-list standard MatchAll
permit host 10.3.50.6
permit 10.200.5.0 0.0.0.255
!
!
ip access-list extended UnTrusted
deny icmp 10.5.60.0 0.0.0.255 any source-quench
deny tcp any any
!
no ip snmp agent
!
!
```

# show startup-config checksum

Use the **show startup-config checksum** command to display the MD5 checksum of the unit's startup configuration.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

#### **Functional Notes**

This command is used in conjunction with the show running-config checksum command to determine whether the configuration has changed since the last time it was saved.

## **Usage Examples**

The following example displays the MD5 checksum of the unit's startup configuration:

#### #show startup-config checksum

10404D5DAB3FE35E307B6A79AC6AC8C0

#

## #show running-config checksum

10404D5DAB3FE35E307B6A79AC6AC8C0

#

# show tcp info <control block>

Use the **show tcp info** command to display TCP control block information in the Secure Router OS. This information is for troubleshooting and debug purposes only. For more detailed information, you can optionally specify a particular TCP control block. When a particular TCP control block is specified, the system provides additional information regarding crypto map settings that the **show tcp info** command does not display.

# **Syntax Description**

<control block=""></control>	Optional. Specify a particular TCP control block for more detailed information. The
	valid range is from 0 to 31.

## **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

## **Usage Examples**

The following is a sample from the **show tcp info** command:

#### >enable

# #show tcp info

TCP 7	TCR.	<b>Entries</b>
101	-	

ID	STATE	LSTAT	OSTAT	TYPE	FLAGS	<b>RPORT</b>	LPORT	SWIN	SRT	INTERFAC
0	FREE	Ε	Е	SRVR	0	0	0	0	0	E
1	LISTEN	FREE	FREE	CONN	0	0	21	0	0	NONE
2	LISTEN	FREE	FREE	CONN	0	0	80	0	0	NONE
3	LISTEN	FREE	FREE	CONN	0	0	23	0	0	NONE
4	LISTEN	FREE	FREE	CONN	0	0	5761	0	0	NONE
5	FREE	FREE	FREE	SRVR	0	0	0	0	0	NONE
		FREE	FREE							NONE
•										
31	FREE	FREE	FREE	SRVR	0	0	0	0	0	NONE

# show users

Use the **show users** command to display the name (if any) and state of users authenticated by the system. Displayed information includes:

- Connection location (for remote connections this includes TCP information)
- Username of authenticated user
- Current state of the login (in process or logged in)
- Current enabled state
- Time the user has been idle on the connection

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

#

Enable Command Mode

## **Usage Examples**

The following is a sample of **show users** output:

#### >enable

# #show users

- CONSOLE 0 'user' logged in and enabled Idle for 00:00:00
- TELNET 0 (172.22.12.60:3998) 'password-only' logged in (not enabled) Idle for 00:00:14
- FTP (172.22.12.60:3999) 'user' logged in (not enabled) Idle for 00:00:03

### show version

Use the **show version** command to display the current Secure Router OS version information.

#### **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

> or #

Basic or Enable Command Mode

## **Usage Examples**

The following is a sample **show version** output:

#### >enable

#### #show version

ProCurve Secure Router 7203dl SROS Version: 08.01.04.HP.E

Checksum: 4F8DCF96, built on: Tue Dec 21 08:32:18 2004

Boot ROM version 08.01.04.HP

Checksum: B133, built on: Tue Dec 21 08:32:25 2004

Copyright (c) 2004-2005, Hewlett-Packard, Co. Platform: ProCurve Secure Router 7203dl

Serial number UNKNOWN

Flash: 33554432 bytes DRAM: 268435455 bytes

System uptime is 0 days, 0 hours, 22 minutes, 42 seconds

Current system image file is "HP7203A-08-01-04-HP-E.biz" Primary boot system image file is "HP7203A-08-01-04-HP-E.biz" Backup boot system image file is "NONVOL:/J01\_01\_03.biz" Primary system configuration file is "startup-config" Backup system configuration file is "CFLASH:/startup-config"

# telnet <address>

Use the **telnet** command to open a Telnet session (through the Secure Router OS) to another system on the network.

## **Syntax Description**

<address>

Specifies the IP address of the remote system.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

> or #

Basic or Enable Command Mode

# **Usage Examples**

The following example opens a Telnet session with a remote system (10.200.4.15):

#### >enable

#telnet 10.200.4.15

User Access Login

Password:

# terminal length <text>

The **terminal length** command sets the number of rows (lines) for a terminal session. Use the **no** form of this command to disable this feature. This command is only valid for the current session and returns to the default (24 rows) when the session closes.

# **Syntax Description**

No subcommands.

## **Default Values**

The default setting for this command is 24 rows.

#### **Command Modes**

#

**Enable Mode** 

# **Usage Examples**

The following example sets the number of rows to 30.

## >enable

#terminal length 30

# traceroute <address>

Use the **traceroute** command to display the IP routes a packet takes to reach the specified destination.

## **Syntax Description**

<address>

Optional. Specifies the IP address of the remote system to trace the routes to.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

> or #

Basic or Enable Command Mode

# **Usage Examples**

The following is a sample traceroute output:

#### >enable

#traceroute 192.168.0.1

Type CTRL+C to abort.

Tracing route to 192.168.0.1 over a maximum of 30 hops

```
1 22ms 20ms 20ms 192.168.0.65
2 23ms 20ms 20ms 192.168.0.1
```

#

# undebug all

Use the **undebug all** command to disable all activated debug messages.

# **Syntax Description**

No subcommands.

#### **Default Values**

No default value necessary for this command.

## **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example disabled all activated debug messages:

>enable

#undebug all

# wall <message>

Use the wall command to send messages to all users currently logged in to the Secure Router OS unit.

# **Syntax Description**

No subcommands.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

#

**Enable Command Mode** 

# **Usage Examples**

The following example sends the message "Reboot in 5 minutes if no objections" to the CLI screen of everyone currently connected:

>enable

#wall Reboot in 5 minutes if no objections

# write [erase | memory | network | terminal]

Use the **write** command to save the running configuration to the unit's NVRAM or a TFTP server. Also use the **write** command to clear NVRAM or to display the running configuration on the terminal screen. Entering the **write** command with no other arguments copies your configuration changes to the unit's nonvolatile random access memory (NVRAM). Once the save is complete, the changes are retained even if the unit is shut down or suffers a power outage.

# **Syntax Description**

erase	Optional. Erase the configuration files saved to the unit's nonvolatile access memory (NVRAM).
memory	Optional. Save the current configuration to NVRAM. See <i>copy</i> < <i>source</i> > < <i>destination</i> > on page 54 for more information.
network	Optional. Save the current configuration to the network TFTP server. See <i>copy tftp</i> < <i>destination</i> > on page 58 for more information.
terminal	Optional. Display the current configuration on the terminal screen.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

#### **Usage Examples**

The following example saves the current configuration to the unit's NVRAM:

#### >enable

## #write memory

# GLOBAL CONFIGURATION MODE COMMAND SET

To activate the Global Configuration Mode, enter the **configuration** command at the Enable security mode prompt. For example:

```
Router> enable
Router#configure terminal
Router(config)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
exit on page 930

bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

ping <address> on page 931

show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
aaa commands begin on page 202
banner [exec | login | motd] <character> <message> <character> on page 210
bridge commands begin on page 211boot config [cflash | flash] <filename> [cflash | flash] <br/>backup file> on page 212
boot system [cflash | flash] <filename> [cflash | flash] [no-backup | <backup filename>] on page 213
enable password [md5] <password> on page 234
event-history on on page 235
event-history priority [error | fatal | info | notice | warning] on page 236
ftp authentication listname> on page 238
hostname <name> on page 239
interface commands begin on page 240
ip access-list extended <listname> on page 250
line [console | telnet] line-number> <ending number> on page 308
lldp [minimum-transmit-interval l reinitialization-delay l transmit-interval l ttl-multiplier] <numeric value> on page 310
```

```
logging commands begin on page 312
qos commands begin on page 326
radius-server on page 328
radius-server host on page 330
router ospf on page 331
router rip on page 332
snmp-server commands begin on page 334
sntp server <address or hostname> version <1-3> on page 345
username <username> password <password> on page 354
```

# aaa authentication [banner | fail-message | password-prompt | username-prompt]

Use the **aaa authentication** command to control various features of the AAA subsystem authentication process. For more detailed information on AAA functionality, refer to the **Technology Review** section of the command *aaa on* on page 206.

# **Syntax Description**

banner	Sets the banner shown before user authentication is attempted. The banner can be multiple lines.
fail-message	Sets the message shown if user authentication fails. The message can be multiple lines.
password-prompt	Sets the prompt for the user's password. The prompt is a single line. Enclose the string in quotation marks.
username-prompt	Sets the prompt for the user's name. The prompt is a single line. Enclose the

string in quotation marks.

# **Default Values**

banner	User Access Verification
fail-message	Authentication Failed
password-prompt	Password:
username-prompt	Username:

#### **Command Modes**

(config)# Global Configuration Mode

# aaa authentication enable default [none | line | enable | groupname]

Use the **aaa authentication enable default** command to create (or change) the list of methods used for privileged mode access authentication. For more detailed information on AAA functionality, refer to the **Technology Review** section of the command *aaa on* on page 206.

### **Syntax Description**

**none** Access automatically granted.

line Use the line password.enable Use the enable password.

**groupname** Use the group of remote servers. The group name **radius** uses all defined

RADIUS servers.

#### **Default Values**

If there is no default list configured, the default behavior is to use the enable password for the unit. If there is no password configured, consoles are allowed in (prevents a lock-out).

#### **Command Modes**

(config)# Global Configuration Mode

#### **Functional Notes**

A user is authenticated by trying the list of methods from first to last until a method succeeds or fails. If a method is unable to complete, the next method is tried. The group falls through if the servers in the remote group could not be found.

Note that enable access is a password-only process. The local user database cannot be used and the username given to any remote RADIUS server is **\$enab15\$**. The only list name allowed is **default**.

#### **Usage Examples**

(config)#aaa authentication enable default line

# aaa authentication login listname> [none | line | enable | local | group]

Use the **aaa authentication login** to create (or change) a list of methods for user authentication. For more detailed information on AAA functionality, refer to the **Technology Review** section of the command *aaa on* on page 206.

### **Syntax Description**

tname>
Enter the name of the list.

Access automatically granted.

**line** Use the line password (Telnet 0-4 or console 0-1).

enable Use the enable password.local Use the local user database.

**group** Use a group of remote RADIUS servers.

#### **Default Values**

The login list named **default** is the default list used to authenticate users when no other list is assigned to the line.

#### **Command Modes**

(config)# Global Configuration Mode

#### **Functional Notes**

A user is authenticated by trying the list of methods from first to last until a method succeeds or fails. If a method is unable to complete, the next method is tried. The local user database falls through to the next method if the username does not appear in the database. The group falls through if the servers in the remote group could not be found. See the command *radius-server* on page 328 for information on defining RADIUS server groups.

#### **Usage Examples**

(config)#aaa authentication login myList local group myGroup line (config)#aaa authentication login default local

# aaa group server radius

Use the **aaa group server radius** command to group pre-defined RADIUS servers into named lists. For more detailed information on AAA functionality, refer to the **Technology Review** section of the command *aaa on* on page 206.

### **Syntax Description**

stname>

Enter the name of the list.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

Use the **radius-server** command to specify RADIUS servers before adding them to a group. This command enters a for adding individual servers to the named group. See *Radius Group Command Set* on page 416 for more information.

The default group cannot be changed and includes all RADIUS servers in the order they were specified by the **radius-server** commands.

#### **Usage Examples**

The following example creates the named list myServers and enters the Radius Group:

(config)#aaa group server radius myServers (config-sg-radius)#

#### aaa on

Use the **aaa on** command to activate the AAA subsystem. Use the **no** form of this command to deactivate AAA.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, AAA is not activated.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

By default, the AAA subsystem is turned off and authentication follows the line technique (local, line, etc.). Once activated, the AAA lists override the methods specified in the line command.

## **Usage Examples**

The following example activates the AAA subsystem:

(config)#aaa on

#### **Technology Review (Continued)**

AAA stands for authentication, authorization, and accounting. The Secure Router OS AAA subsystem currently supports authentication. Authentication is the means by which a user is granted access to the device (router). For instance, a username/password is authenticated before the user can use the CLI. VPN clients can also verify username/password before getting access through the device.

There are several methods that can be used to authenticate a user:

NONE Instant access

LINE-PASSWORD Use the line password (telnet 0-4 or console 0-1)

ENABLE-PASSWORD Use the enable password

LOCAL-USERS

Use the local user database

GROUP < groupname >

Use a group of remote RADIUS servers

The AAA system allows the user to create a named list of these methods to try in order (in case one fails, it falls to the next one). This named list is then attached to a portal (telnet 0-4 or console 0-1). When a user telnets in or accesses the terminal, the AAA system uses the methods from the named list to authenticate the user.

The AAA system must be turned on to be active. By default it is off. Use the **aaa on** command to activate the AAA system.

If a portal is not explicitly assigned a named list, the name **default** is automatically assigned to it. The user can customize the **default** list just like any other list. If no **default** list is configured, the following default behavior applies (defaults are based on portal):

- Instant access (NONE) is assigned to the CONSOLE using the default list (when the list has not been configured).
- The local user database is used for TELNETS using the default list (when the list has not been configured).
- No access is granted for FTP access using the default list (when the list has not been configured).

Methods fail (and therefore cause the system to proceed to the next configured method) under circumstances such as the following:

- LINE and ENABLE passwords fall through if there is no LINE or ENABLE password configured.
- LOCAL USERS fall through if the given user is not in the database.
- RADIUS servers fall through if the given server(s) cannot be contacted on the network.

#### Example

For a default list defined with the order [LINE, ENABLE, LOCAL, and GROUP **mygroup**], the following statements are true:

- If there is no LINE password, the list falls through to the ENABLE password.
- If there is no ENABLE password, the AAA system prompts the user for a username and password for the local user database.
- If the given user is not in the local list, the username and password are handed to the remote servers defined in **mygroup**.
- A failure at any point (password not matching) denies access.

If the AAA process falls through the list completely, system behavior is based on portal:

- CONSOLE access is granted if the process falls completely through (this prevents a lock-out condition).
- TELNET and FTP are denied access.

# aaa processes <threads>

Use the **aaa processes** command to set the number of threads available to the AAA subsystem. Use the **no** form of this command to return to the default setting. For more detailed information on AAA functionality, refer to the **Technology Review** section of the command *aaa on* on page 206.

### **Syntax Description**

<threads>

Enter the number of threads available to the AAA subsystem. Range: 1-64.

#### **Default Values**

By default, this is set to 1 process.

#### **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes**

Increasing this number may speed up simultaneous authentication at the cost of system resources (e.g., memory).

## **Usage Examples**

The following example specifies five available threads for the AAA subsystem:

(config)#aaa processes 5

# banner [exec | login | motd] <character> <message> <character>

Use the **banner** command to specify messages to be displayed in certain situations. Use the **no** form of this command to delete a previously configured banner.

# **Syntax Description**

exec	This command creates a message to be displayed when any exec-level process takes place.
login	This command creates a message to be displayed before the username and password login prompts.
motd	This message creates a message-of-the-day (MOTD) banner.
<character></character>	Banner text delimiter character. Press <b>Enter</b> after the delimiter to begin input of banner text.
<message></message>	Enter the text message you wish to display. End with the character that you chose as your delimiter.

#### **Default Values**

By default, no banners are configured.

#### **Command Modes**

(config)# Global Configuration Mode

#### **Functional Notes**

Banners appear in the following order (if configured):

- MOTD banner appears at initial connection.
- Login banner follows the MOTD banner.
- · Exec banner appears after successful log in.

## **Usage Examples**

The following example configures the system to display a message of the day:

(config)#banner motd \*The system will be shut down today from 7PM to 11PM\*

# bridge <group#> protocol ieee

The **bridge protocol ieee** command configures a bridge group for the IEEE Spanning Tree Protocol. Use the **no** form of this command (with the appropriate arguments) to delete this setting.

## **Syntax Description**

<group#></group#>	Bridge group number (1 to 255) specified using the bridge command
ieee	IEEE 802.1 Ethernet spanning-tree protocol

#### **Default Values**

By default, all configured bridge interfaces implement ieee spanning-tree protocol.

#### **Command Modes**

(config)# Global Configuration Mode

# **Usage Examples**

The following example deletes the bridge protocol setting for bridge-group 17:

(config)#no bridge 17 protocol ieee

# boot config [cflash | flash] <filename> [cflash | flash] <backup file>

Use the **boot config** command to modify system boot parameters.

# **Syntax Description**

cflash	Specifies primary/backup configuration file located in CompactFlash memory.
flash	Specifies primary/backup configuration file located in flash memory.
<filename></filename>	Specifies the filename of the configuration file (filenames are case-sensitive).
<backup filename=""></backup>	Specifies a name for the backup configuration file.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config)# Global Configuration Mode

## **Usage Examples**

The following example specifies the file **myconfig**, located in flash memory, as the system boot file:

(config)#boot config flash myconfig

# boot system [cflash | flash] <filename> [cflash | flash] [no-backup | <backup filename>]

Use the **boot config** command to specify the system image loaded at startup.

### **Syntax Description**

**cflash** Specifies primary/backup file located in CompactFlash memory.

**flash** Specifies primary/backup file located in flash memory.

<filename> Specifies the filename of the image (filenames are case-sensitive) - image files

should have a .biz extension.

**no-backup** Specifies that no backup image is to be saved to the system.

<backup filename> Specifies a name for the backup image.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config)# Global Configuration Mode

#### **Usage Examples**

The following example specifies the file *myimage.biz*, stored in flash memory, as the startup image:

(config)#boot system flash myimage.biz

# crypto ca authenticate <name>

Use the **crypto ca authenticate** command to initiate CA authentication procedures.

#### **Syntax Description**

<name>

Alphanumeric string up to 32 characters used to specify a CA profile.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

The type of authentication procedure is based on the **enrollment** command and its settings. See  $enrollment\ terminal$  on page 422 and  $enrollment\ url < url >$  on page 423 for more information. When **enrollment** is set to **terminal**, the CA authentication process is done manually, as shown in the example which follows (see **Usage Examples** for this command).

#### **Usage Examples**

The following example initiates the CA authentication process:

#### (config)#crypto ca authenticate testCAprofile

Enter the base 64 encoded CA certificate. End with two consecutive carriage returns or the word "quit" on a line by itself:

----BEGIN X509 CERTIFICATE-----

MIIDEDCCAs6gAwIBAgICAXIwCwYHKoZIzjgEAwUAMFoxCzAJBgNVBAYTAkZJMSQw IgYDVQQKExtTU0ggQ29tbXVuaWNhdGIvbnMgU2VjdXJpdHkxETAPBgNVBAsTCFdI YiB0ZXN0MRIwEAYDVQQDEwIUZXN0IENBIDQwHhcNMDMwMTA5MTYyNTE1WhcNMDMx MjMxMjM1OTU5WjBaMQswCQYDVQQGEwJGSTEkMCIGA1UEChMbU1NIIENvbW11bmlj YXRpb25zIFNIY3VyaXR5MREwDwYDVQQLEwhXZWIgdGVzdDESMBAGA1UEAxMJVGVz dCBDQSA0MIIBtzCCASsGByqGSM44BAEwggEeAoGBAPTo+NdCWh87hOSnuZ7dUL07 twjZZwY3beLHnDsERhfN8XoOZZcffulKc/lqTrYiu7M5yPJsXQ3u8dbCb6RWFU0A T5Nd7/4cNn/hCmhbeb6xqsNZUsOcTZJxvClq8thkNo+gXg5bw0fiElgxZ/lEbFWL UzeO8KgM4izkq0CrGtaFAhUA2+ja4RgbbgTgJk+qTXAxicG/8JMCgYBZvcPMO2/Y Zc2sXYyrBPtv6k2ZGGYqXAUZ98/txm37JwQGafygePJ/64oeisVeDcLf2FTjveex W5saydjSK00jXjreRZcJFEDmfRhUtWR8K8tm8mEnB3eg9n09lkWibljihHn7n5MF tBBAdbRHyctsr3DyofnieTt3DY78MDsNbgOBhQACgYEA6EKDS2IxrdMsogHfVvob PkDSv2FjOsP5Tomc/tf9jvvuf6+vj9XTw+uAg1BU9/TyjGzAtnRrCvOUkTYoVxRY

vdDOi3GR2RcyNVdGrhYXWY1I5XuB5+NWij8VUQOgfXsJgbEMvPemECeYwQ4ASdhD vw0E8NI2AEkJXsCAvYfXWzujIzAhMAsGA1UdDwQEAwIBhjASBgNVHRMBAf8ECDAG AQH/AgEyMAsGByqGSM44BAMFAAMvADAsAhRa0ao0FbRQeWCc2oC24OZ1YZi8egIU IZhxKAclhXksZHvOj+yIld5x0ec= -----END X509 CERTIFICATE-----

#### quit

Hash: 4e904504dc4e5b95e08129430e2a0b97ceef0ad1394f905b42df2dfb8f751be0244a711bb0 6eddaa2f07dd640c187f14c16fa0bed28e038b28b6741a880539d6ed06a68b7e324bfdde6f3d0b17 83d94e58fd4943f5988a7a0f27f6b6b932dc0410378247160752853858dbe7a1951245cfb14b109e ffc430e177623720de56f4

\* Do you accept this certificate? [y]y

# crypto ca certificate chain <name>

Use the **crypto ca certificate chain** command to enter the Certificate Configuration for the specified CA. See *Certificate Configuration Command Set* on page 429 for more information.

# **Syntax Description**

<name>

Alphanumeric string (up to 32 characters) used to specify a CA profile.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

Typically used only in the running-config and startup-config to restore certificates.

# **Usage Examples**

The following example enters the Certificate Configuration for the CA profile MyProfile:

(config)#crypto ca certificate chain MyProfile (config-cert-chain)#

### crypto ca enroll <name>

Use the **crypto ca enroll** command to begin CA enrollment procedures.

#### **Syntax Description**

<name>

Alphanumeric string (up to 32 characters) used to specify a CA profile.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

The type of enrollment procedure is based on the **enrollment** command and its settings. See *enrollment terminal* on page 422 and *enrollment url* <*url*> on page 423 for more information. This command initiates a dialog that is used to fill in the parameters that make up an enrollment request to be forwarded to a certificate authority. Note that some of the parameters (such as IP address) may be filled in using the values supplied in the **crypto ca profile** (in which case, the enrollment dialog will not prompt for those parameters). Once all required parameters are defined using the dialog, this command assembles them into an enrollment request to be sent to a certificate authority (including the generation of public and private keys). See **crypto ca profile** for more information.

If **enrollment** is set to **terminal**, you may view the request on the terminal screen.

If **enrollment** is set to **url**, the request is sent automatically to the certificate authority using the URL specified by the **enrollment url** command.

### **Usage Examples**

The following example shows a typical enrollment dialog:

#### (config)#crypto ca enroll MyProfile

- \*\*\*\* Press CTRL+C to exit enrollment request dialog. \*\*\*\*
- \* Enter signature algorithm (RSA or DSS) [rsa]:rsa
- \* Enter the modulus length to use [512]:1024
- \* Enter the subject name as an X.500 (LDAP) DN:CN=Router,C=US,L=Huntsville,S=AL
  - --The subject name in the certificate will be CN=CN=Router,C=US,L=Huntsville,S=AL.
- \* Include an IP address in the subject name [n]:y
- \* Enter IP address or name of interface to use: 10.200.1.45
- \* Include fully qualified domain name [n]:y
- \* Enter the fully qualified domain name to use: FullyQualifiedDomainName
- \* Include an email address [n]:y
- \* Enter the email address to use:myemail@email.com

Generating request (including keys)....

### crypto ca import <name> certificate

Use the **crypto ca import certificate** command to import a certificate manually via the console terminal.

#### **Syntax Description**

<name>

Alphanumeric string (up to 32 characters) used to specify a CA profile.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

Puts CLI in mode where the certificate can be entered manually. Enter **quit** and a carriage return (or simply enter two consecutive carriage returns) to exit this mode. Abort this mode by pressing **Ctrl-C**. This command only applies if the **enrollment** command is set to **terminal**. See *enrollment terminal* on page 422.

#### **Usage Examples**

The following example imports a certificate via the console terminal:

#### (config)#crypto ca import MyProfile certificate

Enter the PM-encoded certificate. End with two consecutive carriage returns or the word "quit" on a line by itself:

----BEGIN CERTIFICATE-----

MIIDWTCCAwOgAwIBAgIKFLCsOgAAAAAAtjANBgkqhkiG9w0BAQUFADBjMQswCQYD VQQGEwJVUzEQMA4GA1UECBMHQUxBQkFNQTETMBEGA1UEBxMKSHVudHN2aWxsZTEa MBgGA1UEChMRQWR0cmFuVGVjaFN1cHBvcnQxETAPBgNVBAMTCHRzcm91dGVyMB4X DTAzMDYyNTE0MTM1NVoXDTAzMTIwNjE0NDkxM1owJDEPMA0GA1UEChMGYWR0cmFu MREwDwYDVQQDEwhNeVJvdXRlcjBcMA0GCSqGSIb3DQEBAQUAA0sAMEgCQQCIUKqs fbTalej5m9gk2DMsbC9df3TilBz+7nRx3ZzGw75AQsqEMYeBY5aWi62W59jmxGSE WX+E8EwBVbZ6JKk5AgMBAAGjggHWMIIB0jAXBgNVHREEEDAOhwQKCgoKggZNeUZx ZG4wHQYDVR0OBBYEFJAvBRIjx1PROnkZ4v0D89yB1eErMIGcBgNVHSMEgZQwgZGA FHGwIRAr11495MgrLNPiLzjvrb4JoWekZTBjMQswCQYDVQQGEwJVUzEQMA4GA1UE CBMHQUxBQkFNQTETMBEGA1UEBxMKSHVudHN2aWxsZTEaMBgGA1UEChMRQWR0cmFu VGVjaFN1cHBvcnQxETAPBgNVBAMTCHRzcm91dGVyghAZqI7OwlSgsUhfaSeGh0Ot MGkGA1UdHwRiMGAwLaAroCmGJ2h0dHA6Ly90c3JvdXRlci9DZXJ0RW5yb2xsL3Rz cm91dGVyLmNybDAvoC2gK4YpZmlsZTovL1xcdHNyb3V0ZXJcQ2VydEVucm9sbFx0 c3JvdXRlci5jcmwwgY0GCCsGAQUFBwEBBIGAMH4wPAYIKwYBBQUHMAKGMGh0dHA6

Ly90c3JvdXRlci9DZXJ0RW5yb2xsL3Rzcm91dGVyX3Rzcm91dGVyLmNydDA+Bggr BgEFBQcwAoYyZmlsZTovL1xcdHNyb3V0ZXJcQ2VydEVucm9sbFx0c3JvdXRlcl90 c3JvdXRlci5jcnQwDQYJKoZlhvcNAQEFBQADQQBSGD4JbGJGk53qvyy0xXVoMQvy U8xNjUdvWqjgFOI+2m8ZYJcfhnt11rbP2f3Wm9TpjLe1WuBNxmpNjC9A2ab0 -----END CERTIFICATE-----

Success!

### crypto ca import <name> crl

Use the **crypto ca import crl** command to import a CRL manually via the console terminal.

#### **Syntax Description**

<name>

Alphanumeric string (up to 32 characters) used to specify a CA profile.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

Puts CLI in a mode where the CRL can be entered manually. Enter **quit** and a carriage return (or simply enter two consecutive carriage returns) to exit this mode. This command only applies if the **enrollment** command is set to **terminal**. See *enrollment terminal* on page 422.

### **Usage Examples**

The following allows you to manually paste in the CA's CRL:

(config)#crypto ca import MyProfile crl

### crypto ca profile <name>

Use the **crypto ca profile** command to define a CA and to enter the CA Profile Configuration. See *CA Profile Configuration Command Set* on page 418 for more information.

#### **Syntax Description**

<name>

Alphanumeric string (up to 32 characters) used to create a CA profile.'

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

Use this to specify the type of enrollment, as well as enrollment request parameters. See the **Functional Notes** of the command  $crypto\ ca\ enroll \le name \ge$  on page 217 for more information.

### **Usage Examples**

The following example creates the CA profile called **MyProfile** and enters the CA Profile Configuration for that certificate authority:

### (config)#crypto ca profile MyProfile

Configuring New CA Profile MyProfile.

(ca-profile)#

### crypto ike

Use the **crypto ike** command to define the system-level local ID for IKE negotiations and to enter the IKE Client or IKE Policy command sets.

Variations of this command include the following:

crypto ike client configuration pool <poolname>
crypto ike local-id address
crypto ike policy <policy priority>

### **Syntax Description**

client configuration pool <pre>poolname&gt;</pre>	Creates a local pool named the <pre>poolname</pre> of your choice and enters the IKE Client. Clients that connect via an IKE policy that specifies this pool-name will be assigned values from this pool. See the section for more information.
local-id address	Sets the local ID during IKE negotiation to be the IP address of the interface from which the traffic exits. This setting can be overridden on a per-policy basis using the <b>local-id</b> command in the IKE Policy (see <i>local-id</i> [address   $asn1$ - $dn$   $fqdn$   $user-fqdn$ ] $ or name> on page 380 for more information).$
policy <policy priority=""></policy>	Creates an IKE policy with the <i><policy priority=""></policy></i> of your choice and enters the IKE Policy. See <i>IKE Policy Command Set</i> on page 373 for more information.

#### **Default Values**

There are no default settings for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Usage Examples**

The following example creates an IKE policy with a policy priority setting of 1 and enters the IKE Policy for that policy:

(config)#crypto ike policy 1 (config-ike)#

#### **Technology Review**

The following example configures an Secure Router OS product for VPN using IKE aggressive mode with pre-shared keys. The Secure Router OS product can be set to initiate IKE negotiation in main mode or aggressive mode. The product can be set to respond to IKE negotiation in main mode, aggressive mode, or any mode. In this example, the device is configured to initiate in aggressive mode and to respond to any mode.

This example assumes that the Secure Router OS product has been configured with a WAN IP Address of 63.97.45.57 on interface **ppp 1** and a LAN IP Address of 10.10.10.254 on interface **ethernet 0/1**. The Peer Private IP Subnet is 10.10.20.0.

For more detailed information on VPN configuration, refer to the *VPN* Configuration Guide located on the *Secure Router OS Documentation* CD provided with your unit.

#### Step 1:

Enter the Global configuration mode (i.e., config terminal mode).

#### >enable

#### #configure terminal

#### Step 2:

Enable VPN support using the **ip crypto** command. This command allows crypto maps to be applied to interfaces, and enables the IKE server to listen for IKE negotiation sessions on UDP port 500.

#### (config)#ip crypto

#### Step 3:

Set the local ID. During IKE negotiation, local-ids are exchanged between the local device and the peer device. In the Secure Router OS, the default setting for all local-ids is configured by the **crypto ike local-id** command. The default setting is for all local-ids to be the IPv4 address of the interface over which the IKE negotiation is occurring. In the future, a unique system-wide Hostname or Fully Qualified Domain Name could be used for all IKE negotiation.

### (config)#crypto ike local-id address

#### Step 4:

Create IKE policy. In order to use IKE negotiation, an IKE policy must be created. Within the system, a list of IKE policies is maintained. Each IKE policy is given a priority number in the system. That priority number defines the position of that IKE policy within the system list. When IKE negotiation is needed, the system searches through the list, starting with the policy with priority of 1, looking for a match to the peer IP address.

An individual IKE policy can override the system local-id setting by having the **local-id** command specified in the IKE policy definition. This command in the IKE policy is used to specify the type of local-id and the local-id data. The type can be of IPv4 address, Fully Qualified Domain Name, or User-Specified Fully Qualified Domain Name.

An IKE policy may specify one or more peer IP addresses that will be allowed to connect to this system. To specify multiple unique peer IP addresses, the **peer A.B.C.D** command is used multiple times within a single IKE policy. To specify that all possible peers can use a default IKE policy, the **peer any** command is given instead of the **peer A.B.C.D** command inside of the IKE policy. The policy with the **peer any** command specified will match to any peer IP address (and therefore should be given the highest numerical priority number). This will make the policy the last one to be compared against during IKE negotiation.

(config)#crypto ike policy 10
(config-ike)#no local-id
(config-ike)#peer 63.105.15.129
(config-ike)#initiate aggressive
(config-ike)#respond anymode
(config-ike)#attribute 10
(config-ike-attribute)#encryption 3des
(config-ike-attribute)#hash sha
(config-ike-attribute)#authentication pre-share
(config-ike-attribute)#group 1
(config-ike-attribute)#lifetime 86400

#### Step 5:

Define the remote-id settings. The **crypto ike remote-id** command is used to define the remote-id for a peer connecting to the system, specify the preshared-key associated with the specific remote-id, and (optionally) determine that the peer matching this remote-id should not use mode config (by using the **no-mode-config** keyword). See *crypto ike remote-id* on page 227 for more information.

#### (config)#crypto ike remote-id address 63.105.15.129 preshared-key

#### mysecret123

#### Step 6:

Define the transform-set. A transform-set defines the encryption and/or authentication algorithms to be used to secure the data transmitted over the VPN tunnel. Multiple transform-sets may be defined in a system. Once a transform-set is defined, many different crypto maps within the system can reference it. In this example, a transform-set named **highly\_secure** has been created. This transform-set defines ESP with Authentication implemented using 3DES encryption and SHA1 authentication.

## (config)#crypto ipsec transform-set highly\_secure esp-3des esp-sha-hmac (cfg-crypto-trans)#mode tunnel

### Step 7:

Define an ip-access list. An Extended Access Control List is used to specify which traffic needs to be sent securely over the VPN tunnel. The entries in the list are defined with respect to the local system. The source IP address will be the source of the traffic to be encrypted. The destination IP address will be the receiver of the data on the other side of the VPN tunnel.

# (config)#ip access-list extended corporate\_traffic (config-ext-nacl)#permit ip 10.10.10.0 0.0.0.255 10.10.20.0 0.0.0.255 log deny ip any any

#### Step 8:

Create crypto map. A Crypto Map is used to define a set of encryption schemes to be used for a given interface. A crypto map entry has a unique index within the crypto map set. The crypto map entry will specify whether IKE is used to generate encryption keys or if manually specified keys will be used. The crypto map entry will also specify who will be terminating the VPN tunnel, as well as which transform-set or

sets will be used to encrypt and/or authenticate the traffic on that VPN tunnel. It also specifies the lifetime of all created IPSec Security Associations.

#### (config)#crypto map corporate\_vpn 1 ipsec-ike

(config-crypto-map)#match address corporate\_traffic

(config-crypto-map)#set peer 63.105.15.129

(config-crypto-map)#set transform-set highly\_secure

(config-crypto-map)#set security-association lifetime kilobytes 8000

(config-crypto-map)#set security-association lifetime seconds 28800

(config-crypto-map)#no set pfs

#### Step 9:

Configure public interface. This process includes configuring the IP address for the interface and applying the appropriate crypto map to the interface. Crypto maps are applied to the interface on which encrypted traffic will be transmitted.

### (config)#interface ppp 1

(config-ppp 1)#ip address 63.97.45.57 255.255.255.248

(config-ppp 1)#crypto map corporate\_vpn

(config-ppp 1)#no shutdown

#### Step 10:

Configure private interface to allow all traffic destined for the VPN tunnel to be routed to the appropriate gateway.

#### (config)#interface ethernet 0/1

(config-eth 0/1)#ip address 10.10.10.254 255.255.255.0

(config-eth 0/1)#no shutdown

(config-eth 0/1)#exit

### crypto ike remote-id

Use the **crypto ike remote-id** command to specify the remote ID and to associate a pre-shared key with the remote ID.

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For VPN configuration example scripts, refer to the technical support note **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

### **Syntax Description**

address </Pv4 address> Specifies a remote ID of IPv4 type.

any Wildcard that allows any remote ID (type and value).

asn1-dn <name> Specifies an Abstract Syntax Notation Distinguished Name as the

remote ID (enter this value in LDAP format).

**fgdn** < fgdn> Specifies a fully qualified domain name as the remote ID.

user-fqdn <fqdn> Specifies a user fully qualified domain name or email address as

the remote ID.

**preshared-key** < keyname > Associates a pre-shared key with this remote ID.

**no-mode-config**Optional keyword used to specify that the peer matching this

remote ID should not use mode config.

**no-xauth** Optional keyword used to specify that the peer matching this

remote ID should not use xauth.

nat-t [v1 I v2] [allow I force I disable] Optional keyword that denotes whether peers matching this

remote ID should allow, disable, or force NAT traversal versions 1

and 2.

#### **Default Values**

There are no default settings for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

The **fqdn** and **user-fqdn** <WORD> line can include wildcard characters. The wildcard characters are "\*" for a 0 or more character match and "?" for a single character match. Currently, the "?" cannot be set up using the CLI, but it can be transferred to the unit via the startup-config.

Example for user-fqdn:

john\*@domain.com

will match:

johndoe@domain.com johnjohn@myemail.com john@myemail.com

Example for **fqdn**:

\*.domain.com

will match:

www.domain.com

ftp.domain.com

one.www.domain.com

The **address** remote ID can be in the form of a single host address or in the form of an IP address wildcard.

Example for **address** type:

crypto ike remote id address 10.10.10.0 0.0.0.255

will match:

10.10.10.1

10.10.10.2

and all IP addresses in the form of 10.10.10.X (where X is 0-255)

The **asn1-dn** <WORD> line can include wildcard characters. The wildcard characters are "\*" for a 0 or more character match and "?" for a single character match. Currently, the "?" cannot be set up using the CLI, but it can be transferred to the unit via the startup-config.

Example for typical **asn1-dn** format with no wildcards:

crypto ike remote-id asn1-dn "CN=MyRouter, C=US, S=CA, L=Roseville, O-HP, OU=TechSupport" (matches only remote ID strings with all fields exactly the same)

Example for typical **asn1-dn** format with wildcards used to match a string within a field:

crypto ike remote-id asn1-dn "CN=\*, C=\*, S=\*, L=\*, O=\*, OU=\*"

(matches any asn1-dn remote ID string from a peer)

Example for typical asn1-dn format with wildcards used to match a portion of the remote ID:

crypto ike remote-id asn1-dn "CN=\*, C=US, S=CA, L=Roseville, O=HP, OU=\*"

(matches any remote ID string with the same values for the C, S, L, and O fields, and any values in the CN and OU fields)

Example for typical **asn1-dn** format with wildcards used to match a portion of a field: **crypto ike remote-id asn1-dn "CN=My\***, **C=US**, **S=CA**, **L=Roseville**, **O=HP**, **OU=TechSupport"** (matches remote ID strings with all fields exactly the same, but with any CN field beginning with "My")

### **Usage Examples**

The following example assigns a remote ID of 63.97.45.57 and associates the pre-shared key **mysecret** with the remote ID:

(config)#crypto ike remote-id address 63.97.45.57 preshared-key mysecret

### crypto ipsec transform-set <setname> <parameters>

Use the **crypto ipsec transform-set** command to define the transform configuration for securing data (e.g., esp-3des, esp-sha-hmac, etc.). The transform-set is then assigned to a crypto map using the map's **set transform-set** command. See *set transform-set* < *setname1 - setname6* > on page 404.

#### Note

For VPN configuration example scripts, refer to the technical support note **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

#### **Syntax Description**

### <setname> <parameters>

Assign a name to the transform-set you are about to define.

Assign a combination of up to three security algorithms. This field is a valid combination of the following:

- ah-md5-hmac, ah-sha-hmac
- esp-des, esp-3des, esp-aes-128-cbc, esp-aes-192-cbc, esp-aes-256-cbc, esp-null
- esp-md5-hmac, esp-sha-hmac

#### **Default Values**

There are no default settings for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

Crypto map entries do not directly contain the transform configuration for securing data. Instead, the crypto map is associated with transform sets which contain specific security algorithms.

If no transform-set is configured for a crypto map, the entry is incomplete and will have no effect on the system.

### **Usage Examples**

The following example first creates a transform-set (**Set1**) consisting of two security algorithms (up to three may be defined), and then assigns the transform-set to a crypto map (**Map1**):

(config)#crypto ipsec transform-set Set1 esp-3des esp-sha-hmac (cfg-crypto-trans)#exit

(config)#crypto map Map1 1 ipsec-ike (config-crypto-map)#set transform-set Set1

### crypto map

Use the **crypto map** command to define crypto map names and numbers and to enter the associated (either Crypto Map IKE or Crypto Map Manual).

Variations of this command include the following:

crypto map <mapname> <mapindex> ipsec-ike
crypto map <mapname> <mapindex> ipsec-manual

Note	For VPN configuration example scripts, refer to the technical support note <b>VPN</b>
	Configuration Guide located on the ProCurve SROS Documentation CD provided with
	your unit.

### **Syntax Description**

<mapname></mapname>	Name the crypto map. You can assign the same name to multiple crypto maps, as long as the map index numbers are unique.
<mapindex></mapindex>	Assign a crypto map sequence number.
ipsec-ike	Enter the Crypto Map IKE (see <i>Crypto Map IKE Command Set</i> on page 396). This supports IPSec entries that will use IKE to negotiate keys.
ipsec-manual	Enter the Crypto Map Manual (see <i>Crypto Map IKE Command Set</i> on page 396). This supports manually configured IPSec entries.

#### **Default Values**

There are no default settings for this command.

#### **Command Modes**

(config)# Global Configuration Mode

#### **Functional Notes**

Crypto map entries do not directly contain the transform configuration for securing data. Instead, the crypto map is associated with transform sets which contain specific security algorithms (see *crypto ipsec transform-set < setname> < parameters>* on page 230).

Crypto map entries do not directly contain the selectors used to determine which data to secure. Instead, the crypto map entry refers to an access control list. An access control list is assigned to the crypto map using the **match address** command (see *ike-policy <policy number>* on page 398).

If no transform-set or access-list is configured for a crypto map, the entry is incomplete and will have no effect on the system.

When you apply a crypto map to an interface (using the **crypto map** command within the interface's), you are applying all crypto maps with the given map name. This allows you to apply multiple crypto maps if you have created maps which share the same name but have different map index numbers.

#### **Usage Examples**

The following example creates a new IPSec IKE crypto map called **testMap** with a map index of **10**:

(config)#crypto map testMap 10 ipsec-ike (config-crypto-map)#

#### **Technology Review**

A crypto map entry is a single policy that describes how certain traffic is to be secured. There are two types of crypto map entries: ipsec-manual and ipsec-ike. Each entry is given an index, which is used to sort the ordered list. When a non-secured packet arrives on an interface, the crypto map set associated with that interface is processed in order. If a crypto map entry matches the non-secured traffic, the traffic is discarded.

When a packet is to be transmitted on an interface, the crypto map set associated with that interface is processed in order. The first crypto map entry that matches the packet will be used to secure the packet. If a suitable SA (security association) exists, that is used for transmission. Otherwise, IKE is used to establish an SA with the peer. If no SA exists, and the crypto map entry is "respond only", the packet is discarded.

When a secured packet arrives on an interface, its SPI (security parameter index) is used to look up an SA. If an SA does not exist, or if the packet fails any of the security checks (bad authentication, traffic does not match SA selectors, etc.), it is discarded. If all checks pass, the packet is forwarded normally.

### enable password [md5] <password>

Use the **enable password** command to define a password (with optional encryption) for accessing the Enable Mode. Use the **no enable password** command to remove a configured password.

Note	To prevent unauthorized users from accessing the configuration functions of your device,
	immediately install an Enable-level password.

### **Syntax Description**

md5	Optional. Specifies Message Digest 5 (md5) as the encryption protocol to use when displaying the enable password during show commands. If the md5 keyword is not used, encryption is not used when displaying the enable password during show commands
<password></password>	String (up to 30 characters in length) to use as the Enable Security Mode password.

#### **Default Values**

By default, there is no configured enable password.

#### **Command Modes**

#

Enable Security Mode required

#### **Usage Examples**

To provide extra security, the Secure Router OS can encrypt the enable password when displaying the current configuration. For example, the following is a **show configuration** printout (password portion) with an unencrypted enable password (PASSWORD):

.

enable password PASSWORD

!

Alternately, the following is a **show configuration** printout (password portion) with an enable password of password using md5 encryption:

ı

enable password md5 encrypted 5aa5fbae7d01a90e79fb57705ce74676

ļ

### event-history on

Use the **event-history on** command to enable event logging for the Secure Router OS system. Event log messages will not be recorded unless this command has been issued (regardless of the **event-history priority** configured). The event log may be displayed using the **show event-history** command. Use the **no** form of this command to disable the event log.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, the Secure Router OS event logging capabilities are disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

The event history provides useful information regarding the status of the system and individual port states. Use the event history as a troubleshooting tool when identifying system issues. The following is a sample event history log.

#### **#show event-history**

Using 526 bytes

2002.07.12 15:34:01 T1.t1 1/1 Yellow

2002.07.12 15:34:01 INTERFACE STATUS.t1 1/1 changed state to down.

2002.07.12 15:34:02 T1.t1 1/1 No Alarms

2002.07.12 15:34:02 INTERFACE\_STATUS.t1 1/1 changed state to up.

2002.07.12 15:34:03 INTERFACE\_STATUS.eth 0/1 changed state to up.

2002.07.12 15:34:10 OPERATING SYSTEM Warm Start

2002.07.12 15:34:12 PPP.NEGOTIATION LCP up

2002.07.12 15:34:12 PPP.NEGOTIATION IPCP up

#### **Usage Examples**

The following example enables the Secure Router OS event logging feature:

(config)#event-history on

### event-history priority [error | fatal | info | notice | warning]

Use the **event-history priority** command to set the threshold for events stored in the event history. All events with the specified priority or higher will be kept for viewing in the local event log. The event log may be displayed using the **show event-history** command. Use the **no** form of this command to keep specified priorities from being logged.

#### **Syntax Description**

Sets the minimum priority threshold for logging messages to the event history. The following priorities are available (ranking from lowest to highest):

#### Info

When selected, all events are logged.

#### **Notice**

When selected, events with notice, warning, error, and fatal priorities are logged.

#### Warning

When selected, events with warning, error, and fatal priorities are logged.

#### **Error**

When selected, events with error and fatal priorities are logged.

#### **Fatal**

When selected, only events with a fatal priority are logged.

#### **Default Values**

By default, no event messages are logged to the event history.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

The event history provides useful information regarding the status of the system and individual port states. Use the event history as a troubleshooting tool when identifying system issues. The following is a sample event history log.

### #show event-history

Using 526 bytes 2002.07.12 15:34:01 T1.t1 1/1 Yellow 2002.07.12 15:34:01 INTERFACE STATUS.t1 1/1 changed state to down.

2002.07.12 15:34:02 T1.t1 1/1 No Alarms

2002.07.12 15:34:02 INTERFACE STATUS.t1 1/1 changed state to up.

2002.07.12 15:34:03 INTERFACE\_STATUS.eth 0/1 changed state to up.

2002.07.12 15:34:10 OPERATING\_SYSTEM Warm Start

2002.07.12 15:34:12 PPP.NEGOTIATION LCP up

2002.07.12 15:34:12 PPP.NEGOTIATION IPCP up

### **Usage Examples**

The following example logs all events to the event history:

(config)#event-history priority info

### ftp authentication

Use the **ftp authentication** command to attach AAA login authentication lists to the FTP server (see *aaa authentication login listname> [none | line | enable | local | group]* on page 204 for more information). This list is only used if the AAA subsystem has been activated with the **aaa on** command.

#### **Syntax Description**

stname>

Specifies the named list created with the **aaa authentication login** command. Enter **default** to use the AAA default login list.

#### **Default Values**

There is no default configuration for the list. If AAA is turned on but no **ftp authentication** list has been assigned, FTP denies all login attempts.

#### **Command Modes**

(config)#

Global Configuration Mode required

### **Usage Examples**

The following example attaches the authentication list, **MyList**, to the FTP server:

#### (config)#ftp authentication MyList

The following example specifies that the Secure Router OS use the default AAA login list for FTP authentication:

(config)#ftp authentication default

### hostname < name >

Creates a name used to identify the unit. This alphanumeric string should be used as a unique description for the unit. This string will be displayed in all prompts.

### **Syntax Description**

<name></name>	Alphanumeric string up to 32 characters used to identify the unit	
Default Values		
<name></name>	Router	
Command Modes		
(config)#	Global Configuration Mode required	

### **Usage Examples**

The following example creates a hostname for the Secure Router OS device of **ATL\_RTR** to identify the system as the Atlanta router:

(config)#hostname ATL\_RTR

### interface <port-type> <slot/port>

Activates the Interface Configuration Mode for the listed physical interface.

### **Syntax Description**

<	p	0	rt-	·ty	p	е	>

Identifies the physical port type of the installed Interface Module, Backup Module or Ethernet port. Type **interface?** for a complete list of valid interfaces.

<slot/port>

Specifies an interface based on its physical location (slot and port). For example, if you have a T1/DSX-1 installed in Slot 1 of an Secure Router OS product:

- The **WAN-T1** port would be specified in the CLI as **t1 1/1**.
- The DSX-1 port would be specified as t1 1/2.
- If (for example) a backup module is also installed, then the **DBU** port would be specified as **bri 1/3**.
- If you are specifying a port that is built into the base unit (e.g., the Ethernet port), the slot number is **0**. For example, the Ethernet (**LAN**) port would be specified as **ethernet 0/1**.

#### **Default Values**

No default values required for this command.

### **Command Modes**

(config)#

Global Configuration Mode required

#### **Usage Examples**

The following example enters the serial interface for a serial module installed in slot 1:

(config)#interface serial 1/1

### interface frame-relay </abe/> point-to-point

Use the **interface frame-relay** command to create a virtual Frame Relay interface (or sublink, if specified) that is identified using the entered number label. In addition, entering this command activates the Frame Relay interface. The **point-to-point** keyword (optional) can be used to identify the Frame Relay endpoint as a point-to-point link (versus multipoint). Use the **no** form of this command to delete a configured virtual Frame Relay interface.

To specify a virtual Frame Relay sub-interface, the following syntax applies: **interface frame-relay** < label>.<sublink label>

### **Syntax Description**

<label></label>	Specifies the numerical virtual Frame Relay interface identifying label (valid range: 1 to 1024)
<sublink label=""></sublink>	Numerical label for the virtual sublink (valid range: 1-255)
point-to-point	Optional. Identifies the Frame Relay interface as a point-to-point link (versus multilink) By default, all created Frame Relay interfaces are point-to-point.

#### **Default Values**

By default, there are no configured virtual Frame Relay interfaces or sublinks.

#### **Command Modes**

(config)#	Global Configuration Mode required	
(COIIII9 <i>)<del>11</del></i>	Global Colliguration Mode required	

#### **Functional Notes**

Creating an endpoint that uses a layer 2 protocol (such as Frame Relay) is generally a four-step process:

#### Step 1:

Create the Frame Relay virtual endpoint (using the **interface frame-relay** command) and set the signaling method (using the **frame-relay lmi-type** command). Also included in the Frame Relay virtual endpoint are all the applicable Frame Relay timers, logging thresholds, encapsulation types, etc. Generally, most Frame Relay virtual interface parameters should be left at their default state. For example, the following creates a Frame Relay interface labeled **7** and sets the signaling method to **ansi**.

(config)#interface frame-relay 7 (config-fr 7)#frame-relay Imi-type ansi

#### Step 2:

Create the sub-interface and configure the PVC parameters. Using the sub-interface, apply access policies to the interface, create bridging interfaces, configure backup, assign an IP address, and set the PVC data-link control identifier (DLCI). For example, the following creates a Frame Relay sub-interface labeled 22, sets the DLCI to 30, and assigns an IP address of 193.44.69.1/30 to the interface.

(config-fr 7)#interface fr 7.22 (config-fr 7.22)#frame-relay interface-dlci 30 (config-fr 7.22)#ip address 193.44.69.1 255.255.255.252

#### Step 3: (VALID ONLY FOR T1 INTERFACES)

Specify the group of DS0s used for signaling on the T1 interface by creating a **tdm-group**. Group any number of aggregate DS0s together to create a data pipe for layer 2 signaling. Also use the **tdm-group** command to specify the per-DS0 signaling rate on the interface. For example, the following creates a tdm-group labeled **9** containing 20 DS0s (each DS0 having a data rate of 56 kbps).

(config)#interface t1 1/1 (config-t1 1/1)#tdm-group 9 timeslots 1-20 speed 56 (config-t1 1/1)#exit

#### Step 4:

Make the association between the layer 2 endpoint and the physical interface using the **bind** command. Supported layer 2 protocols include Frame Relay and point-to-point protocol (PPP). For example, the following creates a bind (labeled **5**) to make an association between the Frame Relay virtual interface (**fr 7**) and the tdm-group configured on interface t1 1/1 (**tdm-group 9**).

(config)#bind 5 t1 1/1 9 fr 7

### **Usage Examples**

The following example creates a Frame Relay virtual interface (labeled 1) and enters the Frame Relay Interface Configuration Mode:

(config)#interface fr 1 (config-fr 1)#

### interface hdlc </abe/>

Use the **interface hdlc** command to create a virtual high level data link control interface that is identified using the entered number label. In addition, entering this command activates the HDLC interface. Use the **no** form of this command to delete a configured virtual HDLC interface.

#### **Syntax Description**

<label>

Specifies the numerical virtual HDLC interface identifying label (valid range: 1 to 1024)

#### **Default Values**

By default, there are no configured HDLC interfaces.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

Creating an endpoint that uses a layer 2 protocol (such as HDLC) is generally a four-step process:

#### Step 1:

Create the HDLC virtual endpoint (using the **interface hdlc**) command and enter the HDLC configuration commands.

#### (config)#interface hdlc 7

(config-hdlc 7)#

#### Step 2:

Configure the interface parameters to apply access policies to the interface, create bridging interfaces, configure backup, and assign an IP address. For example, the following assigns an IP address of 193.44.69.1/30 to the interface.

(config-hdlc 7)#ip address 193.44.69.1 255.255.255.252

#### Step 3: (VALID ONLY FOR T1 INTERFACES)

Specify the group of DS0s used for signaling on the T1 interface by creating a **tdm-group**. Group any number of aggregate DS0s together to create a data pipe for layer 2 signaling. Also use the **tdm-group** command to specify the per-DS0 signaling rate on the interface. For example, the following creates a tdm-group labeled **9** containing 20 DS0s (each DS0 having a data rate of 56 kbps).

### (config)#interface t1 1/1

(config-t1 1/1)#tdm-group 9 timeslots 1-20 speed 56 (config-t1 1/1)#exit

### Step 4:

Make the association between the layer 2 endpoint and the physical interface using the **bind** command. Supported layer 2 protocols include Frame Relay, point-to-point protocol (PPP), and HDLC. For example, the following creates a bind (labeled **5**) to make an association between the HDLC virtual interface (**hdlc 7**) and the tdm-group configured on interface t1 1/1 (**tdm-group 9**).

(config)#bind 5 t1 1/1 9 hdlc 7

### **Usage Examples**

The following example creates a HDLC virtual interface (labeled 1) and enters the HDLC Interface Configuration Mode:

(config)#interface hdlc 1 (config-hdlc 1)#

### interface loopback </abel>

Use the **interface loopback** command to create a virtual interface that can be assigned layer 3 and higher properties and is always up unless the router is shut down. Use the **no** form of this command to delete a configured loopback interface.

### **Syntax Description**

</abel> Specifies the numerical virtual loopback interface identifying label (valid range: 1 to 1024)

#### **Default Values**

By default, there are no configured loopback interfaces.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Usage Examples**

The following example creates a loopback virtual interface (labeled 1) and enters the Loopback Interface Configuration Mode:

(config)#interface loopback 1
(config-loop 1)#

### interface ppp </abe/>

Use the **interface ppp** command to create a virtual point-to-point protocol (PPP) interface that is identified using the entered number label. In addition, entering this command activates the PPP interface. Use the **no** form of this command to delete a configured virtual PPP interface.

#### **Syntax Description**

<label>

Specifies the numerical virtual PPP interface identifying label (valid range: 1 to 1024)

#### **Default Values**

By default, there are no configured PPP interfaces.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

Creating an endpoint that uses a layer 2 protocol (such as PPP) is generally a four-step process:

#### Step 1:

Create the PPP virtual endpoint (using the **interface ppp**) command and enter the PPP.

### (config)#interface ppp 7

(config-ppp 7)#

#### Step 2:

Configure the interface parameters to apply access policies to the interface, create bridging interfaces, configure backup, and assign an IP address. For example, the following assigns an IP address of 193.44.69.1/30 to the interface.

(config-ppp 7)#ip address 193.44.69.1 255.255.255.252

#### Step 3: (VALID ONLY FOR T1 INTERFACES)

Specify the group of DS0s used for signaling on the T1 interface by creating a **tdm-group**. Group any number of aggregate DS0s together to create a data pipe for layer 2 signaling. Also use the **tdm-group** command to specify the per-DS0 signaling rate on the interface. For example, the following creates a tdm-group labeled **9** containing 20 DS0s (each DS0 having a data rate of 56 kbps).

#### (config)#interface t1 1/1

(config-t1 1/1)#tdm-group 9 timeslots 1-20 speed 56 (config-t1 1/1)#exit

#### Step 4:

Make the association between the layer 2 endpoint and the physical interface using the **bind** command. Supported layer 2 protocols include Frame Relay and point-to-point protocol (PPP). For example, the following creates a bind (labeled **5**) to make an association between the PPP virtual interface (**ppp 7**) and the tdm-group configured on interface t1 1/1 (**tdm-group 9**).

(config)#bind 5 t1 1/1 9 ppp 7

### **Usage Examples**

The following example creates a PPP virtual interface (labeled 1) and enters the PPP Interface Configuration Mode:

(config)#interface ppp 1
(config-ppp 1)#

### interface tunnel <id>

Use the **interface tunnel** command to create a virtual tunnel interface and enters the Tunnel Configuration command set. See *Tunnel Configuration Command Set* on page 778 for details. Use the **no** form of this command to delete a configured virtual tunnel interface.

#### **Syntax Description**

<id>

Specifies the numerical tunnel interface identifying label (valid range: 1 to 1024).

#### **Default Values**

By default, there are no configured tunnel interfaces.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

A tunnel may become operational only under the following conditions:

- 1. The tunnel must have an IP address defined.
- 2. A valid source address or interface must be configured.
- 3. A valid destination address must be configured.
- 4. The physical interface used as the source for the tunnel must be operational.
- 5. The tunnel can not be in a recursive routing loop.
- 6. If keepalives are enabled, keepalive processing must be successful. See *keepalive <period> <retries>* on page 803 for details.

#### **Technology Review**

A tunnel interface enables standard point-to-point encapsulation between two links. Each endpoint must have a unique tunnel configured. Tunneling allows an arbitrary payload protocol to be encapsulated within a delivery protocol to provide point-to-point communications. The tunnel alone does not provide encryption or any other means of high security. The tunnel interface is not a physical interface, so traffic will be routed to the tunnel by the routing engine for encapsulation or decapsulation and typically forwarded out a physical interface. A common tunnel implementation is the use of a GRE tunnel to transport IP multicast traffic, such as that used by routing protocols across a link that only has IP unicast connectivity (such as IPSec).

### **Usage Examples**

The following example creates a tunnel interface (labeled 1) and enters the Tunnel Configuration mode:

(config)#interface tunnel 1 (config-tunnel 1)#

### ip access-list extended

Use the **ip access-list extended** command to create an empty access list and enter the extended access-list. Use the **no** form of this command to delete an access list and all the entries contained in it.

The following lists the complete syntax for the **ip access-list extended** commands:

<action> <source IP> <source port> <destination ip> <destination port>

Example:

Source IP Address

[permit | deny] [ip | tcp | udp] [any | host < A.B.C.D > | < A.B.C.D > < W.W.W.W > ]

<source port>\* [any | host < A.B.C.D > | < A.B.C.D > < W.W.W.W > ] < destination port>\*

Destination IP Address

Example: Source IP Address

[permit | deny icmp [any | host < A.B.C.D > | < A.B.C.D > < W.W.W.W > ]

[any | host <A.B.C.D> | <A.B.C.D> <W.W.W.Y>] <icmp-type> \* <icmp-code> \* <icmp-message> \*

Destination IP Address

#### **Syntax Description**

<li>stname&gt;</li>	Alphanumeric descriptor for identifying the configured access list (all access list descriptors are case-sensitive)
<pre><pre><pre><pre></pre></pre></pre></pre>	Specifies the data protocol such as ip, icmp, tcp, udp, or a specific protocol (0-255)
<source ip=""/>	Specifies the source IP address used for packet matching

IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address. For example, entering **deny any** will effectively shut down the interface that uses the access list because all traffic will match the **any** keyword.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **deny 192.168.0.0 0.0.0.255** will deny all traffic from the 192.168.0.0/24 network.

<sup>\* =</sup> optional

### **Syntax Description (Continued)**

<source port>

Optional. The source port is used only when protocol> is tcp or udp

The following keywords and port numbers are supported for the <source port> field:

any

Match any destination port

eq <port number>

Match only packets on a given port number

gt <port number>

Match only packets with a port number higher than the one listed

host <port number>

Match a single destination host

It <port number>

Match only packets with a port number lower than the one listed

neq <port number>

Match only packets that do not contain the specified port number

range <port number>

Match only packets that contain a port number specified in the listed range

The <port number> may be specified using the following syntax: <0-65535>. Specifies the port number used by TCP or UDP to pass information to upper layers. All ports below 1024 are considered well-known ports and are controlled by the Internet Assigned Numbers Authority (IANA). All ports above 1024 are dynamically assigned ports that include registered ports for vendor-specific applications

#### <port list>

The Secure Router OS provides a condensed list of port numbers that may be entered using a text name

The following is the list of UDP port numbers that may be identified using the text name (in **bold**):

biff (Port 512) **ntp** (Port 123) bootpc (Port 68) pim-auto-rp (496) bootps(Port 67) **rip** (Port 520) discard (Port 9) snmp (Port 161) dnsix (Port 195) snmptrap (Port 162) domain (Port 53) sunrpc (Port 111) echo (Port 7) syslog (Port 514) isakmp (Port 500) tacacs (Port 49) mobile-ip (Port 434) talk (Port 517) nameserver (Port 42) **tftp** (Port 69)

### **Syntax Description (Continued)**

netbios-dgm (Port 138)	time (Port 37)
netbios-ns (Port 137)	who (Port 513)
netbios-ss (Port 139)	xdmcp (Port 177)

The following is the list of TCP port numbers that may be identified using the text name (in bold):

talk (Port 517)

<b>bgp</b> (Port 179)	<b>lpd</b> (Port 515)
chargen (Port 19)	<b>nntp</b> (Port 119)
<b>cmd</b> (Port 514)	pim-auto-rp (Port 496)
daytime (Port 13)	pop2 (Port 109)
discard (Port 9)	pop3 (Port 110)
domain (Port 53)	smtp (Port 25)
echo (Port 7)	sunrpc (Port 111)
exec (Port 512)	syslog (Port 514)
finger (Port 79)	tacacs (Port 49)

ftp (Port 21) gopher (Port 70) tftp (Port 69) hostname (Port 101) telnet (Port 23) time (Port 37) ident (Port 113) irc (Port 194) uucp (Port 540) klogin (Port 543) whois (Port 43)

kshell (Port 544) www (Port 80)

login (Port 513)

<destination ip>

Specifies the destination IP address used for packet matching

IP addresses can be expressed in one of three ways:

- 1. Using the keyword any to match any IP address. For example, entering deny any will effectively shut down the interface that uses the access list because all traffic will match the any keyword.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering permit 196.173.22.253 will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering deny 192.168.0.0 **0.0.0.255** will deny all traffic from the 192.168.0.0/24 network.

# **Syntax Description (Continued)**

-	·
<destination port=""></destination>	Optional. Only valid when <pre>cprotocol&gt;</pre> is tcp or udp (See previously listed <pre><source port=""/></pre> for more details)
<icmp-type></icmp-type>	Optional. Filter packets using ICMP defined (and numbered) messages carried in IP datagrams (used to send error and control information). Valid range is 0 to 255.
<icmp-code></icmp-code>	Optional. ICMP packets that are filtered using the ICMP message type (using the <icmp-type> keyword) may also be filtered using the ICMP message code (valid range: 0 to 255).</icmp-type>
<icmp-message></icmp-message>	An <icmp-type> must be specified when entering an <icmp-code>.  Optional. Filter packets using ICMP descriptive message rather than the corresponding type and code associations.</icmp-code></icmp-type>

## **Default Values**

By default, all Secure Router OS security features are disabled and there are no configured access lists.

## **Command Modes**

(config)# Global Configuration Mode

#### **Functional Notes**

Access control lists (ACLs) are used as packet selectors by other Secure Router OS systems; by themselves they do nothing. ACLs are composed of an ordered list of entries with an implicit **deny all** at the end of each list. An ACL entry contains two parts: an action (permit or deny) and a packet pattern. A permit ACL is used to allow packets (meeting the specified pattern) to enter the router system. A deny ACL advances the Secure Router OS to the next access policy entry. The Secure Router OS provides two types of ACLs: standard and extended. Standard ACLs allow source IP address packet patterns only. Extended ACLs may specify patterns using most fields in the IP header and the TCP or UDP header.

ACLs are performed in order from the top of the list down. Generally, the most specific entries should be at the top and the most general at the bottom.

The following commands are contained in the access-list extended:

remark

Use the remark command to associate a descriptive tag (up to 80 alphanumeric characters encased in quotation marks) to the access-list. Enter a functional description for the list such as "This list blocks all outbound web traffic".

log

Using the log keyword logs a message (if debug access-list is enabled for this access list) when the access list finds a packet match.

## **Usage Examples**

The following example creates an access list **AllowIKE** to allow all IKE (UDP Port 500) packets from the 190.72.22.55.0/24 network:

(config)#ip access-list extended AllowIKE (config-ext-nacl)#permit udp 190.72.22.55.0 0.0.0.255 eq 500 any eq 500

For more details, refer to the *ProCurve SROS Documentation CD* for technical support notes regarding access-list configuration.

#### **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process:

#### Step 1:

Enable the security features of the Secure Router OS using the ip firewall command.

#### Step 2:

Create an access control list (using the **ip access-list** command) to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

1. Using the keyword **any** to match any IP address. For example, entering **deny any** will effectively shut down the interface that uses the access list because all traffic will match the **any** keyword.

- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **deny 192.168.0.0 0.0.0.255** will deny all traffic from the 192.168.0.0/24 network.

## Step 3:

Create an access control policy (using the **ip policy-class** command) that uses a configured access list. Secure Router OS access policies are used to allow, discard, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

## discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

#### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address </P address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

# Before applying an access control policy to an interface, verify your Telnet connection will not be affected by the policy. If a policy is applied to the interface you are connecting through and it does not allow Telnet traffic, your connection will be lost.

#### Step 4:

Apply the created access control policy to an interface. To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** policy name. The following example assigns access policy MatchAll to the Ethernet 0/1 interface:

(config)#interface ethernet 0/1 (config-eth 0/1)#access-policy MatchAll

# ip access-list standard

Use the **ip access-list standard** command to create an empty access list and enter the standard access-list. Use the **no** form of this command to delete an access list and all the entries contained in it.

The following lists the complete syntax for the **ip access-list standard** commands:

ip access-list standard // [permit or deny] any [permit or deny] host 
ip address> [permit or deny] 
ip address>

## **Syntax Description**

Cymax 2000mpmon		
<li>stname&gt;</li>	Alphanumeric descriptor for identifying the configured access list (all access list descriptors are case-sensitive).	
<action></action>	Permit or deny entry to the routing system for specified packets.	
<source ip=""/>	Specifies the source IP address used for packet matching.	
	IP addresses can be expressed in one of three ways:	
	<ol> <li>Using the keyword any to match any IP address. For example, entering deny any will effectively shut down the interface that uses the access list because all traffic will match the any keyword.</li> </ol>	
	<ol> <li>Using the host <a.b.c.d> to specify a single host address. For example, entering permit 196.173.22.253 will allow all traffic from the host with an IP address of 196.173.22.253.</a.b.c.d></li> </ol>	
	3. Using the <a.b.c.d> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering deny 192.168.0.0 0.0.0.255 will deny all traffic from the 192.168.0.0/24 network.</wildcard></a.b.c.d>	

## **Default Values**

By default, all Secure Router OS security features are disabled and there are no configured access lists.

## **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes**

Access control lists are used as packet selectors by access policies (ACPs); by themselves they do nothing. ACLs are composed of an ordered list of entries with an implicit **deny all** at the end of each list. An ACL entry contains two parts: an action (permit or deny) and a packet pattern. A permit ACL is used to allow packets (meeting the specified pattern) to enter the router system. A deny ACL advances the Secure Router OS to the next access policy entry. The Secure Router OS provides two types of ACLs: standard and extended. Standard ACLs allow source IP address packet patterns only. Extended ACLs may specify patterns using most fields in the IP header and the TCP or UDP header.

ACLs are performed in order from the top of the list down. Generally the most specific entries should be at the top and the most general at the bottom.

The following commands are contained in the access-list standard:

#### remark

Use the remark command to associate a descriptive tag (up to 80 alphanumeric characters encased in quotation marks) to the access-list. Enter a functional description for the list such as "This list blocks all outbound web traffic".

#### log

use the log keyword to log a message (if debug access-list is enabled for this access list) when the access list finds a packet match.

## permit or deny any

Use the any keyword to match any IP address received by the access list. For example, the following allows all packets through the configured access list:

# $(config) \# ip \ access-list \ standard \ MatchAll$

(config-std-nacl)#permit any

## permit or deny host <ip address>

Use the **host** <A.B.C.D> keyword to specify a single host address. For example, the following allows all traffic from the host with an IP address of 196.173.22.253.

## (config)#ip access-list standard MatchHost

(config-std-nacl)#permit 196.173.22.253

#### permit or deny <ip address> <wildcard>

Use the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, the following denies all traffic from the 192.168.0.0/24 network:

# (config)#ip access-list standard MatchNetwork

(config-std-nacl)#deny 192.168.0.0 0.0.0.255

## **Usage Examples**

The following example creates an access list **UnTrusted** to deny all packets from the 190.72.22.248/30 network:

(config)#ip access-list standard UnTrusted (config-std-nacl)#deny 190.72.22.248 0.0.0.3

For more details, refer to the *ProCurve SROS Documentation CD* for technical support notes regarding access-list configuration.

## **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process: Step 1:

Enable the security features of the Secure Router OS using the ip firewall command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address. For example, entering **deny any** will effectively shut down the interface that uses the access list because all traffic will match the **any** keyword.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **deny 192.168.0.0 0.0.0.255** will deny all traffic from the 192.168.0.0/24 network.

#### Step 3:

Create an access policy that uses a configured access list. Secure Router OS access policies are used to allow, discard, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

#### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

## Caution

Before applying an access control policy to an interface, verify your Telnet connection will not be affected by the policy. If a policy is applied to the interface you are connecting through and it does not allow Telnet traffic, your connection will be lost.

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** *<policy name*>. The following example assigns access policy **MatchAll** to the Ethernet 0/1 interface:

(config)#interface ethernet 0/1 (config-eth 0/1)#access-policy MatchAll

# ip classless

Use the **ip classless** command to forward classless packets to the best supernet route available. A classless packet is a packet addressed for delivery to a subnet of a network with no default network route.

## **Syntax Description**

No subcommands.

## **Default Values**

By default, this command is enabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

Secure Router OS products only function in classless mode. You cannot disable this feature.

# **Usage Examples**

The following example enables the system to forward classless packets:

(config)#ip classless

# ip crypto

Use the **ip crypto** command to enable Secure Router OS VPN functionality and allow crypto maps to be added to interfaces. Use the **no** form of this command to disable the VPN functionality.

## Note

Disabling the Secure Router OS security features (using the **no ip crypto** command) does not affect VPN configuration settings (with the exception of the removal of all crypto maps from the interfaces). All other configuration parameters will remain intact, and VPN functionality will be disabled.

## Note

For VPN configuration example scripts, refer to the technical support note **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

## **Syntax Description**

No subcommands.

## **Default Values**

By default, all Secure Router OS VPN functionality is disabled.

## **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes**

VPN-related settings will not go into effect until you enable VPN functionality using the **ip crypto** command. The Secure Router OS allows you to perform all VPN-related configuration prior to enabling **ip crypto**, with the exception of assigning a **crypto map** to an interface. The **no ip crypto** command removes all crypto maps from the interfaces. Enabling **ip crypto** enables the IKE server on UDP port 500. The **no** form of this command disables the IKE server on UDP port 500.

## **Usage Examples**

The following example enables VPN functionality:

(config)#ip crypto

# ip default-gateway <ip address>

Use the **ip default-gateway** command to specify a default gateway if (and only if) IP routing is NOT enabled on the unit. Use the **ip route** command to add a default route to the route table when using IP routing functionality. See *ip route* <*ip address*> <*subnet mask*> <*interface or ip address*> on page 302 for more information.

## **Syntax Description**

<ip address>

Specifies the default gateway IP address in the form of dotted decimal notation (example: 192.22.71.50).

#### **Default Values**

By default, there is no configured default-gateway.

#### **Command Modes**

(config)#

Global Configuration Mode required

## **Functional Notes**

Only use the **ip default-gateway** when IP routing is disabled on the router. For all other cases, use the **ip route 0.0.0.0 0.0.0.0** <ip>address> command.

## **Usage Examples**

The following example disables IP routing and configures a default gateway for 192.22.71.50:

(config)#no ip routing (config)#ip default gateway 192.22.71.50

# ip dhcp-server excluded-address <start ip> <end ip>

Use the **ip dhcp-server excluded-address** command to specify IP addresses that cannot be assigned to DHCP clients. Use the **no** form of this command to remove a configured IP address restriction.

## **Syntax Description**

<start ip=""></start>	Specifies the lowest IP address (using dotted decimal notation) in the range OR a single IP address to be excluded.
<end ip=""></end>	Optional. Specifies the highest IP address (using dotted decimal notation) in the range. This field is not required when specifying a single IP address.

#### **Default Values**

By default, there are no excluded IP addresses.

#### **Command Modes**

(config)# Global Configuration Mode required

#### **Functional Notes**

The Secure Router OS DHCP server (by default) allows all IP addresses for the DHCP pool to be assigned to requesting clients. This command is used to ensure that the specified address is never assigned by the DHCP server. When static addressed hosts are present in the network, it is helpful to exclude the IP addresses of the host from the DHCP IP address pool. This will avoid IP address overlap.

## **Usage Examples**

The following example excludes an IP address of 172.22.5.100 and the range 172.22.5.200 through 172.22.5.250:

(config)#ip dhcp-server excluded-address 172.22.5.100 (config)#ip dhcp-server excluded-address 172.22.5.200 172.22.5.250

# ip dhcp-server ping packets <#packets>

Use the **ip dhcp-server ping packets** command to specify the number of ping packets the DHCP server will transmit before assigning an IP address to a requesting DHCP client. Transmitting ping packets verifies that no other hosts on the network are currently configured with the specified IP address. Use the **no** form of this command to prevent the DHCP server from using ping packets as part of the IP address assignment process.

## **Syntax Description**

<#packets>	Specifies the number of DHCP ping packets sent on the network before assigning the IP address to a requesting DHCP client
Default Values	
<#packets>	2 packets
Command Mod	les

Global Configuration Mode required

#### **Functional Notes**

(config)#

Before assigning an IP address to a requesting client, the Secure Router OS DHCP server transmits a ping packet on the network to verify there are no other network hosts already configured with the specified address. If the DHCP server receives no reply, the IP address is assigned to the requesting client and added to the DHCP database as an assigned address. Configuring the **ip dhcp-server ping packets** command with a value of **0** prevents the DHCP server from using ping packets as part of the IP address assignment process.

## **Usage Examples**

The following example configures the DHCP server to transmit 4 ping packets before assigning an address:

(config)#ip dhcp-server ping packets 4

# ip dhcp-server ping timeout <milliseconds>

Use the **ip dhcp-server ping timeout** command to specify the interval (in milliseconds) the DHCP server will wait for a response to a transmitted DHCP ping packet. The DHCP server transmits ping packets before assigning an IP address to a requesting DHCP client. Transmitting ping packets verifies that no other hosts on the network are currently configured with the specified IP address. Use the **no** form of this command to return to the default timeout interval.

## **Syntax Description**

<milliseconds></milliseconds>	Specifies the number of milliseconds (valid range: 1 to 1,000) the DHCP server will wait for a response to a transmitted DHCP ping packet.	
Default Values		
<milliseconds></milliseconds>	500 milliseconds	
Command Modes		

#### **Functional Notes**

(config)#

Before assigning an IP address to a requesting client, the Secure Router OS DHCP server transmits a ping packet on the network to verify there are no other network hosts already configured with the specified address. If the DHCP server receives no reply, the IP address is assigned to the requesting client and added to the DHCP database as an assigned address.

## **Usage Examples**

The following example configures the DHCP server to wait 900 milliseconds for a response to a transmitted DHCP ping packet before considering the ping a failure:

Global Configuration Mode required

(config)#ip dhcp-server ping timeout 900

# ip dhcp-server pool <name>

Use the **ip dhcp-server pool** command to create a DHCP address pool and enter the DHCP pool. Use the **no** form of this command to remove a configured DHCP address pool. See the section *DHCP Pool Command Set* on page 355 for more information.

## **Syntax Description**

<name>

Alphanumeric string (up to 32 characters in length) used as an identifier for the configured DHCP server address pool (example SALES)

#### **Default Values**

By default, there are no configured DHCP address pools.

## **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

Use the **ip dhcp-server pool** to create multiple DHCP server address pools for various segments of the network. Multiple address pools can be created to service different segments of the network with tailored configurations.

## **Usage Examples**

The following example creates a DHCP server address pool (labeled SALES) and enters the DHCP server pool:

(config)#ip dhcp-server pool SALES
(config-dhcp)#

# ip domain-lookup

Use the **ip domain-lookup** command to enable the IP DNS (domain naming system), allowing DNS-based host translation (name-to-address). Use the **no** form of this command to disable DNS.

## **Syntax Description**

No subcommands.

## **Default Values**

By default, this command is enabled.

## **Command Modes**

(config)#

Global Configuration Mode required

## **Functional Notes**

Use the **ip domain-lookup** command to enable the DNS client in the router. This will allow the user to input web addresses instead of IP addresses for applications such as ping, Telnet, and traceroute.

## **Usage Examples**

The following example enables DNS:

(config)#ip domain-lookup

# ip domain-name < name >

Use the **ip domain-name** command to define a default IP domain name to be used by the Secure Router OS to resolve host names. Use the **no** form of this command to disable this function.

## **Syntax Description**

<name>

Default IP domain name used to resolve unqualified host names. Do not include the initial period that separates the unresolved name from the default domain name.

#### **Default Values**

By default, this command is disabled.

## **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

Use the **ip domain-name** command to set a default name which will be used to complete any IP host name that is invalid (i.e., any name that is not recognized by the name-server). When this command is enabled, any IP host name that is not initially recognized will have the **ip domain-name** appended to it and the request will be resent.

## **Usage Examples**

The following example defines **procurve** as the default domain name:

(config)#ip domain-name procurve

# ip domain-proxy

Use the **ip domain-proxy** command to enable DNS proxy for the router. This enables the router to act as a proxy for other units on the network.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

When this command is enabled, incoming DNS requests will be handled by the router. It will first search its host table for the query, and if it is not found there the request will be forwarded to the servers configured with the **ip name-server** command.

## **Usage Examples**

The following example enables DNS proxy:

(config)#ip domain-proxy

# ip firewall

Use the **ip firewall** command to enable Secure Router OS security features including access control policies and lists, Network Address Translation (NAT), and the stateful inspection firewall. Use the **no** form of this command to disable the security functionality.

## Note

Disabling the Secure Router OS security features (using the **no ip firewall** command) does not affect security configuration. All configuration parameters will remain intact, but no security data processing will be attempted.

## Note

Regarding the use of IKE negotiation for VPN with **ip firewall** enabled, there can be up to six channel groups with 2-8 interfaces per group. Dynamic protocols are not yet supported (only static). A physical interface can be a member of only one channel-group.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, all Secure Router OS security features are disabled.

#### **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes (Continued)**

This command enables firewall processing for all interfaces with a configured policy class. Firewall processing consists of the following functions:

Attack Protection: Detects and discards traffic that matches profiles of known networking exploits or attacks.

Session Initiation Control: Allows only sessions that match traffic patterns permitted by access-control policies to be initiated through the router.

Ongoing Session Monitoring and Processing: Each session that has been allowed through the router is monitored for any irregularities that match patterns of known attacks or exploits. This traffic will be dropped. Also, if NAT is configured, the firewall modifies all traffic associated with the session according to the translation rules defined in NAT access-policies. Finally, if sessions are inactive for a user-specified amount of time, the session will be closed by the firewall.

Application Specific Processing: Certain applications need special handling to work correctly in the presence of a firewall. Secure Router OS uses ALGs (application-level gateways) for these applications. The Secure Router OS includes several security features to provide controlled access to your network. The following features are available when security is enabled (using the **ip firewall** command):

#### 1. Stateful Inspection Firewall

The Secure Router OS (and your unit) act as an application-level gateway and employ a stateful inspection firewall that protects an organization's network from common cyber attacks including TCP syn-flooding, IP spoofing, ICMP redirect, land attacks, ping-of-death, and IP reassembly problems. In addition, further security is added with use of Network Address Translation (NAT) and Port Address Translation (PAT) capability.

## 2. Access Policies (ACPs)

Secure Router OS access control policies are used to allow, discard, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded.

#### 3. Access Lists (ACLs)

Access control lists are used as packet selectors by ACPs; by themselves they do nothing. ACLs are composed of an ordered list of entries. Each entry contains two parts: an action (permit or deny) and a packet pattern. A permit ACL is used to permit packets (meeting the specified pattern) to enter the router system. A deny ACL advances the Secure Router OS to the next access policy entry. The Secure Router OS provides two types of ACLs: standard and extended. Standard ACLs allow source IP address packet patterns only. Extended ACLs may specify patterns using most fields in the IP header and the TCP or UDP header.

## **Usage Examples**

The following example enables the Secure Router OS security features:

(config)#ip firewall

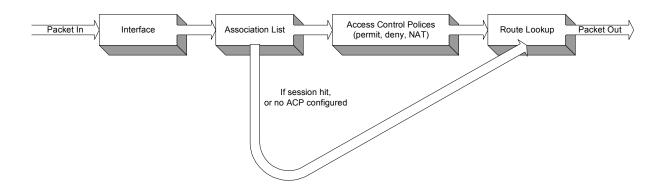
## **Technology Review**

#### Concepts:

Access control using the Secure Router OS firewall has two fundamental parts: Access Control Lists (ACLs) and Access Policy Classes (ACPs). ACLs are used as packet selectors by other Secure Router OS systems; by themselves they do nothing. ACPs consist of a selector (ACL) and an action (allow, discard, NAT). ACPs integrate both allow and discard policies with NAT. ACPs have no effect until they are assigned to a network interface.

Both ACLs and ACPs are order dependent. When a packet is evaluated, the matching engine begins with the first entry in the list and progresses through the entries until it finds a match. The first entry that matches is executed.

#### **Packet Flow:**



## Case 1: Packets from interfaces with a configured policy class to any other interface

ACPs are applied when packets are received on an interface. If an interface has not been assigned a policy class, by default it will allow all received traffic to pass through. If an interface has been assigned a policy class but the firewall has not been enabled with the **ip firewall** command, traffic will flow normally from this interface with no firewall processing.

## Case 2: Packets that travel in and out a single interface with a configured policy class

These packets are processed through the ACPs as if they are destined for another interface (identical to Case 1).

## Case 3: Packets from interfaces without a configured policy class to interfaces with one

These packets are routed normally and are not processed by the firewall. The **ip firewall** command has no effect on this traffic.

# Case 4: Packets from interfaces without a configured policy class to other interfaces without a configured policy class

This traffic is routed normally. The **ip firewall** command has no effect on this traffic.

#### **Attack Protection:**

When the **ip firewall** command is enabled, firewall attack protection is enabled. The Secure Router OS blocks traffic (matching patterns of known networking exploits) from traveling through the device. For some of these attacks, the user may manually disable checking/blocking while other attack checks are always on anytime the firewall is enabled.

The table (on the following pages) outlines the types of traffic discarded by the Firewall Attack Protection Engine. Many attacks use similar invalid traffic patterns; therefore attacks other than the examples listed below may also be blocked by the firewall. To determine if a specific attack is blocked by the Secure Router OS firewall, please contact technical support.

Invalid Traffic Pattern	Manually Enabled?	OS Firewall Response	Common Attacks
Larger than allowed packets	No	Any packets that are longer than those defined by standards will be dropped.	Ping of Death
Fragmented IP packets that produce errors when attempting to reassemble	No	The firewall intercepts all fragments for an IP packet and attempts to reassemble them before forwarding to destination. If any problems or errors are found during reassembly, the fragments are dropped.	SynDrop, TearDrop, OpenTear, Nestea, Targa, Newtear, Bonk, Boink
Smurf Attack	No	The firewall will drop any ping responses that are not part of an active session.	Smurf Attack
IP Spoofing	No	The firewall will drop any packets with a source IP address that appears to be spoofed. The IP route table is used to determine if a path to the source address is known (out of the interface from which the packet was received). For example, if a packet with a source IP address of 10.10.10.1 is received on interface fr 1.16 and no route to 10.10.10.1 (through interface fr 1.16) exists in the route table, the packet is dropped.	IP Spoofing
ICMP Control Message Floods and Attacks	No	The following types of ICMP packets are allowed through the firewall: echo, echo-reply, TTL expired, dest. Unreachable, and quench. These ICMP messages are only allowed if they appear to be in response to a valid session. All others are discarded.	Twinge

Invalid Traffic Pattern	Manually Enabled?	OS Firewall Response	Common Attacks
Attacks that send TCP URG packets	Yes	Any TCP packets that have the URG flag set are discarded by the firewall.	Winnuke, TCP XMAS Scan
Falsified IP Header Attacks	No	The firewall verifies that the packet's actual length matches the length indicated in the IP header. If it does not, the packet is dropped.	Jolt/Jolt2
Echo	No	All UDP echo packets are discarded by the firewall.	Char Gen
Land Attack	No	Any packets with the same source and destination IP addresses are discarded.	Land Attack
Broadcast Source IP	No	Packets with a broadcast source IP address are discarded.	
Invalid TCP Initiation Requests	No	TCP SYN packets that have ack, urg rst, or fin flags set are discarded.	
Invalid TCP Segment Number	No	The sequence numbers for every active TCP session are maintained in the firewall session database. If the firewall received a segment with an unexpected (or invalid) sequence number, the packet is dropped.	
IP Source Route Option	No	All IP packets containing the IP source route option are dropped.	

## **Application Specific Processing:**

The following applications and protocols require special processing to operate concurrently with NAT/firewall functionality. The Secure Router OS firewall includes ALGs for handling these applications and protocols:

AOL Instant Messenger (AIM®)

VPN ALGS: ESP and IKE

FTP

H.323: H.245 Q.931 ASN1 PER decoding and Encoding

**ICQ**®

**IRC** 

Microsoft® Games

Net2Phone

**PPTP** 

Quake®

Real-Time Streaming Protocol

**SMTP** 

HTTP

CUseeme

SIP

L2TP

PcAnywhere™

SQL

Microsoft Gaming Zone

To determine if a specific application requires special processing, contact technical support.

# ip firewall alg [ftp | pptp | sip]

Use the **ip firewall alg** command to enable the application level gateway (ALG) for a particular application. Use the **no** form of this command to disable ALG for the application.

## **Syntax Description**

ftp	Enables the FTP ALG.
pptp	Enables the PPTP ALG.
sip	Enables the SIP ALG.

## **Default Values**

By default, the ALG for FTP, PPTP, and SIP are enabled.

## **Command Modes**

(config)# Global Configuration Mode.

# **Usage Examples**

The following example disables ALG for FTP:

(config)#no ip firewall alg ftp

# ip firewall check reflexive-traffic

Use the **ip firewall check reflexive-traffic** command to enable the Secure Router OS stateful inspection firewall to process traffic from a primary subnet to a secondary subnet on the same interface through the firewall. Use the **no** form of this command to disable this feature.

Note

The Secure Router OS security features must be enabled (using the **ip firewall** command) for the stateful inspection firewall to be activated.

## **Syntax Description**

No subcommands.

#### **Default Values**

All Secure Router OS security features are disabled by default until the **ip firewall** command is issued at the Global Configuration prompt. In addition, the reflexive traffic check is disabled until the **ip firewall check reflexive-traffic** command is issued.

## **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes**

This command allows the firewall to process traffic from a primary subnet to a secondary subnet on the same interface through the firewall. If enabled, this traffic will be processed through the access-policy on that interface and any actions specified will be executed on the traffic.

## **Usage Examples**

The following example enables the Secure Router OS reflexive-traffic check:

(config)#ip firewall check reflexive-traffic

# ip firewall attack-log threshold <value>

Use the **ip firewall attack-log threshold** command to specify the number of attack mounting attempts the Secure Router OS will identify before generating a log message. Use the **no** form of this command to return to the default threshold.

Note	The Secure Router OS security features must be enabled (using the <b>ip firewall</b> command)
	for the stateful inspection firewall to be activated.

## **Syntax Description**

<value></value>	Specifies the number of attack mounting attempts the Secure Router OS will
	identify before generating a log message (valid range: 0 to 4294967295)

#### **Default Values**

<value></value>	100

#### **Command Modes**

(config)#	Global Configuration Mode	
(coming)#	Ciobai Coringulation Mode	

## **Usage Examples**

The following example specifies a threshold of 25 attacks before generating a log message:

(config)#ip firewall attack-log threshold 25

# ip firewall check syn-flood

Use the **ip firewall check syn-flood** command to enable the Secure Router OS stateful inspection firewall to filter out phony TCP service requests and allow only legitimate requests to pass through. Use the **no** form of this command to disable this feature.

Note

The Secure Router OS security features must be enabled (using the **ip firewall** command) for the stateful inspection firewall to be activated.

## **Syntax Description**

No subcommands.

#### **Default Values**

All Secure Router OS security features are disabled by default until the **ip firewall** command is issued at the Global Configuration prompt. In addition, the SYN-flood check is disabled until the **ip firewall check syn-flood** command is issued.

#### **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes**

SYN Flooding is a well-known denial of service attack on TCP-based services. TCP requires a three-way handshake before actual communications begin between two hosts. A server must allocate resources to process new connection requests that are received. A potential intruder is capable of transmitting large amounts of service requests (in a very short period of time), causing servers to allocate all resources to process the phony incoming requests. Using the **ip firewall check syn-flood** command configures the Secure Router OS stateful inspection firewall to filter out phony service requests and allow only legitimate requests to pass through.

## **Usage Examples**

The following example enables the Secure Router OS syn-flood check:

(config)#ip firewall check syn-flood

# ip firewall check winnuke

Use the **ip firewall check winnuke** command to enable the Secure Router OS stateful inspection firewall to discard all Out of Band (OOB) data (to protect against WinNuke attacks). Use the **no** form of this command to disable this feature.

Note

The Secure Router OS security features must be enabled (using the **ip firewall** command) for the stateful inspection firewall to be activated.

## **Syntax Description**

No subcommands.

#### **Default Values**

All Secure Router OS security features are disabled by default until the **ip firewall** command is issued at the Global Configuration prompt. Issuing the **ip firewall** command enables the WinNuke check.

#### **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes**

WinNuke attack is a well-known denial of service attack on hosts running Microsoft Windows<sup>®</sup> operating systems. An intruder sends Out of Band (OOB) data over an established connection to a Windows user. Windows cannot properly handle the OOB data and the host reacts unpredictably. Normal shut-down of the hosts will generally return all functionality. Using the **ip firewall check winnuke** command configures the Secure Router OS stateful inspection firewall to filter all OOB data to prevent network problems.

## **Usage Examples**

The following example enables the firewall to filter all OOB data:

(config)#ip firewall check winnuke

# ip firewall policy-log threshold <value>

Use the **ip firewall policy-log threshold** command to specify the number of connections required by an access control policy before the Secure Router OS will generate a log message. Use the **no** form of this command to return to the default threshold.

Note	
------	--

The Secure Router OS security features must be enabled (using the **ip firewall** command) for the stateful inspection firewall to be activated.

## Syntax DescriptionSyntax Description

<value></value>	Specifies the number of access policy connections the Secure Router OS will
	identify before generating a log message (valid range: 0 to 4294967295).

#### **Default Values**

<value> 100

#### **Command Modes**

(config)# Global Configuration Mode

## **Usage Examples**

The following example specifies a threshold of 15 connections before generating a log message:

(config)#ip firewall policy-log threshold 15

# ip forward-protocol udp <port number>

Use the **ip forward-protocol udp** command to specify the protocols and ports the Secure Router OS allows when forwarding broadcast packets. Use the **no** form of this command to disable a specified protocol or port from being forwarded.

Note

The **ip helper** command must be used in conjunction with the **ip forward-protocol** command to configure the Secure Router OS to forward UDP broadcast packets.

## **Syntax Description**

<port number>

Specifies the UDP traffic type (using source port)

The following is the list of UDP port numbers that may be identified using the text name:

biff (Port 512) pim-auto-rp (496) bootps(Port 67) rip (Port 520) discard (Port 9) snmp (Port 161) dnsix (Port 195) snmptrap (Port 162) domain (Port 53) sunrpc (Port 111) echo (Port 7) syslog (Port 514) isakmp (Port 500) tacacs (Port 49) mobileip (Port 434) talk (Port 517) nameserver (Port 42) tftp (Port 69) netbios-dgm (Port 138) time (Port 37) netbios-ns (Port 137) who (Port 513) netbios-ss (Port 139) xdmcp (Port 177)

ntp (Port 123)

Alternately, the <port number> may be specified using the following syntax: <0-65535>. Specifies the port number used by UDP to pass information to upper layers. All ports below 1024 are considered well-known ports and are controlled by the Internet Assigned Numbers Authority (IANA). All ports above 1024 are dynamically assigned ports that include registered ports for vendor-specific applications.

## **Default Values**

By default, the Secure Router OS forwards broadcast packets for all protocols and ports.

#### **Command Modes**

(config)#

Global Configuration Mode

## **Functional Notes (Continued)**

Use this command to configure the Secure Router OS to forward UDP packets across the WAN link to allow remote devices to connect to a UDP service on the other side of the WAN link.

## **Usage Examples**

The following example forwards all Domain Name Server broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface eth 0/1 (config-eth 0/1)#ip helper-address 192.33.5.99

# ip ftp access-class <policyname> in

Use the **ip ftp access-class in** command to assign an access policy to all self-bound File Transfer Protocol (FTP) sessions.

## **Syntax Description**

<policyname>

Specifies the configured access policy (ACP) to apply to inbound FTP traffic

## **Default Values**

By default, all ftp access is allowed.

#### **Command Modes**

(config)#

Global Configuration Mode required

## **Usage Examples**

The following example applies the configured ACP (labeled Inbound\_FTP) to inbound FTP traffic:

(config)#ip ftp access-class Inbound\_FTP in

# ip ftp agent

Use the **ip ftp agent** command to enable the file transfer protocol (FTP) agent.

## **Syntax Description**

No subcommands.

## **Default Values**

By default, the FTP agent is enabled.

## **Command Modes**

(config)#

Global Configuration Mode required

## **Usage Examples**

The following example enables the IP FTP agent:

(config)#ip ftp agent

# ip ftp source-interface <interface>

Use the **ip ftp source-interface** command to use the specified interface's IP address as the source IP address for FTP traffic transmitted by the unit. Use the **no** form of this command if you do not wish to override the normal source IP address.

## **Syntax Description**

<interface> Enter the interface to be used as the source IP address for FTP traffic.
Type ip ftp source- interface? for a complete list of valid interfaces.

#### **Default Values**

No default value is necessary for this command.

## **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

This command allows you to override the *sender* field in the IP packet. If you have multiple interfaces in your unit, changing the *sender* tells the receiver where to send replies. This functionality can also be used to allow packets to get through firewalls that would normally block the flow.

## **Usage Examples**

configures the unit to use the **loopback 1** interface as the source IP for FTP traffic:

(config)#ip ftp source-interface loopback 1

# ip host <name> <address1>

Use the **ip host** command to define an IP host name. This allows you to statically map host names and addresses in the host cache. Use the **no** form of this command to remove defined maps.

## **Syntax Description**

<name> Name of the host.

<address1> IP address associated with this IP host.

#### **Default Values**

By default, the host table is empty.

## **Command Modes**

(config)# Global Configuration Mode required

#### **Functional Notes**

The name may be any combination of numbers and letters as long as it is not a valid IP address or does not exceed 256 characters.

## **Usage Examples**

The following example defines two static mappings:

(config)#ip host mac 10.2.0.2 (config)#ip host dal 172.38.7.12

# ip igmp join <group-address>

Use the **ip igmp join** command to instruct the router stack to join a specific group. The stack may join multiple groups.

# **Syntax Description**

<group-address>

IP address of a multicast group.

#### **Default Values**

No defaults necessary for this command.

## **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

This command aids in debugging, allowing the router's IP stack to connect to and respond on a multicast group. The local stack operates as an IGMP host on the attached segment. In multicast stub applications, the global helper address takes care of forwarding IGMP joins/responses on the upstream interface. The router may respond to ICMP echo requests for the joined groups.

# **Usage Examples**

The following example configures the unit to join with the specified multicast group:

(config)#ip igmp join 172.0.1.50

# ip mcast-stub helper-address <ip address>

Use the **ip mcast-stub helper-address** command to specify an IP address toward which IGMP host reports and leave messages are forwarded. This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub downstream** and **ip mcast-stub upstream** commands. Use the **no** form of this command to return to default.

#### **Syntax Description**

<ip address>

IGMP host reports and leave messages are forwarded toward this address.

#### **Default Values**

By default, no helper-address is configured.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

Helper-address is configured globally and applies to all multicast-stub downstream interfaces. The address specified may be the next upstream hop or any upstream address on the distribution tree for the multicast source, up to and including the multicast source. The router selects, from the list of multicast-stub upstream interfaces, the interface on the shortest path to the specified address. The router then proxies, on the selected upstream interface (using an IGMP host function), any host joins/leaves received on the downstream interface(s). The router retransmits these reports with addresses set as if the report originated from the selected upstream interface.

For example, if the router receives multiple joins for a group, it will not send any extra joins out the upstream interface. Also, if it receives a leave, it will not send a leave until it is certain that there are no more subscribers on any downstream interface.

# **Usage Examples**

The following example specifies 172.45.6.99 as the helper-address:

(config)#ip mcast-stub helper-address 172.45.6.99

# ip multicast-routing

Use the **ip multicast routing** command to enable the multicast router process. The command does not affect other multicast-related configuration. Use the **no** form of this command to disable. Disabling this command prevents multicast forwarding but does not remove other multicast commands and processes.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example enables multicast functionality:

(config)#ip multicast-routing

# ip name-server <server-address1> [server-address2....server-address6]

Use the **ip name-server** command to designate one or more name servers to use for name-to-address resolution. Use the **no** form of this command to remove any addresses previously specified.

## **Syntax Description**

<server-address1-6> Enter up to six name-server addresses.

#### **Default Values**

By default, no name servers are specified.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example specifies host 172.34.1.111 as the primary name server and host 172.34.1.2 as the secondary server:

(config)#ip name-server 172.341.1.111 172.34.1.2

This command will be reflected in the configuration file as follows: ip name-server 172.34.1.111 172.34.1.2

# ip policy-class <policyname> max-sessions <number>

Use the **ip policy-class** command to create an access control policy and enter the access control policy. Use the **no** form of this command to delete an access policy and all the entries contained in it.

#### Note

Configured access policies will only be active if the **ip firewall** command has been entered at the Global Configuration Mode prompt to enable the Secure Router OS security features. All configuration parameters are valid, but no security data processing will be attempted unless the security features are enabled.

#### Caution

Before applying an access control policy to an interface, verify your Telnet connection will not be affected by the policy. If a policy is applied to the interface you are connecting through and it does not allow Telnet traffic, your connection will be lost.

## **Syntax Description**

<policyname> Alphanumeric descriptor (maximum of 255 characters) for identifying the

configured access policy. All access policy descriptors are case-sensitive.

**max-sessions** Optional. Configure a maximum number of allowed policy sessions. This number

must be within the appropriate range limits. The limits are either 1-4000 or 1-30000

(depending on the type of Secure Router OS device you are using).

#### **Default Values**

By default, all Secure Router OS security features are disabled and there are no configured access lists.

#### **Command Modes**

(config)#

Global Configuration Mode

#### **Functional Notes**

Secure Router OS access control policies are used to allow, discard, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded.

The following commands are contained in the policy-class:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

#### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

#### **Usage Examples**

See the **Technology Review** (which follows) for command syntax examples.

## **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process: Step 1:

Enable the security features of the Secure Router OS using the ip firewall command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address. For example, entering **deny any** will effectively shut down the interface that uses the access list because all traffic will match the **any** keyword.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **discard 192.168.0.0 0.0.0.255** will discard all traffic from the 192.168.0.0/24 network.

## Step 3:

Create an access policy that uses a configured access list. Secure Router OS access policies are used to allow, discard, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

allow list <access list names>
discard list <access list names>
allow list <access list names> policy <access policy name>
discard list <access list names> policy <access policy name>
nat source list <access list names> address <IP address> overload
nat source list <access list names> interface <interface> overload
nat destination list <access list names> address <IP address>

## Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** *<policy name>*. The following example assigns access policy **MatchAll** to the Ethernet 0/1 interface:

(config)#interface ethernet 0/1 (config-eth 0/1)#access-policy MatchAll

# ip policy-timeout <protocol> <range> <port> <seconds>

Use multiple **ip policy-timeout** commands to customize timeout intervals for protocols (TCP UDP ICMP) or specific services (by listing the particular port number). Use the **no** form of this command to return to the default timeout values.

# **Syntax Description**

The following is the list of UDP port numbers that may be identified using the text name (in **bold**):

all-ports **ntp** (Port 123) biff (Port 512) pim-auto-rp (496) bootpc (Port 68) **rip** (Port 520) bootps(Port 67) **snmp** (Port 161) discard (Port 9) snmptrap (Port 162) dnsix (Port 195) sunrpc (Port 111) syslog (Port 514) domain (Port 53) echo (Port 7) tacacs (Port 49) isakmp (Port 500) talk (Port 517) mobile-ip (Port 434) tftp (Port 69) nameserver (Port 42) time (Port 37) netbios-dgm (Port 138) who (Port 513) xdmcp (Port 177) netbios-ns (Port 137) netbios-ss (Port 139)

The following is the list of TCP port numbers that may be identified using the text name (in **bold**):

 all\_ports
 login (Port 513)

 bgp (Port 179)
 lpd (Port 515)

 chargen (Port 19)
 nntp (Port 119)

cmd (Port 514) pim-auto-rp (Port 496)

 daytime (Port 13)
 pop2 (Port 109)

 discard (Port 9)
 pop3 (Port 110)

 domain (Port 53)
 smtp (Port 25)

 echo (Port 7)
 sunrpc (Port 111)

 exec (Port 512)
 syslog (Port 514)

# **Syntax Description (Continued)**

•	•	
	finger (Port 79)	tacacs (Port 49)
	ftp (Port 21)	talk (Port 517)
<port> *Optional</port>	ftp-data (Port 20)	telnet (Port 23)
	gopher (Port 70)	time (Port 37)
	hostname (Port 101)	uucp (Port 540)
	ident (Port 113)	whois (Port 43)
	irc (Port 194)	www (Port 80)
	klogin (Port 543)	
	kshell (Port 544)	
<seconds></seconds>	Wait interval (in seconds) before an active session is closed (valid range: 0 to 4294967295 seconds).	

#### **Default Values**

<seconds> The following default policy timeout intervals apply:

tcp (600 seconds; 10 minutes)udp (60 seconds; 1 minute)icmp (60 seconds; 1 minute)

# **Command Modes**

(config)# Global Configuration Mode

## **Usage Examples**

The following example creates customized policy timeouts for the following:

internet traffic (TCP Port 80) timeout 24 hours (86400 seconds) telnet (TCP Port 23) timeout 20 minutes (1200 seconds) FTP (21) timeout 5 minutes (300 seconds)
All other TCP services timeout 8 minutes (480 seconds)

(config)#ip policy-timeout tcp www 86400 (config)#ip policy-timeout tcp telnet 1200 (config)#ip policy-timeout tcp ftp 300 (config)#ip policy-timeout tcp all\_ports 480

The following example creates customized policy timeouts for UDP netbios ports 137-139 of 200 seconds and UDP ports 6000-7000 of 300 seconds:

(config)#ip policy-timeout udp range netbios-ns netbios-ss 200 (config)#ip policy-timeout udp 6000 7000 300

# ip prefix-list //stname> description <"text">

Use the **ip prefix-list description** command to create and name prefix lists.

# **Syntax Description**

<li>stname&gt;</li>	Specifies a particular prefix list.
description	Assigns text (set apart by quotation marks) used as a description for the prefix list. Maximum length is 80 characters.

#### **Default Values**

No default values are necessary for this command.

#### **Command Modes**

(config)# Global Configuration Mode

# **Functional Notes**

This command adds a string of up to 80 characters as a description for a prefix list. It also creates the prefix list if a prefix list of that name does not already exist.

# **Usage Examples**

The following example adds a description to the prefix-list **test**:

(config)#ip prefix-list test description "An example prefix list"

# ip prefix-list // seq <sequence#> [permit | deny] <network/len> [le // seq <ge-value>]

Use the **ip prefix-list seq** command to specify a prefix to be matched or a range of mask lengths.

# **Syntax Description**

Specifies a particular prefix list.

<sequence#> Specifies the entry's unique sequence number which determines the processing

order. Lower-numbered entries are processed first. Range: 1 to 4294967294.

permitdenyPermits access to matching entries.Denies access to matching entries.

<network/len> Specifies the network number and network mask length.
le 
Specifies the upper end of the range. Range: 0 to 32.
ge <ge-value> Specifies the lower end of the range. Range: 0 to 32.

#### **Default Values**

If no ge or le parameters are specified, an exact match is assumed. If only ge is specified, the range is assumed to be from ge-value to 32. If only le is specified, the range is assumed to be from len to le-value.

#### **Command Modes**

(config)# Global Configuration Mode

# **Functional Notes**

This command specifies a prefix to be matched. Optionally, it may specify a range of mask lengths. The following rule must be followed: len < ge-value ≤ le-value. A prefix list with no entries allows all routes. A route that does not match any entries in a prefix list is dropped. As soon as a route is permitted or denied, there is no further processing of the rule in the prefix list. A route that is denied at the beginning entry of a prefix list will not be allowed, even if it matches a permitting entry further down the list.

#### **Usage Examples**

The following example creates a prefix list entry in the prefix list **test** matching only the 10.0.0.0/8 network: (config)#ip prefix-list test seq 5 deny 10.0.0.0/8

The following example creates a prefix list entry in the prefix list **test** matching any network of length 24 or less:

(config)#ip prefix-list test seq 10 permit 0.0.0.0/0 le 24

# ip radius source-interface <interface>

Use the **ip radius source-interface** command to specify the NAS (network-attached storage) IP address attribute passed with the RADIUS authentication request packet.

# **Syntax Description**

<interface>

Specifies the source interface (in the format **type slot/port**). Type **ip radius source-interface ?** for a complete list of interfaces.

#### **Default Values**

By default, no source interface is defined.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

If this value is not defined, the address of the source network interface is used.

# **Usage Examples (Continued)**

The following example configures the Ethernet 0/1 port to be the source interface:

(config)#ip radius source-interface ethernet 0/1

# ip route <ip address> <subnet mask> <interface or ip address>

Use the **ip route** command to add a static route to the route table. This command can be used to add a default route by entering **ip route 0.0.0.0 0.0.0.0** and specifying the interface or IP address. Use the **no** form of this command to remove a configured static route.

## **Syntax Description**

<ip address=""></ip>	Specifies the network address (in dotted decimal notation) to add to the route table.
<subnet mask=""></subnet>	Specifies the subnet mask (in dotted decimal notation) associated with the listed network IP address.
<interface address="" ip="" or="">Specifies the gateway peer IP address (in dotted decimal notation) or a configured interface in the unit. Use the ? command to display a complete list interfaces.</interface>	

#### **Default Values**

By default, there are no configured routes in route table.

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example adds a static route to the **10.220.0.0/16** network through the next-hop router **192.22.45.254** and a default route to **175.44.2.10**:

(config)#ip route 10.220.0.0 255.255.0.0 192.22.45.254 (config)#ip route 0.0.0.0 0.0.0.0 175.44.2.10

# ip routing

Use the **ip routing** command to enable the Secure Router OS IP routing functionality. Use the **no** form of this command to disable IP routing.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, IP routing is enabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example enables the Secure Router OS IP routing functionality:

(config)#ip routing

# ip snmp agent

Use the **ip snmp agent** command to enable the Simple Network Management Protocol (SNMP) agent.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, the SNMP agent is disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

Allows a MIB browser to access standard MIBs within the product. This also allows the product to send traps to a trap management station.

# **Usage Examples**

The following example enables the IP SNMP agent:

(config)#ip snmp agent

# ip sntp source-interface <interface>

The **ip sntp source-interface** command to use the specified interface's IP address as the source IP address for SNTP traffic transmitted by the unit. Use the **no** form of this command if you do not wish to override the normal source IP address.

## **Syntax Description**

<interface>

Enter the interface to be used as the source IP address for SNTP traffic. Type **ip sntp source-interface?** for a complete list of valid interfaces.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

This command allows you to override the *sender* field in the IP packet. If you have multiple interfaces in your unit, changing the *sender* tells the receiver where to send replies. This functionality can also be used to allow packets to get through firewalls that would normally block the flow.

## **Usage Examples**

The following example configures the unit to use the **loopback 1** interface as the source IP for SNTP traffic:

(config)#ip sntp source-interface loopback

# ip subnet-zero

The **ip subnet-zero** command is the default operation and cannot be disabled. This command signifies the router's ability to route to subnet-zero subnets.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, this command is enabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example **subnet-zero** is enabled:

(config)#ip subnet-zero

# ip tftp source-interface <interface>

Use the **ip tftp source-interface** command to use the specified interface's IP address as the source IP address for TFTP traffic transmitted by the unit. Use the **no** form of this command if you do not wish to override the normal source IP address.

## **Syntax Description**

<interface>

Enter the interface to be used as the source IP address for TFTP traffic.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Default Values**

No default value is necessary for this command.

#### **Functional Notes**

This command allows you to override the *sender* field in the IP packet. If you have multiple interfaces in your unit, changing the *sender* tells the receiver where to send replies. This functionality can also be used to allow packets to get through firewalls that would normally block the flow.

#### **Usage Examples**

The following example configures the unit to use the **loopback 1** interface as the source IP for TFTP traffic:

(config)#ip tftp source-interface loopback 1

# line [console | telnet]

Use the **line** command to enter the line configuration for the specified console or telnet session. See the sections *Line* (*Console*) *Interface Config Command Set* on page 876 and *Line* (*Telnet*) *Interface Config Command Set* on page 887 for information on the subcommands.

# **Syntax Description**

console	Specifies the DB-9 (female) <b>CONSOLE</b> port located on the rear panel of the unit. See the sections <i>Line</i> ( <i>Console</i> ) <i>Interface Config Command Set</i> on page 876 for information on the subcommands found in this.
telnet	Specifies a Telnet session(s) to configure for remote access. See the section <i>Line</i> ( <i>Telnet</i> ) <i>Interface Config Command Set</i> on page 887 for information on the subcommands found in this.
<li>line-number&gt;</li>	Specifies the starting Telnet or console session to configure for remote access (valid range for console: 0; valid range for Telnet: 0 to 4).
	If configuring a single Telnet session, enter the Telnet session number and leave the <ending number=""> field blank.</ending>
<ending number=""></ending>	Optional. Specifies the last Telnet session to configure for remote access (valid range: 0 to 4).
	To configure all available Telnet sessions, enter line telnet 0 4.

#### **Default Values**

By default, the Secure Router OS line console parameters are configured as follows:

Data Rate: 9600 Data bits: 8 Stop bits:1 Parity Bits:0 No flow control

By default, there are no configured Telnet sessions.

## **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example begins the configuration for the **CONSOLE** port located on the rear of the unit:

(config)#line console 0
(config-con0)#

The following example begins the configuration for all available Telnet sessions:

(config)#line telnet 0 4 (config-telnet0-4)#

# Ildp [minimum-transmit-interval | reinitialization-delay | transmit-interval | ttl-multiplier] < numeric value>

Use the **lldp** command to configure global settings that control the way LLDP functions.

# **Syntax Description**

minimum-transmit-interval	Defines the minimum amount of time between transmission of LLDP frames (in seconds).
reinitialization-delay	Minimum amount of time to delay after LLDP is disabled on a port before allowing transmission of additional LLDP frames on that port (in seconds).
transmit-interval	Defines the delay between LLDP frame transmission attempts during normal operation (in seconds).
ttl-multiplier	Defines the multiplier to be applied to the transmit interval to compute the time-to-live for data sent in an LLDP frame.
<numeric value=""></numeric>	Specifies the interval, delay, or multiplier.

#### **Default Values**

By default, minimum-transmit-interval = 2 seconds (valid range: 1 through 8192); reinitialization-delay = 2 seconds (valid range 1 through 10); transmit-interval = 30 seconds (valid range 5 through 32,768); and ttl-multiplier = 4 (valid range 2 through 10).

#### **Command Modes**

(config)# Global Configuration Mode

#### **Functional Notes**

Once a device receives data from a neighboring device in an LLDP frame, it will retain that data for a limited amount of time. This amount of time is called time-to-live, and it is part of the data in the LLDP frame. The time-to-live transmitted in the LLDP frame is equal to the transmit-interval multiplied by the ttl-multiplier.

# **Usage Examples**

The following example sets the LLDP minimum-transmit-interval to 10 seconds: (config)#**IIdp minimum-transmit-interval 10** 

The following example sets the LLDP reinitialization-delay to 5 seconds: (config)#Ildp reinitialization-delay 5

The following example sets the LLDP transmit-interval to 15 seconds: (config)#**IIdp transmit-interval 15** 

The following example sets the LLDP ttl-multiplier to 2 and the time-to-live for all LLDP frames transmitted from this unit to 30 seconds;

(config)#IIdp transmit-interval 15 (config)#IIdp ttl-multiplier 2

# logging console

Use the **logging console** command to enable the Secure Router OS to log events to all consoles. Use the **no** form of this command to disable console logging.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, logging console is disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example enables the Secure Router OS to log events to all consoles:

(config)#logging console

# logging email address-list <email address>; <email address>

Use the **logging email** command to specify one or more email addresses that will receive notification when an event matching the criteria configured using the **logging email priority-level** command is logged by the Secure Router OS. See *logging email priority-level [error | fatal | info | notice | warning]* on page 315 for more information. Use the **no** form of this command to remove a listed address.

## **Syntax Description**

<email address>

Specifies the complete email address to use when sending logged messages (This field allows up to 256 characters.)

Enter as many email addresses as desired, placing a semi-colon (;) between addresses.

#### **Default Values**

By default, there are no configured logging email addresses.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example specifies three email addresses to use when sending logged messages:

(config)#logging email address-list admin@email.com;ntwk@email.com;support@email.com

# logging email on

Use the **logging email on** command to enable the Secure Router OS email event notification feature. Use the **logging email address-list** command to specify email address(es) that will receive notification when an event matching the criteria configured using the **logging email priority-level** command is logged by the Secure Router OS. See *logging email priority-level [error | fatal | info | notice | warning]* on page 315 and *logging email priority-level [error | fatal | info | notice | warning]* on page 315 for more information. Use the **no** form of this command to disable the email notification feature.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, email event notification is disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

The domain name is appended to the sender name when sending event notifications. See the command ip domain-name < name > on page 269 for related information.

# **Usage Examples**

The following example enables the Secure Router OS email event notification feature:

(config)#logging email on

# logging email priority-level [error | fatal | info | notice | warning]

Use the **logging email priority-level** command to set the threshold for events sent to the addresses specified using the **logging email address-list** command. All events with the specified priority or higher will be sent to all addresses in the list. The logging email on command must be enabled. See *logging email priority-level [error | fatal | info | notice | warning]* on page 315 and *logging email on* on page 314 for related information. Use the **no** form of this command to return to the default priority.

# **Syntax Description**

Sets the minimum priority threshold for sending messages to email addresses specified using the **logging email** address-list command.

The following priorities are available (ranking from lowest to highest):

#### Info

When selected, all events are logged.

#### **Notice**

When selected, events with notice, warning, error, and fatal priorities are logged.

#### Warning

When selected, events with warning, error, and fatal priorities are logged.

#### **Error**

When selected, events with error and fatal priorities are logged.

#### Fatal

When selected, only events with a fatal priority are logged.

#### **Default Values**

<pri><priority></priority></pri>	warning	
Command Modes		
(config)#	Global Configuration Mode required	

# **Usage Examples**

The following example sends all messages with **warning** level or greater to the email addresses listed using the **logging email address-list** command:

(config)#logging email priority-level warning

# logging email receiver-ip <ip address>

Use the **logging email receiver-ip** command to specify the IP address of the email server to use when sending notification that an event matched the criteria configured using the **logging email priority-level** command. See *logging email priority-level [error* | *fatal* | *info* | *notice* | *warning*] on page 315 for related information. Use the **no** form of this command to remove a configured address.

## **Syntax Description**

<ip address>

Specifies the IP address (in dotted decimal notation) of the mail server to use when sending logged messages.

#### **Default Values**

By default, there are no configured email server addresses.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example specifies an email server (with address 172.5.67.99) to use when sending logged messages:

(config)#logging email receiver-ip 172.5.67.99

# logging email sender

Use the **logging email sender** command to specify the sender in an outgoing email message. This name will appear in the **From** field of the receiver's inbox. Use the **no** form of this command to disable this feature.

# **Syntax Description**

No subcommands.

# **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-int)#

Interface configuration mode

# **Usage Examples**

The following example sets a sender for outgoing messages:

(config)#logging email sender myUnit@myNetwork.com

# logging email source-interface <interface>

Use the **logging email source-interface** command to use the specified interface's IP address as the source IP address for email messages transmitted by the unit. Use the **no** form of this command if you do not wish to override the normal source IP address.

## **Syntax Description**

<interface>

Enter the interface to be used as the source IP address for email messages.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

This command allows you to override the *sender* field in the IP packet. If you have multiple interfaces in your unit, changing the *sender* tells the receiver where to send replies. This functionality can also be used to allow packets to get through firewalls that would normally block the flow.

#### **Usage Examples**

The following example configures the unit to use the **loopback 1** interface as the source IP for email messages:

(config)#logging email source-interface loopback 1

# logging facility <facility type>

Use the **logging facility** command to specify a syslog facility type for the syslog server. Error messages meeting specified criteria are sent to the syslog server. For this service to be active, you must enable log forwarding. See *logging forwarding on* on page 320 for related information. Facility types are described under **Functional Notes** below. Use the **no** form of this command to return it to its default setting.

## **Syntax Description**

<facility type>

Enter the syslog facility type (see Functional Notes below).

#### **Default Values**

The default value is local7.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

The following is a list of all the valid facility types:

auth Authorization system

**cron** Cron facility **daemon** System daemon

kern Kernel

**local0 - local7** Reserved for locally defined messages

**Ipr** Line printer system

mailMail systemnewsUSENET newssys9 - sys14System usesyslogSystem loguserUser process

**uucp** UNIX-to-UNIX copy system

# **Usage Examples**

The following example configures the syslog facility to the cron facility type:

(config)#logging facility cron

# logging forwarding on

Use the **logging forwarding on** command to enable the Secure Router OS syslog event feature. Use the **logging forwarding priority-level** command to specify the event matching the criteria used by the Secure Router OS to determine whether a message should be forwarded to the syslog server. See *logging forwarding priority-level [error | fatal | info | notice | warning]* on page 321 for related information. Use the **no** form of this command to disable the syslog event feature.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, syslog event notification is disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

## **Usage Examples**

The following example enables the Secure Router OS syslog event feature:

(config)#logging forwarding on

# logging forwarding priority-level [error | fatal | info | notice | warning]

Use the **logging forwarding priority-level** command to set the threshold for events sent to the configured syslog server specified using the **logging forwarding receiver-ip** command. All events with the specified priority or higher will be sent to all configured syslog servers. See *logging email priority-level [error* | *fatal* | *info* | *notice* | *warning]* on page 315 for more information. Use the **no** form of this command to return to the default priority.

# **Syntax Description**

Sets the minimum priority threshold for sending messages to the syslog server specified using the **logging forwarding receiver-ip** command.

The following priorities are available (ranking from lowest to highest):

#### Info

When selected, all events are logged.

#### **Notice**

When selected, events with notice, warning, error, and fatal priorities are logged.

#### Warning

When selected, events with warning, error, and fatal priorities are logged.

#### **Error**

When selected, events with error and fatal priorities are logged.

#### **Fatal**

When selected, only events with a fatal priority are logged.

#### **Default Values**

<pri>riority&gt;</pri>	warning
Command Modes	

Global Configuration Mode required

# **Usage Examples**

(config)#

The following example sends all messages with **warning** level or greater to the syslog server listed using the **logging forwarding receiver-ip** command.

(config)#logging forwarding priority-level warning

# logging forwarding receiver-ip <ip address>

Use this **logging forwarding receiver-ip** command to specify the IP address of the syslog server to use when logging events that match the criteria configured using the **logging forwarding priority-level** command. Enter multiple **logging forwarding receiver-ip** commands to develop a list of syslog servers to use. See *logging forwarding priority-level [error | fatal | info | notice | warning]* on page 321 for related information. Use the **no** form of this command to remove a configured address.

## **Syntax Description**

<ip address>

Specifies the IP address (in dotted decimal notation) of the syslog server to use when logging messages.

#### **Default Values**

By default, there are no configured syslog server addresses.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example specifies a syslog server (with address 172.5.67.99) to use when logging messages:

(config)#logging forwarding receiver-ip 172.5.67.99

# logging forwarding source-interface

Use the **logging forwarding source-interface** command to configure the specified interface's IP address as the source IP address for the syslog server to use when logging events. Use the **no** form of this command if you do not wish to override the normal source IP address.

## **Syntax Description**

<interface>

Enter the interface to be used as the source IP address for event log traffic.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

This command allows you to override the *sender* field in the IP packet. If you have multiple interfaces in your unit, changing the *sender* tells the receiver where to send replies. This functionality can also be used to allow packets to get through firewalls that would normally block the flow.

#### **Usage Examples**

configures the unit to use the loopback 1 interface as the source IP for event log traffic:

(config)#logging forwarding source-interface loopback 1

# mac address-table aging-time <aging time>

Use the **mac address-table aging-time** command to set the length of time dynamic MAC addresses remain in the switch or bridge forwarding table. Use the **no** form of this command to reset this length to its default.

## **Syntax Description**

<aging time>

Set an aging time (in seconds) from 10-1000000. Set to 0 to disable the timeout.

#### **Default Values**

By default, the aging time is 300 seconds.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example sets the aging time to 10 minutes:

(config)#mac address-table aging-time 600

# mac address-table static <mac address> vlan <vlan id> interface [ethernet | atm] <interface id>

Use the **mac address-table static** command to insert a static MAC address entry into the MAC address table. Use the **no** form of this command to remove an entry from the table.

### **Syntax Description**

<mac address> Enter a valid 48-bit MAC address.

#### **Default Values**

By default, there are no static entries configured.

### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example adds a static MAC address to Ethernet 0/1 on VLAN 4:

(config)#mac address-table static 00:12:79:00:00:01 vlan 4 interface ethernet 0/1

# qos map <mapname><sequence number>

Use the **qos map** command to activate the QoS Map Command Set (which allows you to create and/or edit a QoS map). For details on specific commands, refer to the section *Quality of Service (QoS) Map Commands* on page 917. Use the **no** form of this command to delete a map entry.

### **Syntax Description**

<mapname></mapname>	Enter the QoS map name.
<sequence number=""></sequence>	Enter a number (valid range: 0 to 65,535) to differentiate this QoS map and to assign match order.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config)# Global Configuration Mode required

# **Functional Notes**

A QoS policy is defined using a QoS map. The QoS map is a named list with sequenced entries. An entry contains a single match reference and one or more actions (priority, set, or both). Multiple map entries for the same QoS map are differentiated by a sequence number. The sequence number is used to assign match order.

Once created, a QoS map must be applied to an interface (using the qos-policy out <map-name> command) in order to actively process traffic. Any traffic for the interface that is not sent to the priority queue is sent using the default queuing method for the interface (such as weighted fair queuing). *qos-policy out <mapname>* on page 584 for more information.

# **Usage Examples**

The following example demonstrates basic settings for a QoS map and assigns a map to the frame-relay interface:

>enable

#config terminal

(config)#qos map VOICEMAP 10 (config-qos-map)#match precedence 5 (config-qos-map)#priority 512 (config-qos-map)#exit (config)#interface fr 1 (config-fr 1)#qos-policy out VOICEMAP

# radius-server

Use the **radius-server** command to configure several global RADIUS parameters. Most of these global defaults can be overridden on a per-server basis.

Variations of this command include the following:

radius-server challenge-noecho radius-server deadtime <minutes> radius-server enable-username <name> radius-server key <key> radius-server retry <attempts> radius-server timeout <seconds>

# **Syntax Description**

challenge-noecho	Turns off echoing of user challenge-entry. When echo is turned on, users see the text of the challenge as they type responses. Enabling this option hides the text as it is being entered.
deadtime <minutes></minutes>	Specifies how long a RADIUS server is considered dead once a timeout occurs. The server will not be tried again until after the deadtime expires.
enable-username <name></name>	Specifies a username to be used for enable authentication.
key <key></key>	Specifies the shared key to use with a RADIUS server.
retry <attempts></attempts>	Specifies how many attempts to make on a RADIUS server before marking it dead.
timeout <seconds></seconds>	Specifies how long to wait for a RADIUS server to respond to a request.

# **Default Values**

challenge-noecho	By default, echo is turned on.
deadtime	1 minute
key	No default
retry	3 attempts
timeout	5 seconds
enable-username	\$enab15\$

# **Command Modes**

(config)#	Global Configuration Mode required

#### **Functional Notes**

RADIUS servers (as defined with the **radius-server** command) may have many optional parameters. However, they are uniquely identified by their addresses and ports. Port values default to 1812 and 1813 for authorization and accounting, respectively. If a server is added to a named group but is not defined by a **radius-server** command, the server is simply ignored when accessed. Empty server lists are not allowed. When the last server is removed from a list, the list is automatically deleted.

# **Usage Examples**

The following example shows a typical configuration of these parameters:

(config)#radius-server challenge-noecho (config)#radius-server deadtime 10 (config)#radius-server timeout 2 (config)#radius-server retry 4 (config)#radius-server key my secret key

# radius-server host

Use the **radius-server host** to specify the parameters for a remote RADIUS server. At a minimum, the address (IP or DNS name) of the server must be given. The other parameters are also allowed and (if not specified) will take default values or fall back on the global RADIUS server's default settings.

# **Syntax Description**

acct-port <port#></port#>	Sends accounting requests to this remote port.
auth-port <port#></port#>	Sends authentication requests to this remote port.
retry <attempts></attempts>	Retries server after timeout this number of times (uses RADIUS global setting if not given).
timeout <seconds></seconds>	Waits for a response this number of seconds (uses RADIUS global setting if not given).
key <key></key>	Defines the shared key with the RADIUS server (uses RADIUS global setting if not given). Note that the key must appear last on the input line since it reads the rest of the line beyond the <b>key</b> keyword.

### **Default Values**

acct-port	1813	
auth-port	1812	

#### **Command Modes**

(config)#	Global Configuration Mode	
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# **Usage Examples**

The following example shows a typical configuration of these parameters:

(config)#radius-server host 1.2.3.4 (config)#radius-server host 3.3.1.2 acct-port 1646 key my key

# router ospf

Use the **router ospf** command to activate OSPF in the router and to enter the OSPF Configuration Mode. See the section *Router (OSPF) Configuration Command Set* on page 903 for more information. Use the **no** form of this command to disable OSPF routing.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, OSPF is disabled.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

The Secure Router OS can be configured to use OSPF with the firewall enabled (using the **ip firewall** command). To do this, configure the OSPF networks as usual, specifying which networks the system will listen for and broadcast OSPF packets to. See *ip firewall* on page 271 for more information.

To apply stateful inspection to packets coming into the system, create a policy-class that describes the type of action desired and then associate that policy-class to the particular interface (see *ip policy-class* <*policyname*> *max-sessions* <*number*> on page 293). The firewall is intelligent and will only allow OSPF packets that were received on an OSPF configured interface. No modification to the policy-class is required to allow OSPF packets into the system.

#### **Usage Examples**

The following example uses the **router ospf** command to enter the OSPF Configuration Mode:

(config)#router ospf
(config-ospf)#

# router rip

Use the **router rip** command to enter the RIP Configuration Mode. See the section *Router (RIP) Configuration Command Set* on page 894 for more information.

### **Syntax Description**

No subcommands.

#### **Default Values**

No default values necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode required

#### **Usage Examples**

The following example uses the **router rip** command to enter the RIP Configuration Mode:

(config)#router rip (config-rip)#

#### **Technology Review**

The RIP protocol is based on the Bellham-Ford (distance-vector) algorithm. This algorithm provides that a network will converge to the correct set of shortest routes in a finite amount of time, provided that:

Gateways continuously update their estimates of routes.

Updates are not overly delayed and are made on a regular basis.

The radius of the network is not excessive.

No further topology changes take place.

RIP is described in RFC 1058 (Version 1) and updated in RFCs 1721, 1722, and 1723 for Version 2. Version 2 includes components that ease compatibility in networks operating with RIP V1.

All advertisements occur on regular intervals (every 30 seconds). Normally, a route that is not updated for 180 seconds is considered dead. If no other update occurs in the next 60 seconds for a new and better route, the route is flushed after 240 seconds. Consider a connected route (one on a local interface). If the interface fails, an update is immediately triggered for that route only (advertised with a metric of 16).

Now consider a route that was learned and does not receive an update for 180 seconds. The route is marked for deletion, and even if it was learned on an interface, a poisoned (metric =16) route should be sent by itself immediately and during the next two update cycles with the remaining normal split horizon update routes. Following actual deletion, the poison reverse update ceases. If an update for a learned

route is not received for 180 seconds, the route is marked for deletion. At that point, a 120-second garbage collection (GC) timer is started. During the GC timer, expiration updates are sent with the metric for the timed out route set to 16.

If an attached interface goes down, the associated route is immediately (within the same random five-second interval) triggered. The next regular update excludes the failed interface. This is the so-called first hand knowledge rule. If a gateway has first hand knowledge of a route failure (connected interfaces) or reestablishment, the same action is taken. A triggered update occurs, advertising the route as failed (metric = 16) or up (normal metric) followed by the normal scheduled update.

The assumption here is that if a gateway missed the triggered update, it will eventually learn from another gateway in the standard convergence process. This conserves bandwidth.

#### RIP-Related Definitions:

Route - A description of the path and its cost to a network.

Gateway - A device that implements all or part of RIP - a router.

Hop - Metric that provides the integer distance (number of intervening gateways) to a destination network gateway.

Advertisement - A broadcast or multicast packet to port 520 that indicates the route for a given destination network.

Update - An advertisement sent on a regular 30-second interval including all routes exclusive of those learned on an interface.

# snmp-server chassis-id <id string>

Use the **snmp-server chassis-id** command to specify an identifier for the Simple Network Management Protocol (SNMP) server. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<id string=""></id>	Alphanumeric string (up to 32 characters in length) used to identify the product.
ad outlig	Alphanameno string (ap to 02 orial actors in length) asca to lacinary the product.

#### **Default Values**

<id string> Chassis ID

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example configures a chassis ID of A432692:

(config)#snmp-server chassis-id A432692

# 

Use the **snmp-server community** command to specify a community string to control access to Simple Network Management Protocol (SNMP) information. Use the **no** form of this command to remove a specified community.

# **Syntax Description**

<community></community>	Specifies the community string (a password to grant SNMP access).
view <viewname></viewname>	Optional. Specifies a previously defined view. Views define objects available to the community. For information on creating a new view, see <i>snmp-server view </i> < <i>view-name&gt; <oidtree> [excluded   included]</oidtree></i> on page 344.
ro	Optional. Keyword to grant read-only access, allowing retrieval of MIB objects.
rw	Optional. Keyword to grant read-write access, allowing retrieval and modification of MIB objects.
<li>stname&gt;</li>	Optional. Specifies an access-control list name used to limit access. Refer to <i>ip access-list extended <listname></listname></i> on page 250 and <i>ip access-list standard <listname></listname></i> on page 257 for more information on creating access-control lists.

#### **Default Values**

By default, there are no configured SNMP communities.

# **Command Modes**

(config)# Global Configuration Mode

# **Usage Examples**

The following example specifies a community named **MyCommunity**, specifies a previously defined view named **blockinterfaces**, and assigns read-write access:

(config)#snmp-server community MyCommunity view blockinterfaces rw

# snmp-server contact <string>

Use the **snmp-server contact** command to specify the SNMP sysContact string. Use the **no** form of this command to remove a configured contact.

# **Syntax Description**

" <string>"</string>	Alphanumeric string encased in quotes (up to 32 characters in length) used to
	populate the sysContact string.

# **Default Values**

<string></string>	Customer Service		
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### **Command Modes**

(config)#	Global Configuration Mode required
(coming)#	Global Comiguration Mode required

# **Usage Examples**

The following example specifies **Network Administrator x4000** for the sysContact string:

(config)#snmp-server contact "Network Administrator x4000"

# snmp-server enable traps <trap type>

Use the **snmp-server enable traps** command to enable all Simple Network Management Protocol (SNMP) traps available on your system or specified using the *<trap type>* option. Use multiple **snmp-server enable traps** to enable multiple trap types. Use the **no** form of this command to disable traps (or the specified traps).

### **Syntax Description**

<trap type> Optional. Specifies the type of notification trap to enable. Leaving this option blank

enables ALL system traps.

**snmp** Enables a subset of traps specified in RFC 1157

The following traps are supported:

coldStart warmStart linkUp linkDown

authenticationFailure

#### **Default Values**

By default, there are no enabled traps.

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example enables the SNMP traps:

(config)#snmp-server enable traps snmp

# snmp-server host <address> traps <community> <trap type>

Use the **snmp-server host traps** command to specify traps sent to an identified host. Use multiple **snmp-server host traps** commands to specify all desired hosts. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<address></address>	Specifies the IP address of the SNMP host that receives the traps.	
<community></community>	Specifies the community string (used as a password) for authorized agents to obtain access to SNMP information.	
<trap type=""></trap>	Optional. Specifies the type of notification trap to enable. Leaving this option blank enables ALL system traps.	
snmp	Enables a subset of traps specified in RFC 1157.	
	The following traps are supported:	
	coldStart	
	warmStart	
	linkUp	
	linkDown	
	authenticationFailure	

# **Default Values**

By default, there are no hosts or traps enabled.

#### **Command Modes**

(config)# Global Configuration Mode required

#### **Usage Examples**

The following example sends all SNMP traps to the host at address **190.3.44.69** and community string **My Community**:

(config)#snmp-server host 190.3.44.69 traps My Community snmp

# snmp-server host <address> traps version <version> <community> <trap type>

Use the **snmp-server host traps version** command to specify traps sent to an identified host. Use multiple snmp-server host traps version commands to specify all desired hosts. Use the no form of this command to return to the default value.

# **Syntax Description**

<address></address>	Specifies the IP address of the SNMP host that receives the traps.	
<version></version>	Specifies the SNMP version as one of the following:	
	1 - SNMPv1	
	2C - SNMPv2C	
<community></community>	Specifies the community string (used as a password) for authorized agents to obtain access to SNMP information.	
<trap type=""></trap>	Optional. Specifies the type of notification trap to enable. Leaving this option blank enables ALL system traps.	
snmp	Enables a subset of traps specified in RFC 1157.	
	The following traps are supported:	

coldStart warmStart linkUp linkDown

authenticationFailure

#### **Default Values**

By default, there are no hosts or traps enabled.

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example sends all SNMP traps to the host at address 190.3.44.69 and community string My Community using SNMPv2C:

(config)#snmp-server host 190.3.44.69 traps version 2c My Community snmp

# snmp-server location <string>

Use the **snmp-server location** command to specify the Simple Network Management Protocol (SNMP) system location string. Use the **no** form of this command to return to the default value.

# **Syntax Description**

" <string>"</string>	Alphanumeric string encased in quotation marks (up to 32 characters in length)
	used to populate the system location string.

# **Default Values**

<string></string>	ProCurve
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#### **Command Modes**

(config)#	Global Configuration Mode required	

# **Usage Examples**

The following example specifies a location of **5th Floor Network Room**:

(config)#snmp-server location "5th Floor Network Room"

# snmp-server management-url < URL>

Use the **snmp-server management-url** command to specify the URL for the device's management software. Use the no form of this command to remove the management URL.

# **Syntax Description**

<URL>

Specifies the URL for the management software.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config)#

Global Configuration Mode

# **Usage Examples**

The following example specifies the URL http://www.mywatch.com as the device's management software:

(config)#snmp-server management-url http://www.mywatch.com

# snmp-server management-url-label </abel>

Use the **snmp-server management-url-label** command to specify a label for the URL of the device's management software. Use the **no** form of this command to remove the label.

# **Syntax Description**

<a href="#"></abel></a> Specifies a label for the URL of the management software (maximum length 255 characters).

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config)# Global Configuration Mode

# **Usage Examples**

The following example specifies the label watch for the management software:

(config)#snmp-server management-url-label watch

# snmp-server source-interface <interface>

Use the **snmp-server source-interface** command to tell the Secure Router OS where to expect SNMP traps to originate from (interface type). All SNMP originated packets (including traps and get/set requests) will use the designated interface's IP address. Use the **no** form of this command to remove specified interfaces.

### **Syntax Description**

<interface>

Specifies the physical interface that should originate SNMP traps. Enter **snmp-server trap-source ?** for a complete list of valid interfaces.

#### **Default Values**

By default, there are no trap-source interfaces defined.

#### **Command Modes**

(config)#

Global Configuration Mode required

# **Usage Examples**

The following example specifies that the Ethernet interface (**ethernet 0/1**) should be the source for all SNMP traps and get/set requests:

(config)#snmp-server source-interface ethernet 0/1

# snmp-server view <view-name> <oidtree> [excluded | included]

Use the **snmp-server view** command to create or modify a Simple Network Management Protocol (SNMP) view entry. Use the **no** form of this command to remove an entry.

### **Syntax Description**

<view-name></view-name>	Label for the view record being created. The name is a record reference.	
<oidtree></oidtree>	Specifies the object identifier (oid) to include or exclude from the view. To identify the subtree, specify a string using numbers, such as 1.4.2.6.8. Replace a single subidentifier with the asterisk (*) to specify a subtree family.	
excluded	Specifies an excluded view.	
included	Specifies an included view.	

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

(config)# Global Configuration Mode

# **Usage Examples**

The **snmp-server view** command can include or exclude a group of OIDs. The following example shows how to create a view (named **blockInterfaces**) to exclude the OID subtree family 1.3.3.1.2.1.2:

(config)#snmp-server view blockInterfaces 1.3.6.1.2.1.2.\* excluded

The following example shows how to create a view (named block) to include a specific OID:

(config)#snmp-server view block 1.3.6.1.2.1.2. included

# sntp server <address or hostname> version <1-3>

Use the **sntp server** command to set the hostname of the SNTP server as well as the version of SNTP to use. The Simple Network Time Protocol (SNTP) is an abbreviated version of the Network Time Protocol (NTP). SNTP is used to set the time of the Secure Router OS product over a network. The SNTP server usually serves the time to many devices within a network.

### **Syntax Description**

<address hostname="" or=""></address>	Specifies the IP address or hostname of the SNTP server.
version	Specifies which NTP version is used (1-3).

#### **Default Values**

By default, version is set to 1.

#### **Command Modes**

(config)# Global Configuration Mode

### **Usage Examples**

The following example sets the SNTP server to time.nist.gov using SNTP version 1 (the default version):

(config)#sntp server time.nist.gov

The following example sets the SNTP server as **time.nist.gov**. All requests for time use version 2 of the SNTP:

(config)#sntp server time.nist.gov version 2

# spanning-tree bpduguard default

Use the **spanning-tree bpduguard default** command to enable the bpduguard on all ports by default. Use the **no** form of this command to disable the setting.

# **Syntax Description**

No subcommands.

#### **Default Values**

Disabled by default.

### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

The bpduguard blocks any BPDUs from being received on an interface. This can be overridden on an individual port.

# **Usage Examples**

The following example enables the bpduguard on all ports by default.

#### (config)#spanning-tree bpduguard default

To disable the bpduguard on a specific interface, issue the appropriate commands for the given interface (using the following commands as an example):

(config)#interface ethernet 0/1

(config-eth 0/1)#spanning-tree bpduguard disable

# spanning-tree edgeport bpdufilter default

Use the **spanning-tree edgeport bpdufilter default** command to enable the bpdufilter on all ports by default. Use the **no** form of this command to disable the setting.

### **Syntax Description**

No subcommands.

#### **Default Values**

Disabled by default.

### **Command Modes**

(config)#

Global Configuration Mode required

#### **Functional Notes**

The bpdufilter blocks any BPDUs from being transmitted and received on an interface. This can be overridden on an individual port.

# **Usage Examples**

The following example enables the bpdufilter on all ports by default:

#### (config)#spanning-tree edgeport bpdufilter default

To disable the bpdufilter on a specific interface, issue the appropriate commands for the given interface (using the following commands as an example):

(config)#interface ethernet 0/1

(config-eth 0/1)#spanning-tree bpdufilter disable

# spanning-tree forward-time <seconds>

Use the **spanning-tree forward-time** command to specify the delay interval (in seconds) when forwarding spanning-tree packets. Use the **no** form of this command to return to the default interval.

# **Syntax Description**

<seconds></seconds>	Forward delay interval in seconds (Range: 4 to 30).

#### **Default Values**

<seconds> 15 seconds

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example sets the forwarding time to 15 seconds:

(config)#spanning-tree forward-time 15

# spanning-tree hello-time <seconds>

Use the **spanning-tree hello-time** command to specify the delay interval (in seconds) between hello bridge protocol data units (BPDUs). To return to the default interval, use the **no** form of this command.

# **Syntax Description**

<seconds> De</seconds>	elay interval (in seconds)	between hello BPDUs	Range: 0 to 1000000.

#### **Default Values**

<seconds> 2 seconds

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example configures a spanning-tree hello-time interval of 10000 seconds:

(config)#spanning-tree hello-time 10000

# spanning-tree max-age <seconds>

Use the **spanning-tree max-age** command to specify the interval (in seconds) the spanning-tree will wait to receive Bridge Protocol Data Units (BPDUs) from the root bridge before assuming the network has changed (thus re-evaluating the spanning-tree topology). Use the **no** form of this command to return to the default interval.

# **Syntax Description**

<seconds></seconds>	Wait interval (in seconds) between received BPDUs (from the root bridge).
	Range: 6 to 40.

#### **Default Values**

<seconds></seconds>	20 seconds	
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#### **Command Modes**

(config)#	Global Configuration Mode required	
(0011119)11	Ciobai Coringaration Mode required	

# **Usage Examples**

The following example configures a max-age interval of 45 seconds:

(config)#spanning-tree max-age 45

# spanning-tree mode [rstp | stp]

Use the **spanning-tree mode** command to choose a spanning-tree mode of operation.

# **Syntax Description**

rstp	Enables rapid spanning-tree protocol.
stp	Enables spanning-tree protocol.

# **Default Values**

By default, this is set to rstp.

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example sets the spanning-tree mode to rapid spanning-tree protocol:

(config)#spanning-tree mode rstp

# spanning-tree pathcost method [short | long]

Use the **spanning-tree pathcost** command to select a short or long pathcost method used by the spanning-tree protocol.

# **Syntax Description**

short	Choose a short pathcost method.
long	Choose a long pathcost method.

#### **Default Values**

By default, this is set to short.

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example designates the spanning-tree protocol to use a long pathcost method:

(config)#spanning-tree pathcost method long

# spanning-tree priority <value>

Use the **spanning-tree priority** command to set the priority for spanning-tree interfaces. The lower the priority value, the higher the likelihood the configured spanning-tree interface will be the root for the bridge group. To return to the default bridge priority value, use the **no** version of this command.

# **Syntax Description**

<value></value>	Priority value for the bridge interface. Configuring this value to a low number increases the interface's chance of being the root. Therefore, the maximum priority level would be 0. Range: 0-65535.
<b>5</b> 6 1434 1	

#### **Default Values**

<value> 32768

#### **Command Modes**

(config)# Global Configuration Mode required

# **Usage Examples**

The following example sets **spanning-tree priority** to the maximum level:

(config)#spanning-tree priority 0

# username <username> password <password>

Use this command to configure the username and password to use for all protocols requiring a username-based authentication system including FTP server authentication, line (login local-user list), and HTTP access.

# **Syntax Description**

<username></username>	Alphanumerical string up to 30 characters in length (the username is case-sensitive)
<password></password>	Alphanumerical string up to 30 characters in length (the username is case-sensitive)

#### **Default Values**

By default, there is no established username and password.

### **Command Modes**

(config)# Global Configuration	Mode required
--------------------------------	---------------

#### **Functional Notes**

All users defined using the **username/password** command are valid for access to the unit using the **login local-userlist** command.

# **Usage Examples**

The following example creates a username of **procurve** with password **procurve**:

(config)#username procurve password procurve

# **DHCP POOL COMMAND SET**

To activate the DHCP Pool, enter the **ip dhcp-server pool** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#ip dhcp-server pool MyPool
Router(config-dhcp)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924 do on page 928 end on page 929 exit on page 930
```

All other commands for this command set are described in this section in alphabetical order.

```
client-identifier <identifier> on page 356
client-name <name> on page 358
default-router <address> <secondary> on page 359
default-router <address> <secondary> on page 359
default-router <address> <secondary> on page 359
domain-name <domain> on page 361
hardware-address <hardware-address> <type> on page 362
host <address> [<subnet mask> or  or prefix length>] on page 364
lease <days> <hours> <minutes> on page 365
netbios-name-server <address> <secondary> on page 366
netbios-node-type <type> on page 367
network <address> [<subnet mask> or  or  or  prefix length>] on page 368
ntp-server <ip address> on page 369
option <option value> [ascii | hex | ip] <value> on page 370
tftp-server <server> on page 371
timezone-offset <offset> on page 372
```

### client-identifier <identifier>

Use the **client-identifier** command to specify a unique identifier (in dotted hexadecimal notation) for a Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to remove a configured client-identifier.

### **Syntax Description**

#### <identifier>

Specify a custom client-identifier using a text string (that is converted to a hexadecimal equivalent) or 7 to 28 hexadecimal numbers (with colon delimiters).

OR

Specify the hexadecimal MAC address including a hexadecimal number added to the front of the MAC address to identify the media type.

For example, specifying the **client-identifier** for a MAC address of d217.0491.1150 defines the client identifier as **01:d2:17:04:91:11:50** (where 01 defines the media type as Ethernet).

For example, a custom client identifier of **0f:ff:ff:ff:ff:51:04:99:a1** may be entered using the *<identifier>* option.

#### **Default Values**

#### client-id

Optional. By default, the client identifier is populated using the following formula:

TYPE: INTERFACE SPECIFIC INFO: MAC ADDRESS

Where TYPE specifies the media type in the form of one hexadecimal byte (refer to hardware-address <hardware-address> <type> on page 362 for a detailed listing of media types) and the MAC ADDRESS is the Media Access Control (MAC) address assigned to the first Ethernet interface in the unit in the form of six hexadecimal bytes. (For units with a single Ethernet interface, the MAC ADDRESS assigned to Ethernet 0/1 is used in this field).

INTERFACE SPECIFIC INFO is only used for Frame Relay interfaces and can be determined using the following:

FR PORT#: Q.922 ADDRESS

Where the FR\_PORT# specifies the label assigned to the virtual Frame Relay interface using four hexadecimal bytes. For example, a virtual Frame Relay interface labeled 1 would have a FR\_PORT# of 00:00:00:01.

The Q.922 ADDRESS field is populated using the following:

8	1	6	5	4	3	2	1
DLCI (high order)			C/R	EA			
DL	CI (	lowe	r)	FECN	BECN	DE	EA

Where the FECN, BECN, C/R, DE, and high order EA bits are assumed to be 0, and the lower order extended address (EA) bit is set to 1.

The following list provides a few example DLCIs and associated Q.922 addresses:

DLCI (decimal) / Q.922 address (hex)

16 / 0x0401

50 / 0x0C21

60 / 0x0CC1

70 / 0x1061

80 / 0x1401

#### **Command Modes**

(config-dhcp)#

**DHCP Pool** 

#### **Functional Notes**

DHCP clients use client-identifiers in place of hardware addresses. To create the client-identifier, begin with the two-digit numerical code representing the media type and append the client's MAC address. For example, a Microsoft client with an Ethernet (01) MAC address d2:17:04:91:11:50 uses a client-identifier of 01:d2:17:04:91:11:50.

#### **Usage Examples**

The following example specifies the client-identifier for a Microsoft client with an Ethernet MAC address of d217.0491.1150:

(config)#ip dhcp-server pool Microsoft\_Clients (config-dhcp)#client-identifier 01:d2:17:04:91:11:50

# client-name <name>

Use the **client-name** command to specify the name of a Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to remove the configured client name.

# **Syntax Description**

<name></name>	Alphanumeric string (up to 32 characters in length) used to identify the DHCP
	client (example is <b>client1</b> ).

**Note** The specified client name should not contain the domain name.

#### **Default Values**

By default, there are no specified client names.

#### **Command Modes**

(config-dhcp)# DHCP Pool

# **Usage Examples**

The following example specifies a client name of myclient:

(config)#ip dhcp-server pool MyPool (config-dhcp)#client-name myclient

# default-router <address> <secondary>

Use the **default-router** command to specify the default primary and secondary routers to use for the Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to remove the configured router.

# **Syntax Description**

<address></address>	Specifies the address (in dotted decimal notation) of the preferred router on the client's subnet (example: 192.22.4.254).
<secondary></secondary>	Optional. Specifies the address (in dotted decimal notation) of the second preferred router on the client's subnet (example: 192.22.4.253).

#### **Default Values**

By default, there are no specified default routers.

#### **Command Modes**

(config-dhcp)# DHCP Pool

#### **Functional Notes**

When specifying a router to use as the primary/secondary preferred router, verify that the listed router is on the same subnet as the DHCP client. The Secure Router OS allows a designation for two routers, listed in order of precedence.

### **Usage Examples**

The following example configures a default router with address **192.22.4.253** and a secondary router with address **192.22.4.254**:

(config)#ip dhcp-server pool MyPool (config-dhcp)#default-router 192.22.4.253 192.22.4.254

# dns-server <address> <secondary>

Use the **dns-server** command to specify the default primary and secondary Domain Name System (DNS) servers to use for the Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to remove the configured DNS server.

# **Syntax Description**

<address></address>	Specifies the address (in dotted decimal notation) of the preferred DNS server on the network (example: 192.72.4.254).
<secondary></secondary>	Optional. Specifies the address (in dotted decimal notation) of the second preferred DNS server on the network (example: 192.100.4.253).

#### **Default Values**

By default, there are no specified default DNS servers.

### **Command Modes**

(config-dhcp)# DHCP Pool

# **Usage Examples**

The following example specifies a default DNS server with address **192.72.3.254** and a secondary DNS server with address **192.100.4.253**:

(config)#ip dhcp-server pool MyPool (config-dhcp)#dns-server 192.72.3.254 192.100.4.253

## domain-name <domain>

Use the **domain-name** command to specify the domain name for the Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to remove the configured domain name.

### **Syntax Description**

<name>

Alphanumeric string (up to 32 characters in length) used to identify the DHCP client.

## **Default Values**

By default, there are no specified domain-names.

#### **Command Modes**

(config-dhcp)#

**DHCP Pool** 

## **Usage Examples**

The following example specifies a domain name of **procurve.com**:

(config)#ip dhcp-server pool MyPool (config-dhcp)#domain-name procurve.com

# hardware-address < hardware-address > < type>

Use the **hardware-address** command to specify the name of a Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to remove the configured client name.

## **Syntax Description**

Syntax Description		
<hardware-address></hardware-address>	•	e hardware address (in hexadecimal notation with colon delimiters) of d router on the client's subnet (example d2:17:04:91:11:50).
<type></type>	Optional. Sp	pecifies the hardware protocol of the DHCP client.
	The hardwa	re type field can be entered as follows:
ethernet		es standard Ethernet networks.
	•	
ieee802	Specifie	es IEEE 802 standard networks.
<1-21>	Enter o	ne of the hardware types listed in RFC 1700.
	The val	id hardware types are as follows:
	1	10 Mb Ethernet
	2	Experimental 3 Mb Ethernet
	3	Amateur Radio AX.25
	4	Proteon ProNET Token Ring
	5	Chaos
	6	IEEE 802 Networks
	7	ARCNET
	8	Hyperchannel
	9	Lanstar
	10	Autonet Short Address
	11	LocalTalk
	12	LocalNet (IBM PCNet or SYTEK LocalNet)
	13 14	Ultra link SMDS
	15	Frame Relay
	16	Asynchronous Transmission Mode (ATM)
	17	HDLC
	18	Fibre Channel
	19	Asynchronous Transmission Mode (ATM)
	20	Serial Line
	21	Asynchronous Transmission Mode (ATM)
		, ,

## **Default Values**

<type> 1 - 10 Mb Ethernet

### **Command Modes**

(config-dhcp)# DHCP Pool

# **Usage Examples**

The following example specifies an Ethernet client with a MAC address of ae:11:54:60:99:10:

(config)#ip dhcp-server pool MyPool (config-dhcp)#hardware-address ae:11:54:60:99:10 Ethernet

# host <address> [<subnet mask> or <prefix length>]

Use the **host** command to specify the IP address and subnet mask for a manual binding to a Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to remove the configured client address.

## **Syntax Description**

<address></address>	Specifies the IP address (in dotted decimal notation) for a manual binding to a DHCP client.
<subnet mask=""></subnet>	Optional. Specifies the network mask (subnet) for a manual binding to a DHCP client.
	If the subnet mask is left unspecified, the DHCP server examines its address pools to obtain an appropriate mask. If no valid mask is found in the address pools, the DHCP server uses the Class A, B, or C natural mask.
<pre><prefix length=""></prefix></pre>	Optional. Alternately, the prefix length may be used to specify the number of bits that comprise the network address. The prefix length must be preceded by a forward slash ( / ). For example, to specify an IP address with a subnet mask of 255.255.0.0, enter <b>/16</b> after the address.

### **Default Values**

By default, there are no specified host addresses.

#### **Command Modes**

(config-dhcp)# DHCP Pool

## **Usage Examples**

The following examples show two different ways to specify a client with IP address **12.200.5.99** and a 21-bit subnet mask:

(config)#ip dhcp-server pool MyPool (config-dhcp)#host 12.200.5.99 255.255.248.0

or

(config)#ip dhcp-server pool MyPool (config-dhcp)#host 12.200.5.99 /21

# lease <days> <hours> <minutes>

Use the **lease** command to specify the duration of the lease for an IP address assigned to a Dynamic Host Configuration Protocol (DHCP) client. Use the **no** form of this command to return to the default lease value.

## **Syntax Description**

<days></days>	Specifies the duration of the IP address lease in days.
<hours></hours>	Optional. Specifies the number of hours in a lease. You may only enter a value in the hours field if the days field is specified.
<minutes></minutes>	Optional. Specifies the number of minutes in a lease. You may only enter a value in the minutes field if the days and hours fields are specified.

### **Default Values**

By default, an IP address lease is one day.

## **Command Modes**

(config-dhcp)# DHCP Pool

### **Usage Examples**

The following example specifies a lease of **2 days**: (config)**#ip dhcp-server pool MyPool** (config-dhcp)**#lease 2** 

The following example specifies a lease of 1 hour: (config)#ip dhcp-server pool MyPool (config-dhcp)#lease 0 1

The following example specifies a lease of **30 minutes**: (config)**#ip dhcp-server pool MyPool** (config-dhcp)**#lease 0 0 30** 

# netbios-name-server <address> <secondary>

Use the **netbios-name-server** command to specify the primary and secondary NetBIOS Windows Internet Naming Service (WINS) name servers available for use by the Dynamic Host Configuration Protocol (DHCP) clients. Use the **no** form of this command to remove a configured NetBIOS name server.

## **Syntax Description**

<address></address>	Specifies the address (in dotted decimal notation) of the preferred NetBIOS WINS name server on the network (example: 192.72.4.254).
<secondary></secondary>	Optional. Specifies the address (in dotted decimal notation) of the second preferred NetBIOS WINS name server on the network (example: 192.100.4.253).

#### **Default Values**

By default, there are no configured NetBIOS WINS name servers.

#### **Command Modes**

(config-dhcp)# DHCP Pool

## **Usage Examples**

The following example specifies a primary NetBIOS WINS name server with an IP address of **172.45.6.99** and a secondary with an IP address of **172.45.8.15**:

(config)#ip dhcp-server pool MyPool (config-dhcp)#netbios-name-server 172.45.6.99 172.45.8.15

# netbios-node-type <type>

Use the **netbios-node-type** command to specify the type of NetBIOS node used with Dynamic Host Configuration Protocol (DHCP) clients. Use the **no** form of this command to remove a configured NetBIOS node type.

### **Syntax Description**

<type>

Specifies the NetBIOS node type used with DHCP clients.

Valid node types are as follows:

b-node (1) - Broadcast node

p-node (2) - Peer-to-Peer node

m-node (4) - Mixed node

h-node (8) - Hybrid node (Recommended)

Alternately, the node type can be specified using the numerical value listed next to the nodes above (valid range: 1 to 8).

## **Default Values**

<type>

h-node (8) - Hybrid node

### **Command Modes**

(config-dhcp)#

**DHCP Pool** 

## **Usage Examples**

The following example specifies a client's NetBIOS node type as h-node:

(config)#ip dhcp-server pool MyPool (config-dhcp)#netbios-node-type h-node

Alternately, the following also specifies the client's NetBIOS node type as **h-node**:

(config-dhcp)#netbios-node-type 8

# network <address> [<subnet mask> or <prefix length>]

Use the **network** command to specify the subnet number and mask for an Secure Router OS Dynamic Host Configuration Protocol (DHCP) server address pool. Use the **no** form of this command to remove a configured subnet.

# **Syntax Description**

<ip address=""></ip>	Specifies the IP address (in dotted decimal notation) of the DHCP address pool.
<subnet mask=""></subnet>	Optional. Specifies the network mask (subnet) for the address pool. If the subnet mask is left unspecified, the DHCP server uses the Class A, B, or C natural mask.
<prefix length=""></prefix>	Optional. Alternately, the prefix length may be used to specify the number of bits that comprise the network address. The prefix length must be preceded by a forward slash ( / ). For example, to specify an IP address with a subnet mask of 255.255.0.0, enter /16 after the address.

#### **Default Values**

By default, there are no configured DHCP address pools.

### **Command Modes**

Any Configuration Mode

## **Usage Examples**

The following examples show two different ways to configure an address pool subnet of **192.34.0.0** with a 16-bit subnet mask:

(config)#ip dhcp-server pool MyPool (config-dhcp)#network 192.34.0.0 255.255.0.0

or

(config)#ip dhcp-server pool MyPool (config-dhcp)#network 192.34.0.0 /16

# ntp-server <ip address>

Use the **ntp-server** command to specify the name of the Network Time Protocol (NTP) server published to the client.

## **Syntax Description**

<ip address>

Specifies the IP address of the NTP server.

## **Default Values**

By default, no NTP server is defined.

### **Command Modes**

(config-dhcp)#

**DHCP Pool** 

## **Usage Examples**

The following example specifies the IP address of the NTP server:

(config)#ip dhcp-server pool MyPool (config-dhcp)#ntp-server 192.168.1.1

# option <option value> [ascii | hex | ip] <value>

Use the **option** command to describe a generic DHCP option to be published to the client. The user may specify any number of generic options to be published to the client.

### **Syntax Description**

<option value> Specifies the value of the generic DHCP option published to the client.

Range: 0 to 255.

**ascii** Specifies the DHCP option information in ascii format.

**hex** Specifies the DHCP option information in hexidecimal format.

**ip** Specifies the DHCP option information in IP format.

<value> Specifies the ASCII, hexidecimal, or IP value. The value for ascii is simple text.

The value for hex is an 8-digit hexidecimal number (32 bit). The value for ip is a

standard IP address in the format A.B.C.D.

#### **Default Values**

No default value necessary for this command.

### **Command Modes**

(config-dhcp)# DHCP Pool

## **Usage Examples**

The following example publishes DHCP options to the client:

(config)#ip dhcp-server pool MyPool (config-dhcp)#option 100 ascii ascii\_value (config-dhcp)#option 101 hex AB458E80 (config-dhcp)#option 102 ip 192.168.1.1

# tftp-server <server>

Use the **tftp-server** command to specify the IP address or DNS name of the TFTP server published to the client.

## **Syntax Description**

<server>

Specifies the DNS name or dotted notation IP address of the server.

### **Default Values**

By default, no tftp server is defined.

### **Command Modes**

(config-dhcp)#

**DHCP Pool** 

## **Usage Examples**

The following example specifies the IP address of the TFTP server:

(config)#ip dhcp-server pool MyPool (config-dhcp)#tftp-server 192.168.1.1

The following example specifies the DNS name of the TFTP server:

(config)#ip dhcp-server pool MyPool (config-dhcp)#tftp-server MyServer.procurve.com

## timezone-offset <offset>

Use the **timezone-offset** command to specify the timezone adjustment (in hours) published to the client.

### **Syntax Description**

<offset>

Specifies the timezone adjustment (in hours) published to the client. Use an integer from -12 to 12.

### **Default Values**

No default value necessary for this command.

#### **Command Modes**

(config-dhcp)#

**DHCP Pool** 

## **Usage Examples**

The following example sets the timezone adjustment for the client to -3 hours. For example, if the server time is configured for eastern time and the client is configured for Pacific time, you can set the client timezone adjustment to -3 hours:

(config)#ip dhcp-server pool MyPool (config-dhcp)#timezone-offset -3

# **IKE POLICY COMMAND SET**

To activate the IKE Policy , enter the **crypto ike policy** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#crypto ike policy 1
Router(config-ike)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
attribute <policynumber> on page 374
client authentication host on page 375
client authentication server list listname> on page 377
client configuration pool <poolname> on page 378
initiate [main | aggressive] on page 379
local-id [address | asn1-dn | fqdn | user-fqdn] <ipaddress or name> on page 380
nat-traversal <version> [allow | disable | force] on page 382
peer [<ip address> | any] on page 383
respond [main | aggressive | anymode] on page 385
```

Note

For VPN configuration example scripts, refer to the **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

# attribute <policynumber>

Use the **attribute** command to define attributes for the associated IKE policy. Multiple attributes can be created for a single IKE policy. Once you enter this command, you are in the IKE Policy Attribute. Refer to *IKE Policy Attributes Command Set* on page 386 for more information.

### **Syntax Description**

<pol><policynumber>

Assign a number (range: 1-65535) to the attribute policy. The number is the attribute's priority number and specifies the order in which the resulting VPN proposals get sent to the far-end.

This command takes you to the **(config-ike-attribute)#** prompt. From here, you can configure the settings for the attribute as outlined in the section *IKE Policy Attributes Command Set* on page 386.

#### **Default Values**

By default, no attribute is defined.

#### **Command Modes**

(config-ike)#

**IKE Policy Configuration Mode** 

### **Functional Notes**

Multiple attributes on an IKE policy are ordered by number (with the lowest number representing the highest priority).

### **Usage Examples**

The following example defines a policy attribute (10) and takes you into the IKE Policy Attributes :

(config-ike)#attribute 10 (config-ike-attribute)#

## client authentication host

Use the **client authentication host** command to enable the unit to act as an Xauth host when this IKE policy is negotiated with a peer.

Variations of this command include the following:

client authentication host username <username>
client authentication host username <username> password <word>
client authentication host username <username> password <word> passphrase <phrase>

### **Syntax Description**

username <username> Enter the value sent via Xauth as the username.
 password <word> Enter the value sent via Xauth as the password.
 passphrase <phrase> Optional. Enter the value sent via Xauth as the passphrase. This is only used with

authentication type OTP (one time password).

#### **Default Values**

By default, if this command is not present in the IKE policy the unit does not act as an Xauth host.

### **Command Modes**

(config-ike)# IKE Policy Configuration Mode

#### **Functional Notes**

The specified credentials are programmed into the unit and there is no prompt for entering values real time. Therefore, schemes requiring real time input or additional responses (e.g., SecureID) are not supported. The **client authentication host** command and the **client authentication server** commands are mutually exclusive. See *client authentication server list < listname>* on page 377 for more information.

### **Usage Examples**

The following example specifies the login credentials to be sent:

(config-ike)#client authentication host username jsmith password password1 passphrase phrase

# client authentication host xauth-type [generic | otp | radius]

Use the **client authentication host xauth-type** command to allow the user to specify the Xauth authentication type if a type other than **generic** is desired.

### **Syntax Description**

generic	Generic authentication type
otp	OTP authentication type
radius	RADIUS authentication type

### **Default Values**

By default, this is set to generic.

## **Command Modes**

(config-ike)# IKE Policy Configuration Mode

#### **Functional Notes**

This command is used along with the **client authentication host username**. See *client configuration pool* <*poolname*> on page 378 for more information. When acting as an Xauth host, this command allows the user to specify the Xauth authentication type if a type other than generic is desired.

## **Usage Examples**

The following example sets the Xauth type to radius:

(config-ike)#client authentication host xauth-type radius

## client authentication server list

Use the **client authentication server list** command to enable the unit to act as an Xauth server (edge device).

### **Syntax Description**

stname>

Specifies the named list created with the **aaa authentication login** command.

#### **Default Values**

By default, the router does not act as an Xauth server and extended authentication is not performed.

### **Command Modes**

(config-ike)#

**IKE Policy Configuration Mode** 

#### **Functional Notes**

When this IKE policy is negotiated and the peer has indicated Xauth via the IKE authentication method and/or the Xauth vendor ID, this command allows the unit to perform as an Xauth server (edge device). The specified AAA login method is used to identify the location of the user authentication database. The **client authentication host** and the **client authentication server** commands are mutually exclusive. See *client configuration pool* < poolname > on page 378 for more information.

## **Usage Examples**

The following example enables Xauth as an Xauth server and specifies which AAA method list to use in locating the user database:

(config-ike)#client authentication server list clientusers

# client configuration pool oolname>

Use the **client configuration pool** command to configure the Secure Router OS to perform as mode-config server (edge device) when an IKE policy is negotiated.

Variations of this command include the following:

### **Syntax Description**

<poolname>

The pool from which to obtain parameters to assign to the client.

#### **Default Values**

By default, if this command is not present in the IKE policy, the device allocates mode-config IP addresses, DNS server addresses, and NetBIOS name server addresses, and mode-config is not performed.

### **Command Modes**

(config-ike)#

**IKE Policy Configuration Mode** 

#### **Functional Notes**

This command ties an existing client configuration pool to an IKE policy.

### **Usage Examples**

The following example ties the **ConfigPool1** configuration pool to this IKE policy: (config-ike)#client configuration pool ConfigPool

# initiate [main | aggressive]

Use the **initiate** command to allow the IKE policy to initiate negotiation (in main mode or aggressive mode) with peers. Use the **no** form of this command to allow the policy to respond only.

## **Syntax Description**

main	Specify to initiate using main mode. Main mode requires that each end of the VPN tunnel has a static WAN IP address. Main mode is more secure than aggressive mode because more of the main mode negotiations are encrypted.
aggressive	Specify to initiate using aggressive mode. Aggressive mode can be used when one end of the VPN tunnel has a dynamically assigned address. The side with the dynamic address has to be the initiator of the traffic and tunnel. The side with the static address has to be the responder.

### **Default Values**

By default, initiate in main mode is enabled.

#### **Command Modes**

(config-ike)# IKE Policy Configuration Mode

## **Functional Notes**

By using the **initiate** and **respond** commands, you can configure the IKE policy to initiate and respond, initiate only, or respond only. It is an error if you have both **initiate** and **respond** disabled.

## **Usage Examples (Continued)**

The following example enables the Secure Router OS device to initiate IKE negotiation in main mode:

(config-ike)#initiate main

# local-id [address | asn1-dn | fqdn | user-fqdn] <ipaddress or name>

Use the **local-id** command to set the local ID for the IKE policy. This setting overrides the system local ID setting (set in the Global using the **crypto ike local-id address** command).

### **Syntax Description**

address <ipaddress> Specifies a remote ID of IPv4 type.

asn1-dn <name> Specifies an Abstract Syntax Notation Distinguished Name as the remote ID

(enter this value in LDAP format).

**fqdn** <name> Specifies a fully qualified domain name as the remote ID.

user-fqdn <name> Specifies a user fully qualified domain name or email address (e.g.,

user1@hp.com) as the remote ID.

#### **Default Values**

By default, local-id is not defined.

#### **Command Modes**

(config-ike)# IKE Policy Configuration Mode

#### **Functional Notes**

The local-id for a particular IKE policy can be set in two ways. The first (default) method is to use the global system command:

## (config)#crypto ike local-id address

This command, which by default is executed on start-up, makes the local-id of an IKE policy equal to the IPv4 address of the interface on which an IKE negotiation is occurring. This is particularly useful for products that could have multiple public interfaces.

The second method is to use the IKE policy command: (config-ike)#local-id [address | fqdn | user-fqdn] <ipaddress or fqdn>

This policy-specific command allows you to manually set the local-id for an IKE policy on a per-policy basis. You can use both methods simultaneously in the product. Several IKE policies can be created, some of which use the default system setting of the IPv4 address of the public interface. Others can be set to override this system setting and manually configure a local-id specific to those policies. When a new IKE policy is created, they default to **no local-id**. This allows the system local-id setting to be applied to the policy.

# **Usage Examples**

The following example sets the local ID of this IKE policy to the IPv4 address 63.97.45.57:

(config-ike)#local-id address 63.97.45.57

# nat-traversal <version> [allow | disable | force]

Use the **nat-traversal** command to allow, force, or disable NAT traversal version 1 and 2 on a specific Ike policy.

## **Syntax Description**

<version> Enter v1 or v2 to select the NAT traversal version.

allowSets the Ike policy to allow the specified NAT traversal version.disableSets the Ike policy to disable the specified NAT traversal version.forceSets the Ike policy to force the specified NAT traversal version.

### **Default Values**

The defaults for this command are nat-traversal v1 allow and nat-traversal v2 allow.

### **Command Modes**

(config-ike)# Ike Policy Configuration Mode

### **Usage Examples**

The following example disables version 2 on lke policy 1:

(config)#crypto ike policy 1 (config-ike)#nat-traversal v2 disable

# peer [<ip address> | any]

Use the **peer** command to enter the IP address of the peer device. Repeat this command for multiple peers. Use the **any** keyword if you want to set up a policy that will initiate or respond to any peer.

### **Syntax Description**

<ip address> Enter a peer IP address.

**any** Allow any peer to connect to this IKE policy.

#### **Default Values**

There are no default settings for this command.

#### **Command Modes**

(config-ike)# IKE Policy Configuration Mode

#### **Functional Notes**

An IKE policy is incomplete unless one of the peer commands is specified. Only one IKE policy can be configured with **peer any**.

#### **Usage Examples**

The following example sets multiple peers on an IKE policy for an initiate and respond policy using pre-shared secret, des, md5, and Diffie-Hellman group 1:

(config)#crypto ike policy 100

(config-ike)#peer 63.97.45.57

(config-ike)#peer 63.105.15.129

(config-ike)#peer 192.168.1.3

(config-ike)#respond anymode

(config-ike)#initiate main

The following example sets up a policy allowing any peer to initiate using pre-shared secret, des, md5, and Diffie-Hellman group 1.

(config)#crypto ike policy 100

(config-ike)#peer any

(config-ike)#respond anymode

(config-ike)#initiate main

## **Technology Review**

IKE policies must have a peer address associated with them to allow certain peers to negotiate with the product. This is a problem when you have "roaming" users (those who obtain their IP address using DHCP or some other dynamic means). To allow for "roaming" users, the IKE policy can be set up with **peer any** to allow any peer to negotiate with the product. There can only be one **peer any** policy in the running configuration.

# respond [main | aggressive | anymode]

Use the **respond** command to allow the IKE policy to respond to negotiations by a peer. Use the **no** form of this command to allow the policy to only initiate negotiations.

### **Syntax Description**

**main** Specify to respond to only main mode.

**aggressive** Specify to respond to only aggressive mode.

**anymode** Specify to respond to any mode.

#### **Default Values**

By default, respond to any mode is enabled.

## **Command Modes**

(config-ike)# IKE Policy Configuration Mode

#### **Functional Notes**

By using the **initiate** and **respond** commands, you can configure the IKE policy to initiate and respond, initiate only, or respond only. It is an error if you have both **initiate** and **respond** disabled.

## **Usage Examples**

The following example configures the router to initiate and respond to IKE negotiations:

(config-ike)#respond anymode (config-ike)#initiate main

# **IKE POLICY ATTRIBUTES COMMAND SET**

To activate the IKE Policy Attributes, enter the **attribute** command at the IKE Policy prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#crypto ike policy 1
Router(config-ike)#attribute 10
Router(config-ike-attribute)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
authentication [dss-sig | pre-share | rsa-sig] on page 387
encryption [aes-xxx-cbc | des | 3des] on page 388
group [1 | 2] on page 389
hash [md5| sha] on page 390
lifetime <seconds> on page 391
```

Note

For VPN configuration example scripts, refer to the **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

# authentication [dss-sig | pre-share | rsa-sig]

Use the **authentication** command to configure this IKE policy's use of pre-shared secrets and signed certificates during IKE negotiation.

## **Syntax Description**

dss-sig	Specify to use DSS-signed certificates during IKE negotiation to validate the peer.
pre-share	Specify the use of pre-shared secrets during IKE negotiation to validate the peer.
rsa-sig	Specify to use RSA-signed certificates during IKE negotiation to validate the peer.

### **Default Values**

By default, this command is enabled.

## **Command Modes**

(config-ike-attribute)# IKE Policy Attribute Configuration Mode

## **Functional Notes**

Both sides must share the same pre-shared secret in order for the negotiation to be successful.

## **Usage Example**

The following example enables pre-shared secrets for this IKE policy:

(config-ike-attribute)#authentication pre-share

# encryption [aes-xxx-cbc | des | 3des]

Use the **encryption** command to specify which encryption algorithm this IKE policy will use to transmit data over the IKE-generated SA.

## **Syntax Description**

100 1	01
aes-128-cbc	Choose the aes-128-cbc encryption algorithm.
aes-192-cbc	Choose the aes-192-cbc encryption algorithm.
aes-256-cbc	Choose the aes-256-cbc encryption algorithm.
des	Choose the des encryption algorithm.
3des	Choose the 3des encryption algorithm.

## **Default Values**

By default, encryption is set to des.

## **Command Modes**

(config-ike-attribute)# IKE Policy Attribute Configuration Mode

## **Usage Examples (Continued)**

The following example selects 3des as the encryption algorithm for this IKE policy:

(config-ike-attribute)#encryption 3des

# group [1 | 2]

Use the **group** command to specify the Diffie-Hellman group (1 or 2) to be used by this IKE policy to generate the keys (which are then used to create the IPSec SA).

### **Syntax Description**

1	768-bit mod P
2	1024-bit mod P

#### **Default Values**

By default, group is set to 1.

#### **Command Modes**

(config-ike-attribute)# IKE Policy Attribute Configuration Mode

### **Functional Notes**

The local IKE policy and the peer IKE policy must have matching group settings in order for negotiation to be successful.

## **Usage Examples**

The following example sets this IKE policy to use Diffie-Hellman group 2:

(config-ike-attribute)#group 2

# hash [md5| sha]

Use the **hash** command to specify the hash algorithm to be used to authenticate the data transmitted over the IKE SA.

## **Syntax Description**

md5	Choose the md5 hash algorithm.
sha	Choose the sha hash algorithm.

### **Default Values**

By default, hash is set to sha.

### **Command Modes**

(config-ike-attribute)# IKE Policy Attribute Configuration Mode

## **Usage Examples**

The following example specifies **md5** as the hash algorithm:

(config-ike-attribute)#hash md5

## lifetime <seconds>

Use the **lifetime** command to specify how long an IKE SA is valid before expiring.

## **Syntax Description**

<seconds>

Specify how many seconds an IKE SA will last before expiring.

### **Default Values**

By default, lifetime is set to 28,800 seconds.

## **Command Modes**

(config-ike-attribute)# IKE Policy Attribute Configuration Mode

## **Usage Examples**

The following example sets a lifetime of two hours:

(config-ike-attribute)#lifetime 7200

# **IKE CLIENT COMMAND SET**

To activate the IKE Client, enter the **crypto ike client** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#crypto ike client configuration pool ConfigPool1
Router(config-ike-client-pool)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
dns-server <address1> <address2> on page 393
ip-range <start ip> <end ip> on page 394
netbios-name-server <address1> <address2> on page 395
```

Note

For VPN configuration example scripts, refer to the **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

## dns-server <address1> <address2>

Use the **dns-server** command to specify the DNS server address(es) to assign to a client.

## **Syntax Description**

<address1></address1>	The first DNS server address to assign.
<address2></address2>	Optional. The second DNS server address to assign.

### **Default Values**

By default, no DNS server address is defined.

### **Command Modes**

(config-ike-client-pool)# IKE Client Configuration Mode

## **Usage Examples**

The following example defines two DNS server addresses for this configuration pool:

(config-ike-client-pool)#dns-server 172.1.17.1 172.1.17.3

# ip-range <start ip> <end ip>

Use the **ip-range** command to specify the range of addresses from which the router draws when assigning an IP address to a client.

## **Syntax Description**

<start ip=""></start>	The first IP address in the range for this pool.
<end ip=""></end>	The last IP address in the range for this pool.

## **Default Values**

By default, no IP address range is defined.

### **Command Modes**

(config-ike-client-pool)# IKE Client Configuration Mode

## **Usage Examples**

The following example defines an IP address range for this configuration pool:

(config-ike-client-pool)#ip-range 172.1.1.1 172.1.1.25

## netbios-name-server <address1> <address2>

Use the **netbios-name-server** command to specify the NetBIOS Windows Internet Naming Service (WINS) name servers to assign to a client.

## **Syntax Description**

<address1></address1>	The first WINs server address to assign.
<address2></address2>	The second WINs server address to assign.

#### **Default Values**

By default, no WINs server address is defined.

#### **Command Modes**

(config-ike-client-pool)# IKE Client Configuration Mode

## **Usage Examples**

The following example defines two WINs server addresses for this configuration pool:

(config-ike-client-pool)#netbios-name-server 172.1.17.1 172.1.17.25

# CRYPTO MAP IKE COMMAND SET

To activate the Crypto Map IKE, enter a valid version of the **crypto map ipsec-ike** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#crypto map Map-Name 10 ipsec-ike
Router(config-crypto-map)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

ping <address> on page 931

show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
antireplay on page 397

ike-policy <policy number> on page 398

match address listname> on page 399

set peer <address> on page 401

set pfs [group1 | group2] on page 402

set security-association lifetime [kilobytes | seconds] <value> on page 403

set transform-set <setname1 - setname6> on page 404
```

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# antireplay

Use the **antireplay** command to enable antireplay sequence number checking for all security associations created on this crypto map. Use the **no** form of this command to disable.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, this command is enabled.

#### **Command Modes**

(config-crypto-map)# Crypto Map Configuration Mode (IKE or Manual)

# **Usage Examples**

The following example enables antireplay sequence checking on crypto map VPN 100:

(config)#crypto map VPN 100 ipsec-ike (config-crypto-map)#antireplay

# ike-policy <policy number>

Use the **ike-policy** command to ensure that only a specified IKE policy is used to establish the IPSec Tunnel. This prevents any mobile VPN policies from using IPSec policies that are configured for static VPN peer policies.

# **Syntax Description**

<policy number> Enter the policy number of the policy to assign to this crypto map.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config-crypto-map)# Crypto Map Configuration Mode (IKE or Manual)

# **Usage Examples**

The following example shows a typical crypto map configuration:

(config)#crypto ike policy 100
(config)#crypto map VPN 10 ipsec-ike
(config-crypto-map)#description "Remote Office"
(config-crypto-map)#match address VPN-10-vpn-selectors
(config-crypto-map)#set peer 10.22.17.13
(config-crypto-map)#set transform-set esp-3des-esp-md5-hmac
(config-crypto-map)#ike-policy 100

# match address </istname>

Use the **match address** command to assign an IP access-list to a crypto map definition. The access-list designates the IP packets to be encrypted by this crypto map. See *ip access-list extended < listname*> on page 250 for more information on creating access-lists.

# **Syntax Description**

stname>

Enter the name of the access-list you wish to assign to this crypto map.

#### **Default Values**

By default, no IP access-lists are defined.

#### **Command Modes**

(config-crypto-map)#

Crypto Map Configuration Mode (IKE or Manual)

# **Functional Notes**

Crypto map entries do not directly contain the selectors used to determine which data to secure. Instead, the crypto map entry refers to an access control list. An access control list (ACL) is assigned to the crypto map using the **match address** command. If no ACL is configured for a crypto map, then the entry is incomplete and will have no effect on the system.

The entries of the ACL used in a crypto map should be created with respect to traffic sent by the product. The source information must be the local product and the destination must be the peer.

Only extended access-lists can be used in crypto maps.

# **Usage Examples**

The following example shows setting up an ACL (called **NewList**) and then assigning the new list to a crypto map (called **NewMap**):

(config)#ip access-list extended NewList

Configuring New Extended ACL "NewList"

(config-ext-nacl)#exit (config)#crypto map NewMap 10 ipsec-ike (config-crypto-map)#match address NewList

# **Technology Review**

A crypto map entry is a single policy that describes how certain traffic is to be secured. There are two types of crypto map entries: ipsec-manual and ipsec-ike. Each entry is given an index, which is used to sort the ordered list.

When a non-secured packet arrives on an interface, the crypto map set associated with that interface is processed in order. If a crypto map entry matches the non-secured traffic, the traffic is discarded.

When a packet is to be transmitted on an interface, the crypto map set associated with that interface is processed in order. The first crypto map entry that matches the packet will be used to secure the packet. If a suitable SA exists, that is used for transmission. Otherwise, IKE is used to establish an SA with the peer. If no SA exists, and the crypto map entry is "respond only", the packet is discarded.

When a secured packet arrives on an interface, its SPI is used to look up an SA. If an SA does not exist, or if the packet fails any of the security checks (bad authentication, traffic does not match SA selectors, etc.), it is discarded. If all checks pass, the packet is forwarded normally.

# set peer <address>

Use the **set peer** command to set the IP address of the peer device. This must be set for multiple remote peers.

# **Syntax Description**

<address>

Enter the IP address of the peer device. If this is not configured, it implies responder only to any peer.

# **Default Values**

There are no default settings for this command.

#### **Command Modes**

(config-crypto-map)#

Crypto Map Configuration Mode (IKE or Manual)

# **Functional Notes**

If no peer IP addresses are configured, the entry will only be used to respond to IPSec requests; it cannot initiate the requests (since it doesn't know which IP address to send the packet to). If a single peer IP address is configured, the crypto map entry can be used to both initiate and respond to SAs.

The peer IP address is the public IP address of the device which will terminate the IPSec tunnel. If the peer IP address is not static, the product cannot initiate the VPN tunnel. By setting no peer IP address, the product can respond to an IPSec tunnel request in this case.

#### **Usage Examples**

The following example sets the peer IP address of 10.100.23.64:

(config-crypto-map)#set peer 10.100.23.64

# set pfs [group1 | group2]

Use the **set pfs** command to choose the type of perfect forward secrecy (if any) that will be required during IPSec negotiation of security associations for this crypto map. Use the **no** form of this command to require no PFS.

# **Syntax Description**

group1	IPSec is required to use Diffie-Hellman Group 1 (768-bit modulus) exchange during IPSec SA key generation.
group2	IPSec is required to use Diffie-Hellman Group 2 (1024-bit modulus) exchange during IPSec SA key generation

# **Default Values**

By default, no PFS will be used during IPSec SA key generation.

# **Command Modes**

(config-crypto-map)# Crypto Map IKE Configuration Mode

# **Functional Notes**

If left at the default setting, no perfect forward secrecy (PFS) will be used during IPSec SA key generation. If PFS is specified, then the specified Diffie-Hellman Group exchange will be used for the initial and all subsequent key generation, thus providing no data linkage between prior keys and future keys.

# **Usage Examples**

The following example specifies use of the Diffie-Hellman Group 1 exchange during IPSec SA key generation:

(config-crypto-map)#set pfs group 1

# set security-association lifetime [kilobytes | seconds] <value>

Use the **set security-association lifetime** command to define the lifetime (in kilobytes and/or seconds) of the IPSec SAs created by this crypto map.

# **Syntax Description**

kilobytes <value></value>	SA lifetime limit in kilobytes.
seconds <value></value>	SA lifetime limit in seconds.

#### **Default Values**

By default, security-association lifetime is set to 28,800 seconds and there is no default for the kilobytes lifetime.

#### **Command Modes**

(config-crypto-map)# Crypto Map IKE Configuration Mode

#### **Functional Notes**

Values can be entered for this command in both kilobytes and seconds. Whichever limit is reached first will end the security association.

# **Usage Examples**

The following example sets the SA lifetime to 300 kilobytes and 2 hours:

(config-crypto-map)#set security-association lifetime kilobytes 300 (config-crypto-map)#set security-association lifetime seconds 7200

# set transform-set <setname1 - setname6>

Use the **set transform-set** command to assign up to six transform-sets to a crypto map.

# **Syntax Description**

<setname></setname>	Assign up to six transform-sets to this crypto map by listing the set names,
	separated by a space.

#### **Default Values**

By default, there is no transform-set assigned to the crypto map.

#### **Command Modes**

(config-crypto-map)# Crypto Map Configuration Mode (IKE or Manual)

#### **Functional Notes**

Crypto map entries do not directly contain the transform configuration for securing data. Instead, the crypto map is associated with transform sets which contain specific security algorithms.

If no transform-set is configured for a crypto map, then the entry is incomplete and will have no effect on the system.

# **Usage Examples**

The following example first creates a transform-set (**Set1**) consisting of two security algorithms (up to three may be defined), and then assigns the transform-set to a crypto map (**Map1**):

(config)#crypto ipsec transform-set Set1 esp-3des esp-sha-hmac (cfg-crypto-trans)#exit (config)#crypto map Map1 1 ipsec-ike (config-crypto-map)#set transform-set Set1

# CRYPTO MAP MANUAL COMMAND SET

To activate the Crypto Map Manual, enter a valid version of the **crypto map ipsec-manual** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config) #crypto map Map-Name 10 ipsec-manual
Router(config-crypto-map)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
antireplay on page 406
ike-policy <policy number> on page 407
match address < listname > on page 408
set peer <address> on page 410
set session-key [inbound | outbound] on page 411
set transform-set < setname > on page 415
```

Note

# antireplay

Use the **antireplay** command to enable antireplay sequence number checking for all security associations created on this crypto map. Use the **no** form of this command to disable.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, this command is enabled.

# **Command Modes**

(config-crypto-map)# Crypto Map Configuration Mode (IKE or Manual)

# **Usage Examples**

The following example enables antireplay sequence checking on crypto map VPN 100:

(config)#crypto map VPN 100 ipsec-manual (config-crypto-map)#antireplay

# ike-policy <policy number>

Use the **ike-policy** command to ensure that only a specified IKE policy is used to establish the IPSec Tunnel. This prevents any mobile VPN policies from using IPSec policies that are configured for static VPN peer policies.

# **Syntax Description**

<policy number> Enter the policy number of the policy to assign to this crypto map.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config-crypto-map)# Crypto Map Configuration Mode (IKE or Manual)

# **Usage Examples**

The following example shows a typical crypto map configuration:

(config)#crypto ike policy 100
(config)#crypto map VPN 10 ipsec-manual
(config-crypto-map)#description "Remote Office"
(config-crypto-map)#match address VPN-10-vpn-selectors
(config-crypto-map)#set peer 10.22.17.13
(config-crypto-map)#set transform-set esp-3des-esp-md5-hmac
(config-crypto-map)#ike-policy 100

# match address </istname>

Use the **match address** command to assign an IP access-list to a crypto map definition. The access-list designates the IP packets to be encrypted by this crypto map. See *ip access-list extended < listname*> on page 250 for more information on creating access-lists.

# **Syntax Description**

stname>

Enter the name of the access-list you wish to assign to this crypto map.

#### **Default Values**

By default, no IP access-lists are defined.

#### **Command Modes**

(config-crypto-map)#

Crypto Map Configuration Mode (IKE or Manual)

#### **Functional Notes**

Crypto map entries do not directly contain the selectors used to determine which data to secure. Instead, the crypto map entry refers to an access control list. An access control list (ACL) is assigned to the crypto map using the **match address** command (see *crypto map* on page 232). If no ACL is configured for a crypto map, then the entry is incomplete and will have no effect on the system.

The entries of the ACL used in a crypto map should be created with respect to traffic sent by the product. The source information must be the local product, and the destination must be the peer.

Only extended access-lists can be used in crypto maps.

#### **Usage Examples**

The following example shows setting up an access-list (called **NewList**) and then assigning the new list to a crypto map (called **NewMap**):

(config)#ip access-list extended NewList

Configuring New Extended ACL "NewList"

(config-ext-nacl)#exit (config)#crypto map NewMap 10 ipsec-manual (config-crypto-map)#match address NewList

# **Technology Review**

A crypto map entry is a single policy that describes how certain traffic is to be secured. There are two types of crypto map entries: ipsec-manual and ipsec-ike. Each entry is given an index, which is used to sort the ordered list.

When a non-secured packet arrives on an interface, the crypto map set associated with that interface is processed in order. If a crypto map entry matches the non-secured traffic, the traffic is discarded.

When a packet is to be transmitted on an interface, the crypto map set associated with that interface is processed in order. The first crypto map entry that matches the packet will be used to secure the packet. If a suitable SA exists, that is used for transmission. Otherwise, IKE is used to establish an SA with the peer. If no SA exists, and the crypto map entry is "respond only", the packet is discarded.

When a secured packet arrives on an interface, its SPI is used to look up an SA. If an SA does not exist, or if the packet fails any of the security checks (bad authentication, traffic does not match SA selectors, etc.), it is discarded. If all checks pass, the packet is forwarded normally.

# set peer <address>

Use the **set peer** command to set the IP address of the peer device.

# **Syntax Description**

<address>

Enter the IP address of the peer device.

#### **Default Values**

There are no default settings for this command.

#### **Command Modes**

(config-crypto-map)#

Crypto Map Configuration Mode (IKE or Manual)

#### **Functional Notes**

If no peer IP address is configured, the manual crypto map is not valid and not complete. A peer IP address is required for manual crypto maps. To change the peer IP address, the **no set peer** command must be issued first; then the new peer IP address can be configured.

# **Usage Examples**

The following example sets the peer IP address of 10.100.23.64:

(config-crypto-map)#set peer 10.100.23.64

# set session-key [inbound | outbound]

Use the **set session-key** command to define the encryption and authentication keys for this crypto map.

Variations of this command include the following:

set session-key inbound ah <SPI> <keyvalue>
set session-key inbound esp <SPI> authenticator <keyvalue>
set session-key inbound esp <SPI> cipher <keyvalue>
set session-key inbound esp <SPI> cipher <keyvalue> authenticator <keyvalue>
set session-key outbound ah <SPI> <keyvalue>
set session-key outbound esp <SPI> authenticator <keyvalue>
set session-key outbound esp <SPI> cipher <keyvalue>
set session-key outbound esp <SPI> cipher <keyvalue>
set session-key outbound esp <SPI> cipher <keyvalue> authenticator <keyvalue>

# **Syntax Description**

inbound	Use this keyword to define encryption keys for inbound traffic.
outbound	Use this keyword to define encryption keys for outbound traffic.
ah <spi></spi>	Authentication header protocol.
esp <spi></spi>	Encapsulating security payload protocol.
cipher <keyvalue></keyvalue>	Specify encryption/decryption key.
authenticator <keyvalue></keyvalue>	Specify authentication key.

# **Default Values**

There are no default settings for this command.

# **Command Modes**

(config-crypto-map)# Crypto Map Manual Configuration Mode

#### **Functional Notes**

The inbound local SPI (security parameter index) must equal the outbound remote SPI. The outbound local SPI must equal the inbound remote SPI. The key values are the hexadecimal representations of the keys. They are not true ASCII strings. Therefore, a key of 3031323334353637 represents "01234567".

See the following table for key length requirements.

Algorithm	Minimum key length required
des	64-bits in length; 8 hexadecimal bytes
3des	192-bits in length; 24 hexadecimal bytes
AES-128-CBC	128-bits in length; 16 hexadecimal bytes

# **Functional Notes (Continued)**

AES-192-CBC	192-bits in length; 24 hexadecimal bytes
AES-256-CBC	256-bits in length; 32 hexadecimal bytes
md5	128-bits in length; 16 hexadecimal bytes
sha1	160-bits in length; 20 hexadecimal bytes

# **Technology Review**

The following example configures an Secure Router OS product for VPN using IPSec manual keys. This example assumes that the Secure Router OS product has been configured with a WAN IP Address of 63.97.45.57 on interface **ppp 1** and a LAN IP Address of 10.10.10.254 on interface **ethernet 0/1**. The Peer Private IP Subnet is 10.10.20.0.

For more detailed information on VPN configuration, refer to the *VPN Configuration Guide* located on the *ProCurve SROS Documentation CD* provided with your unit.

#### Step 1:

Enter the Global configuration mode (i.e., config terminal mode).

#### >enable

#### #configure terminal

#### Step 2:

Enable VPN support using the **ip crypto** command. This command allows crypto maps to be applied to interfaces, and enables the IKE server to listen for IKE negotiation sessions on UDP port 500. (config)**#ip crypto** 

# Step 3:

Define the transform-set. A transform-set defines the encryption and/or authentication algorithms to be used to secure the data transmitted over the VPN tunnel. Multiple transform-sets may be defined in a system. Once a transform-set is defined, many different crypto maps within the system can reference it. In this example, a transform-set named **highly\_secure** has been created. This transform-set defines ESP with Authentication implemented using 3DES encryption and SHA1 authentication.

# (config)#crypto ipsec transform-set highly\_secure esp-3des esp-sha-hmac (cfg-crypto-trans)#mode tunnel

#### Step 4:

Define an ip-access list. An Extended Access Control List is used to specify which traffic needs to be sent securely over the VPN tunnel. The entries in the list are defined with respect to the local system. The source IP address will be the source of the traffic to be encrypted. The destination IP address will be the receiver of the data on the other side of the VPN tunnel.

# (config)#ip access-list extended corporate\_traffic (config-ext-nacl)#permit ip 10.10.10.0 0.0.0.255 10.10.20.0 0.0.0.255 log deny ip any any

#### Step 5:

Create crypto map and define manual keys. A Crypto Map is used to define a set of encryption schemes to be used for a given interface. A crypto map entry has a unique index within the crypto map set. The crypto map entry will specify whether IKE is used to generate encryption keys or if manually specified keys will be used. The crypto map entry will also specify who will be terminating the VPN tunnel, as well as which transform-set or sets will be used to encrypt and/or authenticate the traffic on that VPN tunnel. It also specifies the lifetime of all created IPSec Security Associations.

The keys for the algorithms defined in the transform-set associated with the crypto map will be defined by using the **set session-key** command. A separate key is needed for both inbound and outbound traffic. The key format consists of a string of hexadecimal values without the leading **0x** for each character. For example, a cipher key of **this is my cipher key** would be entered as:

#### 74686973206973206D7920636970686572206B6579.

A unique Security Parameter Index (SPI) is needed for both inbound and outbound traffic. The local system's inbound SPI and keys will be the peer's outbound SPI and keys. The local system's outbound SPI and keys will be the peer's inbound SPI and keys. In this example the following keys and SPIs are used:

- Inbound cipher SPI: 300Inbound cipher key: "2te\$#g89jnr(j!@4rvnfhg5e"
- Outbound cipher SPI: 400Outbound cipher key: "8564hgjelrign\*&(gnb#1\$d3"
- Inbound authenticator key:"r5%^ughembkdhj34\$x.<"</li>
- Outbound authenticator key:"io78\*7gner#4(mgnsd!3"

.

#### (config)#crypto map corporate\_vpn 1 ipsec-ike

(config-crypto-map)#match address corporate\_traffic

(config-crypto-map)#set peer 63.105.15.129

(config-crypto-map)#set transform-set highly\_secure

(config-crypto-map)#set session-key inbound esp 300 cipher

32746524236738396A6E72286A21403472766E6668673565 authenticator

7235255E756768656D626B64686A333424782E3C

(config-crypto-map)#set session-key outbound esp 400 cipher

3835363468676A656C7269676E2A2628676E622331246433 authenticator

696F37382A37676E65722334286D676E73642133

# Step 6:

Configure public interface. This process includes configuring the IP address for the interface and applying the appropriate crypto map to the interface. Crypto maps are applied to the interface on which encrypted traffic will be transmitted.

# (config)#interface ppp 1

(config-ppp 1)#ip address 63.97.45.57 255.255.255.248

(config-ppp 1)#crypto map corporate\_vpn

(config-ppp 1)#no shutdown

#### Step 7:

Configure private interface to allow all traffic destined for the VPN tunnel to be routed to the appropriate

gateway. (config)#interface ethernet 0/1 (config-eth 0/1)#ip address 10.10.10.254 255.255.255.0

(config-eth 0/1)#no shutdown

(config-eth 0/1)#exit

# set transform-set <setname>

Use the **set transform-set** command to assign a transform-set to a crypto map.

# **Syntax Description**

<setname>

Assign a transform-set to this crypto map by entering the set name.

#### **Default Values**

By default, no transform-set is assigned to the crypto map.

#### **Command Modes**

(config-crypto-map)#

Crypto Map Configuration Mode (IKE or Manual)

# **Functional Notes**

Crypto map entries do not directly contain the transform configuration for securing data. Instead, the crypto map is associated with transform sets which contain specific security algorithms.

If no transform-set is configured for a crypto map, then the entry is incomplete and will have no effect on the system. For manual key crypto maps, only one transform set can be specified.

# **Usage Examples**

The following example first creates a transform-set (**Set1**) consisting of two security algorithms (up to three may be defined), and then assigns the transform-set to a crypto map (**Map1**):

(config)#crypto ipsec transform-set Set1 esp-3des esp-sha-hmac (cfg-crypto-trans)#exit

(config)#crypto map Map1 1 ipsec-manual (config-crypto-map)#set transform-set Set1

# RADIUS GROUP COMMAND SET

To activate the Radius Group, enter the **aaa group server** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config) #aaa group server radius myServer
Router(config-sg-radius)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

ping <address> on page 931

show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
server [acct-port <port number>| auth-port <port number>| on page 417
```

# server [acct-port <port number>| auth-port <port number>]

Use the **server** command to add a pre-defined RADIUS server to the current named list of servers. See *radius-server* on page 328 for more information.

# **Syntax Description**

acct-port <port number=""></port>	Define the accounting port value.
auth-port <port number=""></port>	Define the authorization port value.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config-sg-radius)# Radius Group Configuration

# **Usage Examples**

The following example adds a server to the myServers list:

(config)#aaa group server radius myServers (config-sg-radius)#server 1.2.3.4 acct-port 786 auth-port 1812 (config-sg-radius)#server 4.3.2.1 (config-sg-radius)#exit (config)#

or

(config)#aaa group server radius myServers (config-sg-radius)#server 4.3.2.1 (config-sg-radius)#exit (config)#

# CA Profile Configuration Command Set

To activate the Certificate Authority (CA) Profile Configuration, enter the **crypto ca profile** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#crypto ca profile MyProfile
Configuring New CA Profile MyProfile
Router(ca-profile)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
crl optional on page 419

email address < email address> on page 420

enrollment retry [count | period] on page 421

enrollment terminal on page 422

enrollment url < url> on page 423

fqdn < fqdn> on page 424

ip-address < address> on page 425

password < password> on page 426

serial-number on page 427

subject-name < name> on page 428
```

# crl optional

Use the **crl optional** command to make CRL verification optional.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, crl optional is enabled.

# **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

# **Functional Notes**

If enabled, the Secure Router OS is able to accept certificates even if no CRL is loaded into the configuration. Currently, this is the only mode supported by the Secure Router OS for CRL negotiations.

# **Usage Examples**

The following example sets CRL verification as optional:

(ca-profile)#crl optional

# email address <email address>

Use the **email address** command to specify that an email address should be included in the certificate request.

# **Syntax Description**

<email address>

Specifies the complete email address to use when sending certificate requests. This field allows up to 51 characters.

# **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

# **Functional Notes**

Configuring this setting simplifies the **crypto ca enroll** dialog, allowing you to enter the email address only once rather than every time you go through the enrollment process. See *crypto ca enroll* < name > on page 217.

# **Usage Examples**

The following example specifies **joesmith@company.com** as the email address to be sent in certificate requests:

(ca-profile)#email address joesmith@company.com

# enrollment retry [count | period]

Use the **enrollment retry** command to determine how the Secure Router OS handles certificate requests.

# **Syntax Description**

count <count></count>	Specifies the number of times the Secure Router OS re-sends a certificate request when it does not receive a response from the previous request. Range: 1-100.
period <minutes></minutes>	Specifies the time period between certificate request retries. The default is 1 minute between retries. Range: 1-60 minutes.

# **Default Values**

By default, period is set to 5 minutes, and count is set to 12 retries.

# **Command Modes**

(ca-profile)# CA Profile Configuration

# **Usage Examples**

The following example configures the Secure Router OS to send certificate requests every two minutes, stopping after 50 retries (if no response is received):

(ca-profile)#enrollment retry count 50 (ca-profile)#enrollment retry period 2

# enrollment terminal

Use the **enrollment terminal** command to specify manual (i.e., cut-and-paste) certificate enrollment.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is enabled.

#### **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

#### **Functional Notes**

This mode is overridden if the **enrollment url** command specifies the CA to which automatic certificate requests are to be sent via SCEP (simple certificate exchange protocol). Issuing an **enrollment terminal** command after using the **enrollment url** command deletes the URL and forces the unit to use manual enrollment. See *enrollment url* < url > on page 423 for more information.

# **Usage Examples**

The following example configures the Secure Router OS to accept manual certificate enrollment input:

(ca-profile)#enrollment terminal

# enrollment url <url>

Use the **enrollment url** command to specify the URL of the CA where the Secure Router OS should send certificate requests.

# **Syntax Description**

<url>

Enter the certificate authority's URL (e.g., http://10.10.10.1:400/abcdefg/pkiclient.exe).

# **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

# **Functional Notes**

When entering the URL http:// is required, followed by the IP address or DNS name of the CA. If the port number is something other than 80, include it after the IP address or DNS name separated with a colon (:).

The CA may have other necessary information to include in the CGI path before ending with the actual CGI program. An example template to follow is http://hostname:port/path/to/program.exe.

NOTE: To use the default program **pkiclient.exe** without specifying it, end the URL with a slash (/). Otherwise, you must enter the program name to use. For example, **http://10.10.10.1:400/abcdefg/** will assume **pkiclient.exe** as the program (but not including the terminating slash is a configuration error).

Specifying this command will override the **enrollment terminal** setting as described previously (see *enrollment terminal* on page 422).

# **Usage Examples**

The following example specifies http://CAserver/certsrv/mscep/mscep.dll as the URL to which the Secure Router OS will send certificate requests:

(ca-profile)#enrollment url http://CAserver/certsrv/mscep/mscep.dll

# fqdn <fqdn>

Use the **fqdn** command to specify a fully-qualified domain name (FQDN) to be included in the certificate requests.

# **Syntax Description**

<fqdn>

Specifies the FQDN (e.g., company.com) to be included in requests.

# **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

#### **Functional Notes**

Configuring this setting simplifies the **crypto ca enroll** dialog, allowing you to enter the FQDN only once rather than every time you go through the enrollment process. See *crypto ca enroll* < name > on page 217.

# **Usage Examples**

The following example specifies **company.com** as the FQDN to be sent in certificate requests:

(ca-profile)#fqdn company.com

# ip-address <address>

Use the **ip-address** command to specify an IP address to be included in the certificate requests.

# **Syntax Description**

<address>

Defines the IP address in dotted decimal notation (e.g., 192.22.73.101).

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

#### **Functional Notes**

Configuring this setting simplifies the **crypto ca enroll** dialog, allowing you to enter the IP address only once rather than every time you go through the enrollment process. See *crypto ca enroll <name>* on page 217.

# **Usage Examples**

The following example specifies **66.203.52.193** as the IP address to be sent in certificate requests:

(ca-profile)#ip-address 66.203.52.193

# password <password>

Use the **password** command to specify the challenge password for SCEP (simple certificate exchange protocol). Use the **no** form of this command to allow CA requests to be sent automatically (using SCEP) without requiring a password.

# **Syntax Description**

<password> Enter the SCEP password (up to 80 characters).

# **Default Values**

By default, no password is required.

#### **Command Modes**

(ca-profile)# CA Profile Configuration

# **Functional Notes**

There are two places for configuring a SCEP password:

- At the (ca-profile)# prompt.
- If it is not configured at the **(ca-profile)#** prompt, you are prompted to enter one when going through the certificate enrollment process.

The password is sent to the CA from which you are requesting a certificate. The CA may then ask for the password later before a certificate can be revoked. See *crypto ca enroll* <*name>* on page 217.

# **Usage Examples**

The following example sets the SCEP challenge password to procurve:

(ca-profile)#password procurve

# serial-number

Use the **serial-number** command to specify that a serial number will be included in the certificate request.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

#### **Functional Notes**

By default, this command is set to **no serial-number**, which means that the serial number is not included in the certificate requests.

# **Usage Examples**

The following example configures Secure Router OS to include a serial number in the certificate request:

(ca-profile)#serial-number

# subject-name < name >

Use the **subject-name** command to specify the subject name used in the certificate request.

# **Syntax Description**

<name>

Enter a subject name string (up to 256 characters entered in X.500 LDAP format).

#### **Default Values**

By default, there is no subject name configured.

# **Command Modes**

(ca-profile)#

**CA Profile Configuration** 

#### **Functional Notes**

Configuring this setting simplifies the **crypto ca enroll** dialog, allowing you to enter the subject name only once rather than every time you go through the enrollment process. See *crypto ca enroll* < name > on page 217.

# **Usage Examples**

The following example assigns a subject name of **cert** to certificate requests:

(ca-profile)#subject-name cert

# **CERTIFICATE CONFIGURATION COMMAND SET**

To activate the Certificate Configuration, enter the **crypto ca certificate chain** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#crypto ca certificate chain MyProfile
Router(config-cert-chain)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
do on page 928
end on page 929
exit on page 930
```

All other commands for this command set are described in this section in alphabetical order.

```
certificate <serial-number> on page 430
certificate ca <serial-number> on page 431
crl on page 432
```

# certificate <serial-number>

Use the **certificate** command to restore a certificate. Use the **no** form of this command to remove a specific certificate from the certificate chain.

# **Syntax Description**

<serial-number>

Enter the certificate's serial number (up to 51 characters). This value can be found for existing certificates by using the **show run** command.

# **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config-cert-chain)#

Certificate Configuration

# **Functional Notes**

The user typically does not enter this command. It is primarily used to restore certificates from startup-config when the product is powered up.

# **Usage Examples**

The following example removes the certificate with the serial number 73f0bfe5ed8391a54d1214390a36cee7:

(config-cert-chain)#no certificate 73f0bfe5ed8391a54d1214390a36cee7

# certificate ca <serial-number>

Use the **certificate ca** command to restore a CA certificate. Use the **no** form of this command to remove a specific certificate from the certificate chain for a CA.

# **Syntax Description**

<serial-number>

Enter the certificate's serial number (up to 51 characters). This value can be found for existing certificates by using the **show run** command.

# **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config-cert-chain)#

Certificate Configuration

# **Functional Notes**

The user typically does not enter this command. It is primarily used to restore certificates from startup-config when the product is powered up.

# **Usage Examples**

The following example removes the CA certificate with the serial number 0712:

(config-cert-chain)#no certificate ca 0712

# crl

Use the **crl** command to restore a CRL. Use the **no** form of this command to remove the CRL for the specific CA.

# **Syntax Description**

No subcommands.

# **Default Values**

No defaults necessary for this command.

# **Command Modes**

(config-cert-chain)#

Certificate Configuration

# **Functional Notes**

The user typically does not enter this command. It is primarily used to restore CRLs from startup-config when the product is powered up.

# **Usage Examples**

The following example removes the CRL for the current CA:

(config-cert-chain)#no crl

# **ETHERNET INTERFACE CONFIGURATION COMMAND SET**

There are several types of Ethernet interfaces associated with the Secure Router OS:

- Basic Ethernet interfaces (e.g., eth 0/1)
- Ethernet sub-interfaces associated with a VLAN (e.g., eth 0/1.1)
- Ethernet switch (e.g., eth 0/1, 0/2)

To activate the basic Ethernet Interface Configuration, enter the **interface ethernet** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface ethernet 0/1
Router(config-eth 0/1)#
```

To activate the Ethernet Sub-Interface Configuration, enter the **interface ethernet** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface ethernet 0/1.1
Router(config-eth 0/1.1)#
```

To activate the Ethernet Switch Configuration, enter the **interface range** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface range ethernet 0/1, 0/2
Router(config-eth 0/1, 0/2)#
```

```
Not all Ethernet commands apply to all Ethernet types. Use the ? command to display a list
             of valid commands. For example:
             Router>enable
             Password:
             Router#config term
             Router(config)#int eth 0/1
             Router(config-eth 0/1)#?
Note
             access-policy
                              - Assign access control policy for this interface
             alias
                              - A text name assigned by an SNMP NMS
             arp
                              - Set ARP commands
             bandwidth
                              - Set bandwidth informational parameter
             bridge-group
                              - Assign the current interface to a bridge group
             etc....
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> < slot/port> < tdm-group#> < to interface> < slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
access-policy <policyname> on page 436

arp arpa on page 439

bandwidth <value> on page 440

bridge-group <group#> on page 441

crypto map <mapname> on page 442

dynamic-dns [dyndns | dyndns-custom | dyndns-static] <hostname> <username> <password> on page 445

encapsulation 802.1q on page 447
```

```
full-duplex on page 448

half-duplex on page 449

ip commands begin on page 450

lldp receive on page 471

lldp send [management-address | port-description | system-capabilities | system-description | system-name | and-receive| on page 472

mac-address < address > on page 473

mtu < size > on page 474

snmp trap on page 476

snmp trap link-status on page 477

spanning-tree commands begin on page 478

speed [10 | 100 | auto] on page 484

vlan-id < vlan id > [native] on page 485
```

## access-policy <policyname>

Use the **access-policy** command to assign a specified access policy to an interface. Use the **no** form of this command to remove an access policy association.

## **Syntax Description**

<pol><pre>loq</pre></pol>	licvn	ame>
<b>~</b> poi	IICYII	aiiie/

Alphanumeric descriptor for identifying the configured access policy (all access policy descriptors are case-sensitive)

## **Default Values**

By default, there are no configured access policies associated with an interface.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and VLAN interfaces.

### **Functional Notes**

To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** *<policy name*>.

#### **Usage Examples**

The following example associates the access policy UnTrusted (to allow inbound traffic to the Web server) to the Ethernet 0/1 interface:

Enable the Secure Router OS security features: (config)#ip firewall

Create the access list (this is the packet selector): (config)#ip access-list extended InWeb (config-ext-nacl)#permit tcp any host 63.12.5.253 eq 80

Create the access policy that contains the access list InWeb: (config)#ip policy-class UnTrusted (config-policy-class)#allow list InWeb

Associate the access policy with the Ethernet 0/1 interface: (config)#interface ethernet 0/1 (config-eth 0/1) access-policy UnTrusted

## **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process:

#### Step 1:

Enable the security features of the Secure Router OS using the **ip firewall** command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit host 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **permit 192.168.0.0 0.0.0.255** will permit all traffic from the 192.168.0.0/24 network.

## Step 3:

Create an IP policy class that uses a configured access list. Secure Router OS access policies are used to permit, deny, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

## discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** *<policy name*>. The following example assigns access policy **MatchAll** to the Ethernet 0/1 interface:

(config)#interface ethernet 0/1 (config-eth 0/1)#access-policy MatchAll

## arp arpa

Use the **arp arpa** command to enable address resolution protocol on the Ethernet interface.

## **Syntax Description**

arpa

Keyword used to set standard address resolution protocol for this interface.

### **Default Values**

The default for this command is arpa.

### **Command Modes**

Ethernet Interface Configuration Modes

## **Usage Examples**

The following example enables standard ARP for the Ethernet interface:

(config)#interface eth 0/1 (config-eth 0/1)#arp arpa

## bandwidth <value>

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

## **Syntax Description**

<value> Enter bandwidth in kbps.

#### **Default Values**

To view default values use the **show interfaces** command.

## **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, Frame Relay virtual sub-interfaces (fr 1.20), virtual PPP (ppp 1), and loopback interfaces

#### **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

## **Usage Examples**

The following example sets bandwidth of the Ethernet 0/1 interface to 10 Mbps:

(config)#interface eth 0/1 (config-eth 0/1)#bandwidth 10000

## bridge-group < group #>

Use the **bridge-group** command to assign an interface to the specified bridge group. This command is supported on all Ethernet interfaces, PPP virtual interfaces, Frame Relay virtual sub-interfaces, and atm sub-interfaces. Use the **no** form of this command to remove the interface from the bridge group.

## **Syntax Description**

<group#>
Bridge group number (1 to 255) specified using the **bridge-group** command

#### **Default Values**

By default, there are no configured bridge groups.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

#### **Functional Notes**

A bridged network can provide excellent traffic management to reduce collisions and limit the amount of bandwidth wasted with unnecessary transmissions when routing is not necessary. Any two interfaces can be bridged (Ethernet to T1 bridge, Ethernet to Frame Relay sub-interface).

### **Usage Examples**

The following example assigns the Ethernet interface to bridge-group 17:

(config)#interface eth 0/1 (config-eth 0/1)#bridge-group 17

## crypto map <mapname>

Use the **crypto map** command to associate crypto maps with the interface.

# Note

When you apply a map to an interface, you are applying all crypto maps with the given map name. This allows you to apply multiple crypto maps if you have created maps which share the same name but have different map index numbers.

Note

For VPN configuration example scripts, refer to the **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

### **Syntax Description**

<mapname>

Enter the crypto map name that you wish to assign to the interface.

#### **Default Values**

By default, no crypto maps are assigned to an interface.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

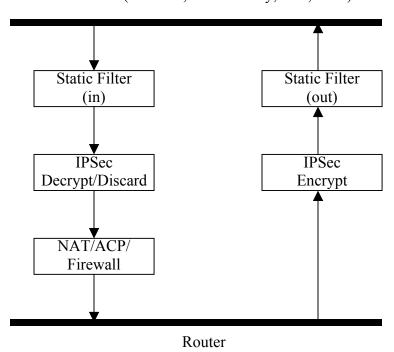
Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

#### **Functional Notes**

When configuring a system to use both the stateful inspection firewall and IKE negotiation for VPN, keep the following notes in mind.

When defining the policy-class and associated access-control lists (ACLs) that describe the behavior of the firewall, do not forget to include the traffic coming into the system over a VPN tunnel terminated by the system. The firewall should be set up with respect to the un-encrypted traffic that is destined to be sent or received over the VPN tunnel. The following diagram represents typical Secure Router OS data-flow logic.

Interfaces (Ethernet, Frame Relay, PPP, local)



As shown in the diagram above, data coming into the product is first processed by the static filter associated with the interface on which the data is received. This access-group is a true static filter and is available for use regardless of whether the firewall is enabled or disabled. Next (if the data is encrypted) it is sent to the IPSec engine for decryption. The decrypted data is then processed by the stateful inspection firewall. Therefore, given a terminating VPN tunnel, only un-encrypted data is processed by the firewall.

The ACLs for a crypto map on an interface work in reverse logic to the ACLs for a policy-class on an interface. When specifying the ACLs for a crypto map, the source information is the private local-side, un-encrypted source of the data. The destination information will be the far-end, un-encrypted destination of the data. However, ACLs for a policy-class work in reverse. The source information for the ACL in a policy-class is the far-end. The destination information is the local-side.

## **Usage Examples**

The following example applies all crypto maps with the name **MyMap** to the Ethernet interface:

(config-eth 0/1)#crypto map MyMap

## 

Use the **dynamic-dns** command to configure Dynamic DNS service provided by Dynamic Network Services, Inc. (www.dyndns.org).

## **Syntax Description**

See Functional Notes below for argument descriptions.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: virtual PPP, virtual Frame Relay interfaces, and the ATM subinterface.

#### **Functional Notes**

**dyndns** - The Dynamic DNS<sup>SM</sup> service allows you to alias a dynamic IP address to a static hostname in various domains. This alows your unit to be more easily accessed from various locations on the Internet. This service is provided for up to five hostnames.

**dyndns-custom -** DynDNS.org's Custom DNS<sup>SM</sup> service provides a full DNS solution, giving you complete control over an entire domain name. A web-based interface provides two levels of control over your domain, catering to average or power users. Five globally redundant DNS servers ensure that your domain will always resolve.

A choice of two interfaces is available. The basic interface is designed for most users. It comes preconfigured for the most common configuration and allows for easy creation of most common record types. The advanced interface is designed for system administrators with a solid DNS background, and provides layout and functionality similar to a BIND zone file allowing for the creation of nearly any record type.

Custom DNS<sup>SM</sup> can be used with both static and dynamic IPs, and has the same automatic update capability through Custom DNS-aware clients as Dynamic DNS.

**dyndns-static** - The Static DNS service is similar to Dynamic DNS service, in that it allows a hostname such as yourname.dyndns.org to point to your IP address. Unlike a Dynamic DNS host, a Static DNS host does not expire after 35 days without updates, but updates take longer to propagate though the DNS system. This service is provided for up to five hostnames.

If your IP address doesn't change often or at all, but you still want an easy name to remember it by (without having to purchase your own domain name) Static DNS service is ideal for you.

If you would like to use your own domain name (such as yourname.com) you need Custom DNS service which also provides full dynamic and static IP address support.

## **Usage Examples**

The following example sets the dynamic-dns to dyndns-custom with hostname host, username user, and password pass:

(config-atm 1.1)#dynamic-dns dyndns-custom host user pass

## encapsulation 802.1q

Use the **encapsulation 802.1q** command to put the interface into 802.1q (VLAN) mode.

## **Syntax Description**

No subcommands.

#### **Default Values**

No default value is necessary for this command.

### **Command Modes**

**Ethernet Interface Configuration Modes** 

### **Functional Notes**

When operating on a circuit that is providing timing, setting the **clock source** to **line** can avoid errors such as Clock Slip Seconds (CSS).

## **Usage Examples**

The following example puts interface **eth 0/1** in 802.1q mode and configures a sub-interface for vlan usage:

(config)#interface ethernet 0/1
(config-eth 0/1)#encapsulation 802.1q
(config-eth 0/1)#interface ethernet 0/1.1
(config-eth 0/1.1)vlan-id 3
(config-eth 0/1)#Ethernet Interface Configuration Mode required

## full-duplex

Use the **full-duplex** command to configure the Ethernet interface for full-duplex operation. This allows the interface to send and receive simultaneously. Use the **no** form of this to return to the default **half-duplex** operation.

## **Syntax Description**

No subcommands.

### **Default Values**

By default, all Ethernet interfaces are configured for half-duplex operation.

#### **Command Modes**

**Ethernet Interface Configuration Modes** 

### **Functional Notes**

Full-duplex Ethernet is a variety of Ethernet technology currently being standardized by the IEEE. Because there is no official standard, vendors are free to implement their independent versions of full-duplex operation. Therefore, it is not safe to assume that one vendor's equipment will work with another. Devices at each end of a full-duplex link have the ability to send and receive data simultaneously over the link. Theoretically, this simultaneous action can provide twice the bandwidth of normal (half-duplex) Ethernet. To deploy full-duplex Ethernet, each end of the link must only connect to a single device (a workstation or a switched hub port). With only two devices on a full-duplex link, there is no need to use the medium access control mechanism (to share the signal channel with multiple stations) and listen for other transmissions or collisions before sending data.

Note

If the **speed** is manually set to **10** or **100**, the duplex must be manually configured as **full-duplex** or **half-duplex**. See speed  $[10 \mid 100 \mid auto]$  on page 484 for more information.

The 10BaseT, 100BaseTX, and 100BaseFX signalling systems support full-duplex operation (because they have transmit and receive signal paths that can be simultaneously active).

## **Usage Examples**

The following example configures the Ethernet interface for **full-duplex** operation:

(config)#interface ethernet 0/1 (config-eth 0/1)#full-duplex

## half-duplex

Use the **half-duplex** command to configure the Ethernet interface for half-duplex operation. This setting allows the Ethernet interface to either send or receive at any given moment, but not simultaneously. Use the **no** form of this command to disable half-duplex operation.

## **Syntax Description**

No subcommands.

### **Default Values**

By default, all Ethernet interfaces are configured for half-duplex operation.

#### **Command Modes**

**Ethernet Interface Configuration Modes** 

## **Functional Notes**

Half-duplex Ethernet is the traditional form of Ethernet that employs the Carrier Sense Multiple Access/Collision Detect (CSMA/CD) protocol to allow two or more hosts to share a common transmission medium while providing mechanisms to avoid collisions. A host on a half-duplex link must "listen" on the link and only transmit when there is an idle period. Packets transmitted on the link are broadcast (so it will be "heard" by all hosts on the network). In the event of a collision (two hosts transmitting at once), a message is sent to inform all hosts of the collision and a backoff algorithm is implemented. The backoff algorithm requires the station to remain silent for a random period of time before attempting another transmission. This sequence is repeated until a successful data transmission occurs.

Note

If the **speed** is manually set to **10** or **100**, the duplex must be manually configured as **full-duplex** or **half-duplex**. See speed  $[10 \mid 100 \mid auto]$  on page 484 for more information.

#### **Usage Examples**

The following example configures the Ethernet interface for half-duplex operation:

(config)#interface ethernet 0/1 (config-eth 0/1)#half-duplex

# ip access-group //istname> [in | out]

Use the **ip access-group** command to create an access list to be used for packets transmitted on or received from the specified interface. Use the **no** form of this command to disable this type of control.

## **Syntax Description**

in Enables access control on packets received on the specified interface.out Enables access control on packets transmitted on the specified interface.

### **Default Values**

By default, these commands are disabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode required.

## **Functional Notes**

When this command is enabled, the IP destination address of each packet must be validated before being passed through. If the packet is not acceptable per these settings, it is dropped.

## **Usage Examples**

The following example sets up the router to only allow Telnet traffic into the Ethernet interface:

(config)#ip access-list extended TelnetOnly (config-ext-nacl)#permit tcp any any eq telnet (config-ext-nacl)#interface eth 0/1 (config-eth 0/1)#ip access-group TelnetOnly in

## ip address dhcp

Use the **ip address dhcp** command to use Dynamic Host Configuration Protocol (DHCP) to obtain an address on the Ethernet interface. Use the **no** form of this command to remove a configured IP address (using DHCP) and disable DHCP operation on the interface.

ip address dhcp {client-id [<interface> | <identifier>] hostname "<string>" }

## **Syntax Description**

<b>J</b>	
client-id	Optional. Specifies the client identifier used when obtaining an IP address from a DHCP server.
<interface></interface>	Specifying an interface defines the client identifier as the hexadecimal MAC address of the specified interface (including a hexadecimal number added to the front of the MAC address to identify the media type).
	For example, specifying the <b>client-id ethernet 0/1</b> (where the Ethernet interface has a MAC address of d217.0491.1150) defines the client identifier as <b>01:d2:17:04:91:11:50</b> (where 01 defines the media type as Ethernet). Refer to hardware-address < hardware-address > < type> on page 362 for a detailed listing of media types.
<identifier></identifier>	Specify a custom client-identifier using a text string (that is converted to a hexadecimal equivalent) or 7 to 28 hexadecimal numbers (with colon delimiters).
	For example, a custom client identifier of <b>0f:ff:ff:ff:ff:51:04:99:a1</b> may be entered using the <i><identifier></identifier></i> option.
host-name	Specifies a text string (to override the global router name) to use as the name in the DHCP option 12 field.
" <string>"</string>	String (encased in quotation marks) of up to 35 characters to use as the name of the host for DHCP operation.
no-default-route	Keyword used to specify that the Secure Router OS not install the default-route obtained via DHCP.
no-domain-name	Keyword used to specify that the Secure Router OS not install the domain-name obtained via DHCP.
no-nameservers	Keyword used to specify that the Secure Router OS not install the DNS servers obtained via DHCP.
Default Values	
client-id	Optional. By default, the client identifier is populated using the following formula:
	TYPE: INTERFACE SPECIFIC INFO : MAC ADDRESS
	Where TYPE specifies the media type in the form of one hexadecimal byte (refer to hardware-address < hardware-address > < type> on page 362 for a detailed

listing of media types) and the MAC ADDRESS is the Media Access Control (MAC) address assigned to the first Ethernet interface in the unit in the form of six

hexadecimal bytes. (For units with a single Ethernet interface, the MAC ADDRESS assigned to Ethernet 0/1 is used in this field).

INTERFACE SPECIFIC INFO is only used for Frame Relay interfaces and can be determined using the following:

FR\_PORT#: Q.922 ADDRESS

Where the FR\_PORT# specifies the label assigned to the virtual Frame Relay interface using four hexadecimal bytes. For example, a virtual Frame Relay interface labeled 1 would have a FR\_PORT# of 00:00:00:01.

The Q.922 ADDRESS field is populated using the following:

8	7	6	5	4	3	2	1
DI	.CI (	high	order	)		C/R	EA
DI	.CI (	lowe	er)	FECN	BECN	DE	EA

Where the FECN, BECN, C/R, DE, and high order EA bits are assumed to be 0 and the lower order extended address (EA) bit is set to 1.

The following list provides a few example DLCIs and associated Q.922 address: DLCI (decimal) / Q.922 address (hex):

16 / 0x0401

50 / 0x0C21

60 / 0x0CC1

70 / 0x1061

80 / 0x1401

#### host-name

"<string>"

By default, the hostname is the name configured using the Global Configuration **hostname** command.

#### **Command Modes**

**Ethernet Interface Configuration Modes** 

### **Functional Notes**

Dynamic Host Configuration Protocol (DHCP) allows interfaces to acquire a dynamically assigned IP address from a configured DHCP server on the network. Many Internet Service Providers (ISPs) require the use of DHCP when connecting to their services. Using DHCP reduces the number of dedicated IP addresses the ISP must obtain. Consult your ISP to determine the proper values for the **client-id** and **hostname** fields.

## **Usage Examples**

The following example enables DHCP operation on Ethernet interface 0/1:

(config)#interface eth 0/1 (config-eth 0/1)#ip address dhcp

## ip address <address> <mask> secondary

Use the **ip address** command to define an IP address on the specified interface (only one primary address is allowed). Use the optional **secondary** keyword to define a secondary IP address. Use the **no** form of this command to remove a configured IP address.

## **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<mask></mask>	Specifies the subnet mask that corresponds to the listed IP address.
secondary	Optional keyword used to configure secondary IP addresses for the specified interface. Multiple secondary IP addresses may be assigned (no limit).

#### **Default Values**

By default, there are no assigned IP addresses.

## **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

## **Functional Notes**

Use secondary IP addresses to allow dual subnets on a single interface (when you need more IP addresses than the primary subnet can provide). When using secondary IP addresses, avoid routing loops by verifying that all devices on the network segment are configured with secondary IP addresses on the secondary subnet.

### **Usage Examples**

The following example configures a secondary IP address of 192.22.72.101/30:

(config)#interface ethernet 0/1

(config-eth 0/1)#ip address 192.22.72.101 255.255.252 secondary

## ip dhcp release

Use the **ip dhcp release** command to transmit a message to the DHCP server requesting termination of the IP address lease on that interface.

## Caution

If you are currently connected to the unit using a Telnet session through the Ethernet interface, using the **ip dhcp release** command will terminate your Telnet session and render your Telnet capability inoperable until a new IP address is assigned by the DHCP server.

## **Syntax Description**

No subcommands.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

**Ethernet Interface Configuration Modes** 

#### **Functional Notes**

Dynamic Host Configuration Protocol (DHCP) allows interfaces to acquire a dynamically-assigned IP address from a configured DHCP server on the network. Many Internet Service Providers (ISPs) require the use of DHCP when connecting to their services. Using DHCP reduces the number of dedicated IP addresses the ISP must obtain.

### **Usage Examples**

The following example releases the IP address assigned (by DHCP) on the Ethernet interface (eth 0/1):

(config)#int eth 0/1 (config-eth 0/1)#ip dhcp release

## ip dhcp renew

Use the **ip dhcp renew** command to transmit a message to the DHCP server requesting renewal of the IP address lease on that interface.

### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

**Ethernet Interface Configuration Modes** 

### **Functional Notes**

Dynamic Host Configuration Protocol (DHCP) allows interfaces to acquire a dynamically assigned IP address from a configured DHCP server on the network. Many Internet Service Providers (ISPs) require the use of DHCP when connecting to their services. Using DHCP reduces the number of dedicated IP addresses the ISP must obtain.

## **Usage Examples**

The following example renews the IP address assigned (by DHCP) on the Ethernet interface (eth 0/1):

(config)#int eth 0/1 (config-eth 0/1)#ip dhcp renew

## ip helper-address <address>

Use the **ip helper-address** command to configure the Secure Router OS to forward User Datagram Protocol (UDP) broadcast packets received on the interface. Use the **no** form of this command to disable forwarding packets.

Note

The **ip helper** command must be used in conjunction with the **ip forward-protocol** command to configure the Secure Router OS to forward UDP broadcast packets. See ip forward-protocol udp <port number> on page 283 for more information.

#### **Syntax Description**

<address>

Specifies the destination IP address (in dotted decimal notation) for the forwarded UDP packets

#### **Default Values**

By default, broadcast UDP packets are not forwarded.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required (applies to all physical interfaces as well as virtual interfaces)

#### **Functional Notes**

When used in conjunction with the **ip forward-protocol** command, the **ip helper-address** feature allows you to customize which broadcast packets are forwarded.

To implement the helper address feature, assign a helper-address(es) (specifying the device that needs to receive the broadcast traffic) to the interface closest to the host that transmits the broadcast packets. When broadcast packets (of the specified type forwarded using the **ip forward-protocol** command) are received on the interface, they will be forwarded to the device that needs the information.

Only packets meeting the following criteria are considered eligible by the ip helper-address feature:

- 1. The packet IP protocol is User Datagram Protocol (UDP).
- 2. Any UDP port specified using the **ip forward-protocol** command.
- 3. The media access control (MAC) address of the frame is an all-ones broadcast address (ffff.ffff).
- 4. The destination IP address is broadcast defined by all ones (255.255.255.255) or a subnet broadcast (for example, 192.33.4.251 for the 192.33.4.248/30 subnet).

## **Usage Examples**

The following example forwards all DNS broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface eth 0/1 (config-eth 0/1)#ip helper-address 192.33.5.99

# ip igmp

Use the **ip igmp** command to configure multicasting-related functions for the interface.

# **Syntax Description**

Tells this downstream interface to use the global helper address.
If only one host (or IGMP snooping switch) is connected to the interface, when a leave is received, multicast of that group is immediately terminated as opposed to sending a group query and timing out the group if no device responds. Works in conjunction with <b>ip igmp last-member-query-interval</b> . Applies to all groups when configured.
This command controls the timeout used to detect whether any group receivers remain on an interface after a receiver leaves a group. If a receiver sends a leave group message (IGMP Version 2), the router sends a group-specific query on that interface. After twice the time specified by this command plus as much as one second longer, if no receiver responds, the router removes that interface from the group and stops sending that group's multicast packets to the interface. Range: 100 to 65535 ms. Default: 1000 ms.
Number of seconds that the router waits after the current querier's last query before it takes over as querier (IGMP V2). Range: 60-300 seconds. Default: 2x the <b>query-interval</b> value.
Interval at which IGMP queries are sent on an interface. Host query messages are addressed to the all-hosts multicast group with an IP TTL of 1. The router uses queries to detect whether multicast group members are on the interface and to select an IGMP designated router for the attached segment (if more than one multicast router exists). Only the designated router for the segment sends queries. For IGMP V2, the designated router is the router with the lowest IP address on the segment. Range: 0 to 65535 seconds. Default: 60 seconds.
Maximum response time advertised by this interface in queries when using IGMP V2. Hosts are allowed a random time within this period to respond, reducing response bursts. Default: 10 seconds.
Configures the router's interface to be a statically-connected member of the specified group. Packets received on the correct RPF interface are forwarded to this interface regardless of whether any receivers have joined the specified group using IGMP.
Sets the interface's IGMP version. The default setting is version 2.

## **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

## **Usage Examples**

The following example sets the query message interval on the interface to 200 milliseconds:

(config-eth 0/1)#ip igmp last-member-query-interval 200

## ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface and place it in multicast stub downstream mode. Use the **no** form of this command to disable.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

## **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub upstream* on page 462 for more information.

### **Usage Examples**

The following example enables multicast forwarding and IGMP on the interface:

(config-eth 0/1)#ip mcast-stub downstream

## ip mcast-stub upstream

Use the **ip mcast-stub upstream** command to enable multicast forwarding on an interface and place it in multicast stub upstream mode. Use the **no** form of this command to disable.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub downstream** commands. When enabled, the interface becomes a candidate to be a helper forwarding interface. If chosen as the best path toward the helper address by the router's unicast route table, the IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. Though multiple interfaces may be candidates, no more than one interface will actively serve as the helper forwarding interface. See and *ip mcast-stub downstream* on page 461 for more information.

## **Usage Examples**

The following example enables multicast forwarding on the interface:

(config-eth 0/1)#ip mcast-stub upstream

# ip ospf

Use the **ip ospf** command to customize OSPF settings (if needed).

# **Syntax Description**

authentication-key <pre><pre>cpassword&gt;</pre></pre>	Assign a simple-text authentication password to be used by other routers using the OSPF simple password authentication.
cost <value></value>	Specify the OSPF cost of sending a packet on the interface. This value overrides any computed cost value. Range: 1-65535.
dead-interval < seconds>	Set the maximum interval allowed between hello packets. If the maximum is exceeded, the neighboring device is assumed to be down. Range: 0-32767.
hello-interval < seconds>	Specify the interval between hello packets sent on the interface. Range: 0-32767.
message-digest-key <keyid> md5 <key></key></keyid>	Configure OSPF Message Digest 5 (MD5) authentication (16-byte max) keys.
priority <value></value>	Set the OSPF priority. The value set in this field helps determine the designated router for this network. Range: 0-255.
retransmit-interval <seconds></seconds>	Specify the time between link-state advertisements (LSAs). Range: 0-32767.
transmit-delay <seconds></seconds>	Set the estimated time required to send an LSA on the interface. Range: 0-32767.

## **Default Values**

retransmit-interval < seconds>	5 seconds
transmit-delay < seconds>	1 second
hello-interval < seconds>	10 seconds: Ethernet, point-to-point, Frame Relay, and ppp
dead-interval < seconds>	40 seconds

## **Command Modes**

(config-interface)#	Valid interfaces include: Ethernet, virtual Frame Relay (fr 1), and virtual PPP
	(ppp 1).

# ip ospf authentication [message-digest | null]

Use the **ip ospf authentication** command to authenticate an interface that is performing OSPF authentication.

## **Syntax Description**

message-digest	Optional. Select message-digest authentication type.
null	Optional. Select for no authentication to be used.

### **Default Values**

By default, this is set to null (meaning no authentication is used).

## **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces.

## **Usage Examples**

The following example specifies that no authentication will be used on the Ethernet interface:

(config-eth 0/1)#ip ospf authentication null

# ip ospf network [broadcast | point-to-point]

Use the **ip ospf network** command to specify the type of network on this interface.

## **Syntax Description**

broadcast	Set the network type for broadcast.
point-to-point	Set the network type for point-to-point.

#### **Default Values**

By default, Ethernet defaults to broadcast. PPP and Frame Relay default to point-to-point.

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

# **Functional Notes**

A point-to-point network will not elect designated routers.

## **Usage Examples**

The following example designates a broadcast network type:

(config-eth 0/1)#ip ospf network broadcast

## ip proxy-arp

Use the **ip proxy-arp** to enable proxy Address Resolution Protocol (ARP) on the interface. Use the **no** form of this command to disable this feature.

## **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101)
<subnet mask=""></subnet>	Specifies the subnet mask that corresponds to the listed IP address

### **Default Values**

By default, proxy arp is enabled.

## **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

### **Functional Notes**

In general, the principle of proxy-arp allows a router to insert its IP address in the source IP address field of a packet (if the packet is from a host on one of its subnetworks). This allows hosts to reach devices on other subnetworks without implementing routing or specifying a default gateway.

If proxy-arp is enabled, the Secure Router OS will respond to all arp requests with its specified MAC address and forward packets accordingly.

Enabling proxy-arp on an interface may introduce unnecessary ARP traffic on the network.

## **Usage Examples**

The following enables proxy-arp on the Ethernet interface:

(config)#interface ethernet 0/1 (config-eth 0/1)#ip proxy-arp

## ip rip receive version < version>

Use the **ip rip receive version** command to configure the RIP version the unit accepts in all RIP packets received on the interface.

## **Syntax Description**

<version></version>	Specifies the RIP version.
1	Only accept received RIP version 1 packets on the interface.
2	Only accept received RIP version 2 packets on the interface.

### **Default Values**

By default, all interfaces implement RIP version 1 (the default value for the version command).

## **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

### **Functional Notes**

Use the **ip rip receive version** to specify a RIP version that overrides the **version** (in the Router RIP ) configuration.

The Secure Router OS only accepts one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the Ethernet interface to accept only RIP version 2 packets:

(config)#interface eth 0/1 (config-eth 0/1)#ip rip receive version 2

## ip rip send version <version>

Use the **ip rip send version** command to configure the RIP version the unit sends in all RIP packets transmitted on the interface.

## **Syntax Description**

<version></version>	Specifies the RIP version
1	Only transmits RIP version 1 packets on the interface
2	Only transmits RIP version 2 packets on the interface

### **Default Values**

By default, all interfaces transmit RIP version 1 (the default value for the version command).

## **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

### **Functional Notes**

Use the **ip rip send version** to specify a RIP version that overrides the **version** (in the Router RIP ) configuration.

The Secure Router OS only transmits one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the Ethernet interface to transmit only RIP version 2 packets:

(config)#interface eth 0/1 (config-eth 0/1)#ip rip send version 2

# ip route-cache

Use the **ip route-cache** command to enable fast-cache switching on the interface. Use the **no** form of this command to disable fast-cache switching and return to process switching mode.

Note

Using Network Address Translation (NAT) or the Secure Router OS firewall capabilities on an interface requires process switching mode (using the **no ip route-cache** command).

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, fast-cache switching is enabled on all Ethernet and virtual Frame Relay sub-interfaces. IP route-cache is enabled for all virtual PPP interfaces.

# **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: Ethernet, virtual Frame Relay sub-interfaces (fr 1.16), and virtual PPP interfaces (ppp 1).

## **Functional Notes**

Fast switching allows an IP interface to provide optimum performance when processing IP traffic.

# **Usage Examples**

The following example enables fast switching on the Ethernet interface:

(config)#interface ethernet 0/1 (config-eth 0/1)#ip route-cache

# ip unnumbered <interface>

Use the **ip unnumbered** command to use the IP address assigned to the specified interface for all IP processing on the active interface. Use the **no** form of this command to remove the unnumbered configuration.

# **Syntax Description**

<interface>

Specifies the interface (in the format **type slot/port**) that contains the IP address to be used as the source address for all packets transmitted on this interface. Valid interfaces include: Ethernet, virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), VLAN, and loopback interfaces.

#### **Default Values**

By default, all interfaces are configured to use a specified IP address (using the **ip address** command).

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: Ethernet, virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), loopback interfaces, and VLAN interfaces.

#### **Functional Notes**

If **ip unnumbered** is enabled on an interface, all IP traffic from the interface will use a source IP address taken from the specified interface. For example, specifying **ip unnumbered ppp 1** while in the Ethernet Interface Configuration Mode configures the Ethernet interface to use the IP address assigned to the PPP interface for all IP processing. In addition, the Secure Router OS uses the specified interface information when sending route updates over the unnumbered interface.

#### **Usage Examples**

The following example configures the Ethernet interface (labeled **eth 0/1**) to use the IP address assigned to the PPP interface (**ppp 1**):

(config)#interface eth 0/ 1 (config-eth 0/1)#ip unnumbered ppp 1

# **Ildp receive**

Use the **lldp receive** command to allow LLDP packets to be received on this interface.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, all interfaces are configured to send and receive LLDP packets.

# **Command Modes**

(config-interface)#

**Ethernet Command Mode** 

# **Usage Examples**

The following example configures Ethernet interface 0/1 to receive LLDP packets:

(config-eth 0/1)#Ildp receive

# Ildp send [management-address | port-description | system-capabilities | system-description | system-name | and-receive]

Use the **lldp send** command to configure this interface to transmit LLDP packets or to control the types of information contained in the LLDP packets transmitted by this interface.

# **Syntax Description**

management-address	Enables transmission of management adress information on this interface.	
port-description	Enables transmission of port description information on this interface.	
system-capabilities	Enables transmission of this device's system capabilities on this interface.	
<b>system-description</b> Enables transmission of this device's system description on this interface.		
system-name	Enables transmission of this device's system name on this interface.	
and-receive	Configures this interface to both transmit and receive LLDP packets.	

#### **Default Values**

Be default, all interfaces are configured to transmit and receive LLDP packets of all types.

#### **Command Modes**

(config-interface)# Ethernet Command Mode

#### **Functional Notes**

Individual LLDP information can be enabled or disabled using the various forms of the **IIdp send** command. For example, use the **IIdp send-and-receive** command to enable transmit and receive of all LLDP information. Then use the **no IIdp send port-description** command to prevent LLDP from transmitting port description information.

# **Usage Examples**

The following example configures Ethernet interface 0/1 to transmit LLDP packets containing all enabled information types:

(config-eth 0/1)#IIdp send

The following example configures Ethernet interface 0/1 to receive LLDP packets containing all information types:

(config-eth 0/1)#IIdp send-and-receive

# mac-address <address>

Use the **mac-address** command to specify the Media Access Control (MAC) address of the unit. Only the last three values of the MAC address can be modified. The first three values contain the reserved number (00:0A:C8) by default. Use the **no** form of this command to return to the default MAC address.

# **Syntax Description**

<address>

MAC address entered in a series of six dual-digit hexadecimal values separated by colons (for example 00:0A:C8:5F:00:D2)

#### **Default Values**

A unique default MAC address is programmed in each unit.

## **Command Modes**

(config-interface)#

**Ethernet Command Mode** 

# **Usage Examples**

The following example configures a MAC address of **00:12:79:5F:00:D2**:

(config)#interface ethernet 0/1

(config-eth 0/1)#mac-address 00:0A:C8:5F:00:D2

# mtu <size>

Use the **mtu** command to configure the maximum transmit unit (MTU) size for the active interface. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<size></size>	Configures the window size for transmitted packets. The valid ranges for the various interfaces are listed below:		
	Ethernet (eth 0/1)	64 to 1500	
	virtual Frame Relay sub-interfaces (fr 1.16)	64 to 1520	
	virtual PPP interfaces (ppp 1)	64 to 1500	
	loopback interfaces	64 to 1500	
Default Values			
<size></size>	The default values for the various interfaces are listed below:		
	Ethernet (eth 0/1)	1500	
	virtual Frame Relay sub-interfaces (fr 1.16)	1500	
	virtual PPP interfaces (ppp 1)	1500	
	loopback interfaces	1500	
Command Modes			
(config-interface)#	Interface Configuration Mode required (applies only to IP interfaces)		
	Valid interfaces include: Ethernet, virtual Fram virtual PPP interfaces (ppp 1), and loopback in	` '	

#### **Functional Notes**

OSPF will not become adjacent on links where the MTU sizes do not match. If router A and router B are exchanging hello packets but their MTU sizes do not match, they will never reach adjacency. This is by design and required by the RFC.

# **Usage Examples**

The following example specifies an MTU of 1200 on the Ethernet interface:

(config)#interface eth 0/1 (config-eth 0/1)#mtu 1200

# 

Use the **port-auth supplicant enable** command to enable supplicant functionality and to specify the username and password used for IEEE 802.1x port authentication. The supplicant is the port that will receive services from the port authenticator.

# **Syntax Description**

enable	Enables supplicant functionality.
username <username></username>	Specifies the username to use during the authentication process. The default username is <i>username</i> .
password <password></password>	Specifies the password to use during the authentication process. The default password is <i>password</i> .

#### **Default Values**

By default, this command disabled.

#### **Command Modes**

(config-interface)# Ethernet Command Mode

## **Usage Examples**

The following example sets the username to **User1** and sets the password to **securePass** for Ethernet interface 0/2:

## (config)#int eth 0/2

(config-eth 0/2)#port-auth supplicant enable username User1 password securePass

# snmp trap

Use the **snmp trap** command to enable all supported Simple Network Management Protocol (SNMP) traps on the interface.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, all interfaces (except virtual Frame Relay interfaces and sub-interfaces) have SNMP traps enabled.

# **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, DDS (dds 1/1), serial (ser 1/1), virtual Frame Relay (fr 1), and SHDSL (shdsl 1/1) interfaces.

# **Usage Examples**

The following example enables SNMP capability on the Ethernet interface:

(config)#interface eth 0/1 (config-eth 0/1)#snmp trap

# snmp trap link-status

Use the **snmp trap link-status** to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863) to enable (or disable) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

# **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

#### **Usage Examples**

The following example disables the link-status trap on the interface:

(config)#interface ethernet 0/1 (config-eth 0/1)#no snmp trap link-status

# spanning-tree bpdufilter [enable | disable]

Use the **spanning-tree bpdufilter** command to enable or disable the bpdufilter on a specific interface. This setting overrides the related global setting. Use the **no** version of the command to return to the default setting.

# **Syntax Description**

enable	Enable bpdufilter for this interface.
disable	Disable bpdufilter for this interface.

#### **Default Values**

By default, this setting is disabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

#### **Functional Notes**

The bpdufilter blocks any BPDUs from being transmitted and received on an interface.

# **Usage Examples**

The following example enables the bpdufilter on the interface eth 0/1:

(config)#interface eth 0/1 (config-eth 0/1)#spanning-tree bpdufilter enable

The bpdufilter can be disabled on the eth 0/1 by issuing the following commands: (config)#interface eth 0/1 (config-eth 0/1)#spanning-tree bpdufilter disable

# spanning-tree bpduguard [enable | disable]

Use the **spanning-tree bpduguard** command to enable or disable the bpduguard on a specific interface. This setting overrides the related global setting (see *spanning-tree forward-time < seconds>* on page 348). Use the **no** version of the command to return to the default setting.

# **Syntax Description**

enable	Enable bpduguard for this interface.
disable	Disable bpduguard for this interface.

#### **Default Values**

By default, this setting is disabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

#### **Functional Notes**

The bpduguard blocks any BPDUs from being received on an interface.

# **Usage Examples**

The following example enables the bpduguard on the interface eth 0/1:

(config)#interface eth 0/1

(config-eth 0/1)#spanning-tree bpduguard enable

The bpduguard can be disabled on the eth 0/1 by issuing the following commands: (config)#interface eth 0/1 (config-eth 0/1)#spanning-tree bpduguard disable

# spanning-tree cost <cost value>

Use the **spanning-tree cost** command to assign a cost to the interface. The cost value is used when computing the spanning-tree root path. Use the **no** version of the command to return to the default setting.

# **Syntax Description**

<cost value=""></cost>	1-200000000
------------------------	-------------

#### **Default Values**

<value> 1000/(link speed in Mbps)

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

# **Usage Examples**

The following example sets the interface to a path cost of 1200:

(config)#interface eth 0/1 (config-eth 0/1)#spanning-tree cost 1200

# spanning-tree edgeport

Use the **spanning-tree edgeport** command to configure the interface to be an edgeport. This command overrides the related Global setting. Use the **no** version of the command to return to the default setting.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, this setting is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

#### **Functional Notes**

Enabling this command configures the interface to go to a forwarding state when the link goes up.

# **Usage Examples**

The following example configures the interface to be an edgeport:

(config)#interface eth 0/1 (config-eth 0/1)#spanning-tree edgeport

An individual interface can be configured to not be considered an edgeport. For example: (config)#interface ethernet 0/1 (config-eth 0/1)#spanning-tree edgeport disable

or

(config)#interface ethernet 0/1 (config-eth 0/1)#no spanning-tree edgeport

# spanning-tree link-type [auto | point-to-point | shared]

Use the **spanning-tree link-type** command to configure the spanning tree protocol link type for each interface. Use the **no** version of the command to return to the default setting.

# **Syntax Description**

auto	Link type is determined by the port's duplex settings.
point-to-point	Link type is manually set to point-to-point, regardless of duplex settings.
shared	Link type is manually set to shared, regardless of duplex settings.

#### **Default Values**

By default, the interface is set to auto.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

#### **Functional Notes**

This command overrides the default link type setting determined by the duplex of the individual port. By default, a port configured for half-duplex is set to **shared** link type, and a port configured for full-duplex is set to **point-to-point** link type. Setting the link type manually overrides the default and forces the port to use the specified link type. Using the **link-type auto** command, restore the convention of determining link type based on duplex settings.

# **Usage Examples**

The following example forces the link type to point-to-point, even if the port is configured to be half-duplex:

(config)#interface eth 0/1

(config-eth 0/1)#spanning-tree link-type point-to-point

# **Technology Review**

Rapid transitions are possible in RSTP (rapid spanning-tree protocol) by taking advantage of point-to-point links (a port is connected to exactly one other bridge) and edge-port connections (a port is not connected to any additional bridges). Setting the link-type to **auto** allows the spanning-tree to automatically configure the link type based on the duplex of the link. Setting the link type to **point-to-point** allows a half-duplex link to act as if it were a point-to-point link.

# spanning-tree port-priority <priority level>

Use the **spanning-tree port-priority** command to select the priority level of this interface. To return to the default setting, use the **no** version of this command.

# **Syntax Description**

<pri><priority level> Set to a value from 0-255.

#### **Default Values**

By default, this set to 128.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

#### **Functional Notes**

The only time that this priority level is used is when two interfaces with a path to the root have equal cost. At that point, the level set in this command will determine which port the spanning-tree will use. Set the priority value lower to increase the chance the interface will be used.

## **Usage Examples**

The following example sets the interface to a priority of 100:

(config)#interface eth 0/1

(config-eth 0/1)#spanning-tree port-priority 100

# speed [10 | 100 | auto]

Use the **speed** command to configure the speed of an Ethernet interface. Use the **no** form of this command to return to the default value.

# **Syntax Description**

10	10 Mb Ethernet
100	100 Mb Ethernet

auto Automatically detects 10 or 100 Mb Ethernet and negotiates the duplex setting

Note

If the speed is manually set to 10 or 100, the duplex must be manually configured as full-duplex or half-duplex.

#### **Default Values**

<rate> auto

#### **Command Modes**

**Ethernet Interface Configuration Modes** 

# **Usage Examples**

The following example configures the Ethernet port for 100 Mb operation:

(config)#interface ethernet 0/1 (config-eth 0/1)#speed 100

# vlan-id <vlan id> [native]

Use the **vlan-id** command to set a VLAN ID for the Ethernet subinterface. Use the **no** form of this command to remove an entry.

# **Syntax Description**

<vlan id=""></vlan>	Enter a valid VLAN interface ID number (1-4095).
native	Optional. Specifies that data for that VLAN ID goes out untagged. If native is not
	specified, data for that VLAN ID goes out tagged.

# **Default Values**

By default, no VLAN ID is set.

# **Command Modes**

**Ethernet Interface Configuration Modes** 

# **Usage Examples**

The following example configures a native VLAN of 5 for the Ethernet sub-interface:

(config-eth 0/1.1)#vlan-id 5 native

# **DDS Interface Configuration Command Set**

To activate the DDS Interface Configuration , enter the **interface dds** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface dds 1/1
Router(config-dds 1/1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> < slot/port> < tdm-group#> < to interface> < slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
clock rate < rate > on page 487

clock source < option > on page 488

data-coding scrambled on page 489

loopback [dte | line | remote] on page 490

remote-loopback on page 491

snmp trap on page 492

snmp trap link-status on page 493
```

# clock rate < rate>

Use the **clock rate** command to configure the data rate used as the operating speed for the interface. This rate should match the rate required by the DDS service provider. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<rate></rate>	Configures the operating speed used for the interface
auto	Automatically detects the clock rate and sets to match
bps56k	Sets the clock rate to 56 kbps
bps64k	Sets the clock rate to 64 kbps

#### **Default Values**

# **Command Modes**

(config-dds 1/1)#	56K/64K (DDS) Interface Configuration Mode required
( )	3

## **Functional Notes**

When operating at 64 kbps (clear channel operation), the DTE data sequences may mimic network loop maintenance functions and erroneously cause other network elements to activate loopbacks. Use the **data-coding scrambled** on page 489 for related information.

# **Usage Examples**

The following example configures the clock rate for 56 kbps operation:

(config)#interface dds 1/1 (config-dds 1/1)#clock rate bps56k

# clock source <option>

Use the **clock source** command to configure the source timing used for the interface. The clock specified using the **clock source** command is also the system master clock. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<option></option>	Configures the timing source for the DDS interface.
line	Configures the unit to recover clocking from the circuit.
internal	Configures the unit to provide clocking using the internal oscillator.

#### **Default Values**

<option></option>	line	
~UP!!UI!~	IIIIE	

# **Command Modes**

(config-dds 1/1)#	56K/64K (DDS) Interface Configuration Mode required

## **Functional Notes**

When operating on a DDS network, the **clock source** should be **line**. On a point-to-point private network, one unit must be **line** and the other **internal**.

# **Usage Examples**

The following example configures the unit to recover clocking from the circuit:

(config)#interface dds 1/1 (config-dds 1/1)#clock source line

# data-coding scrambled

Use the **data-coding scrambled** command to enable the DDS OS scrambler to combine user data with pattern data to ensure user data does not mirror standard DDS loop codes. The scrambler may only be used on 64 kbps circuits without Frame Relay signaling (clear channel).

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, the scrambler is disabled.

#### **Command Modes**

(config-dds 1/1)#

56K/64K (DDS) Interface Configuration Mode required

#### **Functional Notes**

When operating at 64 kbps (clear channel operation), there is a possibility the DTE data sequences may mimic network loop maintenance functions and erroneously cause other network elements to activate loopbacks. Use the **data-coding scrambled** command to prevent such occurrences. Do not use this command if using Frame Relay or if using PPP to another device other than an Secure Router OS product also running scrambled.

## **Usage Examples**

The following example enables the DDS OS scrambler:

(config)#interface dds 1/1 (config-dds 1/1)#data-coding scrambled

# loopback [dte | line | remote]

Use the **loopback** command to initiate a specified loopback on the interface. Use the **no** form of this command to deactivate the loop.

# **Syntax Description**

dte	Initiates a loop to connect the transmit and receive path through the unit.
line	Initiates a loop of the DDS circuit towards the network by connecting the transmit
	nath to the receive nath

path to the receive path.

remote Transmits a DDS loop code over the circuit to the remote unit. In response, the

remote unit should initiate a line loopback.

#### **Default Values**

No default values necessary for this command.

#### **Command Modes**

(config-dds 1/1)# 56K/64K (DDS) Interface Configuration Mode required

# **Usage Examples**

The following example activates a line loopback on the DDS interface:

(config)#interface dds 1/1 (config-dds 1/1)#loopback line

# remote-loopback

Use the **remote-loopback** command to configure the interface to respond to loopbacks initiated by a remote unit (or the service provider). Use the **no** form of this command to disable this feature.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, all interfaces respond to remote loopbacks.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: T1 (t1 1/1) and DDS (dds 1/1)

# **Usage Examples**

The following example enables remote loopbacks on the DDS interface:

(config)#interface dds 1/1 (config-dds 1/1)#remote-loopback

# snmp trap

Use the **snmp trap** command to enable all supported Simple Network Management Protocol (SNMP) traps on the interface.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, all interfaces (except virtual Frame Relay interfaces and sub-interfaces) have SNMP traps enabled.

# **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), Ethernet sub-interfaces (eth 0/1.1), VLAN, DDS (dds 1/1), serial (ser 1/1), virtual Frame Relay (fr 1), and SHDSL (shdsl 1/1) interfaces.

# **Usage Examples**

The following example enables SNMP capability on the DDS interface:

(config)#interface dds 1/1 (config-dds 1/1)#snmp trap

# snmp trap link-status

Use the **snmp trap link-status** command to control the SNMP variable that enables (or disables) the interface to send SNMP traps when there is an interface status change (ifLinkUpDownTrapEnable of RFC 2863). Use the **no** form of this command to disable this trap.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all supported interfaces except virtual Frame Relay interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

# **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

# **Usage Examples**

The following example disables the link-status trap on the DDS interface:

(config)#interface dds 1/1 (config-dds 1/1)#no snmp trap link-status

# SERIAL INTERFACE CONFIGURATION COMMAND SET

To activate the Serial Interface Configuration command set, enter the **interface serial** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface serial 1/1
Router(config-ser 1/1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> < slot/port> < tdm-group#> < to interface> < slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
et-clock-source < source> on page 495
ignore dcd on page 496
invert etclock on page 497
invert rxclock on page 498
invert txclock on page 499
serial-mode < mode> on page 500
shutdown on page 501
snmp trap on page 502
snmp trap link-status on page 503
```

# et-clock-source < source >

Use the **et-clock-source** command to configure the clock source used when creating the external transmit (reference clock). Use the **no** form of this command to return to the default value.

# **Syntax Description**

<source/>	Specifies the signal source to use when creating the External Transmit reference clock (et-clock).
rxclock	Use the clock recovered from the receive signal to generate et-clock.
txclock	Use the clock recovered from the transmit signal to generate et-clock.

#### **Default Values**

#### **Command Modes**

(config-ser 1/1)#	Serial Interface Configuration Mode	
( )	<u> </u>	

#### **Functional Notes**

External Transmit clock (et-clock) is an interface timing signal (provided by the DTE device) used to synchronize the transfer of transmit data.

# **Usage Examples**

The following example configures the serial interface to recover the clock signal from the received signal and use it to generate et-clock:

(config)#interface serial 1/1

(config-ser 1/1)#et-clock-source rxclock

# ignore dcd

Use the **ignore dcd** command to specify the behavior of the serial interface when the Data Carrier Detect (DCD) signal is lost. Use the **no** form of this command to return to the default value.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, the serial interface does not ignore a change in status of the DCD signal.

## **Command Modes**

(config-ser 1/1)#

Serial Interface Configuration Mode

#### **Functional Notes**

When configured to follow DCD (default condition), the serial interface will not attempt to establish a connection when DCD is not present. When configured to ignore DCD, the serial interface will continue to attempt to establish a connection even when DCD is not present.

# **Usage Examples**

The following example configures the serial interface to ignore a loss of the DCD signal:

(config)#interface serial 1/1 (config-ser 1/1)#ignore dcd

# invert etclock

Use the **invert etclock** command to configure the serial interface to invert the External Transmit (reference clock) in the data stream before transmitting. Use the **no** form of this command to return to the default value.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, the serial interface does not invert etclock.

#### **Command Modes**

(config-ser 1/1)#

Serial Interface Configuration Mode

## **Functional Notes**

If the serial interface cable is long, causing a phase shift in the data, the et clock can be inverted using the **invert etclock** command. This switches the phase of the clock, which compensates for a long cable.

# **Usage Examples**

The following example configures the serial interface to invert etclock:

(config)#interface serial 1/1 (config-ser 1/1)#invert etclock

# invert rxclock

Use the **invert rxclock** command to configure the serial interface to expect an inverted Receive Clock (found in the received data stream). Use the **no** form of this command to return to the default value.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, the serial interface does not expect an inverted receive clock (rxclock).

#### **Command Modes**

(config-ser 1/1)#

Serial Interface Configuration Mode

#### **Functional Notes**

If the serial interface cable is long, causing a phase shift in the data, the transmit clock can be inverted. This switches the phase of the clock, which compensates for a long cable. If the transmit clock of the connected device is inverted, use the **invert rxclock** command to configure the receiving interface appropriately.

# **Usage Examples**

The following example configures the serial interface to invert receive clock:

(config)#interface serial 1/1 (config-ser 1/1)#invert rxclock

# invert txclock

Use the **invert txclock** command to configure the serial interface to invert the Transmit Clock (found in the transmitted data stream) before sending the signal. Use the **no** form of this command to return to the default value.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, the serial interface does not invert txclock.

#### **Command Modes**

(config-ser 1/1)#

Serial Interface Configuration Mode

## **Functional Notes**

If the serial interface cable is long, causing a phase shift in the data, the transmit clock can be inverted (using the invert txclock command). This switches the phase of the clock, which compensates for a long cable. If the transmit clock of the connected device is inverted, use the invert rxclock command to configure the receiving interface appropriately.

# **Usage Examples**

The following example configures the serial interface to invert the transmit clock:

(config)#interface serial 1/1 (config-ser 1/1)#invert txclock

# serial-mode < mode >

Use the **serial-mode** command to specify the electrical mode for the interface. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<mode></mode>	Specifies the electrical specifications for the interface
V35	Configures the interface for use with the V.35 adapter cable (P/N 1200873L1)
X21	Configures the interface for use with the X.21 adapter cable (P/N 1200874L1)

## **Default Values**

<mod< th=""><th>le&gt;</th><th>V</th><th>35</th></mod<>	le>	V	35

#### **Command Modes**

(config-ser 1/1)# Serial Interface Configuration Mode required

## **Functional Notes**

The pinouts for each of the available interfaces may be found in the Hardware Configuration Guide located on the *ProCurve SROS Documentation CD* (provided in your shipment).

# **Usage Examples**

The following example configures the serial interface to work with the X.21 adapter cable:

(config)#interface serial 1/1 (config-ser 1/1)#serial-mode X21

# shutdown

Use the **shutdown** command to disable the serial interface. Use the **no** form of this command to activate the serial interface.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, the serial interface is shutdown.

## **Command Modes**

(config-ser 1/1)#

Serial Interface Configuration Mode

#### **Functional Notes**

While in shutdown, all data transmission ceases and all DTE leads become inactive.

# **Usage Examples**

The following example disables the serial interface:

(config)#interface serial 1/1 (config-ser 1/1)#shutdown

# snmp trap

Use the **snmp trap** command to enable all supported Simple Network Management Protocol (SNMP) traps on the interface.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, all interfaces (except virtual Frame Relay interfaces and sub-interfaces) have SNMP traps enabled.

# **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), Ethernet sub-interfaces (eth 0/1.1), VLAN, DDS (dds 1/1), serial (ser 1/1), virtual Frame Relay (fr 1), and SHDSL (shdsl 1/1) interfaces.

# **Usage Examples**

The following example enables SNMP on the serial interface:

(config)#interface serial 1/1 (config-ser 1/1)#snmp trap

# snmp trap link-status

Use the **snmp trap link-status** command to control the SNMP variable to enable (or disable) the interface to send SNMP traps when there is an interface status change (ifLinkUpDownTrapEnable per RFC 2863). Use the **no** form of this command to disable this trap.

# **Syntax Description**

No subcommands.

## **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

#### **Usage Examples**

The following example disables the link-status trap on the serial interface:

(config)#interface serial 1/1

(config-ser 1/1)#no snmp trap link-status

# T1 INTERFACE CONFIGURATION COMMAND SET

To activate the T1 Interface Configuration , enter the **interface t1** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface t1 1/1
Router(config-t1 1/1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
clock source [internal | line | through | through t1 <interface id>] on page 505
coding [ami | b8zs] on page 506
fdl [ansi | att | none] on page 507
framing [d4 | esf] on page 508
lbo long <value> on page 509
lbo short <value> on page 510
loopback commands begin on page 511
remote-alarm [rai] on page 514
remote-loopback on page 515
show test-pattern on page 516
snmp trap link-status on page 517
tdm-group <group number> timeslots <1-24> speed [56 | 64] on page 518
test-pattern [ones | zeros | clear | insert | p215 | p220 | p511 | qrss] on page 519
```

# clock source [internal | line | through | through t1 <interface id>]

Use the **clock source** command to configure the source timing used for the interface. The clock specified using the **clock source** command is also the system master clock. Use the **no** form of this command to return to the default value.

### **Syntax Description**

internal	Configures the unit to provide clocking using the internal oscillator.
line	Configures the unit to recover clocking from the primary circuit.
through	Configures the unit to recover clocking from the circuit connected to the DSX-1 interface.

**through t1** Configures the unit to recover clocking from the circuit connected to the specified <interface id> T1 interface.

## **Default Values**

By default, the clock source is set to line.

### **Command Modes**

(config-t1 1/1)#	T1 or DSX-1 Interface Configuration Mode required.
(config-t1 1/2)#	

### **Functional Notes**

When operating on a circuit that is providing timing, setting the **clock source** to **line** can avoid errors such as Clock Slip Seconds (CSS).

### **Usage Examples**

The following example configures the unit to recover clocking from the circuit:

(config)#interface t1 1/1 (config-t1 1/1)#clock source line

# coding [ami | b8zs]

Use the **coding** command to configure the line coding for a T1 or DSX-1 physical interface. This setting must match the line coding supplied on the circuit by the provider.

## **Syntax Description**

ami	Configures the line coding for alternate mark inversion.
b8zs	Configures the line coding for bipolar eight zero substitution.

### **Default Values**

By default, all T1 interfaces are configured with B8ZS line coding.

## **Command Modes**

(config-t1 1/1)#	T1 or DSX-1 Interface Configuration Mode required.	
(config-t1 1/2)#		

### **Functional Notes**

The line coding configured in the unit must match the line coding of the T1 circuit. A mismatch will result in line errors (e.g., BPVs).

## **Usage Examples**

The following example configures the T1 interface for AMI line coding:

(config)#interface t1 1/1 (config-t1 1/1)#coding ami

# fdl [ansi | att | none]

Use the **fdl** command to configure the format for the facility data link channel on the T1 circuit. FDL channels are only available on point-to-point circuits. Use the **no** form of this command to return to the default value.

## **Syntax Description**

ansi	Configures the FDL for ANSI T1.403 standard
att	Configures the FDL for ATT TR54016 standard

**none** No FDL available on this circuit

### **Default Values**

<format> ansi

### **Command Modes**

(config-t1 1/1)# T1 Interface Configuration Mode required

## **Functional Notes**

T1 circuits using ESF framing format (specified using the **framing** command) reserve 12 bits as a data link communication channel, referred to as the Facility Data Link (FDL), between the equipment on either end of the circuit. The FDL allows the transmission of trouble flags such as the Yellow Alarm signal. See  $framing [d4 \mid esf]$  on page 508 for related information.

## **Usage Examples**

The following example disables the FDL channel for the T1 circuit:

(config)#interface t1 1/1 (config-t1 1/1)#fdl none

# framing [d4 | esf]

Use the **framing** command to configure the framing format for the T1 or DSX-1 interface. This parameter should match the framing format supplied by your network provider. Use the **no** form of this command to return to the default value.

### **Syntax Description**

d4 D4 superframe form	ıat (SF)
-----------------------	----------

esf Extended SF

### **Default Values**

<format> esf

### **Command Modes**

(config-t1 1/1)# T1 or DSX-1 Interface Configuration Mode required. (config-t1 1/2)#

### **Functional Notes**

A frame is comprised of a single byte from each of the T1's timeslots; there are 24 timeslots on a single T1 circuit. Framing bits are used to separate the frames and indicate the order of information arriving at the receiving equipment. D4 and ESF are two methods of collecting and organizing frames over the circuit.

### **Usage Examples**

The following example configures the T1 interface for D4 framing:

(config)#interface t1 1/1 (config-t1 1/1)#framing d4

## Ibo long <value>

Use the **lbo long** command to set the line build out (in dB) for T1 interfaces with cable length greater than 655 ft. Use the **no** form of this command to return to the default value

### **Syntax Description**

<value></value>	Configures the line build out for the T1 interface
	Valid options include: 0, -7.5, -15, and -22.5 dB

### **Default Values**

<value> 0 dB

### **Command Modes**

(config-t1 1/1)# T1 Interface Configuration Mode required

#### **Functional Notes**

Line build out (LBO) is artificial attenuation of a T1 output signal to simulate a degraded signal. This is useful to avoid overdriving a receiver's circuits. The shorter the distance between T1 equipment (measured in cable length), the greater the attenuation value. Use the two line build out commands (**Ibo long** and **Ibo short**) to customize the attenuation based on the cable length. For example, two units in close proximity should be configured for the maximum attention (-22.5 dB).

### **Usage Examples**

The following example configures the T1 interface LBO for -22.5 dB:

(config)#interface t1 1/1 (config-t1 1/1)#lbo long -22.5

## Ibo short <value>

Use the **lbo short** command to set the line build out (in feet) for T1 interfaces with cable length less than 655 ft. Use the **no** form of this command to return to the default value

### **Syntax Description**

<value></value>	Configures the line build out for the T1 interface. Enter the estimated cable length between the two units.
	Valid options include: 0 to 655 feet

### **Default Values**

<value></value>	0 dB	
-value/	U UD	

### **Command Modes**

(config-t1 1/1)#	T1 Interface Configuration Mode required	

### **Functional Notes**

Line build out (LBO) is artificial attenuation of a T1 output signal to simulate a degraded signal. This is useful to avoid overdriving a receiver's circuits. The shorter the distance between T1 equipment (measured in cable length), the greater the attenuation value. Use the two line build out commands (**Ibo long** and **Ibo short**) to customize the attenuation based on the cable length. For example, two units three feet apart should be configured using the following: **Ibo short 3**.

### **Usage Examples**

The following example configures the T1 interface LBO for 50 feet:

(config)#interface t1 1/1 (config-t1 1/1)#lbo short 50

# loopback network [line | payload]

Use the **loopback network** command to initiate a loopback on the interface toward the network. Use the **no** form of this command to deactivate the loopback.

### **Syntax Description**

line	Initiates a metallic loopback of the physical T1 network interface.
payload	Initiates a loopback of the T1 framer (CSU portion) of the T1 network interface.

### **Default Values**

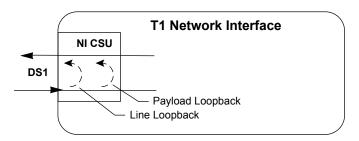
No default necessary for this command.

### **Command Modes**

(config-t1 1/1)# T1 or DSX-1 Interface Configuration Mode required. (config-t1 1/2)#

### **Functional Notes**

The following diagram depicts the difference between a line and payload loopback.



### **Usage Examples**

The following example initiates a payload loopback of the T1 interface:

(config)#interface t1 1/1 (config-t1 1/1)#loopback network payload

## loopback remote line [fdl | inband]

Use the **loopback remote line** command to send a loopback code to the remote unit to initiate a line loopback. Use the **no** form of this command to send a loopdown code to the remote unit to deactivate the loopback.

## **Syntax Description**

fdl	Uses the facility data link (FDL) to initiate a full 1.544 Mbps loopback of the signal received by the remote unit from the network.
inband	Uses the inband channel to initiate a full 1.544 Mbps physical loopback (metallic loopback) of the signal received from the network.

### **Default Values**

No defaults necessary for this command.

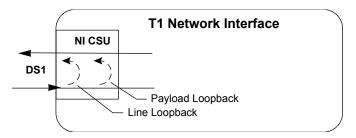
### **Command Modes**

(config-t1 1/1)#

T1 Interface Configuration Mode required (does not apply to DSX-1 interfaces)

### **Functional Notes**

The following diagram depicts the difference between a line and payload loopback.



### **Usage Examples**

The following example initiates a remote line loopback using the FDL:

(config)#interface t1 1/1 (config-t1 1/1)#loopback remote line fdl

## loopback remote payload

Use the **loopback remote payload** command to send a loopback code to the remote unit to initiate a payload loopback. A payload loopback is a 1.536 Mbps loopback of the payload data received from the network maintaining bit-sequence integrity for the information bits by synchronizing (regenerating) the timing. Use the **no** form of this command to send a loopdown code to the remote unit to deactivate the loopback.

## **Syntax Description**

No subcommands.

### **Default Values**

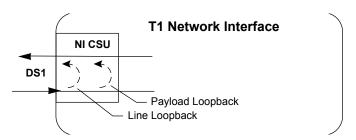
No defaults necessary for this command.

### **Command Modes**

(config-t1 1/1)# (config-t1 1/2)# T1 or DSX-1 Interface Configuration Mode required.

#### **Functional Notes**

The following diagram depicts the difference between a line and payload loopback.



## **Usage Examples**

The following example initiates a remote payload loopback:

(config)#interface t1 1/1 (config-t1 1/1)#loopback remote payload

# remote-alarm [rai]

The **remote-alarm** command enables transmission of a remote alarm. Use the **no** form of this command to disable all transmitted alarms.

## **Syntax Description**

rai

Choose to send a remote alarm indication (RAI) in response to a loss of frame. This also disables a received RAI from causing a change in interface operational status.

### **Default Values**

The default for this command is rai.

### **Command Modes**

(config-t1 1/1)#

T1 interface configuration mode.

## **Usage Examples**

The following example enables transmission of RAI in response to a loss of frame:

(config-t1 1/1)#remote-alarm rai

## remote-loopback

Use the **remote-loopback** command to configure the interface to respond to loopbacks initiated by a remote unit (or the service provider). Use the **no** form of this command to disable this feature.

## **Syntax Description**

No subcommands.

### **Default Values**

By default, all interfaces respond to remote loopbacks.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: T1 (t1 1/1) and DDS (dds 1/1)

## **Usage Examples**

The following example enables remote loopbacks on the T1 interface:

(config)#interface t1 1/1 (config-t1 1/1)#remote-loopback

## show test-pattern

Use the **show test-pattern** command to display results from test patterns inserted using the **test-pattern** command (see *test-pattern [ones | zeros | clear | insert | p215 | p220 | p511 | qrss]* on page 519 for more information).

## **Syntax Description**

No subcommands.

## **Default Values**

No defaults necessary for this command.

### **Command Modes**

(config-t1 1/1)#

T1 Interface Configuration Mode

## **Usage Examples**

The following is sample output from this command:

(config-t1 1/1)#show test-pattern

**Qrss Errored Seconds: 6** 

# snmp trap link-status

Use the **snmp trap link-status** to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863) to enable (or disable) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

## **Usage Examples**

The following example disables the link-status trap on the T1 interface:

(config)#interface t1 1/1 (config-t1 1/1)#no snmp trap link-status

# tdm-group <group number> timeslots <1-24> speed [56 | 64]

Use the **tdm-group** command to create a group of contiguous DS0s on this interface to be used during the **bind** process. See *crypto map* <*mapname*> on page 731 for related information.

<b>Caution</b> Chang	ring <b>tdm-group</b> settings could potentially result in service interruption.	
Syntax Description		
<group number=""></group>	Numerical label to identify the created tdm-group (valid range: 1-255).	
timeslots	Keyword to specify the DS0s to be used in this tdm-group.	
<1-24>	Specifies the DS0s to be used in the tdm-group. This can be entered as a single number representing one of the 24 T1 channel timeslots or as a contiguous group of DS0s. (For example, 1-10 specifies the first 10 channels of the T1.)	
speed	Optional. Keyword to specify the individual DS0 rate on the T1 interface. If the speed keyword is not used, the Secure Router OS assumes a DS0 rate of 64 kbps.	
56	Specifies a DS0 rate of 56 kbps.	
64	Specifies a DS0 rate of 64 kbps.	

## **Default Values**

By default, there are no configured tdm-groups.

## **Usage Examples**

The following example creates a tdm-group (labeled 5) of 10 DS0s at 64 kbps each:

(config)#interface t1 1/1

(config-t1 1/1)#tdm-group 5 timeslots 1-10 speed 64

## test-pattern [ones | zeros | clear | insert | p215 | p220 | p511 | qrss]

Use the **test-pattern** command to activate the built-in pattern generator and begin sending the specified test pattern. This pattern generation can be used to verify a data path when used in conjunction with an active loopback. Use the **no** form of this command to cease pattern generation.

## **Syntax Description**

ones	Generates continous ones.	
zeros	Generates continous zeros.	
clear	Clears the test pattern error count on the T1 interface.	
insert	Inserts an error into the generated test pattern being transmitted on the T1 interface. The injected error result is displayed using the <b>show test pattern</b> command.	
p215	Inserts a test pattern that is 32,767 bits in length.	
p220	Inserts a test pattern that is 1,048,575 bits in length.	
p511	Inserts a 511-bit repeating pattern of ones and zeros.	
qrss	Inserts a quasi-random signal source.	

### **Default Values**

No defaults necessary for this command.

### **Command Modes**

(config-t1 1/1)#	T1, DSX-1, E1, or G.703 Interface Configuration Mode required.
(config-t1 1/2)#	

### **Usage Examples**

The following example activates the pattern generator for a stream of continuous ones:

(config)#interface t1 1/1 (config-t1 1/1)#test-pattern ones

## **DSX-1 Interface Configuration Command Set**

To activate the DSX-1 Interface Configuration, enter the **interface t1** command (and specify the DSX-1 port) at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface t1 1/2
Router(config-t1 1/2)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> < slot/port> < tdm-group#> < to interface> < slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
coding [ami | b8zs] on page 521

framing [d4 | esf] on page 522

line-length <value> on page 523

loopback network [line | payload] on page 524

loopback remote line inband on page 525

remote-loopback on page 526

signaling-mode [message-oriented | none | robbed-bit] on page 527

snmp trap link-status on page 528

test-pattern [ones | zeros] on page 529
```

# coding [ami | b8zs]

Use the **coding** command to configure the line coding for a T1 or DSX-1 physical interface. This setting must match the line coding supplied on the circuit by the PBX.

## **Syntax Description**

ami	Configures the line coding for alternate mark inversion.
b8zs	Configures the line coding for bipolar eight zero substitution.

### **Default Values**

By default, all T1 interfaces are configured with B8ZS line coding.

### **Command Modes**

(config-t1 1/1)#	T1 or DSX-1 Interface Configuration Mode required.
(config-t1 1/2)#	

### **Functional Notes**

The line coding configured in the unit must match the line coding of the T1 circuit. A mismatch will result in line errors (e.g., BPVs).

## **Usage Examples**

The following example configures the DSX-1 interface for AMI line coding:

(config)#interface t1 1/2 (config-t1 1/2)#coding ami

# framing [d4 | esf]

Use the **framing** command to configure the framing format for the DSX-1 interface. This parameter should match the framing format set on the external device. Use the **no** form of this command to return to the default value.

### **Syntax Description**

d4	D4 superframe format (SF)
esf	Extended superframe format

### **Default Values**

### **Command Modes**

(config-t1 1/1)#	T1 or DSX-1 Interface Configuration Mode required.
(config-t1 1/2)#	

### **Functional Notes**

A frame is comprised of a single byte from each of the T1's timeslots; there are 24 timeslots on a single T1 circuit. Framing bits are used to separate the frames and indicate the order of information arriving at the receiving equipment. D4 and ESF are two methods of collecting and organizing frames over the circuit.

### **Usage Examples**

The following example configures the DSX-1 interface for D4 framing:

(config)#interface t1 1/2 (config-t1 1/2)#framing d4

## line-length <value>

Use the **line-length** command to set the line build out (in feet or dB) for the DSX-1 interface. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<value></value>	Configures the line build out for the DSX-1 interface	
	Valid options include: -7.5 dB or <0 to 655> feet	
Default Values		
<value></value>	0 feet	
Command Modes	<b>:</b>	
(config-t1 1/2)#	DSX-1 Interface Configuration Mode required	

### **Functional Notes**

The **line-length** value represents the physical distance between DSX equipment (measured in cable length). Based on this setting, the Secure Router OS device increases signal strength to compensate for the distance the signal must travel. Valid distance ranges are listed below:

- 0-133 feet
- 134-265 feet
- · 266-399 feet
- 400-533 feet
- 534-655 feet

## **Usage Examples**

The following example configures the DSX-1 interface line-length for 300 feet:

(config)#interface t1 1/2 (config-t1 1/2)#line-length 300

# loopback network [line | payload]

Use the **loopback network** command to initiate a loopback on the interface toward the network. Use the **no** form of this command to deactivate the loopback.

## **Syntax Description**

line	Initiates a metallic loopback of the physical T1 network interface
payload	Initiates a loopback of the T1 framer (CSU portion) of the T1 network interface

#### **Default Values**

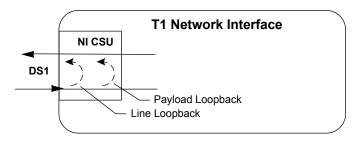
No default necessary for this command.

### **Command Modes**

(config-t1 1/1)# T1 or DSX-1 Interface Configuration Mode required. (config-t1 1/2)#

### **Functional Notes**

The following diagram depicts the difference between a line and payload loopback.



## **Usage Examples**

The following example initiates a payload loopback of the DSX-1 interface:

(config)#interface t1 1/2 (config-t1 1/2)#loopback network payload

## loopback remote line inband

Use the **loopback remote line inband** command to send a loopback code to the remote unit to initiate a line loopback. Use the **no** form of this command to send a loopdown code to the remote unit to deactivate the loopback.

### **Syntax Description**

inband

Uses the inband channel to initiate a full 1.544 Mbps physical loopback (metallic loopback) of the signal received from the network.

### **Default Values**

No defaults necessary for this command.

### **Command Modes**

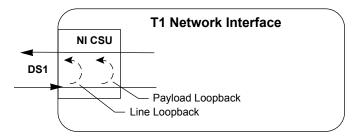
(config-t1 1/1)#

T1 or DSX-1 Interface Configuration Mode required.

(config-t1 1/2)#

### **Functional Notes**

A remote loopback can only be issued if a bind does not exist on the interface and if the signaling mode is set to **none**. The following diagram depicts the difference between a line and payload loopback.



## **Usage Examples**

The following example initiates a remote line loopback using the inband channel:

(config)#interface t1 1/2

(config-t1 1/2)#loopback remote line inband

## remote-loopback

Use the **remote-loopback** command to configure the interface to respond to loopbacks initiated by a remote unit (or the service provider). Use the **no** form of this command to disable this feature.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, all interfaces respond to remote loopbacks.

### **Command Modes**

(config-t1 1/1)# T1, DSX-1, or DDS Interface Configuration Mode required. (config-t1 1/2)# (config-dds 1/1)#

## **Usage Examples**

The following example enables remote loopbacks on the DSX-1 interface:

(config)#interface t1 1/2 (config-t1 1/2)#remote-loopback

## signaling-mode [message-oriented | none | robbed-bit]

Use the **signaling-mode** command to configure the signaling type (robbed-bit for voice or clear channel for data) for the DS0s mapped to the DSX-1 port.

## **Syntax Description**

message-oriented	Clear channel signaling on Channel 24 only. Use this signaling type with QSIG installations.
none	Clear channel signaling on all 24 DS0s. Use this signaling type with data-only or PRI DSX-1 installations.
robbed-bit	Robbed bit signaling on all DS0s. Use this signaling type for voice-only DSX-1 applications.

## **Default Values**

By default, the signaling mode is set to robbed-bit.

## **Command Modes**

(config-t1 1/2)# DSX-1 Interface Configuration Mode required

## **Usage Examples**

The following example configures the DSX-1 port for PRI compatibility:

(config)#interface t1 1/2 (config-t1 1/2)#signaling-mode none

# snmp trap link-status

Use the **snmp trap link-status** to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863) to enable (or disable) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

### **Usage Examples**

The following example disables the link-status trap on the DSX-1 interface:

(config)#interface t1 1/2 (config-t1 1/2)#no snmp trap link-status

## test-pattern [ones | zeros]

Use the **test-pattern** command to activate the built-in pattern generator and begin sending the specified test pattern. This pattern generation can be used to verify a data path when used in conjunction with an active loopback. Use the **no** form of this command to cease pattern generation.

### **Syntax Description**

ones	Generate continous ones
zeros	Generate continous zeros

### **Default Values**

No defaults necessary for this command.

### **Command Modes**

(config-t1 1/1)#	T1, DSX-1, E1, or G.703 Interface Configuration Mode required.
(config-t1 1/2)#	

## **Usage Examples**

The following example activates the pattern generator for a stream of continuous ones:

(config)#interface t1 1/2 (config-t1 1/2)#test-pattern ones

## **E1 Interface Configuration Command Set**

To activate the E1 Interface Configuration, enter the **interface e1** command (and specify the E1 port) at the Global Configuration Mode prompt. For example:

```
Router > enable
Router # configure terminal
Router (config) # interface e1 1/1
Router (config-e1 1/1) #
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias <"text"> on page 923

bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

shutdown on page 935

ping <address> on page 931

show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
clock source [internal | line | through] on page 531

coding [ami | hdb3] on page 532

framing [crc4] on page 533

loop-alarm-detect on page 534

loopback network [line] on page 535

loopback remote v54 on page 536

remote-alarm [rai | ais] on page 537

remote-loopback on page 538

sa4tx-bit [0 | 1] on page 539

show test-pattern on page 540

snmp trap link-status on page 541

tdm-group <group number> timeslots <1-31> speed [56 | 64] on page 542

test-pattern [ones | zeros | clear | insert | p215 | p220 | p511] on page 543

ts16 on page 544
```

## clock source [internal | line | through]

Use the **clock source** command to configure the source timing used for the interface. The clock specified using the **clock source** command is also the system master clock. Use the **no** form of this command to return to the default value.

## **Syntax Description**

internal	Configures the unit to provide clocking using the internal oscillator.
line	Configures the unit to recover clocking from the primary circuit.
through	Configures the unit to recover clocking from the circuit connected to the DSX-1 interface.

### **Default Values**

<option></option>	line		
-------------------	------	--	--

### **Command Modes**

(config-e1 1/1)#	E1 or G.703 Interface Configuration Mode required.
(config-e1 1/2)#	

### **Functional Notes**

When operating on a circuit that is providing timing, setting the **clock source** to **line** can avoid errors such as Clock Slip Seconds (CSS).

## **Usage Examples**

The following example configures the unit to recover clocking from the circuit:

(config)#interface e1 1/1 (config-e1 1/1)#clock source line

# coding [ami | hdb3]

Use the **coding** command to configure the line coding for the E1 or G.703 physical interface. This setting must match the line coding supplied on the circuit by the PBX or circuit provider.

### **Syntax Description**

ami	Configures the line coding for alternate mark inversion.				
hdb3	Configures the line coding for high-density bipolar 3 (HDB3).				

### **Default Values**

By default, all E1 interfaces are configured with HDB3 line coding.

### **Command Modes**

(config-e1 1/1)#	E1 or G.703 Interface Configuration Mode required.
(config-e1 1/2)#	

### **Functional Notes**

The line coding configured in the unit must match the line coding of the E1 circuit. A mismatch will result in line errors (e.g., BPVs).

## **Usage Examples**

The following example configures the E1 interface for AMI line coding:

(config)#interface e1 1/1 (config-e1 1/1)#coding ami

# framing [crc4]

Use the **framing** command to configure the framing format for the E1 interface. This parameter should match the framing format set on the external device. Use the **no** form of this command to return to the default value.

### **Syntax Description**

crc4

Enables CRC4 bits to be transmitted in the outgoing data stream. Also, the received signal is checked for CRC4 errors.

### **Default Values**

By default, crc4 is enabled.

### **Command Modes**

(config-e1 1/1)# (config-e1 1/2)#

E1 or G.703 Interface Configuration Mode required.

### **Functional Notes**

The framing value must match the configuration of the E1 circuit. A mis-match will result in a loss of frame alarm.

## **Usage Examples**

The following example configures the E1 interface for CRC4 framing:

(config)#interface e1 1/1 (config-e1 1/1)#framing crc4

## loop-alarm-detect

The **loop-alarm-detect** command enables detection of a Loop Alarm on the E1 interface. Use the **no** form of this command to disable this feature.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, this command is enabled.

### **Command Modes**

(config-e1 1/1)#

Interface configuration mode.

### **Functional Notes**

This command enables the detection of a loopback alarm. This alarm works in conjunction with the **sa4tx-bit** command setting. The loopback condition is detected by comparing the transmitted **sa4tx-bit** value to the received sa4 bit value. If the bits match, a loopback is assumed. This detection method only works with a network in which the far end is transmitting the opposite value for Sa4.

## **Usage Examples**

The following example enables detection of a loop alarm on the E1 interface:

(config)#config e1 1/1 (config-e1 1/1)#loop-alarm-detect

# loopback network [line]

Use the **loopback network** command to initiate a loopback on the interface toward the network. Use the **no** form of this command to deactivate the loopback.

## **Syntax Description**

line

Initiates a metallic loopback of the physical E1 network interface.

### **Default Values**

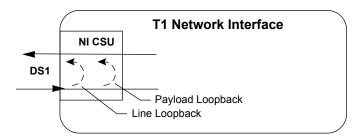
No default necessary for this command.

## **Command Modes**

(config-e1 1/1)# (config-e1 1/2)# E1 or G.703 Interface Configuration Mode required.

### **Functional Notes**

The following diagram depicts a line loopback.



### **Usage Examples**

The following example initiates a line loopback of the E1 interface:

(config)#interface e1 1/1 (config-e1 1/1)#loopback network line

## loopback remote v54

The **loopback remote v54** command transmits an E1 remote loopback to the far end. Use the **no** form of this command to disable this feature.

## **Syntax Description**

No subcommands.

### **Default Values**

No default value is necessary for this command.

### **Command Modes**

(config-e1 1/1)#

E1 interface configuration mode.

### **Functional Notes**

This command causes a V.54 inband loop code to be sent in the payload towards the far end.

## **Usage Examples**

The following example sends a V.54 inband loop code to the far end:

(config)#interface e1 1/1

(config-e1 1/1)#loopback remote v54

# remote-alarm [rai | ais]

The **remote-alarm** command enables transmission of a remote alarm. Use the **no** form of this command to disable all transmitted alarms.

## **Syntax Description**

rai	Choose to send a remote alarm indication (RAI) in bit position 3 (Sa3).
ais	Choose to send an alarm indication signal (AIS) as an unframed all-ones signal.

#### **Default Values**

The default for this command is rai.

### **Command Modes**

(config-e1 1/1)#

E1 interface configuration mode.

### **Functional Notes**

An E1 will respond to a loss of frame on the receive signal by transmitting a remote alarm to the far end to indicate the error condition. TS0 of an E1 contains the Frame Alignment Signal (FAS) in the even numbered frames. The odd numbered frames are not used for frame alignment and some of those bits are labeled as spare bits (Sa bits) in bit positions 4 through 8.

### **Usage Examples**

The following example enables transmission of AIS in response to a loss of frame:

(config-e1 1/1)#remote alarm ais

## remote-loopback

Use the **remote-loopback** command to configure the interface to accept loopback requests from a remote unit (or the service provider). Use the **no** form of this command to disable this feature.

### **Syntax Description**

No subcommands.

### **Default Values**

No default value is necessary for this command.

### **Command Modes**

(config-interface)#

Interface configuration mode.

### **Functional Notes**

This controls the acceptance of any remote loopback requests. When enabled, remote loopbacks are detected and cause a loopback to be applied. When disabled, remote loopbacks are ignored.

## **Usage Examples**

The following example enables remote loopbacks on the E1 interface:

(config)#interface e1 1/1 (config-e1 1/1)#remote-loopback

## sa4tx-bit [0 | 1]

The **sa4tx-bit** command selects the Tx value of Sa4 in this E1 interface. Use the **no** form of this command to return to the default value of 1.

## **Syntax Description**

No subcommands.

### **Default Values**

The default value for this command is 1.

### **Command Modes**

(config-e1 1/1)#

E1 Interface configuration mode.

### **Functional Notes**

This command assigns a value to the Tx spare bit in position 4. The odd numbered frames of TS0 are not used for frame alignment. Bits in position 4 through 8 are called spare bits. Values of 0 or 1 are accepted..

### TS0 odd frame

Bit position	1	2	3	4	5	6	7	8
Bit use	0	1	RAI = 1	S	S	S	S	S

## **Usage Examples**

The following example sets the Tx value of Sa4 to 0:

(config)#interface e1 1/1 (config-e1 1/1)#sa4tx-bit 0

## show test-pattern

Use the **show test-pattern** command to display results from test patterns inserted using the **test-pattern** command (see *test-pattern [ones | zeros | clear | insert | p215 | p220 | p511]* on page 543 for more information).

## **Syntax Description**

No subcommands.

## **Default Values**

No defaults necessary for this command.

### **Command Modes**

(config-e1 1/1)#

E1 Interface Configuration Mode

## **Usage Examples**

The following is sample output from this command:

(config-e1 1/1)#show test-pattern

**Qrss Errored Seconds: 6** 

# snmp trap link-status

Use the **snmp trap link-status** to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863) to enable (or disable) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

#### **Usage Examples**

The following example disables the link-status trap on the E1 interface:

(config)#interface e1 1/1 (config-e1 1/1)#no snmp trap link-status

# tdm-group <group number> timeslots <1-31> speed [56 | 64]

Use the **tdm-group** command to create a group of contiguous DS0s on this interface to be used during the **bind** process. See *crypto map* <*mapname*> on page 731 for related information.

Caution	Changing tdm-group settings could potentially result in service interruption.
---------	---

#### **Syntax Description**

<group number=""></group>	Numerical label to identify the created tdm-group (valid range: 1-255).
timeslots	Keyword to specify the DS0s to be used in this tdm-group.
<1-31>	Specifies the DS0s to be used in the tdm-group. This can be entered as a single number representing one of the 31 E1 channel timeslots or as a contiguous group of DS0s. (For example, 1-10 specifies the first 10 channels of the E1.)
speed	Optional. Keyword to specify the individual DS0 rate on the E1 interface. If the speed keyword is not used, the Secure Router OS assumes a DS0 rate of 64 kbps.
56	Specifies a DS0 rate of 56 kbps.
64	Specifies a DS0 rate of 64 kbps.

#### **Default Values**

By default, there are no configured tdm-groups.

#### **Command Modes**

(config-e1 1/1)# E1 Interface Configuration Mode required (does not apply to G.703 interfaces)

#### **Usage Examples**

The following example creates a tdm-group (labeled 5) of 10 DS0s at 64 kbps each:

#### (config)#interface e1 1/1

(config-e1 1/1)#tdm-group 5 timeslots 1-10 speed 64

# test-pattern [ones | zeros | clear | insert | p215 | p220 | p511]

Use the **test-pattern** command to activate the built-in pattern generator and begin sending the specified test pattern. This pattern generation can be used to verify a data path when used in conjunction with an active loopback. Use the **no** form of this command to cease pattern generation.

### **Syntax Description**

ones	Generates continous ones.
zeros	Generates continous zeros.
clear	Clears the test pattern error count on the E1 interface.
insert	Inserts an error into the generated test pattern being transmitted on the E1 interface. The injected error result is displayed using the <b>show test pattern</b> command.
p215	Inserts a test pattern that is 32,767 bits in length.
p220	Inserts a test pattern that is 1,048,575 bits in length.
p511	Inserts a 511-bit repeating pattern of ones and zeros.

#### **Default Values**

No defaults necessary for this command.

# **Command Modes**

(config-e1 1/1)#	T1, DSX-1, E1, or G.703 Interface Configuration Mode required.
(config-e1 1/2)#	

# **Usage Examples**

The following example activates the pattern generator for a stream of continuous ones:

(config)#interface e1 1/1 (config-e1 1/1)#test-pattern ones

# ts16

Use the **ts16** command to enable timeslot 16 multiframe to be checked on the receive signal. Use the **no** form of this command to disable ts16.

# **Syntax Description**

No subcommands.

### **Default Values**

No defaults necessary for this command.

### **Command Modes**

(config-e1 1/1)# (config-e1 1/2)# E1 or G.703 Interface Configuration Mode required.

# **Usage Examples**

The following example enables timeslot 16 multi-framing:

(config)#interface e1 1/1 (config-e1 1/1)#ts16

# G.703 INTERFACE CONFIGURATION COMMAND SET

To activate the G.703 Interface Configuration, enter the **interface e1** command (and specify the G.703 port) at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface e1 1/2
Router(config-e1 1/2)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> < slot/port> < tdm-group#> < to interface> < slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
coding [ami | hdb3] on page 546

framing [crc4] on page 547

loopback network [line | payload] on page 548

snmp trap link-status on page 549

test-pattern [511 | clear | insert | ones | qrss | show 511 | show qrss | zeros] on page 550

ts16 on page 551
```

# coding [ami | hdb3]

Use the **coding** command to configure the line coding for the E1 or G.703 physical interface. This setting must match the line coding supplied on the circuit by the PBX.

# **Syntax Description**

ami	Configures the line coding for alternate mark inversion.
hdb3	Configures the line coding for high-density bipolar 3.

#### **Default Values**

By default, all E1 interfaces are configured with HDB3 line coding.

#### **Command Modes**

(config-e1 1/1)#	E1 or G.703 Interface Configuration Mode required.
(config-e1 1/2)#	

#### **Functional Notes**

The line coding configured in the unit must match the line coding of the E1 circuit. A mismatch will result in line errors (e.g., BPVs).

# **Usage Examples**

The following example configures the G.703 interface for AMI line coding:

(config)#interface e1 1/2 (config-e1 1/2)#coding ami

# framing [crc4]

Use the **framing** command to configure the framing format for the G.703 interface. This parameter should match the framing format set on the external device. Use the **no** form of this command to return to the default value.

### **Syntax Description**

crc4

Enables CRC4 bits to be transmitted in the outgoing data stream. Also, the received signal is checked for CRC4 errors.

#### **Default Values**

By default, CRC4 is enabled.

#### **Command Modes**

(config-e1 1/1)#

E1 or G.703 Interface Configuration Mode required.

(config-e1 1/2)#

#### **Functional Notes**

The framing value must match the configuration of the E1 circuit. A mis-match will result in a loss of frame alarm.

# **Usage Examples**

The following example configures the G.703 interface for CRC4 framing:

(config)#interface e1 1/2 (config-e1 1/2)#framing crc4

# loopback network [line | payload]

Use the **loopback network** command to initiate a loopback on the interface toward the network. Use the **no** form of this command to deactivate the loopback.

# **Syntax Description**

line	Initiates a metallic loopback of the physical E1 network interface.
payload	Initiates a loopback of the E1 framer (CSU portion) of the E1 network interface.

#### **Default Values**

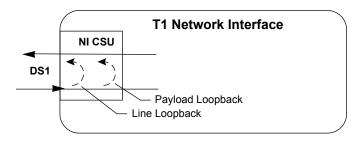
No default necessary for this command.

#### **Command Modes**

(config-e1 1/1)#	E1 or G.703 Interface Configuration Mode required.
(config-e1 1/2)#	

#### **Functional Notes**

The following diagram depicts a line loopback.



# **Usage Examples**

The following example initiates a line loopback of the G.703 interface:

(config)#interface e1 1/2 (config-e1 1/2)#loopback network line

# snmp trap link-status

Use the **snmp trap link-status** to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863) to enable (or disable) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), LAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

#### **Usage Examples**

The following example disables the link-status trap on the G.703 interface:

(config)#interface e1 1/2 (config-e1 1/2)#no snmp trap link-status

# test-pattern [511 | clear | insert | ones | qrss | show 511 | show qrss | zeros]

Use the **test-pattern** command to activate the built-in pattern generator and begin sending the specified test pattern. This pattern generation can be used to verify a data path when used in conjunction with an active loopback. Use the **no** form of this command to cease pattern generation.

# **Syntax Description**

**511** 511-bit repeating pattern of ones and zeros.

**clear** Clears the test pattern error count on the G.703 interface.

**insert** Inserts an error into the generated test pattern being transmitted on the G.703

interface. The injected error result is displayed using the **show 511** command.

**ones** Generates continous ones.

**qrss** Inserts a quasi-random signal source test pattern.

show 511Displays the injected error result.show qrssDisplays the injected QRSS result.

**zeros** Generates continous zeros.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config-e1 1/1)#	T1, DSX-1, E1, or G.703 Interface Configuration Mode required.
(config-e1 1/2)#	

# **Usage Examples**

The following example activates the pattern generator for a stream of continuous ones:

(config)#interface e1 1/2 (config-e1 1/2)#test-pattern ones

# ts16

Use the **ts16** command to enable timeslot 16 multiframe to be checked on the receive signal. Use the **no** form of this command to disable ts16.

# **Syntax Description**

No subcommands.

# **Default Values**

No defaults necessary for this command.

#### **Command Modes**

(config-e1 1/1)# (config-e1 1/2)# E1 or G.703 Interface Configuration Mode required.

# **Usage Examples**

The following example enables timeslot 16 multi-framing:

(config)#interface e1 1/2 (config-e1 1/2)#ts16

# MODEM INTERFACE CONFIGURATION COMMAND SET

To activate the Modem Interface Configuration, enter the **interface modem** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface modem 1/2
Router(config-modem 1/2)#
```

### Note

The modem interface number in the example above is shown as **modem 1/2**. This number is based on the interface's location (slot/port) and could vary depending on the unit's configuration. Use the **do show interfaces** command to determine the appropriate interface number.

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
caller-id override [always <number> | if-no-cid <number>] on page 553 dialin on page 554 modem countrycode <countryname> on page 555
```

# caller-id override [always <number> | if-no-cid <number>]

Use the **caller-id override** command to configure the unit to replace caller ID information with a user-specified number. Use the **no** form of this command to disable any caller ID overrides.

### **Syntax Description**

always <number></number>	Always forces replacement of the incoming caller ID number with the number given.
if-no-cid <number></number>	Replaces the incoming caller ID number with the number given only if there is no caller ID information available for the incoming call.

#### **Default Values**

By default, this command is disabled.

# **Command Modes**

(config-bri 1/2)#	BRI and Modem Interface Configuration Mode required
(config-modem 1/2)#	Modem Interface Configuration Mode

#### **Functional Notes**

Forces a replacement of the incoming caller ID number with the number given. The received caller ID, if any, is discarded, and the given override number is used to connect the incoming call to a circuit of the same number.

# **Usage Examples**

The following example configures the unit to always provide the given number as the caller ID number:

### (config)#interface modem 1/2

(config-modem 1/2)#caller-id override always 5555555

# dialin

Use the **dialin** command to enable the modem for remote console dialin, disabling the use of the modem for backup.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, dialin is disabled.

# **Command Modes**

(config-modem 1/2)# Modem Interface Configuration Mode

# **Usage Examples**

The following example enables remote console dialin:

(config)#interface modem 1/2 (config-modem 1/2)#dialin

# modem countrycode <countryname>

Use the **modem countrycode** command to configure the modem to operate in a specified country.

# **Syntax Description**

<countryname>

Specifies the country where the modem will operate.

#### **Default Values**

By default, the modem countrycode is set to USA/CANADA.

#### **Command Modes**

(config-modem 1/2)#

Modem Interface Configuration Mode

# **Usage Examples**

The following example sets modem countrycode to Germany:

(config)#modem countrycode germany

# **BRI Interface Configuration Command Set**

To activate the BRI Interface Configuration , enter the **interface bri** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface bri 1/2
Router(config-bri 1/2)#
```

### Note

The BRI interface number in the example above is shown as **bri 1/2**. This number is based on the interface's location (slot/port) and could vary depending on the unit's configuration. Use the **do show interfaces** command to determine the appropriate interface number.

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
bonding commands begin on page 557

caller-id override [always < number> | if-no-cid < number>] on page 563

isdn spid1 < spid> < ldn> on page 564

isdn spid2 < spid> < ldn> on page 565

isdn switch-type < type> on page 566
```

# bonding txadd-timer <seconds>

Use the **bonding txadd-timer** command to specify the value (in seconds) for the aggregate call connect timeout. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<seconds></seconds>	Specifies the number of seconds the endpoint will wait for additional channels (to add to the bonded aggregate) before considering the BONDING negotiation a failure
	lanare

#### **Default Values**

<seconds></seconds>	50 seconds
---------------------	------------

#### **Command Modes**

(config-bri 1/2)# BRI	Interface Configuration Mode required
-----------------------	---------------------------------------

#### **Functional Notes**

Specifies the length of time both endpoints wait for additional calls to be connected at the end of negotiation before deciding that the BONDING call has failed. The factory default setting is sufficient for most calls to connect, although when dialing overseas it may be necessary to lengthen this timer to allow for slower call routing.

# **Usage Examples**

The following example defines a txadd-timer value of 95 seconds:

(config)#interface bri 1/2 (config-bri 1/2)#bonding txadd-timer 95

# bonding txcid-timer <seconds>

Use the **bonding txcid-timer** command to specify the value (in seconds) for the bearer channel (B-channel) negotiation timeout. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<seconds></seconds>	Specifies the number of seconds the endpoint allots for negotiating data rates and
	channel capacities before considering the BONDING negotiation a failure

# **Default Values**

<seconds></seconds>	5 seconds
---------------------	-----------

#### **Command Modes**

(config-bri 1/2)#	BRI Interface Configuration Mode required	
-------------------	---	--

#### **Functional Notes**

Specifies the length of time both endpoints attempt to negotiate an agreeable value for bearer channels and channel capacities before deciding the BONDING call has failed.

# **Usage Examples**

The following example defines a txcid-timer value of 8 seconds:

(config)#interface bri 1/2 (config-bri 1/2)#bonding txcid-timer 8

# bonding txdeq-timer <seconds>

Use the **bonding txdeq-timer** command to specify the value (in seconds) for the network delay equalization timeout. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<seconds></seconds>	Specifies the number of seconds the endpoint allots for attempting to equalize the network delay between bearer channels before considering the BONDING
	negotiation a failure

#### **Default Values**

<seconds> 50 seconds

#### **Command Modes**

(config-bri 1/2)# BRI Interface Configuration Mode required

#### **Functional Notes**

Specifies the length of time both endpoints allot to attempt to equalize the network delay between the bearer channels before deciding the BONDING call has failed.

# **Usage Examples**

The following example defines a txdeq-timer value of 80 seconds:

(config)#interface bri 1/2 (config-bri 1/2)#bonding txdeq-timer 80

# bonding txfa-timer <seconds>

Use the **bonding txfa-timer** command to specify the value (in seconds) for the frame pattern detection timeout. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<seconds></seconds>	Specifies the number of seconds the endpoint allots for attempting to detect the BONDING frame pattern (when a call is connected) before considering the
	BONDING negotiation a failure

#### **Default Values**

<seconds> 10 seconds

#### **Command Modes**

(config-bri 1/2)# BRI Interface Configuration Mode required

#### **Functional Notes**

Specifies the length of time both endpoints attempt to detect the BONDING frame pattern when a call is connected before deciding the BONDING call has failed. When operating with other manufacturers' BONDING equipment, it may be necessary to change this time so that it matches TXADD01.

### **Usage Examples**

The following example defines a txfa-timer value of 15 seconds:

(config)#interface bri 1/2 (config-bri 1/2)#bonding txfa-timer 15

# bonding txinit-timer <seconds>

Use the **bonding txinit-timer** command to specify the value (in seconds) for the originating endpoint negotiation timeout. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<seconds></seconds>	Specifies the number of seconds the endpoint waits to detect the BONDING negotiation frame pattern from the remote endpoint (when a call is connected)
	before considering the BONDING negotiation a failure

#### **Default Values**

<seconds> 10 seconds

#### **Command Modes**

(config-bri 1/2)# BRI Interface Configuration Mode required

#### **Functional Notes**

Specifies the length of time the originating endpoint attempts to detect the BONDING negotiation pattern from the answering endpoint before deciding the BONDING call has failed.

# **Usage Examples**

The following example defines a txinit-timer value of 15 seconds:

(config)#interface bri 1/2 (config-bri 1/2)#bonding txinit-timer 15

# bonding txnull-timer <seconds>

Use the **bonding txnull-timer** command to specify the value (in seconds) for the answering endpoint negotiation timeout. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<seconds></seconds>	Specifies the number of seconds the endpoint waits to detect the BONDING negotiation frame pattern from the originating endpoint (after answering a call)
	before considering the BONDING negotiation a failure

#### **Default Values**

<seconds> 10 seconds

#### **Command Modes**

(config-bri 1/2)# BRI Interface Configuration Mode required

#### **Functional Notes**

Specifies the length of time the answering endpoint attempts to detect the BONDING negotiation pattern from the originating endpoint before deciding the BONDING call has failed. It may be necessary to shorten this timer if the DTE equipment using the BONDING module also has timer constraints for completing non-BONDING parameter negotiation.

# **Usage Examples**

The following example defines a txnull-timer value of 8 seconds:

(config)#interface bri 1/2 (config-bri 1/2)#bonding txnull-timer 8

# caller-id override [always <number> | if-no-cid <number>]

Use the **caller-id override** command to configure the unit to replace caller ID information with a user-specified number. Use the **no** form of this command to disable any caller ID overrides.

### **Syntax Description**

always <number></number>	Always forces replacement of the incoming caller ID number with the number given.
if-no-cid <number></number>	Replaces the incoming caller ID number with the number given only if there is no caller ID information available for the incoming call.

#### **Default Values**

By default, this command is disabled.

# **Command Modes**

(config-bri 1/2)#	BRI and Modem Interface Configuration Mode required
(config-modem 1/2)#	Modem Interface Configuration Mode

#### **Functional Notes**

Forces a replacement of the incoming caller ID number with the number given. The received caller ID, if any, is discarded, and the given override number is used to connect the incoming call to a circuit of the same number.

#### **Usage Examples**

The following example configures the unit to always provide the given number as the caller ID number:

(config)#interface bri 1/2

(config-bri 1/2)#caller-id override always 5551000

# isdn spid1 <spid> <ldn>

Use the **isdn spid1** command to specify the Service Profile Identifiers (SPIDs). Use the **no** form of this command to remove a configured SPID.

Note

The BRI Module requires all incoming calls to be directed to the Local Directory Number (LDN) associated with the SPID programmed using the **isdn spid1** command. All calls to the LDN associated with SPID 2 will be rejected (unless part of a BONDing call).

### **Syntax Description**

<spid> Specifies the 8 to 14 digit number identifying your Basic Rate ISDN (BRI) line in

the Central Office Switch. A SPID is generally created using the area code and phone number associated with the line and a four-digit suffix. For example, the following SPIDs may be provided on a BRI line with phone numbers 555-1111 and

555-1112:

SPID1: 701 555 1111 0101 SPID2: 701 555 1112 0101

Optional. Local Directory Number (LDN) assigned to the circuit by the service

provider. The LDN is the number used by remote callers to dial into the ISDN circuit. If the </dn> field is left blank, the Secure Router OS will not accept inbound

backup calls to the BRI module.

#### **Default Values**

By default, there are no configured SPIDs

#### **Command Modes**

(config-bri 1/2)#

**BRI** Interface Configuration Mode required

#### **Functional Notes**

The Secure Router OS does not support "spid-less" 5ESS signaling. SPIDs are required for all configured BRI endpoints using 5ESS signaling.

#### **Usage Examples**

The following example defines a SPID of 704 555 1111 0101 with an LDN of 555-1111:

# (config)#interface bri 1/2

(config-bri 1/2)#isdn spid1 70455511110101 5551111

# isdn spid2 <spid> <ldn>

Use the **isdn spid2** command to specify the Service Profile Identifiers (SPIDs). Use the **no** form of this command to remove a configured SPID.

Note

The BRI Module requires all incoming calls to be directed to the Local Directory Number (LDN) associated with the SPID programmed using the **isdn spid1** command. All calls to the LDN associated with SPID 2 will be rejected (unless part of a BONDing call).

# **Syntax Description**

<spid> Specifies the 8 to 14 digit number identifying your Basic Rate ISDN (BRI) line in

the Central Office Switch. A SPID is generally created using the area code and phone number associated with the line and a four-digit suffix. For example, the following SPIDs may be provided on a BRI line with phone numbers 555-1111 and

555-1112:

SPID1: 701 555 1111 0101 SPID2: 701 555 1112 0101

Optional. Local Directory Number (LDN) assigned to the circuit by the service

provider. The LDN is the number used by remote callers to dial into the ISDN circuit. If the </dn> field is left blank, the Secure Router OS will not accept inbound

backup calls to the BRI module.

#### **Default Values**

By default, there are no configured SPIDs

#### **Command Modes**

(config-bri 1/2)# BRI Interface Configuration Mode required

#### **Functional Notes**

The Secure Router OS does not support "spid-less" 5ESS signaling. SPIDs are required for all configured BRI endpoints using 5ESS signaling.

#### **Usage Examples**

The following example defines a SPID of 704 555 1111 0101:

(config)#interface bri 1/2

(config-bri 1/2)#isdn spid2 70455511110101 5551111

# isdn switch-type <type>

Use the **isdn switch-type** command to specify the ISDN signaling type configured on the Basic Rate ISDN (BRI) interface. The type of ISDN signaling implemented on the BRI interface does not always match the manufacturer of the Central Office Switch. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<type></type>	basic-ni
Default Values	
basic-ni	Specifies National ISDN-1 signaling on the BRI interface.
basic-net3	Specifies Euro-ISDN signaling on the BRI interface.
	The <b>basic-dms</b> signaling type is not compatible with proprietary SL-1 DMS signaling.
basic-dms	Specifies Nortel DMS-100 custom signaling on the BRI interface
basic-5ess	Specifies Lucent/AT&T 5ESS signaling on the BRI interface.
<type></type>	Specifies the signaling type on the BRI interface (configured by the service provider on the Central Office Switch).

#### **Command Modes**

(config-bri 1/2)# BRI Interface Configuration Mode required

#### **Functional Notes**

The **isdn switch-type** command specifies the type of ISDN signaling implemented on the BRI interface, not the manufacturer of the Central Office Switch. It is quite possible to have a Lucent Central Office Switch providing National ISDN signaling on the BRI interface.

#### **Usage Examples**

The following example configures a BRI interface for a circuit with Lucent 5ESS (custom) signaling:

(config)#interface bri 1/2 (config-bri 1/2)#isdn switch-type basic-5ess

# FRAME RELAY INTERFACE CONFIG COMMAND SET

To activate the Frame Relay Interface Configuration, enter the **interface frame-relay** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface frame-relay 1
Router(config-fr 1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923

bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
bandwidth <value> on page 568
encapsulation frame-relay ietf on page 569
fair-queue <threshold> on page 570
frame-relay commands begin on page 571
hold-queue <queue size> out on page 583
qos-policy out <mapname> on page 584
snmp trap on page 585
snmp trap link-status on page 586
```

# bandwidth <value>

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

#### **Syntax Description**

<value>

Enter bandwidth in kbps.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

#### **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

# **Usage Examples**

The following example sets bandwidth of the Frame Relay interface to 10 Mbps:

(config)#interface frame-relay 1 (config-fr 1)#bandwidth 10000

# encapsulation frame-relay ietf

Use the **encapsulation frame-relay ietf** command to configure the encapsulation on a virtual Frame Relay interface as IETF (RFC 1490). Currently, this is the only encapsulation setting. Settings for this option must match the far-end router's settings in order for the Frame Relay interface to become active.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all Frame Relay interfaces use IETF encapsulation.

#### **Command Modes**

(config-fr 1)#

Virtual Frame Relay Interface Configuration Mode required

# **Usage Examples**

The following example configures the endpoint for IETF encapsulation:

(config)#interface frame-relay 1 (config-fr 1)#encapsulation frame-relay ietf

# fair-queue <threshold>

Use the **fair-queue** command to enable weighted fair queuing (WFQ) on an interface. Use the **no** form of this command to disable WFQ and enable FIFO (first-in-first-out) queueing for an interface. WFQ is enabled by default for WAN interfaces.

### **Syntax Description**

<threshold>

Optional value that specifies the maximum number of packets that can be present in each conversation sub-queue. Packets received for a conversation after this limit is reached are discarded. Range: 16 to 512.

#### **Default Values**

By default, fair-queue is enabled with a threshold of 64 packets.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: virtual PPP (ppp 1) and virtual Frame Relay interfaces (fr 1)

# **Usage Examples**

The following example enables WFQ on the interface with a threshold set at 100 packets:

(config)#interface frame-relay 1 (config-fr 1)#fair-queue 100

# frame-relay intf-type <type>

Use the **frame-relay intf-type** command to define the Frame Relay signaling role needed for the endpoint. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<type></type>	Specifies the Frame Relay interface types as DTE, DCE, or NNI
dce	DCE or Network signaling role. Use this interface type when you need the unit to emulate the frame switch.
dte	DTE or User signaling role. Use this interface type when connecting to a Frame Relay switch (or piece of equipment emulating a frame switch).
nni	Configures the interface to support both network and user signaling (DTE or DCE) when necessary.

#### **Default Values**

<type> dte</type>
-------------------

#### **Command Modes**

(config-fr 1)#	Virtual Frame Relay Interface Configuration Mode required	
(0011119 11 17/11	Virtual Frame Relay interiace Comigaration Mede required	

# **Usage Examples**

The following example configures the Frame Relay endpoint for DCE signaling:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay intf-type dce

# frame-relay lmi-n391dce <pol/s>

Use the **frame-relay lmi-n391dce** command to set the n391 full status polling counter for the DCE endpoint. Typical applications should leave the default value for this timer. Use the **no** form of this command to return to the default value.

### **Syntax Description**

Sets the counter value (valid range: 1-255)

#### **Default Values**

<pols> 6 polls

#### **Command Modes**

(config-fr 1)#

Virtual Frame Relay Interface Configuration Mode required

#### **Functional Notes**

The N391 counter determines how many link integrity polls occur in between full status polls. The number of link integrity polls between full status polls is n-1, where n represents the full status poll. n can be set to any number between 1 and 255, but the default is used for most applications.

# **Usage Examples**

The following example sets the N391 counter for 3 polls:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay lmi-n391dce 3

# frame-relay lmi-n391dte <pol/s>

Use the **frame-relay lmi-n391dte** command to set the n391 full status polling counter for the DTE endpoint. Typical applications should leave the default value for this timer. Use the **no** form of this command to return to the default value.

### **Syntax Description**

Sets the counter value (valid range: 1-255)

#### **Default Values**

<pols> 6 polls

#### **Command Modes**

(config-fr 1)#

Virtual Frame Relay Interface Configuration Mode required

#### **Functional Notes**

The N391 counter determines how many link integrity polls occur in between full status polls. The number of link integrty polls between full status polls is n-1, where n represents the full status poll. n can be set to any number between 1 and 255, but the default is used for most applications.

# **Usage Examples**

The following example sets the N391 counter for 3 polls:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay lmi-n391dte 3

# frame-relay lmi-n392dce <threshold>

Use the **frame-relay lmi-n392dce** command to set the N392 error threshold for the DCE endpoint. Typical applications should leave the default value for this setting. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<pre><threshold> Sets the threshold value (valid range: 1-10)</threshold></pre>	

#### **Default Values**

<threshold> 3 errors

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required

#### **Functional Notes**

If the error threshold is met, the signaling state status is changed to down, which indicates a service-affecting condition. This condition is cleared once N393 consecutive error-free events are received. N392 defines the number of errors required in a given event window, while N393 defines the number of polling events in each window.

#### For example:

If N392=3 and N393=4, then if three errors occur within any four events, the interface is determined inactive.

# **Usage Examples**

The following example sets the N392 threshold for 5 seconds:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay lmi-n392dce 5

# frame-relay lmi-n392dte <threshold>

Use the **frame-relay lmi-n392dte** command to set the N392 error threshold for the DTE endpoint. Typical applications should leave the default value for this setting. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<pre><threshold> Sets the threshold value (valid range: 1-10)</threshold></pre>	

#### **Default Values**

<threshold> 3 errors

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required

#### **Functional Notes**

If the error threshold is met, the signaling state status is changed to down, which indicates a service-affecting condition. This condition is cleared once N393 consecutive error-free events are received. N392 defines the number of errors required in a given event window, while N393 defines the number of polling events in each window.

#### For example:

If N392=3 and N393=4, then if three errors occur within any four events, the interface is determined inactive.

#### **Usage Examples**

The following example sets the N392 threshold for 5 errors:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay lmi-n392dte 5

# frame-relay lmi-n393dce <counter>

Use the **frame-relay lmi-n393dce** to set the N393 LMI monitored event counter for the DCE endpoint. Typical applications should leave the default value for this counter. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<counter> Sets the counter value (valid range: 1-10)

#### **Default Values**

<counter> 4 events

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required

# **Usage Examples**

The following example sets the N393 threshold for 5 events:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay Imi-n393dce 5

# frame-relay lmi-n393dte <counter>

Use the **frame-relay lmi-n393dte** command to set the N393 LMI monitored event counter for the DTE endpoint. Typical applications should leave the default value for this counter. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<counter></counter>	Sets the counter value (valid range: 1-10)	

#### **Default Values**

<counter> 4 events

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required

# **Usage Examples**

The following example sets the N393 threshold for 5 events:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay lmi-n393dte 5

# frame-relay lmi-t391dte <seconds>

Use the **frame-relay lmi-t391dte** command to set the T391 signal polling timer for the DTE endpoint. Typical applications should leave the default value for this timer. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<seconds> Sets the timer value in seconds (valid range: 5-30)

#### **Default Values**

<seconds> 10 seconds

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required

#### **Functional Notes**

The T391 timer sets the time (in seconds) between polls to the Frame Relay network.

## **Usage Examples**

The following example sets the T391 timer for 15 seconds:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay lmi-t391dte 15

# frame-relay lmi-t392dce <seconds>

Use the **frame-relay lmi-t392dce** command to set the T392 polling verification timer for the DCE endpoint. Typical applications should leave the default value for this timer. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<seconds></seconds>	Sets the timer value in seconds (valid range: 5-30)	

#### **Default Values**

<seconds> 10 seconds

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required

## **Functional Notes**

The T392 sets the timeout (in seconds) between polling intervals. This parameter needs to be a few seconds longer than the T391 setting of the attached Frame Relay device.

## **Usage Examples**

The following example sets the T392 timer for 15 seconds:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay Imi-t392dce 15

# frame-relay lmi-type <type>

Use the **frame-relay lmi-type** command to define the Frame Relay signaling (LMI) type. Use the **no** form of the command to return to the default value.

## **Syntax Description**

<type></type>	Sets the signaling type for the endpoint
ansi	Annex D signaling method
auto	Automatically determine signaling type by messages received on the frame circuit
cisco	Group of 4 signaling method
none	Turns off signaling on the endpoint. This is used for backup connections.
q933a	Annex A signaling method

#### **Default Values**

ansi
------

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required	(config-fr 1)#	Virtual Frame Relay Interface Configuration Mode required	
--	----------------	---	--

# **Usage Examples**

The following example sets the signaling method for the endpoint to **cisco**:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay lmi-type cisco

# frame-relay multilink [ack <seconds> | bandwidth-class <class> <threshold> | helio <seconds> | retry <number>]

Use the **frame-relay multilink** command to enable the Frame Relay multilink interface. When the **no** form of this command is issued, all configuration options associated with this command and cross-connects made to this interface are removed.

## **Syntax Description**

ack <seconds></seconds>	Optional. Specifies a wait for acknowledgement time (in seconds) for every bundle link in the bundle. Range: 1 to 180 seconds.
bandwidth-class	Optional. Specifies the class of operation, placing a minimum limit on the acceptable amount of bandwidth required for a bundle to up.
<class></class>	Optional. Specifies the class of operation. Range: a to c:
	Class A A single active link is sufficient for the bundle to be up.
	Class B All defined bundle links must be active for the bundle to be up.
	Class C A minimum threshold of links must be active for the bundle to be up.
<threshold></threshold>	Optional. Specifies the minimum number of active bundle links required for a class C bundle to be in the up state. This option will not be available unless Class C is specified. Range: 1 to 65535 links.
hello <seconds></seconds>	Optional. Specifies the time (in seconds) between hello messages for every bundle link in the bundle. Range: 1 to 180 seconds.
retry <number></number>	Optional. Specifies the number of times a bundle link will retransmit a message while waiting for acknowledgement. Range: 1 to 5 times.

#### **Default Values**

The default **ack** value is 4 seconds. The default **hello** value is 10 seconds. The default **<** value is a. The default **retry** value is 2.

#### **Command Modes**

(config-fr 1)# Virtual Frame Relay Interface Configuration Mode required

#### **Functional Note**

This command is different from **ppp multilink**. In **ppp multilink**, if multiple cross-connects are configured for the PPP interface without multilink PPP being enabled, the first link to bring up LCP will be the only link actually cross-connected. In Frame Relay multilink, since there is no protocol corresponding to LCP, all cross-connects will be removed and the user will be free to re-issue any cross-connect.

## **Usage Examples**

The following example enables the Frame Relay multilink interface and sets the time between **hello** messages to 45 seconds:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay multilink hello 45

The following example specifies Class B operation:

(config)#interface frame-relay 1 (config-fr 1)#frame-relay multilink bandwidth-class b

The following example specifies Class C operation with a threshold of 5:

(config)#interface frame-relay 1
(config-fr 1)#frame-relay multilink bandwidth-class c 5

# hold-queue <queue size> out

Use the **hold-queue** command to change the overall size of an interface's WAN output queue.

# **Syntax Description**

<queue size=""></queue>	The total number of packets the output queue can contain before packets are
	dropped. Range: 16-1000.

## **Default Values**

The default queue size for WFQ is 400. The default queue size for PPP FIFO and Frame Relay round-robin is 200.

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: virtual PPP (ppp 1) and virtual Frame Relay interfaces (fr 1)

# **Usage Examples**

The following example sets the overall output queue size to 700:

(config)#interface frame-relay 1 (config-fr 1)#hold-queue 700

# qos-policy out <mapname>

Use the **qos-policy out** command to apply a previously-configured QoS map to an interface. Use the **no** form of this command to remove the map from the interface. The **out** keyword specifies that this policy will be applied to outgoing packets.

# **Syntax Description**

<map name=""></map>	Enter the name of a previously-created QoS map (see qos map
	<pre><mapname><sequence number=""> on page 326 for more information).</sequence></mapname></pre>

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-interface)#	Interface Configuration Mode. Valid interfaces include: virtual PPP (ppp 1) and
	virtual Frame Relay interfaces (fr 1).

## **Usage Examples**

The following example applies the QoS map **VOICEMAP** to the frame-relay 1 interface:

(config)#interface frame-relay 1 (config-fr 1)#qos-policy out VOICEMAP

# snmp trap

Use the **snmp trap** command to enable all supported Simple Network Management Protocol (SNMP) traps on the interface.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all interfaces (except virtual Frame Relay interfaces and sub-interfaces) have SNMP traps enabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), Ethernet sub-interfaces (eth 0/1.1), VLAN, DDS (dds 1/1), serial (ser 1/1), virtual Frame Relay (fr 1), and SHDSL (shdsl 1/1) interfaces.

# **Usage Examples**

The following example enables SNMP on the virtual Frame Relay interface:

(config)#interface frame-relay 1 (config-fr 1)#snmp trap

# snmp trap link-status

Use the **snmp trap link-status** command to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863), which enables (or disables) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

#### **Usage Examples**

The following example disables the link-status trap on the Frame Relay interface:

(config)#interface frame-relay 1 (config-fr 1)#no snmp trap link-status

# FRAME RELAY SUB-INTERFACE CONFIG COMMAND SET

To activate the Frame Relay Interface Configuration, enter the **interface frame-relay** command (and specify a sub-interface) at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface frame-relay 1.16
Router(config-fr 1.16)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
access-policy <policyname> on page 588

backup commands begin on page 591

bandwidth <value> on page 599

bridge-group <group#> on page 600

crypto map <mapname> on page 601

backup commands begin on page 591

dynamic-dns [dyndns | dyndns-custom | dyndns-static] <hostname> <username> <password> on page 611

ip commands begin on page 617

mtu <size> on page 637

spanning-tree commands begin on page 638
```

# access-policy <policyname>

Use the **access-policy** command to assign a specified access policy for the inbound traffic on an interface. Use the **no** form of this command to remove an access policy association.

Note

Configured access policies will only be active if the **ip firewall** command has been entered at the Global Configuration Mode prompt to enable the Secure Router OS security features. All configuration parameters are valid, but no security data processing will be attempted unless the security features are enabled.

## **Syntax Description**

<pol><policyname>

Alphanumeric descriptor for identifying the configured access policy (all access policy descriptors are case-sensitive)

#### **Default Values**

By default, there are no configured access policies associated with an interface.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), Frame Relay virtual sub-interfaces (fr 1.20), and VLAN interface (vlan 1).

## **Functional Notes**

To assign an access policy to an interface, enter the Interface Configuration Mode for the desired interface and enter **access policy** *<policy name>*.

#### **Usage Examples**

The following example associates the access policy **UnTrusted** (to allow inbound traffic to the Web server) to the Frame Relay sub-interface labeled 1.16:

Enable the Secure Router OS security features: (config)#ip firewall

Create the access list (this is the packet selector): (config)#ip access-list extended InWeb (config-ext-nacl)#permit tcp any host 63.12.5.253 eq 80

Create the access policy that contains the access list InWeb: (config)#ip policy-class UnTrusted (config-policy-class)#permit list InWeb

Associate the access list with the ethernet 0/1 interface: (config)#interface frame-relay 1.16 (config-fr 1.16)#access-policy UnTrusted

# **Technology Review (Continued)**

Creating access policies and lists to regulate traffic through the routed network is a four-step process: Step 1:

Enable the security features of the Secure Router OS using the **ip firewall** command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address. For example, entering **deny any** will effectively shut down the interface that uses the access list because all traffic will match the **any** keyword.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **deny 192.168.0.0 0.0.0.255** will deny all traffic from the 192.168.0.0/24 network.

#### Step 3:

Create an access policy that uses a configured access list. Secure Router OS access policies are used to permit, deny, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

#### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter Interface Configuration Mode for the desired interface and enter **access policy** *<policy name*>. The following example assigns access policy **MatchAll** to the Frame Relay sub-interface:

(config)#interface frame-relay 1.16 (config-fr 1.16)#access-policy MatchAll

# backup auto-backup

Use the **backup auto-backup** command to configure the sub-interface to automatically attempt a backup upon failure.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all backup endpoints will automatically attempt backup upon a failure.

#### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

# **Usage Examples**

The following enables automatic backup on the endpoint:

(config)#interface atm 1.1

(config-atm 1.1)#backup auto-backup

# backup auto-restore

Use the **backup auto-restore** command to configure the sub-interface to automatically discontinue backup when all network conditions are operational. Use the **no** form of this command to disable the auto-restore feature

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all backup endpoints will automatically restore the primary connection when the failure condition clears.

#### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

# **Usage Examples**

The following configures the Secure Router OS to automatically restore the primary connection when the failure condition clears:

(config)#interface atm 1.1 (config-atm 1.1)#backup auto-restore

# backup backup-delay <seconds>

Use the **backup backup-delay** command to configure the amount of time the router will wait after the failure condition is recognized before attempting to backup the link. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<seconds></seconds>	Specifies the delay period (in seconds) a failure must be active before the Secure Router OS will enter backup operation on the interface (valid range: 10 to 86400 seconds)
	,

#### **Default Values**

<seconds></seconds>
---------------------

#### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

# **Usage Examples**

The following configures the Secure Router OS to wait 60 seconds (on an endpoint with an active alarm condition) before attempting backupbackup operation:

(config)#interface atm 1.1 (config-atm 1.1)#backup backup-delay 60

# backup call-mode <role>

Use the **backup call-mode** command to combine user data with pattern data to ensure data does not mirror standard DDS loop codes (use only on 64 kbps circuits without Frame Relay signaling). Use the **no** form of this command to return to the default value.

#### **Syntax Description**

<rol>
 Selects the role the router will take in backup of this sub-interface.

answer Answer and backup primary link on failure

answer-always Answer and backup regardless of primary link state

originateOriginate backup call on primary link failureoriginate-answerOriginate or answer call on primary link failureoriginate-answer-alwaysOriginate on failure answer and backup always

#### **Default Values**

<role></role>	originate-answer		
---------------	------------------	--	--

#### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

#### **Functional Notes**

The majority of the configuration for frame-relay backup is configured in the frame-relay interface's . However, the numbers dialed are configured in the primary interface. Full sample configurations follow:

#### Sample config for remote router (dialing out)

```
hostname "Remote7203dl"
enable password password
!
interface eth 0/1
ip address 192.168.1.254 255.255.255.0
no shutdown
!
interface modem 1/3
no shutdown
!
interface t1 1/1
coding b8zs
framing esf
```

```
clock source line
 tdm-group 1 timeslots 1-24
 no shutdown
interface fr 1 point-to-point
frame-relay lmi-type ansi
 no shutdown
bind 1 t1 1/1 1 fr 1
interface fr 1.16 point-to-point
 frame-relay interface-dlci 16
 ip address 10.1.1.2 255.255.255.252
 backup call-mode originate
 backup number 5551111 analog
 backup number 5552222 analog
ip route 0.0.0.0 0.0.0.0 10.1.1.1
line telnet 0 4
 password password
```

# Sample config for central router (dialing in)

```
hostname "Central7203dl"
enable password password
!
interface eth 0/1
ip address 192.168.100.254 255.255.255.0
no shutdown
!
interface modem 1/3
no shutdown
!
interface t1 1/1
coding b8zs
framing esf
clock source line
tdm-group 1 timeslots 1-24
no shutdown
!
interface fr 1 point-to-point
frame-relay lmi-type ansi
```

```
no shutdown
bind 1 t1 1/1 1 fr 1
!
interface fr 1.100 point-to-point
frame-relay interface-dlci 100
ip address 10.1.1.1 255.255.255.252
backup call-mode answer
backup number 555-8888 analog
!
line telnet 0 4
password password
```

# **Usage Examples**

The following configures the Secure Router OS to answer backup calls on this endpoint but never generate calls:

(config)#interface atm 1.1 (config-atm 1.1)#backup call-mode answer-always

# backup connect-timeout <seconds>

Use the **backup connect-timeout** command to specify the number of seconds to wait for a connection after a call is attempted before trying to call again or dialing a different number. It is recommended this number be greater than 60.

## **Syntax Description**

<seconds></seconds>	Selects the amount of time in seconds that the router will wait for a connection
	before attempting another call (valid range: 10 to 300)

#### **Default Values**

<seconds></seconds>	60 seconds

#### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

# **Usage Examples**

The following configures the Secure Router OS to wait 120 seconds before retrying a failed backup call:

(config)#interface atm 1.1

(config-atm 1.1)#backup connect-timeout 120

# backup force <state>

Use the **backup force** command to manually override the automatic backup feature. This can be used to force a link into backup to allow maintenance to be performed on the primary link without disrupting data. Use the **no** form of this command to return to the normal backup operation state.

## **Syntax Description**

<state> Selects the forced backup state of the sub-link.
backup Force backup regardless of primary link state
primary Force primary link regardless of its state

#### **Default Values**

By default, this feature is disabled.

## **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

# **Usage Examples**

The following configures the Secure Router OS to force this endpoint into backup:

(config)#interface atm 1.1 (config-atm 1.1)#backup force backup

## bandwidth <value>

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

## **Syntax Description**

<value> Enter bandwidth in kbps.

#### **Default Values**

To view default values use the **show interfaces** command.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), Frame Relay virtual sub-interface (fr 1.20), virtual PPP (ppp 1), and loopback interfaces.

#### **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

## **Usage Examples**

The following example sets bandwidth of the Frame Relay interface to 10 Mbps:

(config)#interface frame-relay 1.7 (config-fr 1.7)#bandwidth 10000

# bridge-group < group #>

Use the **bridge-group** command to assign an interface to the specified bridge group. This command is supported on all Ethernet interfaces, PPP virtual interfaces, and Frame Relay virtual sub-interfaces. Use the **no** form of this command to remove the interface from the bridge group.

## **Syntax Description**

<group#>

Bridge group number (1 to 255) specified using the bridge-group command

#### **Default Values**

By default, there are no configured bridge groups.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20).

#### **Functional Notes**

A bridged network can provide excellent traffic management to reduce collisions and limit the amount of bandwidth wasted with unnecessary transmissions when routing is not necessary. Any two interfaces can be bridged (Ethernet to T1 bridge, Ethernet to Frame Relay sub-interface).

## **Usage Examples**

The following example assigns the Frame Relay sub-interface labeled 1.16 to bridge-group 1:

(config)#interface frame-relay 1.16 (config-fr 1.16)#bridge-group 1

# crypto map <mapname>

Use the **crypto map** command to associate crypto maps with the interface.

# Note

When you apply a map to an interface, you are applying all crypto maps with the given map name. This allows you to apply multiple crypto maps if you have created maps which share the same name but have different map index numbers.

#### Note

For VPN configuration example scripts, refer to the **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

#### **Syntax Description**

<mapname>

Enter the crypto map name that you wish to assign to the interface.

#### **Default Values**

By default, no crypto maps are assigned to an interface.

#### **Command Modes**

(config-interface)#

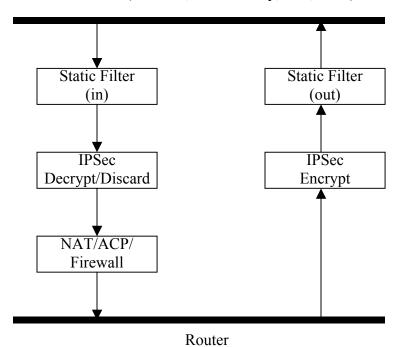
Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

#### **Functional Notes**

When configuring a system to use both the stateful inspection firewall and IKE negotiation for VPN, keep the following notes in mind.

When defining the policy-class and associated access-control lists (ACLs) that describe the behavior of the firewall, do not forget to include the traffic coming into the system over a VPN tunnel terminated by the system. The firewall should be set up with respect to the un-encrypted traffic that is destined to be sent or received over the VPN tunnel. The following diagram represents typical Secure Router OS data-flow logic.



Interfaces (Ethernet, Frame Relay, PPP, local)

As shown in the diagram above, data coming into the product is first processed by the static filter associated with the interface on which the data is received. This access-group is a true static filter and is available for use regardless of whether the firewall is enabled or disabled. Next (if the data is encrypted) it is sent to the IPSec engine for decryption. The decrypted data is then processed by the stateful inspection firewall. Therefore, given a terminating VPN tunnel, only un-encrypted data is processed by the firewall.

The ACLs for a crypto map on an interface work in reverse logic to the ACLs for a policy-class on an interface. When specifying the ACLs for a crypto map, the source information is the private local-side, un-encrypted source of the data. The destination information will be the far-end, un-encrypted destination of the data. However, ACLs for a policy-class work in reverse. The source information for the ACL in a policy-class is the far-end. The destination information is the local-side.

#### **Usage Examples**

The following example applies all crypto maps with the name **MyMap** to the frame-relay interface:

(config-fr 1.16)#crypto map MyMap

# backup auto-backup

Use the **backup auto-backup** command to configure the sub-interface to automatically attempt a backup upon failure.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, all backup endpoints will automatically attempt backup upon a failure.

#### **Command Modes**

(config-fr 1.16)#

Virtual Frame Relay Sub-Interface Configuration Mode required

## **Usage Examples**

The following enables automatic backup on the endpoint:

(config)#interface frame-relay 1.16

(config-fr 1.16)#backup auto-backup

# backup auto-restore

Use the **backup auto-restore** command to configure the sub-interface to automatically discontinue backup when all network conditions are operational. Use the **no** form of this command to disable the auto-restore feature

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all backup endpoints will automatically restore the primary connection when the failure condition clears.

#### **Command Modes**

(config-fr 1.16)#

Virtual Frame Relay Sub-Interface Configuration Mode required

# **Usage Examples**

The following configures the Secure Router OS to automatically restore the primary connection when the failure condition clears:

(config)#interface frame-relay 1.16 (config-fr 1.16)#backup auto-restore

# backup backup-delay <seconds>

Use the **backup backup-delay** command to configure the amount of time the router will wait after the failure condition is recognized before attempting to backup the link. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<seconds></seconds>	Specifies the delay period (in seconds) a failure must be active before the Secure Router OS will enter backup operation on the interface (valid range: 10 to 86400 seconds)

#### **Default Values**

<seconds></seconds>	10 seconds		
---------------------	------------	--	--

#### **Command Modes**

·	No. 15 D. C. L. C. C. C. W. M. L.
(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode required

## **Usage Examples**

The following configures the Secure Router OS to wait 60 seconds (on an endpoint with an active alarm condition) before attempting backup operation:

(config)#interface frame-relay 1.16 (config-fr 1.16)#backup backup-delay 60

# backup call-mode <role>

Use the **backup call-mode** command to combine user data with pattern data to ensure data does not mirror standard DDS loop codes (use only on 64 kbps circuits without Frame Relay signaling). Use the **no** form of this command to return to the default value.

## **Syntax Description**

<rol>
 Selects the role the router will take in backup of this sub-interface.

answer Answer and backup primary link on failure

answer-always Answer and backup regardless of primary link state

originateOriginate backup call on primary link failureoriginate-answerOriginate or answer call on primary link failureoriginate-answer-alwaysOriginate on failure answer and backup always

#### **Default Values**

<role> originate-answer

#### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

#### **Functional Notes**

The majority of the configuration for frame-relay backup is configured in the frame-relay interface's . However, the numbers dialed are configured in the primary interface. Full sample configurations follow:

#### Sample config for remote router (dialing out)

```
hostname "Remote7203dl"
enable password password
!
interface eth 0/1
ip address 192.168.1.254 255.255.255.0
no shutdown
!
interface modem 1/3
no shutdown
!
interface t1 1/1
coding b8zs
framing esf
clock source line
```

```
tdm-group 1 timeslots 1-24
no shutdown
!
interface fr 1 point-to-point
frame-relay lmi-type ansi
no shutdown
bind 1 t1 1/1 1 fr 1
!
interface fr 1.16 point-to-point
frame-relay interface-dlci 16
ip address 10.1.1.2 255.255.255.252
backup call-mode originate
backup number 5551111 analog
backup number 5552222 analog
!
ip route 0.0.0.0 0.0.0.0 10.1.1.1
!
line telnet 0 4
password password
```

# Sample config for central router (dialing in)

```
hostname "Central7203dl"
enable password password
interface eth 0/1
 ip address 192.168.100.254 255.255.255.0
 no shutdown
interface modem 1/3
no shutdown
interface t1 1/1
coding b8zs
framing esf
clock source line
 tdm-group 1 timeslots 1-24
 no shutdown
interface fr 1 point-to-point
frame-relay lmi-type ansi
 no shutdown
```

```
bind 1 t1 1/1 1 fr 1
!
interface fr 1.100 point-to-point
frame-relay interface-dlci 100
ip address 10.1.1.1 255.255.255.252
backup call-mode answer
backup number 555-8888 analog
!
line telnet 0 4
password password
```

# **Usage Examples**

The following configures the Secure Router OS to answer backup calls on this endpoint but never generate calls:

(config)#interface frame-relay 1.16 (config-fr 1.16)#backup call-mode answer-always

# backup connect-timeout <seconds>

Use the **backup connect-timeout** command to specify the number of seconds to wait for a connection after a call is attempted before trying to call again or dialing a different number. It is recommended this number be greater than 60.

## **Syntax Description**

<seconds></seconds>	Selects the amount of time in seconds that the router will wait for a connection
	before attempting another call (valid range: 10 to 300)

#### **Default Values**

#### **Command Modes**

(config-fr 1.16)# Virtual Frame Relay Sub-Interface Configuration Mode required

# **Usage Examples**

The following configures the Secure Router OS to wait 120 seconds before retrying a failed backup call:

(config)#interface fr 1.16

(config-fr 1.16)#backup connect-timeout 120

# backup force <state>

Use the **backup force** command to manually override the automatic backup feature. This can be used to force a link into backup to allow maintenance to be performed on the primary link without disrupting data. Use the **no** form of this command to return to the normal backup operation state.

#### **Syntax Description**

<state> Selects the forced backup state of the sub-link.
backup Force backup regardless of primary link state
primary Force primary link regardless of its state

#### **Default Values**

By default, this feature is disabled.

#### **Command Modes**

(config-fr 1.16)# Virtual Frame Relay Sub-Interface Configuration Mode required

## **Usage Examples**

The following configures the Secure Router OS to force this endpoint into backup:

(config)#interface fr 1.16 (config-fr 1.16)#backup force backup

# 

Use the **dynamic-dns** command to configure Dynamic DNS service provided by Dynamic Network Services, Inc. (www.dyndns.org).

#### **Syntax Description**

See Functional Notes below for argument descriptions.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: virtual PPP, virtual Frame Relay interfaces, and the ATM subinterface.

#### **Functional Notes**

**dyndns** - The Dynamic DNS<sup>SM</sup> service allows you to alias a dynamic IP address to a static hostname in various domains. This alows your unit to be more easily accessed from various locations on the Internet. This service is provided for up to five hostnames.

**dyndns-custom -** DynDNS.org's Custom DNS<sup>SM</sup> service provides a full DNS solution, giving you complete control over an entire domain name. A web-based interface provides two levels of control over your domain, catering to average or power users. Five globally redundant DNS servers ensure that your domain will always resolve.

A choice of two interfaces is available. The basic interface is designed for most users. It comes preconfigured for the most common configuration and allows for easy creation of most common record types. The advanced interface is designed for system administrators with a solid DNS background, and provides layout and functionality similar to a BIND zone file allowing for the creation of nearly any record type.

Custom DNS<sup>SM</sup> can be used with both static and dynamic IPs, and has the same automatic update capability through Custom DNS-aware clients as Dynamic DNS.

**dyndns-static** - The Static DNS service is similar to Dynamic DNS service, in that it allows a hostname such as yourname.dyndns.org to point to your IP address. Unlike a Dynamic DNS host, a Static DNS host does not expire after 35 days without updates, but updates take longer to propagate though the DNS system. This service is provided for up to five hostnames.

If your IP address doesn't change often or at all, but you still want an easy name to remember it by (without having to purchase your own domain name) Static DNS service is ideal for you.

If you would like to use your own domain name (such as yourname.com) you need Custom DNS service which also provides full dynamic and static IP address support.

## **Usage Examples**

The following example sets the dynamic-dns to dyndns-custom with hostname host, username user, and password pass:

(config-atm 1.1)#dynamic-dns dyndns-custom host user pass

## frame-relay bc <committed burst value>

Use the **frame-relay bc** command to set the  $b_c$  (committed burst) value for a Frame Relay sublink. The value is in bits. Use the **no** form of this command to return to default.

### **Syntax Description**

<committed burst value> Enter the committed burst value (in bits) for the sublink.

### **Default Values**

The default is 0 (no limit).

### **Command Modes**

(config-fr 1.1)#

Virtual Frame Relay Sub-Interface Configuration Mode required

### **Functional Notes**

The time interval is always one second, so this can also be considered bits per second. Shaping is performed on a sliding one-second window to make maximum use of configured bandwidth. Note that when both  $b_c$  and  $b_e$  are non-zero, shaping is performed on the virtual circuit. The circuit is limited to the sum of  $b_c$  and  $b_e$ , and it is recommended that the sum always be greater than 8000.

## **Usage Examples**

The following example configures sublink fr 1.1 with a committed burst value of 128000 bits:

(config)#interface fr 1.1

(config-fr 1.1)#frame-relay bc 128000

## frame-relay be <excessive burst value>

Use the **frame-relay be** command to set the b<sub>e</sub> (excessive burst) value for a Frame Relay sublink. The value is in bits. Use the **no** form of this command to return to default.

### **Syntax Description**

<committed burst value> Enter the excessive burst value (in bits) for the sublink.

### **Default Values**

The default is 0 (no limit).

### **Command Modes**

(config-fr 1.1)#

Virtual Frame Relay Sub-Interface Configuration Mode required

### **Functional Notes**

The time interval is always one second, so this can also be considered bits per second. Shaping is performed on a sliding one-second window to make maximum use of configured bandwidth. Note that when both  $b_c$  and  $b_e$  are non-zero, shaping is performed on the virtual circuit. The circuit is limited to the sum of  $b_c$  and  $b_e$ , and it is recommended that the sum always be greater than 8000.

## **Usage Examples**

The following example configures sublink fr 1.1 with an excessive burst value of 64000 bits:

(config)#interface fr 1.1

(config-fr 1.1)#frame-relay be 64000

# frame-relay fragment <threshold>

Use the **frame-relay fragment** command to set the FRF.12 fragmentation threshold. Use the **no** form of this command to erase the configured threshold.

### **Syntax Description**

<threshold>

Valid fragmentation thresholds are greater than or equal to 64 and less than or equal to 1600.

### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-fr 1.1)#

Virtual Frame Relay Sub-Interface Configuration Mode required

### **Functional Notes**

For frame-relay fragmentation to take effect, rate-limiting must be enabled by setting the committed burst rate and excessive burst rate. See *frame-relay bc <committed burst value>* on page 613 and *frame-relay be <excessive burst value>* on page 614 for more information.

### **Usage Examples**

The following example enables FRF.12 fragmentation on a sublink:

(config)#interface frame-relay 1.1

(config-fr 1.1)#frame-relay bc 64000

(config-fr 1.1)#frame-relay be 1

(config-fr 1.1)#frame-relay fragmentation 100

disables FRF.12 fragmentation on a sublink:

(config)#interface frame-relay 1.1

(config-fr 1.1)#no frame-relay fragment

# frame-relay interface-dlci <d/ci>

Use the **frame-relay interface-dlci** command to configure the Data Link Connection Identifier (DLCI) for the Frame Relay sub-interface. This setting should match the DLCI supplied by your Frame Relay service provider. Use the **no** form of this command to remove the configured DLCI.

## **Syntax Description**

<dlci></dlci>	Enter numeric value supplied by your provider
Default Values	
<dlci></dlci>	The default DLCI is populated with the sub-interface identifier. For example, if configuring the virtual Frame Relay sub-interface labeled <b>fr 1.20</b> , the default DLCI is <b>20</b> .

### **Command Modes**

(config-fr 1.1)# Virtual Frame Relay Sub-Interface Configuration Mode required

## **Usage Examples**

The following example configures a DLCI of 72 for this Frame Relay endpoint:

(config)#interface fr 1.16

(config-fr 1.16)#frame-relay interface-dlci 72

# ip access-group listname> [in | out]

Use the **ip access-group** command to create an access list to be used for packets transmitted on or received from the specified interface. Use the **no** form of this command to disable this type of control.

### **Syntax Description**

Assigned IP access list name.

in Enables access control on packets received on the specified interface.out Enables access control on packets transmitted on the specified interface.

### **Default Values**

By default, these commands are disabled.

### **Command Modes**

(config-interface)# Interface Configuration Mode required.

### **Functional Notes**

When this command is enabled, the IP destination address of each packet must be validated before being passed through. If the packet is not acceptable per these settings, it is dropped.

## **Usage Examples**

The following example sets up the router to only allow Telnet traffic into the Frame Relay sub-interface:

(config)#ip access-list extended TelnetOnly (config-ext-nacl)#permit tcp any any eq telnet (config-ext-nacl)#int frame-relay 1.16 (config-fr 1.16)#ip access-group TelnetOnly in

# ip address dhcp

Use the **ip address dhcp** command to use Dynamic Host Configuration Protocol (DHCP) to obtain an address on the interface. Use the **no** form of this command to remove a configured IP address (using DHCP) and disable DHCP operation on the interface.

ip address dhcp {client-id [<interface> | <identifier>] hostname "<string>" }

## **Syntax Description**

- ,	
client-id	Optional. Specifies the client identifier used when obtaining an IP address from a DHCP server.
<interface></interface>	Specifying an interface defines the client identifier as the hexadecimal MAC address of the specified interface (including a hexadecimal number added to the front of the MAC address to identify the media type).
	For example, specifying the <b>client-id ethernet 0/1</b> (where the Ethernet interface has a MAC address of d217.0491.1150) defines the client identifier as <b>01:d2:17:04:91:11:50</b> (where 01 defines the media type as Ethernet). Refer to <i>hardware-address</i> < <i>hardware-address</i> < <i>type</i> on page 283 for a detailed listing of media types.
<identifier></identifier>	Specifies a custom client-identifier using a text string (that is converted to a hexadecimal equivalent) or 7 to 28 hexadecimal numbers (with colon delimiters).
	For example, a custom client identifier of <b>0f:ff:ff:ff:f1:04:99:a1</b> may be entered using the <i><identifier></identifier></i> option.
host-name	Optional. Specifies a text string (to override the global router name) to use as the name in the DHCP option 12 field.
" <string>"</string>	String (encased in quotation marks) of up to 35 characters to use as the name of the host for DHCP operation.
no-default-route	Keyword used to specify that the OS not install the default-route obtained via DHCP.
no-domain-name	Keyword used to specify that the OS not install the domain-name obtained via DHCP.
no-nameservers	Keyword used to specify that the OS not install the DNS servers obtained via DHCP.

#### **Default Values**

client-id

Optional. By default, the client identifier is populated using the following formula:

TYPE: INTERFACE SPECIFIC INFO: MAC ADDRESS

Where TYPE specifies the media type in the form of one hexadecimal byte (refer to <code>hardware-address < hardware-address > < type> on page 283 for a detailed listing of media types), and the MAC ADDRESS is the Media Access Control (MAC) address assigned to the first Ethernet interface in the unit in the form of six hexadecimal bytes. (For units with a single Ethernet interface, the MAC ADDRESS assigned to ethernet 0/1 is used in this field).</code>

INTERFACE SPECIFIC INFO is only used for Frame Relay interfaces and can be determined using the following:

FR\_PORT#: Q.922 ADDRESS

Where the FR PORT# specifies the label assigned to the virtual Frame Relay

interface using four hexadecimal bytes. For example, a virtual Frame Relay interface labeled 1 would have a FR PORT# of 00:00:00:01.

The Q.922 ADDRESS field is populated using the following:

8	7	6	5	4	3	2	1
DLCI (high order)			C/R	EA			
DI	.CI (	lowe	r)	FECN	BECN	DE	EA

Where the FECN, BECN, C/R, DE, and high order EA bits are assumed to be 0 and the lower order extended address (EA) bit is set to 1.

The following list provides a few example DLCIs and associated Q.922 address: DLCI (decimal) / Q.922 address (hex)

16 / 0x0401

50 / 0x0C21

60 / 0x0CC1

70 / 0x1061

80 / 0x1401

### **Default Values (Continued)**

hostname	Optional. By default, the hostname is the name configured using the Global Configuration
	hostname command.
" <string>"</string>	By default, the hostname is the name configured using the Global Configuration <b>hostname</b> command.

### **Command Modes**

(config-interface)# Interface Configuration Mode required.

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and VLAN interfaces.

### **Functional Notes**

DHCP allows interfaces to acquire a dynamically assigned IP address from a configured DHCP server on the network. Many Internet Service Providers (ISPs) require the use of DHCP when connecting to their services. Using DHCP reduces the number of dedicated IP addresses the ISP must obtain. Consult your ISP to determine the proper values for the **client-id** and **hostname** fields.

## **Usage Examples**

The following example enables DHCP operation on the virtual frame-relay interface (labeled 1.16):

(config)#interface frame-relay 1.16 (config-fr 1.16)#ip address dhcp

# ip address <address> <mask> secondary

Use the **ip address** command to define an IP address on the specified interface. Use the optional **secondary** keyword to define a secondary IP address. Use the **no** form of this command to remove a configured IP address.

### **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<mask></mask>	Specifies the subnet mask that corresponds to the listed IP address.
secondary	Optional keyword used to configure a secondary IP address for the specified interface.

#### **Default Values**

By default, there are no assigned IP addresses.

### **Command Modes**

(config-interface)# Interface Configuration Mode required.

#### **Functional Notes**

Use secondary IP addresses to allow dual subnets on a single interface (when you need more IP addresses than the primary subnet can provide). When using secondary IP addresses, avoid routing loops by verifying that all devices on the network segment are configured with secondary IP addresses on the secondary subnet.

### **Usage Examples**

The following example configures a secondary IP address of 192.22.72.101/30:

(config)#interface frame-relay 1.16 (config-fr 1.16)#ip address 192.22.72.101 255.255.252 secondary

# ip dhcp [release | renew]

Use the **ip dhcp** command to release or renew the DHCP IP address. This command is only applicable when using DHCP for IP address assignment.

## **Syntax Description**

release	Use this keyword to release DHCP IP address.
renew	Use this keyword to renew DHCP IP address.

### **Default Values**

No default values required for this command.

### **Command Modes**

(config-interface)# Interface Configuration Mode required (applies only to virtual interfaces)

## **Usage Examples**

The following example releases the IP DHCP address for the virtual interface:

(config)#interface frame-relay 1.3 (config-fr 1.3)#ip dhcp release

## ip helper-address <address>

Use the **ip helper-address** command to configure the Secure Router OS to forward User Datagram Protocol (UDP) broadcast packets received on the interface. Use the **no** form of this command to disable forwarding packets.

## Note

The **ip helper** command must be used in conjunction with the **ip forward-protocol** command to configure the Secure Router OS to forward UDP broadcast packets. See ip forward-protocol udp <port number> on page 319 for more information.

## **Syntax Description**

<address>

Specifies the destination IP address (in dotted decimal notation) for the forwarded UDP packets.

#### **Default Values**

By default, broadcast UDP packets are not forwarded.

#### **Command Modes**

(config-interface)# virtual interfaces)

Interface Configuration Mode required (applies to all physical interfaces as well as

### **Functional Notes**

When used in conjunction with the **ip forward-protocol** command, the **ip helper-address** feature allows you to customize which broadcast packets are forwarded.

To implement the helper address feature, assign a helper-address(es) (specifying the device that needs to receive the broadcast traffic) to the interface closest to the host that transmits the broadcast packets. When broadcast packets (of the specified type forwarded using the **ip forward-protocol** command) are received on the interface, they will be forwarded to the device that needs the information.

Only packets meeting the following criteria are considered eligible by the ip helper-address feature:

- 1. The packet IP protocol is User Datagram Protocol (UDP).
- 2. Any UDP port specified using the **ip forward-protocol** command.
- 3. The media access control (MAC) address of the frame is an all-ones broadcast address (ffff.ffff).
- 4. The destination IP address is broadcast defined by all ones (255.255.255.255) or a subnet broadcast (for example, 192.33.4.251 for the 192.33.4.248/30 subnet).

# **Usage Examples**

The following example forwards all DNS broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface frame-relay 1.16 (config-fr 1.16)#ip helper-address 192.33.5.99

# ip igmp

Use the **ip igmp** command to configure multicasting-related functions for the interface.

## **Syntax Description**

Syntax Description	
helper-enable	Tells this downstream interface to use the global helper address.
immediate-leave	If only one host (or IGMP snooping switch) is connected to the interface, when a leave is received, multicast of that group is immediately terminated as opposed to sending a group query and timing out the group if no device responds. Works in conjunction with <b>ip igmp last-member-query-interval</b> . Applies to all groups when configured.
last-member-query-interval <milliseconds></milliseconds>	This command controls the timeout used to detect whether any group receivers remain on an interface after a receiver leaves a group. If a receiver sends a leave group message (IGMP Version 2), the router sends a group-specific query on that interface. After twice the time specified by this command plus as much as one second longer, if no receiver responds, the router removes that interface from the group and stops sending that group's multicast packets to the interface. Range: 100 to 65535 ms. Default: 1000 ms.
querier-timeout <seconds></seconds>	Number of seconds that the router waits after the current querier's last query before it takes over as querier (IGMP V2). Range: 60-300 seconds. Default: 2x the <b>query-interval</b> value.
query-interval <seconds></seconds>	Interval at which IGMP queries are sent on an interface. Host query messages are addressed to the all-hosts multicast group with an IP TTL of 1. The router uses queries to detect whether multicast group members are on the interface and to select an IGMP designated router for the attached segment (if more than one multicast router exists). Only the designated router for the segment sends queries. For IGMP V2, the designated router is the router with the lowest IP address on the segment. Range: 0 to 65535 seconds. Default: 60 seconds.
query-max-response-time <seconds></seconds>	Maximum response time advertised by this interface in queries when using IGMP V2. Hosts are allowed a random time within this period to respond, reducing response bursts. Default: 10 seconds.
static-group <group-address></group-address>	Configures the router's interface to be a statically-connected member of the specified group. Packets received on the correct RPF interface are forwarded to this interface regardless of whether any receivers have joined the specified group using IGMP.
version [1   2]	Sets the interface's IGMP version. The default setting is version 2.

## **Command Modes**

(config-interface)#	Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

# **Usage Examples**

The following example sets the query message interval on the interface to 200 milliseconds:

(config-fr 1.16)#ip igmp last-member-query-interval 200

## ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface and place it in multicast stub downstream mode. Use the **no** form of this command to disable.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, this command is disabled.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub upstream* on page 628 for more information.

### **Usage Examples (Continued)**

The following example enables multicast forwarding and IGMP on the interface:

(config-fr 1.16)#ip mcast-stub downstream

## ip mcast-stub upstream

Use the **ip mcast-stub upstream** command to enable multicast forwarding on an interface and place it in multicast stub upstream mode. Use the **no** form of this command to disable.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, this command is disabled.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub downstream** commands. When enabled, the interface becomes a candidate to be a helper forwarding interface. If chosen as the best path toward the helper address by the router's unicast route table, the IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. Though multiple interfaces may be candidates, no more than one interface will actively serve as the helper forwarding interface. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub downstream* on page 627 for more information.

### **Usage Examples**

The following example enables multicast forwarding on the interface:

(config-fr 1.16)#ip mcast-stub upstream

# ip ospf

Use the **ip ospf** command to customize OSPF settings (if needed).

# **Syntax Description**

authentication-key <pre><pre>cpassword&gt;</pre></pre>	Assign a simple-text authentication password to be used by other routers using the OSPF simple password authentication.
cost <value></value>	Specify the OSPF cost of sending a packet on the interface. This value overrides any computed cost value. Range: 1-65535.
dead-interval < seconds>	Set the maximum interval allowed between hello packets. If the maximum is exceeded, neighboring devices will determine that the device is down. Range: 0-32767.
hello-interval < seconds>	Specify the interval between hello packets sent on the interface. Range: 0-32767.
message-digest-key < keyid> md5 < key>	Configure OSPF Message Digest 5 (MD5) authentication (16-byte max) keys.
priority <value></value>	Set the OSPF priority. The value set in this field helps determine the designated router for this network. Range: 0-255.
retransmit-interval <seconds></seconds>	Specify the time between link-state advertisements (LSAs). Range: 0-32767.
transmit-delay < seconds>	Set the estimated time required to send an LSA on the interface. Range: 0-32767.

## **Default Values**

retransmit-interval < seconds>	5 seconds
transmit-delay < seconds>	1 second
hello-interval < seconds >	10 seconds: Ethernet, point-to-point, Frame Relay, and ppp
dead-interval < seconds >	40 seconds

## **Command Modes**

(config-interface)#	Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay (fr 1), and virtual
	PPP (ppp 1).

# ip ospf authentication [message-digest | null]

Use the **ip ospf authentication** command to authenticate an interface that is performing OSPF authentication.

## **Syntax Description**

message-digest	Optional. Select message-digest authentication type.
null	Optional. Select for no authentication to be used.

### **Default Values**

By default, this is set to null (meaning no authentication is used).

### **Command Modes**

(config-interface)#	Interface Configuration Mode	
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces	

## **Usage Examples**

The following example specifies that no authentication will be used on the frame-relay interface:

(config-fr 1.16)#ip ospf authentication null

# ip ospf network [broadcast | point-to-point]

Use the **ip ospf network** command to specify the type of network on this interface.

## **Syntax Description**

broadcast	Set the network type for broadcast.
point-to-point	Set the network type for point-to-point.

## **Default Values**

By default, Ethernet defaults to broadcast. PPP and Frame Relay default to point-to-point.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual

Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

## **Functional Notes**

A point-to-point network will not elect designated routers.

# **Usage Examples**

The following example designates a broadcast network type:

(config-fr 1.16)#ip ospf network broadcast

## ip proxy-arp

Use the **ip proxy-arp** to enable proxy Address Resolution Protocol (ARP) on the interface. Use the **no** form of this command to disable this feature.

### **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101)
<subnet mask=""></subnet>	Specifies the subnet mask that corresponds to the listed IP address

### **Default Values**

By default, proxy arp is enabled.

## **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as	
	virtual interfaces)	

### **Functional Notes**

In general, the principle of proxy-arp allows a router to insert its IP address in the source IP address field of a packet (if the packet is from a host on one of its subnetworks). This allows hosts to reach devices on other subnetworks without implementing routing or specifying a default gateway.

If proxy-arp is enabled, the Secure Router OS will respond to all proxy-arp requests with its specified MAC address and forward packets accordingly.

Enabling proxy-arp on an interface may introduce unnecessary ARP traffic on the network.

## **Usage Examples**

The following enables proxy-arp on the Frame Relay sub-interface:

(config)#interface frame-relay 1.16 (config-fr 1.16)#ip proxy-arp

## ip rip receive version < version>

Use the **ip rip receive version** command to configure the RIP version the unit accepts in all RIP packets received on the interface. Use the **no** form of this command to restore the default value.

### **Syntax Description**

<version></version>	Specifies the RIP version
1	Only accept received RIP version 1 packets on the interface
2	Only accept received RIP version 2 packets on the interface

### **Default Values**

By default, all interfaces implement RIP version 1 (the default value for the version command).

### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as	
	virtual interfaces)	

### **Functional Notes**

Use the **ip rip receive version** to specify a RIP version that will override the **version** (in the Router RIP ) configuration.

The Secure Router OS only accepts one version (either 1 or 2) on a given interface.

### **Usage Examples**

The following example configures a Frame Relay sub-interface to accept only RIP version 2 packets:

(config)#interface frame-relay 1.16 (config-fr 1.16)#ip rip receive version 2

## ip rip send version <version>

Use the **ip rip send version** command to configure the RIP version the unit sends in all RIP packets transmitted on the interface. Use the **no** form of this command to restore the default value.

### **Syntax Description**

<version></version>	Specifies the RIP version
1	Only transmits RIP version 1 packets on the interface
2	Only transmits RIP version 2 packets on the interface

### **Default Values**

By default, all interfaces transmit RIP version 1 (the default value for the version command)

### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

### **Functional Notes**

Use the **ip rip send version** to specify a RIP version that will override the **version** (in the Router RIP ) configuration.

The Secure Router OS only transmits one version (either 1 or 2) on a given interface.

### **Usage Examples**

The following example configures a Frame Relay sub-interface to transmit only RIP version 2 packets:

(config)#interface frame-relay 1.16 (config-fr 1.16)#ip rip send version 2

## ip route-cache <address>

Use the **ip route-cache** command to enable fast-cache switching on the interface. Use the **no** form of this command to disable fast-cache switching and return to process switching mode.

Note

Using Network Address Translation (NAT) or the Secure Router OS firewall capabilities on an interface requires process switching mode (using the **no ip route-cache** command).

### **Syntax Description**

No subcommands.

### **Default Values**

By default, fast-cache switching is enabled on all Ethernet and virtual Frame Relay sub-interfaces. IP route-cache is enabled for all virtual PPP interfaces.

### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), and virtual PPP interfaces (ppp 1).

### **Functional Notes**

Fast switching allows an IP interface to provide optimum performance when processing IP traffic.

## **Usage Examples**

The following example enables fast switching on a Frame Relay sub-interface:

(config)#interface frame-relay 1.16 (config-fr 1.16)#ip route-cache

## ip unnumbered <interface>

Use the **ip unnumbered** command to use the IP address assigned to the specified interface for all IP processing on the active interface. Use the **no** form of this command to remove the unnumbered configuration.

### **Syntax Description**

<interface>

Specifies the interface (in the format **type slot/port**) that contains the IP address to use as the source address for all packets transmitted on this interface.

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP (ppp 1), loopback interfaces, and VLAN interfaces.

#### **Default Values**

By default, all interfaces are configured to use a specified IP address (using the ip address command).

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), and virtual PPP interfaces (ppp 1).

### **Functional Notes**

If **ip unnumbered** is enabled on an interface, all IP traffic from the interface will use a source IP address taken from the specified interface. For example, specifying **ip unnumbered eth 0/1** while in the Frame Relay Sub-Interface Configuration Mode configures the Frame Relay sub-interface to use the IP address assigned to the Ethernet interface for all IP processing. In addition, the Secure Router OS uses the specified interface information when sending route updates over the unnumbered interface.

### **Usage Examples**

The following example configures the Frame Relay interface (labeled **frame-relay 1.16**) to use the IP address assigned to the Ethernet interface (**eth 0/1**):

(config)#interface frame-relay 1.16 (config-fr 1.16)#ip unnumbered eth 0/1

## mtu <size>

Use the **mtu** command to configure the maximum transmit unit (MTU) size for the active interface. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<size></size>	Configures the window size for transmitted packets various interfaces are listed below:	. The valid ranges for the
	Ethernet (eth 0/1)	64 to 1500
	virtual Frame Relay sub-interfaces (fr 1.16)	64 to 1520
	virtual PPP interfaces (ppp 1)	64 to 1500
	loopback interfaces	64 to 1500

### **Default Values**

<size> The default values for the various interfaces are listed b</size>		ed below:
	Ethernet (eth 0/1)	1500
	virtual Frame Relay sub-interfaces (fr 1.16)	1500
	virtual PPP interfaces (ppp 1)	1500
	loopback interfaces	1500

#### **Command Modes**

(config-interface)# Interface Configuration Mode required (applies only to IP interfaces)

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), and loopback interfaces.

### **Functional Notes**

OSPF will not become adjacent on links where the MTU sizes do not match. If router A and router B are exchanging hello packets but their MTU sizes do not match, they will never reach adjacency. This is by design and required by the RFC.

### **Usage Examples**

The following example specifies an MTU of 1200 on the frame-relay interface:

(config)#interface fr 1.16 (config-fr 1.16)#mtu 1200

# spanning-tree bpdufilter [enable | disable]

Use the **spanning-tree bpdufilter** command to block BPDUs from being transmitted and received on this interface. To return to the default value, use the **no** form of this command.

### **Syntax Description**

enable	Enable the BPDU filter.
disable	Disable the BPDU filter.

### **Default Values**

By default, this command is set to disable.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and atm sub-interfaces (1.2).

### **Functional Notes**

The purpose of this command is to remove a port from participation in the spanning-tree. This might be beneficial while debugging a network setup. It normally should not be used in a live network.

### **Usage Examples**

The following example enables the bpdufilter on the interface:

(config)#interface ppp 1

(config-ppp 1)#spanning-tree bpdufilter enable

# spanning-tree bpduguard [enable | disable]

Use the **spanning-tree bpduguard** command to block BPDUs from being received on this interface. To return to the default value, use the **no** form of this command.

### **Syntax Description**

enable	Enable the BPDU block.
disable	Disable the BPDU block.

### **Default Values**

By default, this command is set to disable.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20)

## **Usage Examples**

The following example enables the bpduguard on the interface:

(config)#interface frame-relay 1.16 (config-fr 1.16)#spanning-tree bpduguard enable

# spanning-tree edgeport [disable]

Use the **spanning-tree edgeport** command to set this interface to be an edgeport. This configures the interface to go to a forwarding state when the link goes up. To return to the default value, use the **no** form of this command

### **Syntax Description**

### disable

Optional. Configure the interface to not be the edgeport by default. This command is designed to override the global setting of the bridge-group < group #> edgeport default on page 247.

#### **Default Values**

By default, this command is set to disable.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20)

## **Usage Examples**

The following example configures the interface to be an edgeport:

(config)#interface frame-relay 1.16 (config-fr 1.16)#spanning-tree edgeport

An individual interface can be configured to not be considered an edgeport. For example: (config)#interface frame-relay 1.16 (config-fr 1.16)#spanning-tree edgeport disable or

(config)#interface frame-relay 1.16 (config-fr 1.16)#no spanning-tree edgeport

# spanning-tree link-type [auto | point-to-point | shared]

Use the **spanning-tree link-type** command to configure the spanning-tree protocol link type for an interface. To return to the default value, use the **no** form of this command.

### **Syntax Description**

auto	Link type is determined by the port's duplex settings.
point-to-point	Link type is manually set to point-to-point, regardless of duplex settings.
shared	Link type is manually set to shared, regardless of duplex settings.

### **Default Values**

By default, a port is set to auto.

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20).

#### **Functional Notes**

This command overrides the default link type setting determined by the duplex of the individual port. By default a port configured for half-duplex is set to **shared** link type, and a port configured for full-duplex is set to **point-to-point** link type. Setting the link type manually overrides the default and forces the port to use the specified link type. Using the **link-type auto** command, restore the convention of determining link type based on duplex settings.

### **Usage Examples**

The following example forces the link type to point-to-point, even if the port is configured to be half-duplex:

(config)#bridge 1 protocol ieee (config)#interface frame-relay 1.16 (config-fr 1.16)#spanning-tree link-type point-to-point

### **Technology Review**

Rapid transitions are possible in RSTP (rapid spanning-tree protocol) by taking advantage of point-to-point links (a port is connected to exactly one other bridge) and edge-port connections (a port is not connected to any additional bridges). Setting the link-type to **auto** allows the spanning-tree to automatically configure the link type based on the duplex of the link. Setting the link type to **point-to-point** allows a half-duplex link to act as if it were a point-to-point link.

## spanning-tree path-cost <value>

Use the **bridge-group path-cost** command to assign a cost to a bridge group that is used when computing the spanning-tree root path. To return to the default path-cost value, use the **no** form of this command.

### **Syntax Description**

<value></value>	Number assigned to the bridge interface to be used as the path cost in spanning
	calculations (valid range: 0 to 65535)

### **Default Values**

<value> 19

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay interfaces (fr 1).

### **Functional Notes**

The specified value is inversely proportional to the likelihood the bridge interface will be chosen as the root path. Set the path-cost value lower to increase the chance the interface will be the root. To obtain the most accurate spanning-tree calculations, develop a system for determining path costs for links and apply it to all bridged interfaces.

## **Usage Examples**

The following example assigns a path cost of 100 for bridge group 17 on a Frame Relay sub-interface:

(config)#interface frame-relay 1.16 (config-fr 1.16)#spanning-tree path-cost 100

### **Technology Review**

Spanning-tree protocol provides a way to prevent loopback or parallel paths in bridged networks. Using the priority values and path costs assigned to each bridging interface, the spanning-tree protocol determines the root path and identifies whether to block or allow other paths.

## spanning-tree priority <value>

Use the **spanning-tree priority** command to select the priority level of a port associated with a bridge. To return to the default bridge-group priority value, use the **no** version of this command.

## **Syntax Description**

<value></value>	Priority value for the bridge group; the lower the value, the higher the priority (valid
	range: 0 to 255)

### **Default Values**

<*value>* 128

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20).

### **Functional Notes**

The only time that this priority level is used is when two interfaces with a path to the root have equal cost. At that point, the level set in this command will determine which port the bridge will use. Set the priority value lower to increase the chance the interface will be used.

### **Usage Examples**

The following example sets the maximum priority on the Frame Relay sub-interface labeled 1.16 in bridge group 17:

(config)#interface frame-relay 1.16 (config-fr 1.16)#spanning-tree priority 0

# **ATM INTERFACE CONFIG COMMAND SET**

To activate the ATM Interface Configuration, enter the **interface atm** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface atm 1
Router(config-atm 1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias <"text"> on page 923
bind <#> from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
do on page 928
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
snmp trap on page 645
snmp trap link-status on page 646
```

## snmp trap

Use the **snmp trap** command to enable all supported Simple Network Management Protocol (SNMP) traps on the interface.

## **Syntax Description**

No subcommands.

## **Default Values**

By default, all interfaces (except virtual Frame Relay interfaces and sub-interfaces) have SNMP traps enabled.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, Ethernet sub-interfaces, ATM, VLAN, DDS, serial, virtual Frame Relay, and SHDSL interfaces.

## **Usage Examples**

The following example enables SNMP on the ATM interface:

(config)#interface atm 1 (config-atm 1)#snmp trap

# snmp trap link-status

Use the **snmp trap link-status** command to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863), which enables (or disables) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

## **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, ATM, VLAN, T1 (t1 1/1), E1, DSX-1, G.703, serial, DDS, virtual Frame Relay, virtual PPP, SHDSL, and loopback interfaces.

### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

### **Usage Examples**

The following example disables the link-status trap on the ATM interface:

(config)#interface atm 1
(config-atm 1)#no snmp trap link-status

# ATM SUB-INTERFACE CONFIG COMMAND SET

To activate the ATM Interface Configuration, enter the **interface atm** command (and specify a sub-interface) at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface atm 1.1
Router(config-atm 1.1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
do on page 928
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
access-policy <policyname > on page 648
atm routed-bridged [ip] on page 649
backup commands begin on page 652
bandwidth <value> on page 660
bridge-group < group #> on page 661
crypto map <mapname> on page 662
dynamic-dns [dyndns | dyndns-custom | dyndns-static] <hostname> <username> <password> on page 664
encapsulation [aal5mux | aal5snap] on page 666
fair-queue <threshold> on page 667
hold-queue <queue size> out on page 668
ip commands begin on page 669
mtu < size > on page 690
oam commands begin on page 691
pvc <VPI/VCI> on page 693
qos-policy out <mapname> on page 694
spanning-tree commands begin on page 696
```

## access-policy <policyname>

Use the **access-policy** command to assign a specified access policy for the inbound traffic on an interface. Use the **no** form of this command to remove an access policy association.

Note

Configured access policies will only be active if the **ip firewall** command has been entered at the Global Configuration Mode prompt to enable the Secure Router OS security features. All configuration parameters are valid, but no security data processing will be attempted unless the security features are enabled.

### **Syntax Description**

<pol><policyname>

Alphanumeric descriptor for identifying the configured access policy (all access policy descriptors are case-sensitive)

#### **Default Values**

By default, there are no configured access policies associated with an interface.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, PPP virtual interfaces, Frame Relay virtual sub-interfaces, and VLAN interface.

## **Functional Notes**

To assign an access policy to an interface, enter the Interface Configuration Mode for the desired interface and enter **access policy** *policy name>*.

## atm routed-bridged [ip]

Use the **atm routed-bridged ip** command to enable routed bridge encapsulation (RBE) on an interface. Use the **no** form of this command to disable RBE operation.

### **Syntax Description>**

**ip** Use ip protocol to be route bridged.

### **Default Values**

By default, routed bridge encapsulation is disabled.

### **Command Modes**

(config-atm 1.1)#

ATM Sub-Interface Configuration Mode required

### **Usage Examples**

The following example enables routed bridge encapsulation:

(config)#interface atm 1.1

(config-atm 1.1)#atm routed-bridged ip

#### **Usage Examples**

The following example associates the access policy **UnTrusted** (to allow inbound traffic to the Web server) to the ATM sub-interface labeled 1.1:

Enable the Secure Router OS security features: (config)#ip firewall

Create the access list (this is the packet selector): (config)#ip access-list extended InWeb (config-ext-nacl)#permit tcp any host 63.12.5.253 eq 80

Create the access policy that contains the access list InWeb: (config)#ip policy-class UnTrusted (config-policy-class)#permit list InWeb

Associate the access list with the ATM 1.1 interface: (config)#interface atm 1.1 (config-atm 1.1)#access-policy UnTrusted

### **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process: Step 1:

Enable the security features of the Secure Router OS using the **ip firewall** command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address. For example, entering **deny any** will effectively shut down the interface that uses the access list because all traffic will match the **any** keyword.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **deny 192.168.0.0 0.0.0.255** will deny all traffic from the 192.168.0.0/24 network.

### Step 3:

Create an access policy that uses a configured access list. Secure Router OS access policies are used to permit, deny, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

#### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter Interface Configuration Mode for the desired interface and enter **access policy** *<policy name*>. The following example assigns access policy **MatchAll** to the ATM sub-interface:

#### (config)#interface atm 1.1

(config-atm 1.1)#access-policy MatchAll

## backup auto-backup

Use the **backup auto-backup** command to configure the sub-interface to automatically attempt a backup upon failure.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, all backup endpoints will automatically attempt backup upon a failure.

### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

### **Usage Examples**

The following enables automatic backup on the endpoint:

(config)#interface atm 1.1

(config-atm 1.1)#backup auto-backup

## backup auto-restore

Use the **backup auto-restore** command to configure the sub-interface to automatically discontinue backup when all network conditions are operational. Use the **no** form of this command to disable the auto-restore feature

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, all backup endpoints will automatically restore the primary connection when the failure condition clears.

### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

### **Usage Examples**

The following configures the Secure Router OS to automatically restore the primary connection when the failure condition clears:

(config)#interface atm 1.1 (config-atm 1.1)#backup auto-restore

## backup backup-delay <seconds>

Use the **backup backup-delay** command to configure the amount of time the router will wait after the failure condition is recognized before attempting to backup the link. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<seconds></seconds>	Specifies the delay period (in seconds) a failure must be active before the Secure
	Router OS will enter backup operation on the interface (valid range: 10 to 86400
	seconds)

### **Default Values**

<seconds></seconds>
---------------------

### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

### **Usage Examples**

The following configures the Secure Router OS to wait 60 seconds (on an endpoint with an active alarm condition) before attempting backup operation:

(config)#interface atm 1.1 (config-atm 1.1)#backup backup-delay 60

## backup call-mode <role>

Use the **backup call-mode** command to combine user data with pattern data to ensure data does not mirror standard DDS loop codes (use only on 64 kbps circuits without Frame Relay signaling). Use the **no** form of this command to return to the default value.

### **Syntax Description**

<rol>
 Selects the role the router will take in backup of this sub-interface.

answer Answer and backup primary link on failure

answer-always Answer and backup regardless of primary link state

originateOriginate backup call on primary link failureoriginate-answerOriginate or answer call on primary link failureoriginate-answer-alwaysOriginate on failure answer and backup always

#### **Default Values**

<role> originate-answer

#### **Command Modes**

(config-fr 1.16)#Virtual Frame Relay Sub-Interface Configuration Mode(config-ppp 1)#PPP Interface Configuration Mode(config-atm 1.1)#ATM Sub-Interface Configuration Mode

#### **Functional Notes**

The majority of the configuration for frame-relay backup is configured in the frame-relay interface's . However, the numbers dialed are configured in the primary interface. Full sample configurations follow:

#### Sample config for remote router (dialing out)

```
hostname "Remote7203dl"
enable password password
!
interface eth 0/1
ip address 192.168.1.254 255.255.255.0
no shutdown
!
interface modem 1/3
no shutdown
!
interface t1 1/1
coding b8zs
framing esf
```

```
clock source line
 tdm-group 1 timeslots 1-24
 no shutdown
interface fr 1 point-to-point
frame-relay lmi-type ansi
 no shutdown
 bind 1 t1 1/1 1 fr 1
interface fr 1.16 point-to-point
 frame-relay interface-dlci 16
 ip address 10.1.1.2 255.255.255.252
 backup call-mode originate
 backup number 5551111 analog
 backup number 5552222 analog
ip route 0.0.0.0 0.0.0.0 10.1.1.1
line telnet 0 4
 password password
```

### Sample config for central router (dialing in)

```
hostname "Central7203dl"
enable password password
!
interface eth 0/1
ip address 192.168.100.254 255.255.255.0
no shutdown
!
interface modem 1/3
no shutdown
!
interface t1 1/1
coding b8zs
framing esf
clock source line
tdm-group 1 timeslots 1-24
no shutdown
!
interface fr 1 point-to-point
frame-relay lmi-type ansi
```

```
no shutdown
bind 1 t1 1/1 1 fr 1
!
interface fr 1.100 point-to-point
frame-relay interface-dlci 100
ip address 10.1.1.1 255.255.255.252
backup call-mode answer
backup number 555-8888 analog
!
line telnet 0 4
password password
```

### **Usage Examples**

The following configures the Secure Router OS to answer backup calls on this endpoint but never generate calls:

(config)#interface atm 1.1 (config-atm 1.1)#backup call-mode answer-always

## backup connect-timeout <seconds>

Use the **backup connect-timeout** command to specify the number of seconds to wait for a connection after a call is attempted before trying to call again or dialing a different number. It is recommended this number be greater than 60.

### **Syntax Description**

<seconds></seconds>	Selects the amount of time in seconds that the router will wait for a connection
	before attempting another call (valid range: 10 to 300)

### **Default Values**

<seconds></seconds>	60 seconds	

### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

### **Usage Examples**

The following configures the Secure Router OS to wait 120 seconds before retrying a failed backup call:

(config)#interface atm 1.1

(config-atm 1.1)#backup connect-timeout 120

## backup force <state>

Use the **backup force** command to manually override the automatic backup feature. This can be used to force a link into backup to allow maintenance to be performed on the primary link without disrupting data. Use the **no** form of this command to return to the normal backup operation state.

### **Syntax Description**

<state></state>	Selects the forced backup state of the sub-link.
backup	Force backup regardless of primary link state
primary	Force primary link regardless of its state

#### **Default Values**

By default, this feature is disabled.

### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-atm 1.1)#	ATM Sub-Interface Configuration Mode

### **Usage Examples**

The following configures the Secure Router OS to force this endpoint into backup:

(config)#interface atm 1.1 (config-atm 1.1)#backup force backup

### bandwidth <value>

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

### **Syntax Description**

<value> Enter bandwidth in kbps.

### **Default Values**

To view default values use the **show interfaces** command.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, Frame Relay virtual sub-interface, virtual PPP, and loopback interfaces.

#### **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

### **Usage Examples**

The following example sets bandwidth of the ATM sub-interface to 10 Mbps:

(config)#interface atm 1.1

(config-atm 1.1)#bandwidth 10000

## bridge-group < group#>

Use the **bridge-group** command to assign an interface to the specified bridge group. Use the **no** form of this command to remove the interface from the bridge group.

### **Syntax Description**

<group#>
Bridge group number (1 to 255) specified using the **bridge-group** command

#### **Default Values**

By default, there are no configured bridge groups.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, and virtual Frame Relay sub-interfaces.

#### **Functional Notes**

A bridged network can provide excellent traffic management to reduce collisions and limit the amount of bandwidth wasted with unnecessary transmissions when routing is not necessary. Any two interfaces can be bridged (Ethernet to T1 bridge, Ethernet to Frame Relay sub-interface).

### **Usage Examples**

The following example assigns the atm sub-interface labeled 1.1 to bridge-group 1:

(config)#interface atm 1.1 (config-atm 1.1)#bridge-group 1

### crypto map <mapname>

Use the **crypto map** command to associate crypto maps with the interface.

### Note

When you apply a map to an interface, you are applying all crypto maps with the given map name. This allows you to apply multiple crypto maps if you have created maps which share the same name but have different map index numbers.

Note

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### **Syntax Description**

<mapname>

Enter the crypto map name that you wish to assign to the interface.

#### **Default Values**

By default, no crypto maps are assigned to an interface.

### **Command Modes**

(config-interface)#

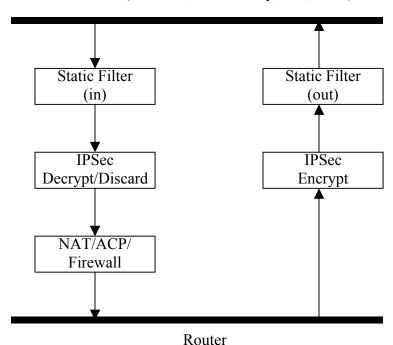
Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, virtual Frame Relay sub-interfaces, and loopback interfaces

#### **Functional Notes**

When configuring a system to use both the stateful inspection firewall and IKE negotiation for VPN, keep the following notes in mind.

When defining the policy-class and associated access-control lists (ACLs) that describe the behavior of the firewall, do not forget to include the traffic coming into the system over a VPN tunnel terminated by the system. The firewall should be set up with respect to the un-encrypted traffic that is destined to be sent or received over the VPN tunnel. The following diagram represents typical Secure Router OS data-flow logic.



Interfaces (Ethernet, Frame Relay, PPP, local)

As shown in the diagram above, data coming into the product is first processed by the static filter associated with the interface on which the data is received. This access-group is a true static filter and is available for use regardless of whether the firewall is enabled or disabled. Next (if the data is encrypted) it is sent to the IPSec engine for decryption. The decrypted data is then processed by the stateful inspection firewall. Therefore, given a terminating VPN tunnel, only un-encrypted data is processed by the firewall.

The ACLs for a crypto map on an interface work in reverse logic to the ACLs for a policy-class on an interface. When specifying the ACLs for a crypto map, the source information is the private local-side, un-encrypted source of the data. The destination information will be the far-end, un-encrypted destination of the data. However, ACLs for a policy-class work in reverse. The source information for the ACL in a policy-class is the far-end. The destination information is the local-side.

#### **Usage Examples**

The following example applies all crypto maps with the name **MyMap** to the ATM sub-interface:

(config-atm 1.1)#crypto map MyMap

## 

Use the **dynamic-dns** command to configure Dynamic DNS service provided by Dynamic Network Services, Inc. (www.dyndns.org).

### **Syntax Description**

See Functional Notes, below, for argument descriptions.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config-atm 1.1)#

ATM Sub-Interface Configuration Mode required

#### **Functional Notes**

**dyndns** - The Dynamic DNS<sup>SM</sup> service allows you to alias a dynamic IP address to a static hostname in various domains. This alows your unit to be more easily accessed from various locations on the Internet. This service is provided for up to five hostnames.

**dyndns-custom -** DynDNS.org's Custom DNS<sup>SM</sup> service provides a full DNS solution, giving you complete control over an entire domain name. A web-based interface provides two levels of control over your domain, catering to average or power users. Five globally redundant DNS servers ensure that your domain will always resolve.

A choice of two interfaces is available. The basic interface is designed for most users. It comes preconfigured for the most common configuration and allows for easy creation of most common record types. The advanced interface is designed for system administrators with a solid DNS background, and provides layout and functionality similar to a BIND zone file allowing for the creation of nearly any record type.

Custom DNS<sup>SM</sup> can be used with both static and dynamic IPs, and has the same automatic update capability through Custom DNS-aware clients as Dynamic DNS.

**dyndns-static** - The Static DNS service is similar to Dynamic DNS service, in that it allows a hostname such as yourname.dyndns.org to point to your IP address. Unlike a Dynamic DNS host, a Static DNS host does not expire after 35 days without updates, but updates take longer to propagate though the DNS system. This service is provided for up to five hostnames.

If your IP address doesn't change often or at all, but you still want an easy name to remember it by (without having to purchase your own domain name) Static DNS service is ideal for you.

If you would like to use your own domain name (such as yourname.com) you need Custom DNS service which also provides full dynamic and static IP address support.

### **Usage Examples**

The following example sets the dynamic-dns to dyndns-custom with hostname host, username user, and password pass:

(config-atm 1.1)#dynamic-dns dyndns-custom host user pass

## encapsulation [aal5mux | aal5snap]

Use the **encapsulation** command to configure the encapsulation type for the ATM adaption Layer (AAL) of the ATM Protocol Reference Model.

Variations of this command include the following:

# encapsulation aal5mux [ip | ppp] encapsulation aal5snap

### **Syntax Description**

aal5mux	Encapsulation type for multiplexed virtual circuits. A protocol must be specified.
aal5snap	Encapsulation type that supports LLC/SNAP protocols.
[ip   ppp]	Protocol type used for multiplexed virtual circuits (aal5mux).

#### **Default Values**

By default, the encapsulation type is aal5snap.

### **Command Modes**

(config-atm 1.1)# ATM Sub-Interface Configuration Mode regu
---

### **Functional Notes**

For PPP and PPoE, the encapsulation type can be aal5snap or aal5mux ppp.

For IP with no bridging, the encapsulation type can be aal5snap or aal5mux ip.

For IP with bridging, the encapsulation type can only be aal5snap

For bridging, the encapsualtion type can only be aal5snap.

### **Usage Examples**

The following example sets the encapsulation type to all5snap:

(config-atm 1.1)#encapsulation aal5snap

## fair-queue <threshold>

Use the **fair-queue** command to enable weighted fair queuing (WFQ) on an interface. Use the **no** form of this command to disable WFQ and enable FIFO (first-in-first-out) queueing for an interface. WFQ is enabled by default for WAN interfaces.

### **Syntax Description**

<threshold>

Optional value that specifies the maximum number of packets that can be presentin each conversation sub-queue. Packets received for a conversation after this limit is reached are discarded. Range: 16 to 512.

#### **Default Values**

By default, fair-queue is enabled with a threshold of 64 packets.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: ATM sub-interface, virtual PPP, and virtual Frame Relay interfaces

### **Usage Examples**

The following example enables WFQ on the interface with a threshold set at 100 packets:

(config)#interface frame-relay 1 (config-fr 1)#fair-queue 100

## hold-queue <queue size> out

Use the **hold-queue** command to change the overall size of an interface's WAN output queue.

### **Syntax Description**

<queue size=""></queue>	The total number of packets the output queue can contain before packets are
	dropped. Range: 16-1000.

### **Default Values**

The default queue size for WFQ is 400. The default queue size for PPP FIFO and Frame Relay round-robin is 200.

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: ATM sub-interface, virtual PPP, and virtual Frame Relay interfaces

### **Usage Examples**

The following example sets the overall output queue size to 700:

(config)#interface frame-relay 1 (config-fr 1)#hold-queue 700

## ip access-group //istname> [in | out]

Use the **ip access-group** command to create an access list to be used for packets transmitted on or received from the specified interface. Use the **no** form of this command to disable this type of control.

### **Syntax Description**

listname Assigned IP access list name.

in Enables access control on packets received on the specified interface.out Enables access control on packets transmitted on the specified interface.

### **Default Values**

By default, these commands are disabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode required.

#### **Functional Notes**

When this command is enabled, the IP destination address of each packet must be validated before being passed through. If the packet is not acceptable per these settings, it is dropped.

### **Usage Examples**

The following example sets up the router to only allow Telnet traffic into the ATM sub-interface:

(config)#ip access-list extended TelnetOnly (config-ext-nacl)#permit tcp any any eq telnet (config-ext-nacl)#int atm 1.1 (config-atm 1.1)#ip access-group TelnetOnly in

## ip address dhcp

Use the **ip address dhcp** command to use Dynamic Host Configuration Protocol (DHCP) to obtain an address on the interface. Use the **no** form of this command to remove a configured IP address (using DHCP) and disable DHCP operation on the interface.

ip address dhcp {client-id [<interface> | <identifier>] hostname "<string>"}

### **Syntax Description**

Specifies the client identifier used when obtaining an IP address from a DHCP server.
Specifying an interface defines the client identifier as the hexadecimal MAC address of the specified interface (including a hexadecimal number added to the front of the MAC address to identify the media type).
For example, specifying the <b>client-id ethernet 0/1</b> (where the Ethernet interface has a MAC address of d217.0491.1150) defines the client identifier as <b>01:d2:17:04:91:11:50</b> (where 01 defines the media type as Ethernet). Refer to <i>hardware-address</i> < <i>hardware-address</i> < <i>type</i> on page 283 for a detailed listing of media types.
Specifies a custom client-identifier using a text string (that is converted to a hexadecimal equivalent) or 7 to 28 hexadecimal numbers (with colon delimiters).
For example, a custom client identifier of <b>0f:ff:ff:ff:ff:51:04:99:a1</b> may be entered using the <i><identifier></identifier></i> option.
Specifies a text string (to override the global router name) to use as the name in the DHCP option 12 field.
String (encased in quotation marks) of up to 35 characters to use as the name of the host for DHCP operation.
Keyword used to specify that the Secure Router OS not install the default-route obtained via DHCP.
Keyword used to specify that the Secure Router OS not install the domain-name obtained via DHCP.
Keyword used to specify that the Secure Router OS not install the DNS servers obtained via DHCP.

#### **Default Values**

#### client-id

By default, the client identifier is populated using the following formula:

TYPE: INTERFACE SPECIFIC INFO: MAC ADDRESS

Where TYPE specifies the media type in the form of one hexadecimal byte (refer to *hardware-address* < *hardware-address* > *<type*> on page 283 for a detailed listing of media types), and the MAC ADDRESS is the Media Access Control (MAC) address assigned to the first Ethernet interface in the unit in the form of six hexadecimal bytes. (For units with a single Ethernet interface, the MAC ADDRESS assigned to ethernet 0/1 is used in this field).

INTERFACE SPECIFIC INFO is only used for Frame Relay interfaces and can be determined using the following:

FR PORT#: Q.922 ADDRESS

Where the FR\_PORT# specifies the label assigned to the virtual Frame Relay interface using four hexadecimal bytes. For example, a virtual Frame Relay interface labeled 1 would have a FR PORT# of 00:00:00:01.

The Q.922 ADDRESS field is populated using the following:

8	/ 6	5	4	3	2	1
DLCI (high order)			C/R	EA		
DLC	I (lowe	er)	FECN	BECN	DE	EA

Where the FECN, BECN, C/R, DE, and high order EA bits are assumed to be 0 and the lower order extended address (EA) bit is set to 1.

The following list provides a few example DLCIs and associated Q.922 address: DLCI (decimal) / Q.922 address (hex)

16 / 0x0401

50 / 0x0C21

60 / 0x0CC1

70 / 0x1061

80 / 0x1401

#### hostname

By default, the hostname is the name configured using the Global Configuration hostname command.

"<string>"

By default, the hostname is the name configured using the Global Configuration **hostname** command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required.

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces virtual Frame Relay sub-interfaces, and VLAN interfaces.

### **Functional Notes**

DHCP allows interfaces to acquire a dynamically assigned IP address from a configured DHCP server on the network. Many Internet Service Providers (ISPs) require the use of DHCP when connecting to their services. Using DHCP reduces the number of dedicated IP addresses the ISP must obtain. Consult your ISP to determine the proper values for the **client-id** and **hostname** fields.

### **Usage Examples**

The following example enables DHCP operation on the ATM sub-interface 1.1:

(config)#interface atm 1.1 (config-atm 1.1)#ip address dhcp

## ip address <address> <mask> secondary

Use the **ip address** command to define an IP address on the specified interface. Use the optional **secondary** keyword to define a secondary IP address. Use the **no** form of this command to remove a configured IP address.

### **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<mask></mask>	Specifies the subnet mask that corresponds to the listed IP address.
secondary	Optional keyword used to configure a secondary IP address for the specified interface.

#### **Default Values**

By default, there are no assigned IP addresses.

#### **Command Modes**

(config-interface)# Interface Configuration Mode required.

#### **Functional Notes**

Use secondary IP addresses to allow dual subnets on a single interface (when you need more IP addresses than the primary subnet can provide). When using secondary IP addresses, avoid routing loops by verifying that all devices on the network segment are configured with secondary IP addresses on the secondary subnet.

### **Usage Examples**

The following example configures a secondary IP address of 192.22.72.101/30:

### (config)#interface atm 1.1

(config-atm 1.1)#ip address 192.22.72.101 255.255.252 secondary

## ip dhcp [release | renew]

Use the **ip dhcp** command to release or renew the DHCP IP address. This command is only applicable when using DHCP for IP address assignment.

### **Syntax Description**

**release** Use this keyword to release DHCP IP address. **renew** Use this keyword to renew DHCP IP address.

#### **Default Values**

No default values required for this command.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

### **Usage Examples**

The following example releases the IP DHCP address for the ATM sub-interface 1.1:

(config)#interface atm 1.1 (config-atm 1.1)#ip dhcp release

## ip helper-address <address>

Use the **ip helper-address** command to configure the Secure Router OS to forward User Datagram Protocol (UDP) broadcast packets received on the interface. Use the **no** form of this command to disable forwarding packets.

### Note

The **ip helper** command must be used in conjunction with the **ip forward-protocol** command to configure the Secure Router OS to forward UDP broadcast packets. See ip forward-protocol udp port number> on page 319 for more information.

### **Syntax Description**

<address>

Specifies the destination IP address (in dotted decimal notation) for the forwarded UDP packets.

#### **Default Values**

By default, broadcast UDP packets are not forwarded.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

#### **Functional Notes**

When used in conjunction with the **ip forward-protocol** command, the **ip helper-address** feature allows you to customize which broadcast packets are forwarded.

To implement the helper address feature, assign a helper-address(es) (specifying the device that needs to receive the broadcast traffic) to the interface closest to the host that transmits the broadcast packets. When broadcast packets (of the specified type forwarded using the **ip forward-protocol** command) are received on the interface, they will be forwarded to the device that needs the information.

Only packets meeting the following criteria are considered eligible by the **ip helper-address** feature:

- 1. The packet IP protocol is User Datagram Protocol (UDP).
- 2. Any UDP port specified using the **ip forward-protocol** command.
- 3. The media access control (MAC) address of the frame is an all-ones broadcast address (ffff.ffff).
- 4. The destination IP address is broadcast defined by all ones (255.255.255.255) or a subnet broadcast (for example, 192.33.4.251 for the 192.33.4.248/30 subnet).

## **Usage Examples**

The following example forwards all DNS broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface atm 1.1 (config-atm 1.1)#ip helper-address 192.33.5.99

## ip igmp

Use the **ip igmp** command to configure multicasting-related functions for the interface.

## **Syntax Description**

Tells this downstream interface to use the global helper address.
If only one host (or IGMP snooping switch) is connected to the interface, when a leave is received, multicast of that group is immediately terminated as opposed to sending a group query and timing out the group if no device responds. Works in conjunction with <b>ip igmp last-member-query-interval</b> . Applies to all groups when configured.
This command controls the timeout used to detect whether any group receivers remain on an interface after a receiver leaves a group. If a receiver sends a leave group message (IGMP Version 2), the router sends a group-specific query on that interface. After twice the time specified by this command plus as much as one second longer, if no receiver responds, the router removes that interface from the group and stops sending that group's multicast packets to the interface. Range: 100 to 65535 ms. Default: 1000 ms.
Number of seconds that the router waits after the current querier's last query before it takes over as querier (IGMP V2). Range: 60-300 seconds. Default: 2x the <b>query-interval</b> value.
Interval at which IGMP queries are sent on an interface. Host query messages are addressed to the all-hosts multicast group with an IP TTL of 1. The router uses queries to detect whether multicast group members are on the interface and to select an IGMP designated router for the attached segment (if more than one multicast router exists). Only the designated router for the segment sends queries. For IGMP V2, the designated router is the router with the lowest IP address on the segment. Range: 0 to 65535 seconds. Default: 60 seconds.
Maximum response time advertised by this interface in queries when using IGMP V2. Hosts are allowed a random time within this period to respond, reducing response bursts. Default: 10 seconds.
Configures the router's interface to be a statically-connected member of the specified group. Packets received on the correct RPF interface are forwarded to this interface regardless of whether any receivers have joined the specified group using IGMP.
Sets the interface's IGMP version. The default setting is version 2.

## **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

## **Usage Examples**

The following example sets the query message interval on the interface to 200 milliseconds:

(config-atm 1.1)#ip igmp last-member-query-interval 200

## ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface and place it in multicast stub downstream mode. Use the **no** form of this command to disable.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub upstream* on page 681 for more information.

#### **Usage Examples**

The following example enables multicast forwarding and IGMP on the interface:

(config-atm 1.1)#ip mcast-stub downstream

## ip mcast-stub helper-enable

Use the **ip mcast-stub helper-enable** command to assign the ip mcast-stub helper-address as the IGMP-Proxy. Use the **no** form of this command to disable.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

### **Command Modes**

(config-atm 1.1)#

ATM Sub-Interface Configuration Mode required

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address**, **ip mcast-stub upstream**, and **ip mcast-stub downstream** commands. When enabled, the interface becomes a helper forwarding interface. The IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. See *ip mcast-stub helper-address* < *ip address* > on page 290, *ip mcast-stub downstream* on page 679, and *ip mcast-stub upstream* on page 681 for more information.

### **Usage Examples**

The following example sets the helper-address as the IGMP-Proxy:

(config-atm 1.1)#ip mcast-stub helper-enable

## ip mcast-stub upstream

Use the **ip mcast-stub upstream** command to enable multicast forwarding on an interface and place it in multicast stub upstream mode. Use the **no** form of this command to disable.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub downstream** commands. When enabled, the interface becomes a candidate to be a helper forwarding interface. If chosen as the best path toward the helper address by the router's unicast route table, the IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. Though multiple interfaces may be candidates, no more than one interface will actively serve as the helper forwarding interface. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub downstream* on page 679 for more information.

### **Usage Examples**

The following example enables multicast forwarding on the interface:

(config-atm 1.1)#ip mcast-stub upstream

## ip ospf

Use the **ip ospf** command to customize OSPF settings (if needed).

## **Syntax Description**

authentication-key <pre><pre>cpassword&gt;</pre></pre>	Assign a simple-text authentication password to be used by other routers using the OSPF simple password authentication.
cost <value></value>	Specify the OSPF cost of sending a packet on the interface. This value overrides any computed cost value. Range: 1-65535.
dead-interval < seconds>	Set the maximum interval allowed between hello packets. If the maximum is exceeded, neighboring devices will determine that the device is down. Range: 0-32767.
hello-interval < seconds>	Specify the interval between hello packets sent on the interface. Range: 0-32767.
message-digest-key < keyid> md5 < key>	Configure OSPF Message Digest 5 (MD5) authentication (16-byte max) keys.
priority <value></value>	Set the OSPF priority. The value set in this field helps determine the designated router for this network. Range: 0-255.
retransmit-interval <seconds></seconds>	Specify the time between link-state advertisements (LSAs). Range: 0-32767.
transmit-delay < seconds>	Set the estimated time required to send an LSA on the interface. Range: 0-32767.

### **Default Values**

retransmit-interval <seconds></seconds>	5 seconds
transmit-delay < seconds>	1 second
hello-interval < seconds>	10 seconds: Ethernet, point-to-point, Frame Relay, and ppp
dead-interval < seconds>	40 seconds

### **Command Modes**

(config-interface)#	Valid interfaces include: ATM sub-interface, Ethernet, virtual Frame Relay, and
	virtual PPP.

## ip ospf authentication [message-digest | null]

Use the **ip ospf authentication** command to authenticate an interface that is performing OSPF authentication.

### **Syntax Description**

message-digest	Select message-digest authentication type.
null	Select for no authentication to be used.

### **Default Values**

By default, this is set to null (meaning no authentication is used).

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, virtual Frame Relay sub-interfaces, and loopback interfaces

### **Usage Examples**

The following example specifies that no authentication will be used on the ATM sub-interface 1.1:

(config-atm 1.1)#ip ospf authentication null

## ip ospf network [broadcast | point-to-point]

Use the **ip ospf network** command to specify the type of network on this interface.

### **Syntax Description**

broadcast	Set the network type for broadcast.
point-to-point	Set the network type for point-to-point.

### **Default Values**

By default, Ethernet defaults to broadcast. PPP and Frame Relay default to point-to-point.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, virtual Frame Relay sub-interfaces, and loopback interfaces

### **Functional Notes**

A point-to-point network will not elect designated routers.

## **Usage Examples**

The following example designates a broadcast network type:

(config-atm 1.1)#ip ospf network broadcast

# ip proxy-arp

Use the **ip proxy-arp** to enable proxy Address Resolution Protocol (ARP) on the interface. Use the **no** form of this command to disable this feature.

## **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101)
<subnet mask=""></subnet>	Specifies the subnet mask that corresponds to the listed IP address

### **Default Values**

By default, proxy arp is enabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode required

#### **Functional Notes**

In general, the principle of proxy-arp allows a router to insert its IP address in the source IP address field of a packet (if the packet is from a host on one of its subnetworks). This allows hosts to reach devices on other subnetworks without implementing routing or specifying a default gateway.

If proxy-arp is enabled, the Secure Router OS will respond to all proxy-arp requests with its specified MAC address and forward packets accordingly.

Enabling proxy-arp on an interface may introduce unnecessary ARP traffic on the network.

### **Usage Examples**

The following enables proxy-arp on the ATM sub-interface 1.1:

(config)#interface atm 1.1 (config-atm 1.1)#ip proxy-arp

# ip rip receive version < version>

Use the **ip rip receive version** command to configure the RIP version the unit accepts in all RIP packets received on the interface. Use the **no** form of this command to restore the default value.

## **Syntax Description**

<version></version>	Specifies the RIP version
1	Only accept received RIP version 1 packets on the interface
2	Only accept received RIP version 2 packets on the interface

### **Default Values**

By default, all interfaces implement RIP version 1 (the default value for the version command).

#### **Command Modes**

(config-interface)# Interface Configuration Mode required

#### **Functional Notes**

Use the **ip rip receive version** to specify a RIP version that will override the **version** (in the Router RIP ) configuration.

The Secure Router OS only accepts one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the ATM sub-interface 1.1 to accept only RIP version 2 packets:

(config)#interface atm 1.1

(config-atm 1.1)#ip rip receive version 2

# ip rip send version <version>

Use the **ip rip send version** command to configure the RIP version the unit sends in all RIP packets transmitted on the interface. Use the **no** form of this command to restore the default value.

## **Syntax Description**

<version></version>	Specifies the RIP version
1	Only transmits RIP version 1 packets on the interface
2	Only transmits RIP version 2 packets on the interface

### **Default Values**

By default, all interfaces transmit RIP version 1 (the default value for the version command)

#### **Command Modes**

(config-interface)# Interface Configuration Mode required

#### **Functional Notes**

Use the **ip rip send version** to specify a RIP version that will override the **version** (in the Router RIP ) configuration.

The Secure Router OS only transmits one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the ATM sub-interface 1.1 to transmit only RIP version 2 packets:

(config)#interface atm 1.1 (config-atm 1.1)#ip rip send version 2

# ip route-cache <address>

Use the **ip route-cache** command to enable fast-cache switching on the interface. Use the **no** form of this command to disable fast-cache switching and return to process switching mode.

Note

Using Network Address Translation (NAT) or the Secure Router OS firewall capabilities on an interface requires process switching mode (using the **no ip route-cache** command).

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, fast-cache switching is enabled on all Ethernet and virtual Frame Relay sub-interfaces. IP route-cache is enabled for all virtual PPP interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: ATM sub-interface, Ethernet, virtual Frame Relay sub-interfaces, and virtual PPP interfaces.

#### **Functional Notes**

Fast switching allows an IP interface to provide optimum performance when processing IP traffic.

## **Usage Examples**

The following example enables fast switching on the ATM sub-interface 1.1:

(config)#interface atm 1.1 (config-atm 1.1)#ip route-cache

# ip unnumbered <interface>

Use the **ip unnumbered** command to use the IP address assigned to the specified interface for all IP processing on the active interface. Use the **no** form of this command to remove the unnumbered configuration.

## **Syntax Description**

<interface>

Specifies the interface (in the format **type slot/port**) that contains the IP address to use as the source address for all packets transmitted on this interface.

Valid interfaces include: ATM sub-interface, Ethernet, virtual Frame Relay sub-interfaces, virtual PPP, loopback interfaces, and VLAN interfaces.

#### **Default Values**

By default, all interfaces are configured to use a specified IP address (using the ip address command).

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: ATM sub-interface, Ethernet, virtual Frame Relay sub-interfaces, and virtual PPP interfaces.

## **Functional Notes**

If **ip unnumbered** is enabled on an interface, all IP traffic from the interface will use a source IP address taken from the specified interface. For example, specifying **ip unnumbered eth 0/1** while in the Frame Relay Sub-Interface Configuration Mode configures the Frame Relay sub-interface to use the IP address assigned to the Ethernet interface for all IP processing. In addition, the Secure Router OS uses the specified interface information when sending route updates over the unnumbered interface.

#### **Usage Examples**

The following example configures the ATM sub-interface 1.1 to use the IP address assigned to the Ethernet interface (eth 0/1):

(config)#interface atm 1.1

(config-atm 1.1)#ip unnumbered eth 0/1

# mtu <size>

Use the **mtu** command to configure the maximum transmit unit (MTU) size for the active interface. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<size></size>	Configures the window size for transmitted packets various interfaces are listed below:	The valid ranges for the
	Ethernet (eth 0/1)	64 to 1500
	virtual Frame Relay sub-interfaces (fr 1.16)	64 to 1520
	virtual PPP interfaces (ppp 1)	64 to 1500
	loopback interfaces	64 to 1500

### **Default Values**

<size></size>	The default values for the various interfaces are listed below:	
	Ethernet (eth 0/1)	1500
	virtual Frame Relay sub-interfaces (fr 1.16)	1500
	virtual PPP interfaces (ppp 1)	1500
	loopback interfaces	1500

#### **Command Modes**

(config-interface)# Interface Configuration Mode required (applies only to IP interfaces)

Valid interfaces include: ATM sub-interface, Ethernet, virtual Frame Relay sub-interfaces, virtual PPP interfaces, and loopback interfaces.

#### **Functional Notes**

OSPF will not become adjacent on links where the MTU sizes do not match. If router A and router B are exchanging hello packets but their MTU sizes do not match, they will never reach adjacency. This is by design and required by the RFC.

### **Usage Examples**

The following example specifies an MTU of 1200 on the ATM sub-interface 1.1:

(config)#interface atm 1.1 (config-atm 1.1)#mtu 1200

# oam-pvc managed <frequency>

Use the oam rety command to enable end-to-end F5 Operation, Administration, and Maintenance (OAM) loopback cell generation and OAM management for an ATM interface. Use the **no** form of this command to disable generation of OAM loopback cells.

## Syntax Description>

<frequency>

Time delay between transmitting OAM loopback cells. The range is from 0 to 600 seconds.

### **Default Values**

By default, the frequency is 1 seconds.

# **Command Modes**

(config-atm 1.1)#

ATM Sub-Interface Configuration Mode required

# **Usage Examples**

The following example enables OAM loopback cell generation with a frequency of 5 seconds:

(config)#interface atm 1.1

(config-atm 1.1)#oam-pvc manage 5

# oam retry <up-count> <down-count> <retry-frequency>

Use the oam rety command to configure parameters related to Operation, Administration, and Maintenance (OAM) management for an ATM interface. Use the no form of this command to disable OAM management parameters.

# **Syntax Description>**

<up -count=""></up>	Specifies the number of consecutive end-to-end F5 OAM loopback cell responses that must be received in order to change a PVC connection state to up. The range is from 1 to 255.
<down -count=""></down>	Specifies Number of consecutive end-to-end F5 OAM loopback cell responses that are not received in order to change a PVC state to down. The range is from 1 to 255.
<retry-frequency></retry-frequency>	Specifies the the frequency (in seconds) that end-to-end F5 OAM loopback cells are transmitted when a change in the up/down state of a PVC is being verified. The range is from 1 to 600.

#### **Default Values**

By default, the up-count is set at 3, the down-count is set to 5, and the retry-frequency is 1.

#### **Command Modes**

(config-atm 1.1)# ATM Sub-Interface Configuration Mode required

## **Usage Examples**

The following example configures the OAM parameters with an up-count of 2, down-count of 2, and retry-frequency of 10:

(config)#interface atm 1.1 (config-atm 1.1)#oam retry 2 2 10

# pvc <VPI/VCI>

Use the **pvc** command to select the ATM virtual link for this sub-interface. Use the **no** form of this command to remove the link.

## Syntax Description>

<VPI/VCI>

Specifies the ATM network virtual path identifier (VPI) for this PVC and the ATM network virtual path identifier (VPI) for this PVC. The VPI value is in the range of 0 to 255, and the VCI value is in the range of 32 to 65535.

### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-atm 1.1)#

ATM Sub-Interface Configuration Mode required

## **Usage Examples**

The following example sets the VPI to 8 and the VCI to 35:

(config)#interface atm 1.1 (config-atm 1.1)#pvc 8/35

# qos-policy out <mapname>

Use the **qos-policy out** command to apply a previously-configured QoS map to an interface. Use the **no** form of this command to remove the map from the interface. The **out** keyword specifies that this policy will be applied to outgoing packets.

# **Syntax Description**

<map name=""></map>	Enter the name of a previously-created QoS map (see qos map
	<pre><mapname><sequence number=""> on page 326 for more information).</sequence></mapname></pre>

### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-interface)#	Interface Configuration Mode. Valid interfaces include: ATM sub-interface, virtual
	PPP, and virtual Frame Relay interfaces .

## **Usage Examples**

The following example applies the QoS map **VOICEMAP** to the ATM sub-interface 1.1:

(config)#interface atm 1.1 1 (config-atm 1.1)#qos-policy out VOICEMAP

# spanning-tree bpdufilter [enable | disable]

Use the **spanning-tree bpdufilter** command to block BPDUs from being transmitted and received on this interface. To return to the default value, use the **no** form of this command.

## **Syntax Description**

enable	Enable the BPDU filter.
disable	Disable the BPDU filter.

### **Default Values**

By default, this command is set to disable.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, virtual Frame Relay sub-interfaces.

### **Functional Notes**

The purpose of this command is to remove a port from participation in the spanning-tree. This might be beneficial while debugging a network setup. It normally should not be used in a live network.

### **Usage Examples**

The following example enables the bpdufilter on the interface:

(config)#interface atm 1.1 (config-atm 1.1)#spanning-tree bpdufilter enable

# spanning-tree bpduguard [enable | disable]

Use the **spanning-tree bpduguard** command to block BPDUs from being received on this interface. To return to the default value, use the **no** form of this command.

## **Syntax Description**

enable	Enable the BPDU block.
disable	Disable the BPDU block.

#### **Default Values**

By default, this command is set to disable.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, and virtual Frame Relay sub-interfaces

# **Usage Examples**

The following example enables the bpduguard on the interface:

(config)#interface atm 1.1

(config-atm 1.1)#spanning-tree bpduguard enable

# spanning-tree edgeport [disable]

Use the **spanning-tree edgeport** command to set this interface to be an edgeport. This configures the interface to go to a forwarding state when the link goes up. To return to the default value, use the **no** form of this command

### **Syntax Description**

#### disable

Optional. Configure the interface to not be the edgeport by default. This command is designed to override the global setting of the bridge-group < group #> edgeport default on page 247.

#### **Default Values**

By default, this command is set to disable.

## **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, and virtual Frame Relay sub-interfaces

# **Usage Examples**

The following example configures the interface to be an edgeport:

(config)#interface atm 1.1

(config-atm 1.1)#spanning-tree edgeport

An individual interface can be configured to not be considered an edgeport. For example:

(config)#interface atm 1.1

(config-atm 1.1)#spanning-tree edgeport disable

or

(config)#interface atm 1.1

(config-atm 1.1)#no spanning-tree edgeport

# spanning-tree link-type [auto | point-to-point | shared]

Use the **spanning-tree link-type** command to configure the spanning-tree protocol link type for an interface. To return to the default value, use the **no** form of this command.

## **Syntax Description**

auto	Link type is determined by the port's duplex settings.
point-to-point	Link type is manually set to point-to-point, regardless of duplex settings.
shared	Link type is manually set to shared, regardless of duplex settings.

#### **Default Values**

By default, a port is set to auto.

## **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces , and virtual Frame Relay sub-interfaces

# **Functional Notes**

This command overrides the default link type setting determined by the duplex of the individual port. By default a port configured for half-duplex is set to **shared** link type, and a port configured for full-duplex is set to **point-to-point** link type. Setting the link type manually overrides the default and forces the port to use the specified link type. Using the **link-type auto** command, restore the convention of determining link type based on duplex settings.

### **Usage Examples**

The following example forces the link type to point-to-point, even if the port is configured to be half-duplex:

(config)#bridge 1 protocol ieee (config)#interface atm 1.1 (config-atm 1.1)#spanning-tree link-type point-to-point

### **Technology Review**

Rapid transitions are possible in RSTP (rapid spanning-tree protocol) by taking advantage of point-to-point links (a port is connected to exactly one other bridge) and edge-port connections (a port is not connected to any additional bridges). Setting the link-type to **auto** allows the spanning-tree to automatically configure the link type based on the duplex of the link. Setting the link type to **point-to-point** allows a half-duplex link to act as if it were a point-to-point link.

# spanning-tree path-cost <value>

Use the **bridge-group path-cost** command to assign a cost to a bridge group that is used when computing the spanning-tree root path. To return to the default path-cost value, use the **no** form of this command.

## **Syntax Description**

<value></value>	Number assigned to the bridge interface to be used as the path cost in spanning
	calculations (valid range: 0 to 65535)

### **Default Values**

<value> 19

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, and virtual Frame Relay interfaces.

#### **Functional Notes**

The specified value is inversely proportional to the likelihood the bridge interface will be chosen as the root path. Set the path-cost value lower to increase the chance the interface will be the root. To obtain the most accurate spanning-tree calculations, develop a system for determining path costs for links and apply it to all bridged interfaces.

### **Usage Examples**

The following example assigns a path cost of 100 for bridge group 17 on an ATM sub-interface:

(config)#interface atm 1.1

(config-atm 1.1)#spanning-tree path-cost 100

# **Technology Review**

Spanning-tree protocol provides a way to prevent loopback or parallel paths in bridged networks. Using the priority values and path costs assigned to each bridging interface, the spanning-tree protocol determines the root path and identifies whether to block or allow other paths.

# spanning-tree port-priority <value>

Use the **spanning-tree port-priority** command to select the priority level of a port associated with a bridge. To return to the default bridge-group priority value, use the **no** version of this command.

## **Syntax Description**

<value></value>	Priority value for the bridge group; the lower the value, the higher the priority (valid
	range: 0 to 255)

### **Default Values**

<value> 128

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: ATM sub-interface, Ethernet, virtual PPP interfaces, and

virtual Frame Relay sub-interfaces.

### **Functional Notes**

The only time that this priority level is used is when two interfaces with a path to the root have equal cost. At that point, the level set in this command will determine which port the bridge will use. Set the priority value lower to increase the chance the interface will be used.

### **Usage Examples**

The following example sets the maximum priority on the ATM sub-interface labeled 1.1 in bridge group 17:

(config)#interface atm 1.1

(config-atm 1.1)#spanning-tree priority 0

# **ADSL Interface Config Command Set**

To activate the ADSL Interface Configuration, enter the **interface adsl** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface adsl 0/1
Router(config-adsl 0/1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias <"text"> on page 923
bind <#> from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
description on page 927
do on page 928
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
retrain on page 702

snr-margin [showtime monitor | training monitor] <margin> on page 703

training-mode [G.DMT | G.LITE | Multi-Mode | T1.413] on page 704
```

# retrain

Use the **retrain** command to force the modem to retrain.

# **Syntax Description**

No subcommands.

### **Default Values**

No default is necessary for this command.

## **Command Modes**

(config-adsl 0/1)#

Configure ADSL Interface

# **Usage Examples**

The following example forces a modem retrain:

(config-adsl 0/1)#retrain

# snr-margin [showtime monitor | training monitor] <margin>

Use the **snr-margin** command to enable monitoring and set the minimum signal-to-noise (SNR) ratio during training and showtime. Use the no form of this command to disable monitoring.

## **Syntax Description**

showtime monitor	Enables margin monitoring to retrain the ADSL interface if the specified minimum
	margin is violated during showtime.
training monitor	Enables margin monitoring to retrain the ADSL interface if the specified minimum
	margin is violated during training.
<margin></margin>	Sets the minimum SNR margin in dB. The range is from 1 to 15.

### **Default Values**

By default, snr-margin monitoring is disabled.

### **Command Modes**

(config-adsl 0/1)# Configure ADSL Interface

# **Usage Examples**

The following example enables snr-margin monitoring during showtime with a minimum level of 7 dB:

(config-adsl 0/1)#snr-margin showtime monitor 7.

# training-mode [G.DMT | G.LITE | Multi-Mode | T1.413]

Use the **snr-margin** command to configure the ADSL training mode.

# **Syntax Description**

G.DMT	Specifies ANSI full rate mode.
G.LITE	Specifies ANSI splitterless mode.
Multi-Mode	Specifies auto detect mode.
T1.413	Specifies ANSI T1.413 mode.

# **Default Values**

By default, the training mode is set to Multi-Mode.

### **Command Modes**

(config-adsl 0/1)# Configure ADSL Interface

# **Usage Examples**

The following example sets the training mode to T1.413:

(config-adsl 0/1)#training-mode T1.413

# **BGP CONFIGURATION COMMAND SET**

To activate the BGP Configuration, enter the **bgp** command at the Global Configuration Mode prompt. For example:

```
Switch>enable
Switch#configure terminal
Switch(config) #bgp
Switch(config-bgp)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
description on page 927 exit on page 930
```

All other commands for this command set are described in this section in alphabetical order.

```
bgp fast-external-fallover on page 706
bgp log-neighbor-changes on page 707
bgp router-id <ip address> on page 708
distance bgp <external> <internal> <local> on page 709
hold-timer <hold time> on page 710
```

# bgp fast-external-fallover

Use the **bgp fast-external-fallover** command to enable the fast-external-fallover feature.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is enabled.

#### **Command Modes**

(config-bgp)#

**BGP** Configuration Mode

#### **Functional Notes**

When enabled, if the link interface over which the router is communicating with a BGP peer goes down, the BGP session with that peer is immediately cleared. When fallover is disabled and the link goes down, the session is maintained until the BGP hold timer expires.

# **Usage Examples**

The following example enables this option:

(config-bgp)#bgp fast-external-fallover

# bgp log-neighbor-changes

Use the **bgp log-neighbor-changes** command to control the logging of neighbor state changes. Use the **no** form of this command to return to the default setting.

## **Syntax Description**

No subcommands.

### **Default Values**

By default, neighbor changes are not logged.

### **Command Modes**

(config-bgp)#

**BGP** Configuration Mode

### **Functional Notes**

This command controls logging of BGP neighbor state changes (up/down) and resets. This information is useful for troubleshooting and determining network stability.

# **Usage Examples**

The following example enables logging of BGP neighbor state changes:

(config-bgp)#bgp log-neighbor-changes

# bgp router-id <ip address>

Use the **bgp router-id** command to specify the IP address that the router should use as its BGP router ID. Use the **no** form of this command to return to the default setting.

## **Syntax Description**

<ip address>

Designates the IP address this router should use as its BGP router ID.

#### **Default Values**

By default, no router ID is configured. The default action is detailed in **Functional Notes**, below.

### **Command Modes**

(config-bgp)#

**BGP** Configuration Mode

#### **Functional Notes**

This command allows an IP address to be specified for use as the BGP router ID. If no IP address is configured at BGP startup, it uses the highest IP address configured on a loopback interface. If no loopback interfaces are configured, it uses the highest IP address configured on any interface that is active. If the specified router ID is changed, existing sessions with BGP neighbors are reset.

### **Usage Examples**

The following example configures IP address 10.0.0.1 as the BGP router ID:

(config-bgp)#bgp router-id 10.0.0.1

# distance bgp <external> <internal> <local>

Use the **distance bgp** command to set the administrative distance for BGP routes. Use the **no** form of this command to return to the default setting.

# **Syntax Description**

<external></external>	Sets the administrative distance for BGP routes learned via eBGP sessions. A value of 255 means the route is not installed. Range: 1 to 254.
<internal></internal>	Sets the administrative distance for BGP routes learned via iBGP sessions. A value of 255 means the route is not installed. Range: 1 to 254.
<local></local>	Sets the administrative distance for BGP routes learned via the network command and redistribution. A value of 255 means the route is not installed. Range: 1 to 254.

### **Default Values**

By default external is set to 20, internal to 200, and local to 200. Normally, these default settings should not be changed.

### **Command Modes**

(config-bgp)#	BGP Configuration Mode	
(coming-bgp) <del>m</del>	DOI Coringulation Mode	

# **Functional Notes**

This command sets the administrative distance for BGP routes. The administrative distance is a local variable that allows a router to choose the best route when there are multiple paths to the same network. Routes with smaller administrative distances are favored.

# **Usage Examples**

The following example gives external BGP routes an administrative distance of 30, internal BGP routes an administrative distance of 200, and local routes an administrative distance of 240:

(config-bgp)#distance bgp 30 200 240

## hold-timer <hold time>

Use the **hold-timer** command to set the default hold time for all neighbors in the BGP process.

## **Syntax Description**

<hold time> Specifies a time interval (in seconds) within which a keepalive must be received from a peer before it is declared dead peer. Range: 0 to 65535

#### **Default Values**

By default, the hold time is 90 seconds.

#### **Command Modes**

(config-bgp)#BGP Configuration Mode(config-bgp-neighbor)#BGP Neighbor Configuration Mode

#### **Functional Notes**

Using the **hold-timer** command in BGP configuration mode sets the default hold time for all neighbors in that BGP process. Using the **hold-timer** command in BGP neighbor configuration mode sets the hold time for only that neighbor. The peers will negotiate and use the lowest configured setting. The keepalive interval will be set to one third of the negotiated hold time.

### **Usage Examples**

The following example sets a hold time of 120 seconds for a specific neighbor, with an understood keepalive interval of 40 seconds:

(config-bgp)#hold-timer 120

# **BGP NEIGHBOR CONFIGURATION COMMAND SET**

To activate the BGP Neighbor Configuration, enter the **bgp-neighbor** command at the Global Configuration Mode prompt. For example:

```
Switch>enable
Switch#configure terminal
Switch(config)#bgp-neighbor
Switch(config-bgp-neighbor)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924 description on page 927 exit on page 930
```

All other commands for this command set are described in this section in alphabetical order.

```
advertisement-interval <seconds> on page 712
ebgp-multihop <hop count> on page 713
hold-timer <hold time> on page 714
```

## advertisement-interval <seconds>

Use the **advertisement-interval** command to configure the Secure Router OS to specify how long the BGP process waits before sending updates to the neighbor.

## **Syntax Description**

<seconds>

Specifies the advertisement interval in seconds. Range: 0 to 600.

## **Default Values**

By default, the advertisement interval is 30 seconds for external neighbors and 5 seconds for internal neighbors.

#### **Command Modes**

(config-bgp-neighbor)# BGP Neighbor Configuration Mode

#### **Functional Notes**

This command sets the minimum interval between sending updates to the specified neighbor.

## **Usage Examples**

The following example configures the BGP process to wait at least 100 seconds before sending updates to the neighbor:

(config-bgp-neighbor)#advertisement-interval 100

# ebgp-multihop <hop count>

Use the **ebgp-multihop** command to configure the maximum hop count of BGP messages to a neighbor. Use the **no** form of this command to return to the default setting.

## **Syntax Description**

<hop count>

Specifies the maximum hop count of BGP messages to a neighbor. Range: 1 to 254.

#### **Default Values**

By default, ebgp-multihop is set to 1.

#### **Command Modes**

(config-bgp-neighbor)# BGP Neighbor Configuration Mode

#### **Functional Notes**

This command allows an eBGP neighbor to be on a network that is not directly connected. Normally, eBGP peers are directly connected. In certain applications, a non-BGP device such as a firewall or router may reside between eBGP peers. In this case, the eBGP-multihop command is required to allow updates to have a TTL>1 and to allow received BGP updates to be added to the BGP table when the next-hop address is not directly connected.

## **Usage Examples**

The following exampleallows a BGP message to travel 10 hops to a neighbor:

(config-bgp-neighbor)#ebgp-multihop 10

## hold-timer <hold time>

Use the **hold-timer** command to set the default hold time for all neighbors in the BGP process.

# **Syntax Description**

<hold time=""></hold>	Specifies a time interval (in seconds) within which a keepalive must be received
	from a peer before it is declared dead peer. Range: 0 to 65535

#### **Default Values**

By default, the hold time is 90 seconds.

#### **Command Modes**

(config-bgp)#	BGP Configuration Mode
(confia-bap-neighbor)#	BGP Neighbor Configuration Mode

### **Functional Notes**

Using the **hold-timer** command in BGP configuration mode sets the default hold time for all neighbors in that BGP process. Using the **hold-timer** command in BGP neighbor configuration mode sets the hold time for only that neighbor. The peers will negotiate and use the lowest configured setting. The keepalive interval will be set to one third of the negotiated hold time.

## **Usage Examples**

The following example sets a hold time of 120 seconds for a specific neighbor, with an understood keepalive interval of 40 seconds:

(config-bgp-neighbor)#hold-timer 120

# PPP INTERFACE CONFIGURATION COMMAND SET

To activate the PPP Interface Configuration, enter the **interface ppp** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface ppp 1
Router(config-ppp 1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

ping <address> on page 931

show running-config on page 933

shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
access-policy <policyname> on page 717

alias link<"text"> on page 720

bandwidth <value> on page 721

bridge-group commands begin on page 725

crypto map <mapname> on page 731

crypto map <mapname> on page 731

backup commands begin on page 733

dynamic-dns [dyndns | dyndns-custom | dyndns-static] <hostname> <username> <password> on page 742

fair-queue <threshold> on page 744

hold-queue <queue size> out on page 745

ip commands begin on page 746

keepalive <seconds> on page 763
```

```
mtu <size> on page 764

peer default ip address <address> on page 765

ppp commands begin on page 766

pppoe ac-name <name> on page 774

pppoe service-name <name> on page 775

qos-policy out <mapname> on page 776

snmp trap link-status on page 777
```

# access-policy <policyname>

Use the **access-policy** command to assign a specified access policy to an interface. Use the **no** form of this command to remove an access policy association.

## **Syntax Description**

<policyname< th=""><th>Alphanumeric descriptor for identifying the configured access policy.</th></policyname<>	Alphanumeric descriptor for identifying the configured access policy.
Note	All access policy descriptors are case-sensitive.

#### **Default Values**

By default, there are no configured access policies associated with an interface.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and VLAN interface (vlan 1).

# **Usage Examples**

The following example associates the access policy **UnTrusted** (to allow inbound traffic to the Web server) to the virtual PPP interface:

Enable the Secure Router OS security features: (config)#ip firewall

Create the access list (this is the packet selector): (config)#ip access-list extended InWeb (config-ext-nacl)#permit tcp any host 63.12.5.253 eq 80

Create the access policy that contains the access list **InWeb**: (config)#ip policy-class **UnTrusted** 

(config-policy-class)#allow list InWeb

Associate the access list with the PPP virtual interface (labeled 1): (config)#interface ppp 1

(config-ppp 1)#access-policy UnTrusted

## **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process:

#### Step 1:

Enable the security features of the Secure Router OS using the **ip firewall** command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.)

- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit host 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **permit 192.168.0.0 0.0.0.255** will permit all traffic from the 192.168.0.0/24 network.

# **Note** The command **permit <A.B.C.D>** will also be assumed to mean **permit host <A.B.C.D>**.

#### Step 3:

Create an access policy that uses a configured access list. Secure Router OS access policies are used to permit, deny, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

## allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network. This function is also known as "many-to-one NAT".

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network. This function is also known as "many-to-one NAT".

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network. This function is also known as "port forwarding".

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter the Interface Configuration Mode for the desired interface and enter **access policy** *<policy name>*. The following example assigns access policy **MatchAll** to the virtual PPP interface labeled 1:

(config)#interface ppp 1 (config-ppp 1)#access-policy MatchAll

## alias link<"text">

Each configured PPP interface (when referenced using SNMP) contains a link (physical port) and a bundle (group of links). RFC 1471 (for Link Connection Protocol) provides an interface table to manage lists of bundles and associated links. The **alias link** command provides the management station an identifying description for each link (PPP physical).

## **Syntax Description**

<"text">	Alphanumeric character string describing the interface (for SNMP) — must be
	encased in quotation marks

### **Default Values**

<"text"> "" (EMPTY)

#### **Command Modes**

(config-ppp 1)# PPP Interface Configuration Mode required

### **Functional Notes**

The **alias link** string should be used to uniquely identify a PPP link. Enter a string that clearly identifies the link.

## **Usage Examples**

The following example defines a unique character string for the virtual PPP interface (1):

```
(config)#interface ppp 1
(config-ppp 1)#alias link "PPP_link_1"
```

## **Technology Review**

Please refer to RFC 1990 for a more detailed discussion on PPP links and bundles.

# bandwidth <value>

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

# **Syntax Description**

<value> Enter bandwidth in kbps.

### **Default Values**

To view default values, use the **show interfaces** command.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), Frame Relay Virtual Sub-interfaces (fr 1.20), virtual PPP (ppp 1), and loopback interfaces

## **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

# **Usage Examples**

The following example sets bandwidth of the PPP interface to 10 Mbps:

(config)#interface ppp 1 (config-ppp 1)#bandwidth 10000

# 

Use the **bind** command to create a bind map from a created tdm-group on an interface to a virtual interface.

Syntax Description		
<#>	Number descriptor or label for identifying the bind (useful in systems that allow multiple binds)	
<from interface=""></from>	Specifies the interface (physical of virtual) on one end of the bind	
	Valid interfaces include: Ethernet (eth 0/1), T1 (t1 1/1), DDS (dds 1/1), serial (se 1/1), and shdsl (shdsl 1/1)	
<slot port=""></slot>	Used when a physical interface is specified in the <from interface=""> subcommand (For example: specifying the T1 port of a T1 module would be t1 1/1).</from>	
<tdm-group#></tdm-group#>	Specifies which configured tdm-group to use for this bind. This subcommand onl applies to T1 physical interfaces.	
<to interface=""></to>	Specifies the virtual interface on the other end of the bind.	
<slot port=""></slot>	Used when a physical interface is specified in the <to interface=""> subcommand. (For example, specifying the primary T1 port of a T1 module would be t1 1/1).</to>	

# **Default Values**

By default, there are no configured binds.

## **Command Modes**

(config)#	Global Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

# **Functional Notes**

Binds provide the mechanism for connecting a configured virtual (layer 2) endpoint with a physical (layer 1) interface. Supported layer 2 protocols include Frame Relay and point-to-point protocol (PPP).

## **Usage Examples**

The following example creates a Frame Relay endpoint and connects it to the t1 1/1 physical interface:

1. Create the Frame Relay virtual endpoint and set the signaling method:

```
(config)#interface frame-relay 1
(config-fr 1)#frame-relay lmi-type cisco
```

2. Create the sub-interface and configure the PVC parameters (including DLCI and IP address):

```
(config-fr 1)#interface fr 1.1
(config-fr 1.1)#frame-relay interface-dlci 17
(config-fr 1.1)#ip address 168.125.33.252 255.255.255.252
```

3. Create the tdm-group of 12 DS0s (64K) on the t1 physical interface: (THIS STEP IS ONLY VALID FOR T1 INTERFACES.)

```
(config)#interface t1 1/1
(config-t1 1/1)#tdm-group 1 timeslots 1-12 speed 64
(config-t1 1/1)#exit
```

4. Connect the Frame Relay sub-interface with port t1 1/1:

(config)#bind 1 t1 1/1 1 fr 1

## **Technology Review**

Creating an endpoint that uses a layer 2 protocol (such as Frame Relay) is generally a four-step process:

#### Step 1:

Create the Frame Relay virtual endpoint (using the **interface frame-relay** command) and set the signaling method (using the **frame-relay lmi-type** command). Also included in the Frame Relay virtual endpoint are all the applicable Frame Relay timers logging thresholds, encapsulation types, etc. Generally, most Frame Relay virtual interface parameters should be left at their default state. For example, the following creates a Frame Relay interface labeled **7** and sets the signaling method to **ansi**.

(config)#interface frame-relay 7 (config-fr 7)#frame-relay Imi-type ansi

#### Step 2:

Create the sub-interface and configure the PVC parameters. Using the sub-interface, apply access policies to the interface, create bridging interfaces, configure backup, assign an IP address, and set the PVC data-link control identifier (DLCI). For example, the following creates a Frame Relay sub-interface labeled **22**, sets the DLCI to **30**, and assigns an IP address of **193.44.69.253** to the interface.

(config-fr 7)#interface fr 7.22

(config-fr 7.22)#frame-relay interface-dlci 30

(config-fr 7.22)#ip address 193.44.69.253 255.255.255.252

Step 3: (VALID ONLY FOR T1 INTERFACES)

Specify the group of DS0s used for signaling on the T1 interface by creating a **tdm-group**. Group any number of contiguous DS0s together to create a data pipe for layer 2 signaling. Also use the **tdm-group** command to specify the per-DS0 signaling rate on the interface. For example, the following creates a tdm-group labeled **9** containing 20 DS0s (each DS0 having a data rate of 56 kbps).

(config)#interface t1 1/1 (config-t1 1/1)#tdm-group 9 timeslots 1-20 speed 56 (config-t1 1/1)#exit

#### Step 4:

Make the association between the layer 2 endpoint and the physical interface using the **bind** command. Supported layer 2 protocols include Frame Relay and point-to-point protocol (PPP). For example, the following creates a bind (labeled **5**) to make an association between the Frame Relay virtual interface (**fr 7**) and the tdm-group configured on interface t1 1/1 (**tdm-group 9**).

(config)#bind 5 t1 1/1 9 fr 7

# bridge-group < group#>

Use the **bridge-group** command to assign an interface to the specified bridge group. This command is supported on all Ethernet interfaces, PPP virtual interfaces, and Frame Relay virtual sub-interfaces.

## **Syntax Description**

<group#></group#>	Bridge group number (	1 to 255	specified using	a the <b>bridge-group</b>	command
groupii	Bridge greap riarriber (		, opodinoa adin	g and bridge group	Communication

#### **Default Values**

By default, there are no configured bridge groups.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20).

## **Functional Notes**

A bridged network can provide excellent traffic management to reduce collisions and limit the amount of bandwidth wasted with unnecessary transmissions when routing is not necessary. Any two interfaces can be bridged (Ethernet to T1 bridge, Ethernet to Frame Relay sub-interface, etc.).

## **Usage Examples**

The following example assigns the PPP interface to bridge-group 1:

(config)#interface ppp 1
(config-ppp 1)#bridge-group 1

# bridge-group <group#> bpdufilter [enable | disable]

Use the **bridge-group bpdufilter** command to block BPDUs from being transmitted and received on this interface. To return to the default value, use the **no** form of this command.

## **Syntax Description**

<group#></group#>	Bridge group number (1 to 255) specified using the <b>bridge-group</b> command.
-------------------	---

enable Enable the BPDU filter.
disable Disable the BPDU filter.

## **Default Values**

By default, this command is set to disable.

## **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20)

## **Functional Notes**

The purpose of this command is to remove a port from participation in the spanning-tree. This might be beneficial while debugging a network setup. It normally should not be used in a live network.

# **Usage Examples**

The following example enables the bpdufilter on the interface:

(config)#interface ppp 1 (config-ppp 1)#bridge-group 1 bpdufilter enable

# bridge-group <group#> bpduguard [enable | disable]

Use the **bridge-group bpduguard** command to block BPDUs from being received on this interface. To return to the default value, use the **no** form of this command.

## **Syntax Description**

<group#></group#>	Bridge group number (	(1 to 255) specified using the <b>bridge-group</b> command.

enable Enable the BPDU block.
disable Disable the BPDU block.

## **Default Values**

By default, this command is set to disable.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20)

# **Usage Examples**

The following example enables the bpduguard on the interface:

(config)#interface ppp 1

 $(config\text{-}ppp\ 1) \# \textbf{bridge-} \textbf{group}\ \textbf{1}\ \textbf{bpduguard}\ \textbf{enable}$ 

# bridge-group <group#> edgeport [disable]

Use the **bridge-group edgeport** command to set this interface to be an edgeport. This configures the interface to go to a forwarding state when the link goes up. To return to the default value, use the **no** form of this command.

# **Syntax Description**

<group#></group#>	Bridge group number (1 to 255) specified using the <b>bridge-group</b> command.
disable	Optional. Configure the interface to not be the edgeport by default. This command is designed to override the global setting of the $bridge < group #> protocol ieee$ on
	page 211.

#### **Default Values**

By default, this command is set to disable.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20)

# **Usage Examples**

The following example configures the interface to be an edgeport: (config)#interface ppp 1 (config-ppp 1)#bridge-group 1 edgeport

An individual interface can be configured to not be considered an edgeport. For example: (config)#interface ppp 1 (config-ppp 1)#bridge-group 1 edgeport disable or

(config)#interface ppp 1 (config-ppp 1)#no bridge-group 1 edgeport

# bridge-group <qroup#> link-type [auto | point-to-point | shared]

Use the **bridge-group link-type** command to configure the spanning-tree protocol link type for an interface. To return to the default value, use the **no** form of this command.

## **Syntax Description**

<group#></group#>	Bridge group number (1 to 255) specified using the <b>bridge-group</b> command.
auto	Link type is determined by the port's duplex settings.
point-to-point	Link type is manually set to point-to-point, regardless of duplex settings.
shared	Link type is manually set to shared, regardless of duplex settings.

#### **Default Values**

By default, a port is set to auto.

# **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay sub-interfaces (fr 1.20)

#### **Functional Notes**

This command overrides the default link type setting determined by the duplex of the individual port. By default a port configured for half-duplex is set to **shared** link type, and a port configured for full-duplex is set to **point-to-point** link type. Setting the link type manually overrides the default and forces the port to use the specified link type. Using the **link-type auto** command, restore the convention of determining link type based on duplex settings.

# **Usage Examples**

The following example forces the link type to point-to-point, even if the port is configured to be half-duplex:

(config)#bridge 1 protocol ieee
(config)#interface ppp 1
(config-ppp 1)#bridge-group 1 link-type point-to-point

# **Technology Review**

Rapid transitions are possible in RSTP (rapid spanning-tree protocol) by taking advantage of point-to-point links (a port is connected to exactly one other bridge) and edge-port connections (a port is not connected to any additional bridges). Setting the link-type to **auto** allows the spanning-tree to automatically configure the link type based on the duplex of the link. Setting the link type to **point-to-point** allows a half-duplex link to act as if it were a point-to-point link.

# bridge-group <group#> spanning-disabled

Use the **bridge-group spanning-disabled** command to transparently bridge two interfaces on a network (that have no parallel or redundant paths) without the overhead of spanning-tree protocol calculations. To enable the spanning-tree protocol on an interface, use the **no** form of this command.

# **Syntax Description**

<group#>
Bridge group number (1 to 255) specified using the **bridge-group** command

#### **Default Values**

By default, spanning-tree protocol is enabled on all created bridge groups.

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), and virtual Frame Relay interfaces (fr 1).

#### **Functional Notes**

When no parallel (redundant) paths exist within a bridged network, disabling the spanning tree protocol reduces traffic on the bridged interface. This traffic reduction can be helpful when bridging over a WAN link.

Note	Before disabling the spanning-tree protocol on a bridged interface, verify that no redundant
1400	loops exist.

## **Usage Examples**

The following example disables the spanning-tree protocol for bridge group 17 on the PPP interface labeled 1:

(config)#interface ppp 1 (config-ppp 1)#bridge-group 17 spanning-disabled

# **Technology Review**

Spanning-tree protocol provides a way to prevent loopback or parallel paths in bridged networks. Using the priority values and path costs assigned to each bridging interface, the spanning-tree protocol determines the root path and identifies whether to block or allow other paths.

# crypto map <mapname>

Use the **crypto map** command to associate crypto maps with the interface.

# Note

When you apply a map to an interface, you are applying all crypto maps with the given map name. This allows you to apply multiple crypto maps if you have created maps which share the same name but have different map index numbers.

Note

For VPN configuration example scripts, refer to the **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

### **Syntax Description**

<mapname>

Enter the crypto map name that you wish to assign to the interface.

### **Default Values**

By default, no crypto maps are assigned to an interface.

#### **Command Modes**

(config-interface)#

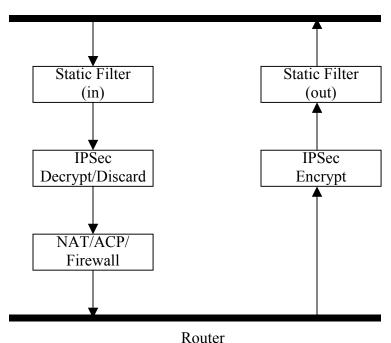
Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), loopback interfaces and VLAN interfaces.

#### **Functional Notes**

When configuring a system to use both the stateful inspection firewall and IKE negotiation for VPN, keep the following notes in mind.

When defining the policy-class and associated access-control lists (ACLs) that describe the behavior of the firewall, do not forget to include the traffic coming into the system over a VPN tunnel terminated by the system. The firewall should be set up with respect to the un-encrypted traffic that is destined to be sent or received over the VPN tunnel. The following diagram represents typical Secure Router OS data-flow logic.



Interfaces (Ethernet, Frame Relay, PPP, local)

As shown in the diagram above, data coming into the product is first processed by the static filter associated with the interface on which the data is received. This access-group is a true static filter and is available for use regardless of whether the firewall is enabled or disabled. Next (if the data is encrypted) it is sent to the IPSec engine for decryption. The decrypted data is then processed by the stateful inspection firewall. Therefore, given a terminating VPN tunnel, only un-encrypted data is processed by the firewall.

The ACLs for a crypto map on an interface work in reverse logic to the ACLs for a policy-class on an interface. When specifying the ACLs for a crypto map, the source information is the private local-side, un-encrypted source of the data. The destination information will be the far-end, un-encrypted destination of the data. However, ACLs for a policy-class work in reverse. The source information for the ACL in a policy-class is the far-end. The destination information is the local-side.

## **Usage Examples**

The following example applies all crypto maps with the name MyMap to the PPP interface:

(config-ppp 1)#crypto map MyMap

# backup auto-backup

Use the **backup auto-backup** command to configure the PPP interface to automatically attempt a backup upon failure. For more detailed information on PPP backup functionality, refer to the **Functional Notes** and **Technology Review** sections of the command.

# **Syntax Description**

No subcommands.

# **Default Values**

By default, all backup endpoints will automatically attempt backup upon a failure.

## **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

# **Usage Examples**

The following enables automatic backup on the endpoint:

(config)#interface ppp 1 (config-ppp 1)#backup auto-backup

# backup auto-restore

Use the **backup auto-restore** command to configure the interface to automatically discontinue backup when all network conditions are operational. Use the **no** form of this command to disable the auto-restore feature. For more detailed information on PPP backup functionality, refer to the **Functional Notes** and **Technology Review** sections of the command.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all backup endpoints will automatically restore the primary connection when the failure condition clears.

#### **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

# **Usage Examples**

The following configures the Secure Router OS to automatically restore the primary connection when the failure condition clears:

(config)#interface ppp 1
(config-ppp 1)#backup auto-restore

# backup backup-delay <seconds>

Use the **backup backup-delay** command to configure the amount of time the router will wait after the failure condition is recognized before attempting to backup the link. Use the **no** form of this command to return to the default value. For more detailed information on PPP backup functionality, refer to the **Functional Notes** and **Technology Review** sections of the command.

# **Syntax Description**

#### <seconds>

Specifies the delay period (in seconds) a failure must be active before the Secure Router OS will enter backup operation on the interface. Range: 10 to 86400 seconds.

## **Default Values**

<seconds></seconds>	10 seconds	
Command Modes		
(config-fr 1.16)# (config-ppp 1)#	Virtual Frame Relay Sub-Interface Configuration Mode PPP Interface Configuration Mode	

# **Usage Examples**

The following configures the Secure Router OS to wait 60 seconds (on an endpoint with an active alarm condition) before attempting backup operation:

(config)#interface ppp 1 (config-ppp 1)#backup backup-delay 60

# backup call-mode <role>

Use the **backup call-mode** command to combine user data with pattern data to ensure data does not mirror standard DDS loop codes (use only on 64 kbps circuits without Frame Relay signaling). Use the **no** form of this command to return to the default value.

# **Syntax Description**

<role> Selects the role the router will take in backup of this interface.

**answer** Answer and backup primary link on failure.

**answer-always** Answer and backup regardless of primary link state.

originateOriginate backup call on primary link failure.originate-answerOriginate or answer call on primary link failure.originate-answer-alwaysOriginate on failure; answer and backup always.

#### **Default Values**

<role> originate-answer

## **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

#### **Functional Notes**

The majority of the configuration for PPP backup is configured in the PPP interface's . However, the numbers dialed are configured in the primary interface. Full sample configurations follow:

#### Sample config for remote router (dialing out)

```
hostname "Remote7203dl"
enable password password
!
interface eth 0/1
ip address 192.168.1.254 255.255.255.0
no shutdown
!
interface modem 1/3
no shutdown
!
interface t1 1/1
coding b8zs
framing esf
clock source line
tdm-group 1 timeslots 1-24
```

```
no shutdown
!
interface ppp 1
    ip address 10.1.1.2 255.255.255.252
    backup call-mode originate
    backup number 5551111 analog ppp 2
    bind 1 t1 1/1 1 ppp 1
!
interface ppp 2
    description connected to corp for backup
    ip address 10.10.10.2 255.255.252
    ppp authentication pap
    ppp pap sent-username joe password pswrd
!
ip route 0.0.0.0 0.0.0.0 10.1.1.1
!
line telnet 0 4
    password password
```

# Sample config for central router (dialing in)

```
hostname "Central7203dl"
enable password password
interface eth 0/1
    ip address 192.168.100.254 255.255.255.0
    no shutdown
interface modem 1/3
    no shutdown
!
interface t1 1/1
    coding b8zs
   framing esf
    clock source line
   tdm-group 1 timeslots 1-24
    no shutdown
interface ppp 1
    no shutdown
    bind 1 t1 1/1 1 ppp 1
    ip address 10.1.1.1 255.255.255.252
    backup call-mode answer
```

```
backup number 555-8888 analog ppp 2
!
interface ppp 2
description connection for remote 7203dl dialin for backup ip address 10.10.10.1 255.255.252
ppp authentication pap username joe password pswrd
!
line telnet 0 4
password password
```

# **Usage Examples**

The following example configures the Secure Router OS to answer backup calls on this endpoint but never generate calls:

```
(config)#interface ppp 1
(config-ppp 1)#backup call-mode answer-always
```

## **Technology Review**

This technology review provides information regarding specific backup router behavior (i.e., when the router will perform backup, where in the configuration the Secure Router OS accesses specific routing information, etc.):

## **Dialing Out**

- 1. The Secure Router OS determines to place an outbound call when either the Layer 1 or Layer 2 has a failure.
- 2. When placing outbound calls, the Secure Router OS matches the number dialed to a PPP interface.
- 3. When placing the call, the Secure Router OS uses the configuration of the related PPP interface for authentication and IP negotiation.
- 4. If the call fails to connect on the first number dialed, the Secure Router OS places a call to the second number if configured. The second number to be dialed references a separate PPP interface.

## Dialing In

- 1. The Secure Router OS receives an inbound call on a physical interface.
- 2. CallerID is used to match the **backup number** command to the configured PPP interface.
- 3. If a match is found, the call connects and the Secure Router OS pulls down the primary connection if it is not already in a down state.
- 4.If no match is found from CallerID, the call is terminated.

# backup connect-timeout <seconds>

Use the **backup connect-timeout** command to specify the number of seconds to wait for a connection after a call is attempted before trying to call again or dialing a different number. It is recommended this number be greater than 60. For more detailed information on PPP backup functionality, refer to the **Functional Notes** and **Technology Review** sections of the command.

# **Syntax Description**

<seconds></seconds>	Selects the amount of time in seconds that the router will wait for a connection
	before attempting another call (valid range: 10 to 300).

#### **Default Values**

<seconds> 60 seconds</seconds>	
--------------------------------	--

#### **Command Modes**

-	
(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

# **Usage Examples**

The following configures the Secure Router OS to wait 120 seconds before retrying a failed backup call:

(config)#interface ppp 1 (config-ppp 1)#backup connect-timeout 120

# backup force <state>

Use the **backup force** command to manually override the automatic backup feature. This can be used to force a link into backup to allow maintenance to be performed on the primary link without disrupting data. Use the **no** form of this command to return to the normal backup operation state. For more detailed information on PPP backup functionality, refer to the **Functional Notes** and **Technology Review** sections of the command *backup call-mode* <*role*> on page 736.

# **Syntax Description**

<state></state>	Selects the forced backup state of the link.
backup	Force backup regardless of primary link state.
primary	Force primary link regardless of its state.

### **Default Values**

By default, this feature is disabled.

# **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

## **Command Modes**

(config-fr 1.16)#	Virtual Frame Relay Sub-Interface Configuration Mode
(config-ppp 1)#	PPP Interface Configuration Mode

# **Usage Examples**

The following configures the Secure Router OS to force this interface into backup:

(config)#interface ppp 1 (config-ppp 1)#backup force backup

# 

Use the **dynamic-dns** command to configure Dynamic DNS service provided by Dynamic Network Services, Inc. (www.dyndns.org).

# **Syntax Description**

See Functional Notes, below, for argument descriptions.

#### **Default Values**

No default is necessary for this command.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: virtual PPP, virtual Frame Relay interfaces, and the ATM subinterface.

#### **Functional Notes**

**dyndns** - The Dynamic DNS<sup>SM</sup> service allows you to alias a dynamic IP address to a static hostname in various domains. This alows your unit to be more easily accessed from various locations on the Internet. This service is provided for up to five hostnames.

**dyndns-custom -** DynDNS.org's Custom DNS<sup>SM</sup> service provides a full DNS solution, giving you complete control over an entire domain name. A web-based interface provides two levels of control over your domain, catering to average or power users. Five globally redundant DNS servers ensure that your domain will always resolve.

A choice of two interfaces is available. The basic interface is designed for most users. It comes preconfigured for the most common configuration and allows for easy creation of most common record types. The advanced interface is designed for system administrators with a solid DNS background, and provides layout and functionality similar to a BIND zone file allowing for the creation of nearly any record type.

Custom DNS<sup>SM</sup> can be used with both static and dynamic IPs, and has the same automatic update capability through Custom DNS-aware clients as Dynamic DNS.

**dyndns-static** - The Static DNS service is similar to Dynamic DNS service, in that it allows a hostname such as yourname.dyndns.org to point to your IP address. Unlike a Dynamic DNS host, a Static DNS host does not expire after 35 days without updates, but updates take longer to propagate though the DNS system. This service is provided for up to five hostnames.

If your IP address doesn't change often or at all, but you still want an easy name to remember it by (without having to purchase your own domain name) Static DNS service is ideal for you.

If you would like to use your own domain name (such as yourname.com) you need Custom DNS service which also provides full dynamic and static IP address support.

# **Usage Examples**

The following example sets the dynamic-dns to dyndns-custom with hostname host, username user, and password pass:

(config-atm 1.1)#dynamic-dns dyndns-custom host user pass

# fair-queue <threshold>

Use the **fair-queue** command to enable weighted fair queuing (WFQ) on an interface. Use the **no** form of this command to disable WFQ and enable FIFO queueing for an interface. WFQ is enabled by default for WAN interfaces.

## **Syntax Description**

<threshold>

Optional value that specifies the maximum number of packets that can be present in each conversation sub-queue. Packets received for a conversation after this limit is reached are discarded. Range: 16 to 512 packets.

#### **Default Values**

By default, fair-queue is enabled with a threshold of 64 packets.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: virtual PPP (ppp 1) and virtual Frame Relay interfaces (fr 1)

# **Usage Examples**

The following example enables WFQ on the interface with a threshold set at 100 packets:

(config)#interface ppp 1 (config-ppp 1)#fair-queue 100

# hold-queue <queue size> out

Use the **hold-queue** command to change the overall size of an interface's WAN output queue.

# **Syntax Description**

<queue size=""></queue>	The total number of packets the output queue can contain before packets are
	dropped. Range 16-1000.

# **Default Values**

The default queue size for WFQ is 400. The default queue size for PPP FIFO and Frame Relay round-robin is 200.

## **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: virtual PPP (ppp 1) and virtual Frame Relay interfaces (fr 1)

# **Usage Examples**

The following example sets the overall output queue size to 700:

(config)#interface ppp 1
(config-ppp 1)#hold-queue 700

# ip access-group //istname> [in | out]

Use the **ip access-group** command to create an access list to be used for packets transmitted on or received from the specified interface. Use the **no** form of this command to disable this type of control.

## **Syntax Description**

listname A	Assigned IP access list name.
------------	-------------------------------

in Enables access control on packets received on the specified interface.out Enables access control on packets transmitted on the specified interface.

## **Default Values**

By default, these commands are disabled.

## **Command Modes**

(config-interface)# Interface Configuration Mode required.

## **Functional Notes**

When this command is enabled, the IP destination address of each packet must be validated before being passed through. If the packet is not acceptable per these settings, it is dropped.

# **Usage Examples**

The following example sets up the router to only allow Telnet traffic into the PPP interface:

(config)#ip access-list extended TelnetOnly (config-ext-nacl)#permit tcp any any eq telnet (config-ext-nacl)#int ppp 1 (config-ppp 1)#ip access-group TelnetOnly in

# ip address negotiated

Use the **ip address negotiated** command to allow the interface to negotiate (i.e., be assigned) an IP address from the far end PPP connection. Use the **no** form of this command to disable the negotiation for an IP address

# **Syntax Description**

No subcommands.

## **Default Values**

By default, the interface is assigned an address with the ip address <address><mask> command.

## **Command Modes**

(config-ppp 1)#

PPP Interface Configuration Mode required

# **Usage Examples**

The following example enables the PPP interface to negotiate an IP address from the far end connection:

(config)#interface ppp 1
(config-ppp 1)#ip address negotiated

# ip address <address> <mask> secondary

Use the **ip address** command to define an IP address on the specified interface. Use the optional **secondary** keyword to define a secondary IP address. Use the **no** form of this command to remove a configured IP address.

# **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<mask></mask>	Specifies the subnet mask that corresponds to the listed IP address.
secondary	Optional keyword used to configure a secondary IP address for the specified interface.

#### **Default Values**

By default, there are no assigned IP addresses.

## **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as	
	virtual interfaces)	

#### **Functional Notes**

Use secondary IP addresses to allow dual subnets on a single interface (when you need more IP addresses than the primary subnet can provide). When using secondary IP addresses, avoid routing loops by verifying that all devices on the network segment are configured with secondary IP addresses on the secondary subnet.

## **Usage Examples**

The following example configures a secondary IP address of 192.22.72.101/30:

#### (config)#interface ppp 1

(config-ppp 1)#ip address 192.22.72.101 255.255.252 secondary

# ip helper-address <address>

Use the **ip helper-address** command to configure the Secure Router OS to forward User Datagram Protocol (UDP) broadcast packets received on the interface. Use the **no** form of this command to disable forwarding packets.

Note

The **ip helper** command must be used in conjunction with the **ip forward-protocol** command to configure the Secure Router OS forward UDP broadcast packets. See ip forward-protocol udp <port number> on page 283 for more information.

#### **Syntax Description**

<address>

Specifies the destination IP address (in dotted decimal notation) for the forwarded UDP packets.

## **Default Values**

By default, broadcast UDP packets are not forwarded.

### **Command Modes**

(config-interface)#

Interface Configuration Mode required (applies to all physical interfaces as well as virtual interfaces)

#### **Functional Notes**

When used in conjunction with the **ip forward-protocol** command, the **ip helper-address** feature allows you to customize which broadcast packets are forwarded.

To implement the helper address feature, assign a helper-address(es) (specifying the device that needs to receive the broadcast traffic) to the interface closest to the host that transmits the broadcast packets. When broadcast packets (of the specified type forwarded using the **ip forward-protocol** command) are received on the interface, they will be forwarded to the device that needs the information.

Only packets meeting the following criteria are considered eligible by the **ip helper-address** feature:

- 1. The packet IP protocol is User Datagram Protocol (UDP).
- 2. Any UDP port specified using the **ip forward-protocol** command.
- 3. The media access control (MAC) address of the frame is an all-ones broadcast address (ffff.ffff).
- 4. The destination IP address is broadcast defined by all ones (255.255.255.255) or a subnet broadcast (for example, 192.33.4.251 for the 192.33.4.248/30 subnet).

# **Usage Examples**

The following example forwards all DNS broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface ppp 1 (config-ppp 1)#ip helper-address 192.33.5.99

# ip igmp

Use the **ip igmp** command to configure multicasting-related functions for the interface.

# **Syntax Description**

Syntax Description	
helper-enable	Tells this downstream interface to use the global helper address.
immediate-leave	If only one host (or IGMP snooping switch) is connected to the interface, when a leave is received, multicast of that group is immediately terminated as opposed to sending a group query and timing out the group if no device responds. Works in conjunction with <b>ip igmp last-member-query-interval</b> . Applies to all groups when configured.
last-member-query-interval <milliseconds></milliseconds>	This command controls the timeout used to detect whether any group receivers remain on an interface after a receiver leaves a group. If a receiver sends a leave group message (IGMP Version 2), the router sends a group-specific query on that interface. After twice the time specified by this command plus as much as one second longer, if no receiver responds, the router removes that interface from the group and stops sending that group's multicast packets to the interface. Range: 100 to 65535 ms. Default: 1000 ms.
querier-timeout <seconds></seconds>	Number of seconds that the router waits after the current querier's last query before it takes over as querier (IGMP V2). Range: 60-300 seconds. Default: 2x the <b>query-interval</b> value.
query-interval <seconds></seconds>	Interval at which IGMP queries are sent on an interface. Host query messages are addressed to the all-hosts multicast group with an IP TTL of 1. The router uses queries to detect whether multicast group members are on the interface and to select an IGMP designated router for the attached segment (if more than one multicast router exists). Only the designated router for the segment sends queries. For IGMP V2, the designated router is the router with the lowest IP address on the segment. Range: 0 to 65535 seconds. Default: 60 seconds.
query-max-response-time <seconds></seconds>	Maximum response time advertised by this interface in queries when using IGMP V2. Hosts are allowed a random time within this period to respond, reducing response bursts. Default: 10 seconds.
static-group <group-address></group-address>	Configures the router's interface to be a statically-connected member of the specified group. Packets received on the correct RPF interface are forwarded to this interface regardless of whether any receivers have joined the specified group using IGMP.
version [1   2]	Sets the interface's IGMP version. The default setting is version 2.

# **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

# **Usage Examples**

The following example sets the query message interval on the interface to 200 milliseconds:

(config-ppp 1)#ip igmp last-member-query-interval 200

# ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface and place it in multicast stub downstream mode. Use the **no** form of this command to disable.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub upstream* on page 754 for more information.

#### **Usage Examples**

The following example enables multicast forwarding and IGMP on the interface:

(config-ppp 1)#ip mcast-stub downstream

# ip mcast-stub upstream

Use the **ip mcast-stub upstream** command to enable multicast forwarding on an interface and place it in multicast stub upstream mode. Use the **no** form of this command to disable.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

# **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub downstream** commands. When enabled, the interface becomes a candidate to be a helper forwarding interface. If chosen as the best path toward the helper address by the router's unicast route table, the IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. Though multiple interfaces may be candidates, no more than one interface will actively serve as the helper forwarding interface..

### **Usage Examples**

The following example enables multicast forwarding on the interface:

(config-ppp 1)#ip mcast-stub upstream

# ip ospf

Use the **ip ospf** command to customize OSPF settings (if needed).

# **Syntax Description**

-	
authentication-key <pre><pre><pre>password&gt;</pre></pre></pre>	Assign a simple-text authentication password to be used by other routers using the OSPF simple password authentication.
cost <value></value>	Specify the OSPF cost of sending a packet on the interface. This value overrides any computed cost value. Range: 1-65535.
dead-interval < seconds>	Set the maximum interval allowed between hello packets. If the maximum is exceeded, neighboring devices will determine that the device is down. Range: 0-32767.
hello-interval < seconds>	Specify the interval between hello packets sent on the interface. Range: 0-32767.
message-digest-key <keyid> md5 <key></key></keyid>	Configure OSPF Message Digest 5 (MD5) authentication (16-byte max) keys.
priority <value></value>	Set the OSPF priority. The value set in this field helps determine the designated router for this network. Range: 0-255.
retransmit-interval <seconds></seconds>	Specify the time between link-state advertisements (LSAs). Range: 0-32767.
transmit-delay <seconds></seconds>	Set the estimated time required to send an LSA on the interface. Range: 0-32767.

# **Default Values**

retransmit-interval <seconds></seconds>	5 seconds
transmit-delay < seconds>	1 second
hello-interval < seconds>	10 seconds: Ethernet, point-to-point, Frame Relay, and ppp
dead-interval < seconds>	40 seconds

# **Command Modes**

(config-interface)#	Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay (fr 1), and virtual
	PPP (ppp 1).

# ip ospf authentication [message-digest | null]

Use the **ip ospf authentication** command to authenticate an interface that is performing OSPF authentication.

# **Syntax Description**

message-digest	Optional. Select message-digest authentication type.
null	Optional. Select for no authentication to be used.

## **Default Values**

By default, this is set to null (meaning no authentication is used).

## **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

# **Usage Examples**

The following example specifies that no authentication will be used on the PPP interface:

(config-ppp 1)#ip ospf authentication null

# ip ospf network [broadcast | point-to-point]

Use the **ip ospf network** command to specify the type of network on this interface.

## **Syntax Description**

broadcast	Set the network type for broadcast.	
point-to-point	Set the network type for point-to-point.	

### **Default Values**

By default, Ethernet defaults to broadcast. PPP and Frame Relay default to point-to-point.

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

#### **Functional Notes**

A point-to-point network will not elect designated routers.

### **Usage Examples**

The following example designates a broadcast network type:

(config-ppp 1)#ip ospf network broadcast

## ip proxy-arp

Use the **ip proxy-arp** to enable proxy Address Resolution Protocol (ARP) on the interface. Use the **no** form of this command to disable this feature.

### **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101)	
<subnet mask=""></subnet>	Specifies the subnet mask that corresponds to the listed IP address	

#### **Default Values**

By default, proxy-arp is enabled.

### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well	
	virtual interfaces)	

### **Functional Notes**

In general, the principle of proxy-arp allows a router to insert its IP address in the source IP address field of a packet (if the packet is from a host on one of its subnetworks). This allows hosts to reach devices on other subnetworks without implementing routing or specifying a default gateway.

If proxy-arp is enabled, the Secure Router OS will respond to all proxy-arp requests with its specified MAC address and forward packets accordingly.

Enabling proxy-arp on an interface may introduce unnecessary ARP traffic on the network.

#### **Usage Examples**

The following enables proxy-arp on the virtual PPP interface:

(config)#interface ppp 1
(config-ppp 1)#ip proxy-arp

## ip rip receive version < version>

Use the **ip rip receive version** command to configure the RIP version the unit accepts in all RIP packets received on the interface. Use the **no** form of this command to restore the default value.

### **Syntax Description**

<version></version>	Specifies the RIP version
1	Only accept received RIP version 1 packets on the interface
2	Only accept received RIP version 2 packets on the interface

#### **Default Values**

By default, all interfaces implement RIP version 1 (the default value for the version command).

### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

#### **Functional Notes**

Use the  $ip\ rip\ receive\ version$  to specify a RIP version that overrides the version (in the Router RIP ) configuration.

The Secure Router OS only accepts one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the virtual PPP interface to accept only RIP version 2 packets:

(config)#interface ppp 1
(config-ppp 1)#ip rip receive version 2

## ip rip send version <version>

Use the **ip rip send version** command to configure the RIP version the unit sends in all RIP packets transmitted on the interface. Use the **no** form of this command to restore the default value.

### **Syntax Description**

<version></version>	Specifies the RIP version
1	Only transmits RIP version 1 packets on the interface
2	Only transmits RIP version 2 packets on the interface

#### **Default Values**

By default, all interfaces transmit RIP version 1 (the default value for the version command)

#### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as w	
	virtual interfaces).	

#### **Functional Notes**

Use the **ip rip send version** to specify a RIP version that overrides the **version** (in the Router RIP ) configuration.

The Secure Router OS only transmits one version (either 1 or 2) on a given interface.

#### **Usage Examples**

The following example configures the virtual PPP interface to transmit only RIP version 2 packets:

(config)#interface ppp 1 (config-ppp 1)#ip rip send version 2

## ip route-cache

Use the **ip route-cache** command to enable fast-cache switching on the interface. Use the **no** form of this command to disable fast-cache switching and return to process switching mode.

Note

Using Network Address Translation (NAT) or the Secure Router OS firewall capabilities on an interface requires process switching mode (using the **no ip route-cache** command).

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, fast-cache switching is enabled on all Ethernet and virtual Frame Relay sub-interfaces. IP route-cache is enabled for all virtual PPP interfaces.

### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), and virtual PPP interfaces (ppp 1).

#### **Functional Notes**

Fast switching allows an IP interface to provide optimum performance when processing IP traffic.

### **Usage Examples**

The following example enables fast switching on the virtual PPP interface:

(config)#interface ppp 1
(config-ppp 1)#ip route-cache

## ip unnumbered <interface>

Use the **ip unnumbered** command to use the IP address assigned to the specified interface for all IP processing on the active interface. Use the **no** form of this command to remove the unnumbered configuration.

### **Syntax Description**

<interface>

Specifies the interface (in the format **type slot/port**) that contains the IP address to use as the source address for all packets transmitted on this interface.

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP (ppp 1), VLAN, and loopback interfaces.

#### **Default Values**

By default, all interfaces are configured to use a specified IP address (using the ip address command).

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), and VLAN interfaces.

#### **Functional Notes**

If **ip unnumbered** is enabled on an interface, all IP traffic from the interface will use a source IP address taken from the specified interface. For example, specifying **ip unnumbered eth 0/1** while in the PPP Interface Configuration Mode configures the PPP interface to use the IP address assigned to the Ethernet interface for all IP processing. In addition, the Secure Router OS uses the specified interface information when sending route updates over the unnumbered interface. Static routes may either use the interface name (ppp 1) or the far-end address (if it will be discovered).

### **Usage Examples**

The following example configures the PPP interface (labeled **ppp 1**) to use the IP address assigned to the Ethernet interface (**eth 0/1**):

(config)#interface ppp 1 (config-ppp 1)#ip unnumbered eth 0/1

## keepalive <seconds>

Use the **keepalive** command to enable the transmission of keepalive packets on the interface and specify the time interval in seconds between transmitted packets.

### **Syntax Description**

<seconds></seconds>	Defines the time interval (in seconds) between transmitted keepalive packets
	(valid range: 0 to 32767 seconds)

### **Default Values**

<seconds></seconds>
---------------------

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1) and virtual PPP interfaces (ppp 1)

### **Functional Notes**

If three keepalive packets are sent to an interface with no response, the interface is considered down. To detect interface failures quickly, specify a smaller keepalive time.

### **Usage Examples**

The following example specifies a keepalive time of 5 seconds on the virtual PPP interface:

(config)#interface ppp 1
(config-ppp 1)#keepalive 5

### mtu <size>

Use the mtu command to configure the maximum transmit unit (MTU) size for the active interface. Use the **no** form of this command to return to the default value.

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<size></size>	Configures the window size for transmitted packets. The valid ranges for the various interfaces are listed below:		
	Ethernet (eth 0/1)	64 to 1500	
	virtual Frame Relay sub-interfaces (fr 1.16)	64 to 1520	
	virtual PPP interfaces (ppp 1)	64 to 1500	
	loopback interfaces	64 to 1500	
Default Values			
<size></size>	?> The default values for the various interfaces are listed below:		
	Ethernet (eth 0/1)	1500	
	virtual Frame Relay sub-interfaces (fr 1.16)	1500	
	virtual PPP interfaces (ppp 1)	1500	
	loopback interfaces	1500	
Command Modes			

(config-interface)# Interface Configuration Mode required (applies only to IP interfaces)

> Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), and loopback interfaces.

### **Functional Notes**

OSPF will not become adjacent on links where the MTU sizes do not match. If router A and router B are exchanging hello packets but their MTU sizes do not match, they will never reach adjacency. This is by design and required by the RFC.

#### **Usage Examples**

The following example specifies an MTU of 1200 on the virtual PPP interface:

(config)#interface ppp 1 (config-ppp 1)#mtu 1200

## peer default ip address <address>

Use the **peer default ip address** command to specify the default IP address of the remote end of this interface.

### **Syntax Description**

<address>

Specifies the default IP address for the remote end (A.B.C.D).

#### **Default Values**

By default, there is no assigned peer default IP address.

#### **Command Modes**

(config-ppp 1)#

PPP Interface Configuration Mode required

#### **Functional Notes**

This command is useful if the peer does not send the IP address option during PPP negotiations.

### **Usage Examples**

The following example sets the default peer IP address to 192.22.71.50:

(config)#interface ppp 1

(config-ppp 1)#peer default ip address 192.22.71.50

## ppp authentication <protocol>

Use the **ppp authentication** command to specify the authentication protocol on the PPP virtual interface that the peer should use to authenticate itself.

### **Syntax Description**

<pre><pre><pre>otocol &gt;</pre></pre></pre>	Specifies the authentication protocol used on this interface
chap	Configures CHAP authentication on the interface
eap	Configures EAP authentication on the interface
рар	Configures PAP authentication on the interface

#### **Default Values**

By default, PPP endpoints have no authentication configured.

#### **Command Modes**

(config-ppp 1)# PPP Interface Configuration Mode required

### **Technology Review (Continued)**

CHAP and PAP are two authentication methods that enjoy widespread support. Both methods are included in the Secure Router OS and are easily configured.

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The authentication method set up on the local router can be different from that on the peer. Also, just because one router requires authentication from its peer does not mean it also has to authenticate itself to the peer.

#### **Defining PAP**

The Password Authentication Protocol (PAP) is used to verify that the PPP peer is a permitted device by checking a username and password configured on the peer. The username and password are both sent unencrypted across the connecting private circuit.

PAP requires two-way message passing. First, the router that is required to be authenticated (say the peer) sends an authentication request with its username and password to the router requiring authentication (say the local router). The local router then looks up the username and password in the username database within the PPP interface, and if they match sends an authentication acknowledge back to the peer.

#### Note

The PPP username and password database is separate and distinct from the global username password database. For PAP and CHAP, use the database under the PPP interface configuration.

Several example scenarios are given below for clarity.

#### Configuring PAP Example 1: Only the local router requires the peer to authenticate itself.

On the local router (hostname Local):

Local(config-ppp 1)#ppp authentication pap

Local(config-ppp 1)#username farend password same

On the peer (hostname Peer):

Peer(config-ppp 1)#ppp pap sent-username farend password same

The first line of the configuration sets the authentication mode as PAP. This means the peer is required to authenticate itself to the local router via PAP. The second line is the username and password expected to be sent from the peer. On the peer, the **ppp pap sent-username** command is used to specify the appropriate matching username and password.

### Configuring PAP Example 2: Both routers require the peer to authenticate itself.

On the local router (hostname Local):

Local(config-ppp 1)#ppp authentication pap

Local(config-ppp 1)#username farend password far

Local(config-ppp 1)#ppp pap sent-username nearend password near

On the peer (hostname Peer):

Peer(config-ppp 1)#ppp authentication pap

Peer(config-ppp 1)#username nearend password near

Peer(config-ppp 1)#ppp pap sent-username farend password far

Now both routers send the authentication request, verify that the sent-username and password match what is expected in the database, and send an authentication acknowledge.

#### **Defining CHAP**

The Challenge-Handshake Authentication Protocol (CHAP) is a three-way authentication protocol composed of a challenge response and success or failure. The MD5 protocol is used to protect usernames and passwords in the response.

First, the local router (requiring its peer to be authenticated) sends a "challenge" containing only its own unencrypted username to the peer. The peer then looks up the username in the username database within the PPP interface, and if found takes the corresponding password and its own hostname and sends a "response" back to the local router. This data is encrypted. The local router verifies that the username and password are in its own username database within the PPP interface, and if so sends a "success" back to the peer.

Note

The PPP username and password database is separate and distinct from the global username password database. For PAP and CHAP, use the database under the PPP interface configuration.

Several example scenarios are given below for clarity.

### Configuring CHAP Example 1: Only the local router requires the peer to authenticate itself.

On the local router (hostname Local):

Local(config-ppp 1)#ppp authentication chap

Local(config-ppp 1)#username Peer password same

On the peer (hostname Peer):

Peer(config-ppp 1)#username Local password same

The first line of this configuration sets the authentication mode to CHAP. This means the peer is required to authenticate itself to the local router via CHAP. The second line is the username and password expected to be sent from the peer. The peer must also have the **username** up both to verify the incoming username from the local router and to use the password (along with its hostname) in the response to the local router.

Note

Both ends must have identical passwords.

### Configuring CHAP Example 2: Both routers require the peer to authenticate itself.

On the local router (hostname Local):

Local(config-ppp 1)#ppp authentication chap

Local(config-ppp 1)#username Peer password same

On the peer (hostname Peer):

Peer(config-ppp 1)#ppp authentication chap

Peer(config-ppp 1)#username Local password same

This is basically identical to Example 1 except that both routers will now challenge each other and respond.

#### Configuring CHAP Example 3: Using the ppp chap hostname command as an alternate solution.

On the local router (hostname Local):

Local(config-ppp 1)#ppp authentication chap

Local(config-ppp 1)#username Peer password same

Local(config-ppp 1)#ppp chap hostname nearend

On the peer (hostname Peer):

Peer(config-ppp 1)#username nearend password same

Notice the peer is expecting username "nearend" even though the local router's hostname is "Local". Therefore the local router can use the **ppp chap hostname** command to send the correct name on the challenge.

#### Configuring CHAP Example 4: Using the ppp chap password command as an alternate solution.

On the local router (hostname Local):

Local(config-ppp 1)#ppp authentication chap

Local(config-ppp 1)#username Peer password different

On the peer (hostname Peer):

Peer(config-ppp 1)#username Local password same

#### Peer(config-ppp 1)#ppp chap password different

Here the local router challenges with hostname "Local". The peer verifies the name in the username database, but instead of sending the password "same" in the response, it uses the one in the **ppp chap password** command. The local router then verifies that user "Peer" with password "different" is valid and sends a "success".

## ppp chap hostname < hostname >

Use the **ppp chap hostname** command to configure an alternate hostname for CHAP PPP authentication. Use the **no** form of this command to remove a configured hostname. For more information on PAP and CHAP functionality, see the **Technology Review** section for the command *ppp authentication pprotocol on page 766.* 

### **Syntax Description**

<hostname>

Alphanumeric string up to 80 characters in length

#### **Default Values**

By default, there are no configured PPP CHAP hostnames.

#### **Command Modes**

(config-ppp 1)#

PPP Interface Configuration Mode required

### **Usage Examples**

The following example specifies a PPP CHAP hostname of my\_host:

(config)#interface ppp 1

(config-ppp 1)#ppp chap hostname my\_host

## ppp chap password <password>

Use the **ppp chap password** command to configure an alternate password when the peer requires CHAP PPP authentication. Use the **no** form of this command to remove a configured password. For more information on PAP and CHAP functionality, see the **Technology Review** section for the command *ppp authentication protocol on page 766.* 

### **Syntax Description**

<password>

Alphanumeric string up to 80 characters in length

#### **Default Values**

By default, there is no defined PPP CHAP password.

#### **Command Modes**

(config-ppp 1)#

PPP Interface Configuration Mode required

### **Usage Examples**

The following example specifies a PPP CHAP password of my\_password:

(config)#interface ppp 1

(config-ppp 1)#ppp chap password my\_password

## ppp multilink

Use the **ppp multilink** command to enable multilink PPP (MPPP) operation. Use the **no** form of this command to disable.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, MPPP is disabled.

#### **Command Modes**

(config-ppp 1)#

PPP Interface Configuration Mode

#### **Functional Notes**

When enabled, this interface is capable of the following:

- Combining multiple physical links into one logical link.
- Receiving upper layer protocol data units (PDU), fragmenting and transmitting over the physical links based upon the physical link MTU.
- Receiving fragments over the physical links and reassembling them into PDUs.

### **Usage Examples**

The following example enables MPPP:

(config-ppp 1)#ppp multilink

## ppp pap sent-username <username> password <password>

Use the **ppp pap sent-username/password** command to configure a username and password when the peer requires PAP PPP authentication. Use the **no** form of this command to remove a configured password. For more information on PAP and CHAP functionality, see the **Technology Review** section for the command *ppp authentication protocol on page 766.* 

### **Syntax Description**

<username></username>	Alphanumeric string up to 80 characters in length (the username is case-sensitive)
<password></password>	Alphanumeric string up to 80 characters in length (the password is case-sensitive)

#### **Default Values**

By default, there is no defined ppp pap sent-username and password.

### **Command Modes**

(config-ppp 1)#	PPP Interface Configuration Mode required
(CONIIO-DDD 1)#	PPP Interface Confiduration Mode required

## **Usage Examples**

The following example specifies a PPP PAP sent-username of **local** and a password of **my password**:

#### (config)#interface ppp 1

(config-ppp 1)#ppp pap sent-username local password my\_password

## pppoe ac-name < name >

Use the **pppoe ac-name** command to identify the Access Concentrator (AC) with which the Secure Router OS expects to establish a PPPoE session. Use the **no** form of this command to return to the default setting.

### **Syntax Description**

<name>

Enter a text string (up to 255 characters) corresponding to the AC-Name Tag under RFC 2516. If this field is not specified, any access concentrator is acceptable. The AC value may be a combination of trademark, model, and serial ID information (or simply the MAC address of the unit).

#### **Default Values**

By default, no AC is specified.

#### **Command Modes**

(config-ppp 1)#

PPP Interface Configuration Mode required

## **Usage Examples**

The following example identifies the AC with which the Secure Router OS expects to establish a PPPoE session:

#### (config)#interface ppp 1

(config-ppp 1)#pppoe acc-name Access\_Concentrator\_Name

## pppoe service-name <name>

Use the **pppoe service-name** command to use this tag value to filter PPPoE session offers from PPPoE servers. Use the **no** form of this command to return to the default setting.

### **Syntax Description**

<name>

Enter a text string (up to 255 characters) corresponding to the Service-Name Tags under RFC 2516. This string indicates an ISP name (or a class or quality of service). If this field is not specified, any service is acceptable.

#### **Default Values**

By default, no names are specified.

#### **Command Modes**

(config-ppp 1)#

PPP Interface Configuration Mode required

### **Usage Examples**

The following example defines a service type that is not to be accepted by the Secure Router OS:

#### (config)#interface ppp 1

(config-ppp 1)#pppoe service-name Service\_Name

## qos-policy out <mapname>

Use the **qos-policy out** command to apply a previously-configured QoS map to an interface. Use the **no** form of this command to remove the map from the interface. The **out** keyword specifies that this policy will be applied to outgoing packets.

### **Syntax Description**

<map name=""></map>	Enter the name of a previously-created QoS map (see qos map
	<pre><mapname><sequence number=""> on page 326 for more information).</sequence></mapname></pre>

### **Default Values**

No default value is necessary for this command.

### **Command Modes**

(config-interface)#	Interface Configuration Mode. Valid interfaces include: virtual PPP (ppp 1) and	
	virtual Frame Relay interfaces (fr 1)	

### **Usage Examples**

The following example applies the QoS map **VOICEMAP** to the PPP 1 interface:

(config)#interface ppp 1 (config-ppp 1)#qos-policy out VOICEMAP

## snmp trap link-status

Use the **snmp trap link-status** command to control the SNMP variable that enables (or disables) the interface to send SNMP traps when there is an interface status change (ifLinkUpDownTrapEnable of RFC 2863). Use the **no** form of this command to disable this trap.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

#### **Usage Examples**

The following example disables the link-status trap on the virtual PPP interface:

(config)#interface ppp 1 (config-ppp 1)#no snmp trap link-status

## **TUNNEL CONFIGURATION COMMAND SET**

To activate the Tunnel Configuration mode, enter the **interface tunnel** command at the Global Configuration mode prompt. For example:

Router>enable
Router#configure terminal
Router(config)#interface tunnel 1
Router(config-tunnel 1)#

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias < "text" > on page 923
bind <#> <from interface> < slot/port> < tdm-group#> < to interface> < slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
access-policy <policyname> on page 779

bandwidth on page 782

dynamic-dns [dyndns | dyndns-custom | dyndns-static] <hostname> <username> <password> on page 783

ip commands begin on page 786

keepalive <period> <retries> on page 803

tunnel commands begin on page 804
```

## access-policy <policyname>

Use the **access-policy** command to assign a specified access policy for the inbound traffic on an interface. Use the **no** form of this command to remove an access policy association.

#### Note

Configured access policies will only be active if the **ip firewall** command has been entered at the Global Configuration mode prompt to enable the SROS security features. All configuration parameters are valid, but no security data processing will be attempted unless the security features are enabled.

### **Syntax Description**

<pol><policyname>

Identifies the configured access policy alphanumeric descriptor (all access policy descriptors are case-sensitive).

#### **Default Values**

By default, there are no configured access policies associated with an interface.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

To assign an access policy to an interface, enter the Interface Configuration mode for the desired interface and enter **access-policy** *<policy name*.

#### **Usage Examples**

The following example associates the access policy **UnTrusted** (to allow inbound traffic to the Web server) to the tunnel 1 interface:

Enable the SROS security features: (config)#ip firewall

Create the access list (this is the packet selector): (config)#ip access-list extended InWeb (config-ext-nacl)#permit tcp any host 63.12.5.253 eq 80

Create the access policy that contains the access list InWeb:

### (config)#ip policy-class UnTrusted

### (config-policy-class)#allow list InWeb

Associate the access policy with the tunnel 1 interface:

#### (config)#interface tunnel 1

(config-tunnel 1) access-policy UnTrusted

#### **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process:

#### Step 1:

Enable the security features of the Secure Router OS using the ip firewall command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address.
- 2. Using the **host** <*A.B.C.D*> to specify a single host address. For example, entering **permit host 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <*A.B.C.D*> <*wildcard*> format to match all IP addresses in a "range." Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care." For example, entering **permit 192.168.0.0 0.0.0.255** will permit all traffic from the 192.168.0.0/24 network.

#### Step 3:

Create an IP policy class that uses a configured access list. SROS access policies are used to permit, deny, or manipulate (using **NAT**) data for each physical interface. Each ACP consists of a selector (access list) and an action (**allow**, **discard**, **NAT**). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

#### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** *<policy name*>. The following example assigns access policy **MatchAll** to the tunnel 1 interface:

(config)#interface tunnel 1 (config-tunnel 1)#access-policy MatchAll

### bandwidth

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

### **Syntax Description**

<value>

Specifies bandwidth in kbps.

#### **Default Values**

To view default values, use the **show interfaces** command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

#### **Usage Examples**

The following example sets bandwidth of the tunnel 1 interface to 10 Mbps:

(config)#interface tunnel 1 (config-tunnel 1)#bandwidth 10000

## 

Use the **dynamic-dns** command to configure Dynamic DNS service provided by Dynamic Network Services, Inc. (www.dyndns.org).

### **Syntax Description**

Refer to Functional Notes below for argument descriptions.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

**dyndns** - The Dynamic DNS<sup>SM</sup> service allows you to alias a dynamic IP address to a static hostname in various domains. This allows your unit to be more easily accessed from various locations on the Internet. This service is provided for up to five hostnames.

**dyndns-custom -** DynDNS.org's Custom DNS<sup>SM</sup> service provides a full DNS solution, giving you complete control over an entire domain name. A web-based interface provides two levels of control over your domain, catering to average or advanced users. Five globally redundant DNS servers ensure that your domain will always resolve.

A choice of two interfaces is available. The basic interface is designed for most users. It comes preconfigured for the most common configuration and allows for easy creation of most common record types. The advanced interface is designed for system administrators with a solid DNS background, and provides layout and functionality similar to a BIND zone file allowing for the creation of nearly any record type.

Custom DNS<sup>SM</sup> can be used with both static and dynamic IPs and has the same automatic update capability through Custom DNS-aware clients as Dynamic DNS.

**dyndns-static** - The Static DNS service is similar to Dynamic DNS service in that it allows a hostname such as yourname.dyndns.org to point to your IP address. Unlike a Dynamic DNS host, a Static DNS host does not expire after 35 days without updates, but updates take longer to propagate though the DNS system. This service is provided for up to five hostnames.

If your IP address does not change often or at all but you still want an easy name to remember it by (without having to purchase your own domain name) Static DNS service is ideal for you.

If you would like to use your own domain name (such as yourname.com), you need Custom DNS service, which also provides full dynamic and static IP address support.

## **Usage Examples**

The following example sets the dynamic-dns to **dyndns-custom** with hostname **host**, username **user**, and password **pass**:

(config)#interface tunnel 1

(config-tunnel 1)#dynamic-dns dyndns-custom host user pass

## ip access-group /istname [in | out]

Use the **ip access-group** command to create an access list to be used for packets transmitted on or received from the specified interface. Use the **no** form of this command to disable this type of control.

### **Syntax Description**

<li>stname&gt;</li>	Assigns an IP access list name.
---------------------	---------------------------------

in Enables access control on packets received on the specified interface.out Enables access control on packets transmitted on the specified interface.

#### **Default Values**

By default, these commands are disabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

When this command is enabled, the IP destination address of each packet must be validated before being passed through. If the packet is not acceptable per these settings, it is dropped.

#### **Usage Examples**

The following example sets up the unit to only allow Telnet traffic (as defined in the user-configured **TelnetOnly** IP access list) into the tunnel interface:

(config)#ip access-list extended TelnetOnly (config-ext-nacl)#permit tcp any any eq telnet (config-ext-nacl)#interface tunnel 1 (config-tunnel 1)#ip access-group TelnetOnly in

# ip address <address> <mask> secondary

Use the **ip address** command to define an IP address on the specified interface. Use the **no** form of this command to remove a configured IP address.

### **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<mask></mask>	Specifies the subnet mask that corresponds to the listed IP address.
secondary	Optional. Keyword used to configure a secondary IP address for the specified interface.

#### **Default Values**

By default, there are no assigned IP addresses.

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

### **Usage Examples**

The following example configures an IP address of 192.22.72.101/30:

## (config)#interface tunnel 1

(config-tunnel 1)#ip address 192.22.72.101 255.255.255.252

## ip helper-address <address>

Use the **ip helper-address** command to configure the Secure Router OS to forward User Datagram Protocol (UDP) broadcast packets received on the interface. Use the **no** form of this command to disable forwarding packets.

### Note

The **ip helper-address** command must be used in conjunction with the **ip forward-protocol** command to configure the SROS to forward UDP broadcast packets. Refer to ip forward-protocol udp port number> on page 283 for more information.

#### **Syntax Description**

<address>

Specifies the destination IP address (in dotted decimal notation) for the forwarded UDP packets.

#### **Default Values**

By default, broadcast UDP packets are not forwarded.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

When used in conjunction with the **ip forward-protocol** command, the **ip helper-address** feature allows you to customize which broadcast packets are forwarded.

To implement the helper address feature, assign helper address(es) (specifying the device that needs to receive the broadcast traffic) to the interface closest to the host that transmits the broadcast packets. When broadcast packets (of the specified type forwarded using the **ip forward-protocol** command) are received on the interface, they will be forwarded to the device that needs the information.

Only packets meeting the following criteria are considered eligible by the **ip helper-address** feature:

- 1. The packet IP protocol is User Datagram Protocol (UDP).
- 2. Any UDP port specified using the **ip forward-protocol** command.
- 3. The media access control (MAC) address of the frame is an all-ones broadcast address (ffff.ffff).
- 4. The destination IP address is broadcast defined by all ones (255.255.255.255) or a subnet broadcast (for example, 192.33.4.251 for the 192.33.4.248/30 subnet).

## **Usage Examples**

The following example forwards all DNS broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface tunnel 1 (config-tunnel 1)#ip helper-address 192.33.5.99

# ip igmp

Use the **ip igmp** command to configure multicasting-related functions for the interface.

## **Syntax Description**

Syntax Description	
immediate-leave	Specifies that if only one host (or IGMP snooping switch) is connected to the interface, when a leave is received, multicast of that group is immediately terminated as opposed to sending a group query and timing out the group if no device responds. Works in conjunction with <b>ip igmp last-member-query-interval</b> . Applies to all groups when configured.
last-member-query-interval <milliseconds></milliseconds>	Controls the timeout used to detect whether any group receivers remain on an interface after a receiver leaves a group. If a receiver sends a leave-group message (IGMP Version 2), the router sends a group-specific query on that interface. After twice the time specified by this command plus as much as one second longer, if no receiver responds, the router removes that interface from the group and stops sending that group's multicast packets to the interface. Range: 100 to 65535 ms. Default: 1000 ms.
querier-timeout <seconds></seconds>	Specifies the number of seconds that the router waits after the current querier's last query before it takes over as querier (IGMP V2). Range: 60 to 300 seconds. Default: 2x the <b>query-interval</b> value.
query-interval <seconds></seconds>	Specifies the interval at which IGMP queries are sent on an interface. Host query messages are addressed to the all-hosts multicast group with an IP TTL of 1. The router uses queries to detect whether multicast group members are on the interface and to select an IGMP designated router for the attached segment (if more than one multicast router exists). Only the designated router for the segment sends queries. For IGMP V2, the designated router is the router with the lowest IP address on the segment. Range: 0 to 65535 seconds. Default: 60 seconds.
query-max-response-time <seconds></seconds>	Specifies the maximum response time advertised by this interface in queries when using IGMP V2. Hosts are allowed a random time within this period to respond, reducing response bursts. Default: 10 seconds.
static-group <group-address></group-address>	Configures the router's interface to be a statically-connected member of the specified group. Packets received on the correct RPF interface are forwarded to this interface regardless of whether any receivers have joined the specified group using IGMP.
version [1   2]	Sets the interface's IGMP version. The default setting is version 2.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

## **Usage Examples**

The following example sets the query message interval on the interface to 200 milliseconds:

config)#interface tunnel 1 (config-tunnel 1)#ip igmp last-member-query-interval 200

## ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface and place it in multicast stub downstream mode. Use the **no** form of this command to disable.

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding. Refer to *ip mcast-stub helper-address* <*ip address*> on page 389 and *ip mcast-stub upstream* on page 794 for more information.

#### **Usage Examples**

The following example enables multicast forwarding and IGMP on the interface:

config)#interface tunnel 1

(config-tunnel 1)#ip mcast-stub downstream

## ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface, and to place it in multicast stub downstream mode. Use the **no** form of this command to disable

### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding. Refer to *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub upstream* on page 794 for more information.

#### **Usage Examples**

The following example enables multicast forwarding and IGMP on the interface:

(config)#interface tunnel 1
(config-tunnel 1)#ip mcast-stub downstream

## ip mcast-stub helper-enable

Use the **ip mcast-stub helper-enable** command to assign the **ip mcast-stub helper-address** as the IGMP proxy. Use the **no** form of this command to disable.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address**, **ip mcast-stub upstream**, and **ip mcast-stub downstream** commands. When enabled, the interface becomes a helper forwarding interface. The IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the unit to perform as an IGMP proxy. Refer to *ip mcast-stub helper-address* < *ip address* > on page 389, *ip mcast-stub downstream* on page 791, and *ip mcast-stub upstream* on page 794 for more information.

## **Usage Examples**

The following example sets the helper address as the IGMP proxy:

(config)#interface tunnel 1 (config-tunnel 1)#ip mcast-stub helper-enable

## ip mcast-stub upstream

Use the **ip mcast-stub upstream** command to enable multicast forwarding on an interface and place it in multicast stub upstream mode. Use the **no** form of this command to disable.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub downstream** commands. When enabled, the interface becomes a candidate to be a helper forwarding interface. If chosen as the best path toward the helper address by the router's unicast route table, the IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. Though multiple interfaces may be candidates, no more than one interface will actively serve as the helper forwarding interface. Refer to *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub downstream* on page 791 for more information.

### **Usage Examples**

The following example enables multicast forwarding on the interface:

(config)#interface tunnel 1 (config-tunnel 1)#ip mcast-stub upstream

## ip ospf

Use the **ip ospf** command to customize OSPF settings (if needed).

## **Syntax Description**

authentication-key	Specifies a simple-text authentication password to be used by other routers using <pre>password&gt; the OSPF simple password authentication.</pre>
cost <value></value>	Specifies the OSPF cost of sending a packet on the interface. This value overrides any computed cost value. Range: 1 to 65535.
dead-interval <seconds></seconds>	Sets the maximum interval allowed between hello packets. If the maximum is exceeded, neighboring devices will determine that the device is down. Range: 0 to 32767.
hello-interval <seconds></seconds>	Specifies the interval between hello packets sent on the interface. Range: 0 to 32767.
message-digest-key <keyid> md5 <key></key></keyid>	Configures OSPF Message Digest 5 (MD5) authentication (16-byte max) keys.
priority <value></value>	Set the OSPF priority. The value set in this field helps determine the designated router for this network. Range: 0 to 255.
retransmit-interval <seconds></seconds>	Specifies the time between link-state advertisements (LSAs). Range: 0 to 32767.
transmit-delay <seconds></seconds>	Sets the estimated time required to send an LSA on the interface. Range: 0 to 32767.

## **Default Values**

retransmit-interval <seconds></seconds>	5 seconds
transmit-delay <seconds></seconds>	1 second
hello-interval <seconds></seconds>	10 seconds: Ethernet, point-to-point, Frame Relay, Tunnel, and PPP
dead-interval <seconds></seconds>	40 seconds

## **Command Modes**

(config-interface)#	Interface Configuration Mode	
	Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).	

## **Usage Example**

The following example sets the maximum number of seconds allowed between hello packets to 25,000:

(config)#interface tunnel 1 (config-tunnel 1)#ip ospf dead-interval 25000

## ip ospf authentication [message-digest | null]

Use the **ip ospf authentication** command to authenticate an interface that is performing OSPF authentication.

## **Syntax Description**

message-digest	Optional. Selects message-digest authentication type.
null	Optional. Specifies that no authentication is used.

#### **Default Values**

By default, this is set to null (meaning no authentication is used).

### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

## **Usage Examples**

The following example specifies that no authentication will be used on the tunnel interface:

(config)#interface tunnel 1 (config-tunnel 1)#ip ospf authentication null

## ip ospf network [broadcast | point-to-point]

Use the **ip ospf network** command to specify the type of network on this interface.

## **Syntax Description**

broadcast	Sets the network type for broadcast.
point-to-point	Sets the network type for point-to-point.

## **Default Values**

By default, Ethernet defaults to broadcast. PPP, Frame Relay, and tunnel default to point-to-point.

## **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

### **Functional Notes**

A point-to-point network will not elect designated routers.

## **Usage Examples**

The following example designates a broadcast network type:

(config)#interface tunnel 1
(config-tunnel 1)#ip ospf network broadcast

## ip proxy-arp <ip address> <subnet mask>

Use the **ip proxy-arp** command to enable proxy Address Resolution Protocol (ARP) on the interface. Use the **no** form of this command to disable this feature.

## **Syntax Description**

<ip address=""></ip>	Defines the proxy ARP IP address in dotted decimal notation (for example: 192.22.73.101).
<subnet mask=""></subnet>	Specifies the subnet mask that corresponds to the listed IP address.

### **Default Values**

By default, proxy-arp is enabled.

## **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

In general, the principle of proxy ARP allows a router to insert its IP address in the source IP address field of a packet (if the packet is from a host on one of its subnetworks). This allows hosts to reach devices on other subnetworks without implementing routing or specifying a default gateway.

If proxy ARP is enabled, the SROS will respond to all proxy ARP requests with its specified MAC address and forward packets accordingly.

Enabling proxy ARP on an interface may introduce unnecessary ARP traffic on the network.

## **Usage Examples**

The following enables proxy ARP on the tunnel interface:

(config)#interface tunnel 1 (config-tunnel 1)#ip proxy-arp

## ip rip receive version [1 | 2]

Use the **ip rip receive version** command to configure the RIP version the unit accepts in all RIP packets received on the interface. Use the **no** form of this command to restore the default value.

## **Syntax Description**

1	Only accept received RIP version 1 packets on the interface.
2	Only accept received RIP version 2 packets on the interface.

#### **Default Values**

By default, all interfaces implement RIP version 1 (the default value for the version command).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
---------------------	------------------------------

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

Use the **ip rip receive version** command to specify a RIP version that overrides the **version** (in the Router RIP) configuration. See *version* < *version* > on page 902 for more information.

The SROS only accepts one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the tunnel interface to accept only RIP version 2 packets:

(config)#interface tunnel 1 (config-tunnel 1)#ip rip receive version 2

## ip rip send version [1 | 2]

Use the **ip rip send version** command to configure the RIP version the unit sends in all RIP packets transmitted on the interface. Use the **no** form of this command to restore the default value.

## **Syntax Description**

1	Only transmits RIP version 1 packets on the interface.
2	Only transmits RIP version 2 packets on the interface.

#### **Default Values**

By default, all interfaces transmit RIP version 1 (the default value for the version command).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC

virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

Use the **ip rip send version** command to specify a RIP version that overrides the **version** (in the Router RIP) configuration. See *version* < *version* > on page 902 for more information.

The SROS only transmits one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the tunnel interface to transmit only RIP version 2 packets:

(config)#interface tunnel 1 (config-tunnel 1)#ip rip send version 2

## ip route-cache

Use the **ip route-cache** command to enable fast-cache switching on the interface. Use the **no** form of this command to disable fast-cache switching and return to process switching mode.

Note

Using Network Address Translation (NAT) or the SROS firewall capabilities on an interface requires process switching mode (using the **no ip route-cache** command).

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, fast-cache switching is enabled on all Ethernet and virtual Frame Relay sub-interfaces. IP route-cache is enabled for all virtual PPP interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), PPP virtual interfaces (ppp 1), HDLC virtual interfaces (hdlc 1), Frame Relay virtual sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

Fast switching allows an IP interface to provide optimum performance when processing IP traffic.

### **Usage Examples**

The following example enables fast switching on the tunnel interface:

(config)#interface tunnel 1 (config-tunnel 1)#ip route-cache

## keepalive <period> <retries>

Use the **keepalive** command to periodically send keepalive packets to verify the integrity of the tunnel from end to end. Use the **no** form of this command to disable keepalives.

## **Syntax Description**

<period></period>	Defines the time interval (in seconds) between transmitted keepalive packets (valid range: 1 to 32767 seconds).
<retries></retries>	Defines the number of times to retry after failed keepalives before determining that the tunnel endpoint is down (valid range: 1 to 255 times).

### **Default Values**

By default, keepalives are disabled. When enabled, the keepalive period defaults to 10 seconds and the retry count defaults to 3 times.

### **Command Modes**

(config-tunnel x)# Tunnel Interface Configuration Mode
--

## **Functional Notes**

Keepalives do not have to be configured on both ends of the tunnel in order to work. A tunnel is not aware of incoming keepalive packets.

## **Usage Examples**

The following example enables **keepalive** with a period of 30 seconds and a retry count of 5 times:

(config)#interface tunnel 1 (config-tunnel 1)#keepalive 30 5

## tunnel checksum

Use the **tunnel checksum** command to verify the checksum of incoming Generic Routing Encapsulation (GRE) packets and to include a checksum on outgoing packets. Use the **no** form of this command to disable checksum.

## **Syntax Description**

No subcommands.

### **Default Values**

By default, tunnel checksum is disabled.

#### **Command Modes**

(config-tunnel x)#

**Tunnel Interface Configuration Mode** 

### **Functional Notes**

Both ends of the tunnel must have **tunnel checksum** enabled in order for a meaningful configuration. When both endpoints have **tunnel checksum** enabled, a packet with an incorrect checksum will be dropped. If the endpoints differ in their checksum configuration, all packets will still flow without any checksum verification.

## **Usage Examples**

The following example enables checksum on the tunnel 1 interface:

(config)#interface tunnel 1 (config-tunnel 1)#tunnel checksum

## **Technology Review**

When enabled, the **tunnel checksum** will be calculated for each outgoing GRE packet with the result stored in the GRE header. The checksum present bit will also be set in the header.

## tunnel destination <ip address>

Use the **tunnel destination** command to specify the IP address to use as the destination address for all packets transmitted on this interface. Use the **no** form of this command to clear the **tunnel destination** address

## **Syntax Description**

<ip address>

Specifies the IP address in dotted decimal notation to use as the destination address for all packets transmitted on this interface (for example: 192.22.73.101).

#### **Default Values**

By default, no tunnel destinations are defined.

#### **Command Modes**

(config-tunnel x)#

Tunnel Interface Configuration Mode

#### **Functional Notes**

Until a tunnel interface has a destination IP address defined, it is not operational.

The tunnel destination IP address will be the value put into the destination field of the outer IP header after GRE encapsulation of the original packet. A route must be defined for the destination address. Be certain there are no recursive routes by ensuring that a tunnel's destination address will be routed out a physical interface. There is a possibility of creating a routing loop when tunnel interface traffic gets routed back to the same tunnel interface or to another tunnel interface, which in turn, does not have a route out a physical interface. In either case, the tunnel will go down for a period of one minute, after which it will come back up to determine if the recursive routes have been resolved. This allows time for routing protocols to converge on a valid route. If a static route has caused the recursive routing loop, the tunnel status may oscillate until the route is changed.

### **Usage Examples**

The following example sets the tunnel destination IP address to 192.22.73.101:

(config)#interface tunnel 1

(config-tunnel 1)#tunnel destination 192.22.73.101

## tunnel key <value>

Use the **tunnel key** command to specify a value shared by both endpoints of the tunnel that will provide minimal security and delineate between tunnels with the same source and destination addresses. Use the **no** form of this command to disable the key.

## **Syntax Description**

<value>

Defines the key value for this tunnel (valid range: 1 to 4294967294).

### **Default Values**

By default, a key is not configured.

## **Command Modes**

(config-tunnel x)#

**Tunnel Interface Configuration Mode** 

### **Functional Notes**

A matching key value must be defined on both endpoints of the tunnel or packets will be discarded.

## **Usage Examples**

The following example sets the key on a tunnel interface to a value of 1234:

(config)#interface tunnel 1 (config-tunnel 1)#tunnel key 1234

## **Technology Review**

When enabled, the key will be stored in the GRE header and the key present bit will be set.

## tunnel mode gre

Use the **tunnel mode gre** command to encapsulate traffic destined for the tunnel interface in a Generic Routing Encapsulation (GRE) header. Use the **no** form of this command to set the tunnel to its default mode.

## **Syntax Description**

No subcommands.

### **Default Values**

By default, the tunnel interface will be configured for GRE mode.

#### **Command Modes**

(config-tunnel x)#

**Tunnel Interface Configuration Mode** 

### **Functional Notes**

GRE is currently the only allowed mode for tunnel interface operation.

## **Usage Examples**

The following example configures the tunnel interface for GRE mode:

(config)#interface tunnel 1 (config-tunnel 1)#tunnel mode gre

## tunnel sequence-datagrams

Use the **tunnel sequence-datagrams** command to enable sequence number checking on incoming Generic Routing Encapsulation (GRE) packets, to drop packets arriving out of order, and to include a sequence number in outgoing packets. Use the **no** form of this command to disable sequence number checking.

## **Syntax Description**

No subcommands.

### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-tunnel x)#

**Tunnel Interface Configuration Mode** 

### **Functional Notes**

Both ends of the tunnel must have sequence numbering enabled. When both endpoints have sequence numbering enabled, a packet arriving with a sequence number less than the current expected value will be dropped. If the endpoints differ in their sequence numbering configuration, all packets will still flow without any sequence number verification. Be careful enabling sequence number verification on a tunnel. The tunnel can easily become out of sequence due to network conditions outside of the tunnel endpoints. It may be difficult to establish a successful traffic flow after an out of sequence condition occurs.

## **Technology Review**

When enabled, the next valid sequence number will be placed in the GRE header of each outgoing packet, and the sequence number present bit will be set.

### **Usage Examples**

The following example enables sequence number processing on the tunnel interface:

(config)#interface tunnel 1

(config-tunnel 1)#tunnel sequence-datagrams

## tunnel source [<ip address> | <interface>]

Use the **tunnel source** command to specify the IP address or name of a physical interface to use as the source address for all packets transmitted on this interface. Use the **no** form of this command to clear the tunnel source address.

## **Syntax Description**

<ip address=""></ip>	Specifies the IP address in dotted decimal notation to use as the source address for all packets transmitted on this interface (for example: 192.22.73.101).
<interface></interface>	Specifies the interface (in the format type < <i>slot/port</i> >) that contains the IP address to use as the source address for all packets transmitted on this interface.

#### **Default Values**

By default, a tunnel source is not defined.

## **Command Modes**

(config-tunnel x)# Tunnel Interface Configuration Mode

#### **Functional Notes**

Until a tunnel interface has a source IP address defined and the physical interface used as the source is operational, the tunnel is not operational.

The tunnel source IP address will be the value put into the source field of the outer IP header after GRE encapsulation of the original packet.

## **Usage Examples**

The following example sets the tunnel source IP address to 192.22.73.101:

(config)#interface tunnel 1 (config-tunnel 1)#tunnel source 192.22.73.101

The following example sets the tunnel source IP address to the address of the Ethernet interface labeled 0/1:

(config)#interface tunnel 1 (config-tunnel 1)#tunnel source eth 0/1

## **HDLC COMMAND SET**

To activate the HDLC mode, enter the **interface hdcl** command at the Global Configuration mode prompt. For example:

```
>enable
#configure terminal
(config)#interface hdlc 1
(config-hdlc 1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias <"text"> on page 923

bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

ping <address> on page 931

show running-config on page 933

shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
access-policy <policyname> on page 813
bandwidth <value> on page 816
bridge-group <group#> on page 817
crypto map <mapname> on page 818
dynamic-dns [dyndns | dyndns-custom | dyndns-static] <hostname> <username> <password> on page 820
fair-queue <threshold> on page 822
hold-queue <queue size> out on page 823
ip commands begin on page 824
keepalive <seconds> on page 841
lldp receive on page 842
lldp send [management-address | port-description | system-capabilities | system-description | system-name | and-receive| on page 843
```

mtu <size> on page 844 qos-policy out <mapname> on page 845 snmp trap link-status on page 846

## access-policy <policyname>

Use the **access-policy** command to assign a specified access policy for the inbound traffic on an interface. Use the **no** form of this command to remove an access policy association.



Configured access policies will only be active if the **ip firewall** command has been entered at the Global Configuration Mode prompt to enable the SROS security features. All configuration parameters are valid, but no security data processing will be attempted unless the security features are enabled.

## **Syntax Description**

<pol><policyname>

Alphanumeric descriptor for identifying the configured access policy (all access policy descriptors are case-sensitive).

#### **Default Values**

By default, there are no configured access policies associated with an interface.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

### **Functional Notes**

To assign an access policy to an interface, enter the Interface Configuration Mode for the desired interface and enter **access policy** *policy name>*.

## **Usage Examples**

The following example associates the access policy **UnTrusted** (to allow inbound traffic to the Web server) to the HDLC interface labeled 1:

Enable the SROS security features: (config)#ip firewall

Create the access list (this is the packet selector): (config)#ip access-list extended InWeb (config-ext-nacl)#permit tcp any host 63.12.5.253 eq 80

Create the access policy that contains the access list **InWeb**: (config)**#ip policy-class UnTrusted** 

(config-policy-class)#permit list InWeb

Associate the access list with the interface: (config)#interface hdlc 1

(config-hdlc 1)#access-policy UnTrusted

## **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process: Step 1:

Enable the security features of the SROS using the **ip firewall** command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address. For example, entering **deny any** will effectively shut down the interface that uses the access list because all traffic will match the **any** keyword.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **deny 192.168.0.0 0.0.0.255** will deny all traffic from the 192.168.0.0/24 network.

#### Step 3:

Create an access policy that uses a configured access list. SROS access policies are used to permit, deny, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter Interface Configuration Mode for the desired interface and enter **access policy** policy name. The following example assigns access policy MatchAll to the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#access-policy MatchAll

## bandwidth <value>

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

## **Syntax Description**

<value> Enter bandwidth in kbps.

#### **Default Values**

To view default values use the **show interfaces** command.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

### **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

## **Usage Examples**

The following example sets bandwidth of the HDLC interface to 10 Mbps:

(config)#interface hdlc 1 (config-hdlc 1)#bandwidth 10000

## bridge-group < group#>

Use the **bridge-group** command to assign an interface to the specified bridge group. Use the **no** form of this command to remove the interface from the bridge group.

## **Syntax Description**

<group#></group#>	Specifies bridge group number (1 to 255) specified using the <b>bridge-group</b>
	command

#### **Default Values**

By default, there are no configured bridge groups.

## **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

### **Functional Notes**

A bridged network can provide excellent traffic management to reduce collisions and limit the amount of bandwidth wasted with unnecessary transmissions when routing is not necessary. Any two interfaces can be bridged (Ethernet to T1 bridge, Ethernet to Frame Relay sub-interface, etc.).

## **Usage Examples**

The following example assigns the HDLC interface labeled 1 to bridge-group 1:

(config)#interface hdlc 1 (config-hdlc 1)#bridge-group 1

## crypto map <mapname>

Use the **crypto map** command to associate crypto maps with the interface.



When you apply a map to an interface, you are applying all crypto maps with the given map name. This allows you to apply multiple crypto maps if you have created maps which share the same name but have different map index numbers.



For VPN configuration example scripts, refer to the technical support note Configuring VPN located on the ProCurve SROS documentation CD provided with your unit.

## **Syntax Description**

<mapname>

Enter the crypto map name that you wish to assign to the interface.

### **Default Values**

By default, no crypto maps are assigned to an interface.

#### **Command Modes**

(config-interface)#

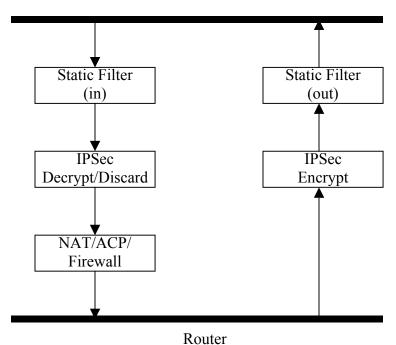
Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

When configuring a system to use both the stateful inspection firewall and IKE negotiation for VPN, keep the following notes in mind.

When defining the policy-class and associated access-control lists (ACLs) that describe the behavior of the firewall, do not forget to include the traffic coming into the system over a VPN tunnel terminated by the system. The firewall should be set up with respect to the un-encrypted traffic that is destined to be sent or received over the VPN tunnel. The following diagram represents typical SROS data-flow logic.



Interfaces (Ethernet, Frame Relay, PPP, local)

As shown in the diagram above, data coming into the product is first processed by the static filter associated with the interface on which the data is received. This access-group is a true static filter and is available for use regardless of whether the firewall is enabled or disabled. Next (if the data is encrypted) it is sent to the IPSec engine for decryption. The decrypted data is then processed by the stateful inspection firewall. Therefore, given a terminating VPN tunnel, only un-encrypted data is processed by the firewall.

The ACLs for a crypto map on an interface work in reverse logic to the ACLs for a policy-class on an interface. When specifying the ACLs for a crypto map, the source information is the private local-side, un-encrypted source of the data. The destination information will be the far-end, un-encrypted destination of the data. However, ACLs for a policy-class work in reverse. The source information for the ACL in a policy-class is the far-end. The destination information is the local-side.

## **Usage Examples**

The following example applies all crypto maps with the name **MyMap** to the HDLC 1 interface:

(config)#interface hdlc 1 (config-hdlc 1)#crypto map MyMap

## 

Use the **dynamic-dns** command to configure Dynamic DNS service provided by Dynamic Network Services, Inc. (www.dyndns.org).

## **Syntax Description**

See Functional Notes below for syntax descriptions.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

**dyndns** - The Dynamic DNS<sup>SM</sup> service allows you to alias a dynamic IP address to a static hostname in various domains. This allows your unit to be more easily accessed from various locations on the Internet. This service is provided for up to five hostnames.

**dyndns-custom -** DynDNS.org's Custom DNS<sup>SM</sup> service provides a full DNS solution, giving you complete control over an entire domain name. A web-based interface provides two levels of control over your domain, catering to average or power users. Five globally redundant DNS servers ensure that your domain will always resolve.

A choice of two interfaces is available. The basic interface is designed for most users. It comes preconfigured for the most common configuration and allows for easy creation of most common record types. The advanced interface is designed for system administrators with a solid DNS background, and provides layout and functionality similar to a BIND zone file allowing for the creation of nearly any record type.

Custom DNS<sup>SM</sup> can be used with both static and dynamic IPs, and has the same automatic update capability through Custom DNS-aware clients as Dynamic DNS.

**dyndns-static** - The Static DNS service is similar to Dynamic DNS service, in that it allows a hostname such as yourname.dyndns.org to point to your IP address. Unlike a Dynamic DNS host, a Static DNS host does not expire after 35 days without updates, but updates take longer to propagate though the DNS system. This service is provided for up to five hostnames.

If your IP address doesn't change often or at all, but you still want an easy name to remember it by (without having to purchase your own domain name) Static DNS service is ideal for you.

If you would like to use your own domain name (such as yourname.com) you need Custom DNS service which also provides full dynamic and static IP address support.

## **Usage Examples**

The following example sets the dynamic-dns to **dyndns-custom** with hostname **host**, username **user**, and password **pass**:

(config)#interface hdlc 1

(config-hdlc 1)#dynamic-dns dyndns-custom host user pass

## fair-queue <threshold>

Use the **fair-queue** command to enable weighted fair queuing (WFQ) on an interface. Use the **no** form of this command to disable WFQ and enable FIFO (first-in-first-out) queueing for an interface. WFQ is enabled by default for WAN interfaces.

## **Syntax Description**

<threshold>

Optional. Value that specifies the maximum number of packets that can be present in each conversation sub-queue. Packets received for a conversation after this limit is reached are discarded. Range: 16 to 512.

#### **Default Values**

By default, fair-queue is enabled with a threshold of 64 packets.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

## **Usage Examples**

The following example enables WFQ on the interface with a threshold set at 100 packets:

(config)#interface hdlc 1 (config-hdlc 1)#fair-queue 100

## hold-queue <queue size> out

Use the **hold-queue** command to change the overall size of an interface's WAN output queue.

## **Syntax Description**

<queue size>

The total number of packets the output queue can contain before packets are dropped. Range: 16-1000.

## **Default Values**

The default queue size for WFQ is 400. The default queue size for PPP FIFO and Frame Relay round-robin is 200.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

## **Usage Examples**

The following example sets the overall output queue size to 700:

(config)#interface hdlc 1 (config-hdlc 1)#hold-queue 700

## ip access-group //istname> [in | out]

Use the **ip access-group** command to create an access list to be used for packets transmitted on or received from the specified interface. Use the **no** form of this command to disable this type of control.

## **Syntax Description**

<li><li>listname&gt;</li></li>	Assigned IP access list name.
in	Enables access control on packets received on the specified interface.
out	Enables access control on packets transmitted on the specified interface.

### **Default Values**

By default, these commands are disabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

## **Functional Notes**

When this command is enabled, the IP destination address of each packet must be validated before being passed through. If the packet is not acceptable per these settings, it is dropped.

## **Usage Examples**

The following example sets up the unit to only allow Telnet traffic (as defined in the user-configured **TelnetOnly** IP access list) into the HDLC interface:

(config)#ip access-list extended TelnetOnly (config-ext-nacl)#permit tcp any any eq telnet (config-ext-nacl)#int hdlc 1 (config-hdlc 1)#ip access-group TelnetOnly in

## ip address <address> <mask> secondary

Use the **ip address** command to define an IP address on the specified interface. Use the optional **secondary** keyword to define a secondary IP address. Use the **no** form of this command to remove a configured IP address.

## **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<mask></mask>	Specifies the subnet mask that corresponds to the listed IP address.
secondary	Optional. Keyword used to configure a secondary IP address for the specified interface.

#### **Default Values**

By default, there are no assigned IP addresses.

### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual

HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

# Functional Notes

Use secondary IP addresses to allow dual subnets on a single interface (when you need more IP addresses than the primary subnet can provide). When using secondary IP addresses, avoid routing loops by verifying that all devices on the network segment are configured with secondary IP addresses on the secondary subnet.

### **Usage Examples**

The following example configures a secondary IP address of 192.22.72.101/30:

#### (config)#hdlc 1

(config-hdlc 1)#ip address 192.22.72.101 255.255.252 secondary

## ip helper-address <address>

Use the **ip helper-address** command to configure the SROS to forward User Datagram Protocol (UDP) broadcast packets received on the interface. Use the **no** form of this command to disable forwarding packets.



The **ip helper** command must be used in conjunction with the **ip forward-protocol** command to configure the SROS to forward UDP broadcast packets.

## **Syntax Description**

<address>

Specifies the destination IP address (in dotted decimal notation) for the forwarded UDP packets.

#### **Default Values**

By default, broadcast UDP packets are not forwarded.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

### **Functional Notes**

When used in conjunction with the **ip forward-protocol** command, the **ip helper-address** feature allows you to customize which broadcast packets are forwarded.

To implement the helper address feature, assign a helper-address(es) (specifying the device that needs to receive the broadcast traffic) to the interface closest to the host that transmits the broadcast packets. When broadcast packets (of the specified type forwarded using the **ip forward-protocol** command) are received on the interface, they will be forwarded to the device that needs the information.

Only packets meeting the following criteria are considered eligible by the **ip helper-address** feature:

- 1. The packet IP protocol is User Datagram Protocol (UDP).
- 2. Any UDP port specified using the **ip forward-protocol** command.
- 3. The media access control (MAC) address of the frame is an all-ones broadcast address (ffff.ffff).
- 4. The destination IP address is broadcast defined by all ones (255.255.255.255) or a subnet broadcast (for example, 192.33.4.251 for the 192.33.4.248/30 subnet).

## **Usage Examples**

The following example forwards all DNS broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface hdlc 1 (config-hdlc 1)#ip helper-address 192.33.5.99

## ip igmp

Use the **ip igmp** command to configure multicasting-related functions for the interface.

Syntax Description	
immediate-leave	If only one host (or IGMP snooping switch) is connected to the interface, when a leave is received, multicast of that group is immediately terminated as opposed to sending a group query and timing out the group if no device responds. Works in conjunction with <b>ip igmp</b> last-member-query-interval. Applies to all groups when configured.
last-member-query-interval <milliseconds></milliseconds>	This command controls the timeout used to detect whether any group receivers remain on an interface after a receiver leaves a group. If a receiver sends a leave group message (IGMP Version 2), the router sends a group-specific query on that interface. After twice the time specified by this command plus as much as one second longer, if no receiver responds, the router removes that interface from the group and stops sending that group's multicast packets to the interface.  Range: 100 to 65535 ms. Default: 1000 ms.
querier-timeout <seconds></seconds>	Number of seconds that the router waits after the current querier's last query before it takes over as querier (IGMP V2).  Range: 60-300 seconds. Default: 2x the query-interval value.
query-interval <seconds></seconds>	Interval at which IGMP queries are sent on an interface. Host query messages are addressed to the all-hosts multicast group with an IP TTL of 1. The router uses queries to detect whether multicast group members are on the interface and to select an IGMP designated router for the attached segment (if more than one multicast router exists). Only the designated router for the segment sends queries. For IGMP V2, the designated router is the router with the lowest IP address on the segment. Range: 0 to 65535 seconds. Default: 60 seconds.
query-max-response-time <seconds></seconds>	Maximum response time advertised by this interface in queries when using IGMP V2. Hosts are allowed a random time within this period to respond, reducing response bursts. Default: 10 seconds.
static-group <group-address></group-address>	Configures the router's interface to be a statically-connected member of the specified group. Packets received on the correct RPF interface are forwarded to this interface regardless of whether any receivers have joined the specified group using IGMP.
version [1   2]	Sets the interface's IGMP version. The default setting is version 2.

### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

# **Usage Examples**

The following example sets the query message interval on the interface to 200 milliseconds:

(config)#interface hdlc 1 (config-hdlc 1)#ip igmp last-member-query-interval 200

# ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface and place it in multicast stub downstream mode. Use the **no** form of this command to disable.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding.

# **Usage Examples**

The following example enables multicast forwarding and IGMP on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#ip mcast-stub downstream

# ip mcast-stub helper-enable

Use the **ip mcast-stub helper-enable** command to assign the **ip mcast-stub helper-address** as the IGMP proxy. Use the **no** form of this command to disable.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address**, **ip mcast-stub upstream**, and **ip mcast-stub downstream** commands. When enabled, the interface becomes a helper forwarding interface. The IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the unit to perform as an IGMP proxy.

#### **Usage Examples**

The following example sets the helper address as the IGMP proxy:

config)#interface hdlc 1 (config-hdlc 1)#ip mcast-stub helper-enable

# ip mcast-stub upstream

Use the **ip mcast-stub upstream** command to enable multicast forwarding on an interface and place it in multicast stub upstream mode. Use the **no** form of this command to disable.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub downstream** commands. When enabled, the interface becomes a candidate to be a helper forwarding interface. If chosen as the best path toward the helper address by the router's unicast route table, the IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. Though multiple interfaces may be candidates, no more than one interface will actively serve as the helper forwarding interface.

# **Usage Examples**

The following example enables multicast forwarding on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#ip mcast-stub upstream

# ip ospf

Use the **ip ospf** command to customize OSPF settings (if needed).

# **Syntax Description**

authentication-key	Specifies a simple-text authentication password to be used by other routers using <i><password></password></i> the OSPF simple password authentication.
cost <value></value>	Specifies the OSPF cost of sending a packet on the interface. This value overrides any computed cost value. Range: 1 to 65535.
dead-interval <seconds></seconds>	Sets the maximum interval allowed between hello packets. If the maximum is exceeded, neighboring devices will determine that the device is down. Range: 0 to 32767.
hello-interval <seconds></seconds>	Specifies the interval between hello packets sent on the interface. Range: 0 to 32767.
message-digest-key <keyid> md5 <key></key></keyid>	Configures OSPF Message Digest 5 (MD5) authentication (16-byte max) keys.
priority <value></value>	Set the OSPF priority. The value set in this field helps determine the designated router for this network. Range: 0 to 255.
retransmit-interval <seconds></seconds>	Specifies the time between link-state advertisements (LSAs). Range: 0 to 32767.
transmit-delay <seconds></seconds>	Sets the estimated time required to send an LSA on the interface. Range: 0 to 32767.

# **Default Values**

retransmit-interval <seconds></seconds>	5 seconds
transmit-delay <seconds></seconds>	1 second
hello-interval <seconds></seconds>	10 seconds: Ethernet, point-to-point, Frame Relay, and PPP
dead-interval <seconds></seconds>	40 seconds

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Usage Example**

The following example sets the maximum number of seconds allowed between hello packets to 25,000:

# (config)#interface hdlc 1 (config-hdlc 1)#ip ospf dead-interval 25000

# ip ospf authentication [message-digest | null]

Use the **ip ospf authentication** command to authenticate an interface that is performing OSPF authentication.

# **Syntax Description**

message-digest	Optional. Select message-digest authentication type.
null	Optional. Select for no authentication to be used.

#### **Default Values**

By default, this is set to null (meaning no authentication is used).

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

# **Usage Examples**

The following example specifies that no authentication will be used on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#ip ospf authentication null

# ip ospf network [broadcast | point-to-point]

Use the **ip ospf network** command to specify the type of network on this interface.

# **Syntax Description**

broadcast	Set the network type for broadcast.
point-to-point	Set the network type for point-to-point.

#### **Default Values**

By default, Ethernet defaults to broadcast. PPP and Frame Relay default to point-to-point.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

A point-to-point network will not elect designated routers.

#### **Usage Examples**

The following example designates a broadcast network type:

(config)#interface hdlc 1

(config-hdlc 1)#ip ospf network broadcast

# ip proxy-arp <ip address> <subnet mask>

Use the **ip proxy-arp** command to enable proxy Address Resolution Protocol (ARP) on the interface. Use the **no** form of this command to disable this feature.

#### **Syntax Description**

<ip address=""></ip>	Defines the proxy ARP IP address in dotted decimal notation (for example: 192.22.73.101).
<subnet mask=""></subnet>	Specifies the subnet mask that corresponds to the listed IP address.

#### **Default Values**

By default, proxy-arp is enabled.

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

In general, the principle of proxy ARP allows a router to insert its IP address in the source IP address field of a packet (if the packet is from a host on one of its subnetworks). This allows hosts to reach devices on other subnetworks without implementing routing or specifying a default gateway.

If proxy ARP is enabled, the SROS will respond to all proxy ARP requests with its specified MAC address and forward packets accordingly.

Enabling proxy ARP on an interface may introduce unnecessary ARP traffic on the network.

#### **Usage Examples**

The following enables proxy ARP on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#ip proxy-arp

# ip rip receive version [1 | 2]

Use the **ip rip receive version** command to configure the RIP version the unit accepts in all RIP packets received on the interface. Use the **no** form of this command to restore the default value.

#### **Syntax Description**

1	Only accept received RIP version 1 packets on the interface.
2	Only accept received RIP version 2 packets on the interface.

#### **Default Values**

By default, all interfaces implement RIP version 1 (the default value for the version command).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

Use the **ip rip receive version** command to specify a RIP version that overrides the **version** (in the Router RIP) configuration. See *version* < *version* > on page 902 for more information.

The SROS only accepts one version (either 1 or 2) on a given interface.

#### **Usage Examples**

The following example configures the HDLC interface to accept only RIP version 2 packets:

(config)#interface hdlc 1
(config-hdlc 1)#ip rip receive version 2

# ip rip send version [1 | 2]

Use the **ip rip send version** command to configure the RIP version the unit sends in all RIP packets transmitted on the interface. Use the **no** form of this command to restore the default value.

#### **Syntax Description**

1	Only transmits RIP version 1 packets on the interface.
2	Only transmits RIP version 2 packets on the interface.

#### **Default Values**

By default, all interfaces transmit RIP version 1 (the default value for the version command).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

Use the **ip rip send version** command to specify a RIP version that overrides the **version** (in the Router RIP) configuration. See *version* < *version* > on page 902 for more information.

The SROS only transmits one version (either 1 or 2) on a given interface.

#### **Usage Examples**

The following example configures the HDLC interface to transmit only RIP version 2 packets:

(config)#interface hdlc 1 (config-hdlc 1)#ip rip send version 2

# ip route-cache

Use the **ip route-cache** command to enable fast-cache switching on the interface. Use the **no** form of this command to disable fast-cache switching and return to process switching mode.



Using Network Address Translation (NAT) or the SROS firewall capabilities on an interface requires process switching mode (using the **no ip route-cache** command).

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, fast-cache switching is enabled on all Ethernet and virtual Frame Relay sub-interfaces. IP route-cache is enabled for all virtual PPP interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

### **Functional Notes**

Fast switching allows an IP interface to provide optimum performance when processing IP traffic.

#### **Usage Examples**

The following example enables fast switching on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#ip route-cache

# ip unnumbered <interface>

Use the **ip unnumbered** command to use the IP address assigned to the specified interface for all IP processing on the active interface. Use the **no** form of this command to remove the unnumbered configuration.

#### **Syntax Description**

<interface>

Specifies the interface (in the format **type slot/port**) that contains the IP address to use as the source address for all packets transmitted on this interface.

#### **Default Values**

By default, all interfaces are configured to use a specified IP address (using the **ip address** command).

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

If **ip unnumbered** is enabled on an interface, all IP traffic from the interface will use a source IP address taken from the specified interface. For example, specifying **ip unnumbered eth 0/1** while in the Frame Relay Sub-Interface Configuration mode configures the Frame Relay sub-interface to use the IP address assigned to the Ethernet interface for all IP processing. In addition, the SROS uses the specified interface information when sending route updates over the unnumbered interface.

#### **Usage Examples**

The following example configures the HDLC interface to use the IP address assigned to the Ethernet interface (eth 0/1):

(config)#interface hdlc 1
(config-hdlc 1)#ip unnumbered eth 0/1

# keepalive <seconds>

Use the **keepalive** command to enable the transmission of keepalive packets on the interface and specify the time interval in seconds between transmitted packets.

#### **Syntax Description**

<seconds>

Defines the time interval (in seconds) between transmitted keepalive packets (valid range: 0 to 32,767 seconds).

#### **Default Values**

By default, the time interval between transmitted keepalive packets is 10 seconds.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

If three keepalive packets are sent to an interface with no response, the interface is considered down. To detect interface failures quickly, specify a smaller keepalive time.

#### **Usage Examples**

The following example specifies a keepalive time of 5 seconds on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#keepalive 5

# **Ildp receive**

Use the **lldp receive** command to allow LLDP packets to be received on this interface.

# **Syntax Description**

No subcommands.

#### **Default Values**

By default, all interfaces are configured to send and receive LLDP packets.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

# **Usage Examples**

The following example configures the HDLC interface to receive LLDP packets:

(config)#interface hdlc 1 (config-hdlc 1)#lldp receive

# Ildp send [management-address | port-description | system-capabilities | system-description | system-name | and-receive]

Use the **lldp send** command to configure this interface to transmit LLDP packets or to control the types of information contained in the LLDP packets transmitted by this interface.

#### **Syntax Description**

management-address	Enables transmission of management address information on this interface.
port-description	Enables transmission of port description information on this interface.
system-capabilities	Enables transmission of this device's system capabilities on this interface.
system-description	Enables transmission of this device's system description on this interface.
system-name	Enables transmission of this device's system name on this interface.
and-receive	Configures this interface to both transmit and receive LLDP packets.

#### **Default Values**

Be default, all interfaces are configured to transmit and receive LLDP packets of all types.

#### **Command Modes**

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

Individual LLDP information can be enabled or disabled using the various forms of the **IIdp send** command. For example, use the **IIdp send and-receive** command to enable transmit and receive of all LLDP information. Then use the **no IIdp send port-description** command to prevent LLDP from transmitting port description information.

#### **Usage Examples**

The following example configures the HDLC interface to transmit LLDP packets containing all enabled information types:

(config)#interface hdlc 1 (config-hdlc 1)#Ildp send

The following example configures the HDLC to transmit and receive LLDP packets containing all information types:

(config)#interface hdlc 1 (config-hdlc 1)#Ildp send and-receive

### mtu <size>

Use the mtu command to configure the maximum transmit unit (MTU) size for the active interface. Use the **no** form of this command to return to the default value.

#### Syntax Description

<size></size>	Configures the window size for transmitted packets. The valid ranges for the various interfaces are listed below:	
	Ethernet	64 to 1500
	Virtual Frame Relay sub-interfaces	64 to 1520
	Virtual PPP interfaces	64 to 1500
	Loopback interfaces	64 to 1500
	HDLC	64 to 1520
Default Values		
<size></size>	The default values for the various interfaces are listed below:	
	Ethernet	1500
	Virtual Frame Relay sub-interfaces	1500
	Virtual PPP interfaces	1500
	Loopback interfaces	1500
	HDLC	1500
Command Modes		

(config-interface)# Interface Configuration Mode

> Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

OSPF will not become adjacent on links where the MTU sizes do not match. If router A and router B are exchanging hello packets but their MTU sizes do not match, they will never reach adjacency. This is by design and required by the RFC.

#### **Usage Examples**

The following example specifies an MTU of 1200 on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#mtu 1200

# qos-policy out <mapname>

Use the **qos-policy out** command to apply a previously-configured QoS map to an interface. Use the **no** form of this command to remove the map from the interface. The **out** keyword specifies that this policy will be applied to outgoing packets.

#### **Syntax Description**

<map name>

Specifies the name of a previously-created QoS map.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Usage Examples**

The following example applies the QoS map **VOICEMAP** to the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#qos-policy out VOICEMAP

# snmp trap link-status

Use the **snmp trap link-status** command to control the SNMP variable ifLinkUpDownTrapEnable (RFC2863), which enables (or disables) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual HDLC interfaces (hdlc 1), virtual Frame Relay sub-interfaces (fr 1.20), tunnel interfaces (tunnel 1), and VLAN interface (vlan 1).

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

#### **Usage Examples**

The following example disables the link-status trap on the HDLC interface:

(config)#interface hdlc 1 (config-hdlc 1)#no snmp trap link-status

# LOOPBACK INTERFACE CONFIGURATION COMMAND SET

To activate the Loopback Interface Configuration , enter the **interface loopback** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#interface loopback 1
Router(config-loop 1)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
alias <"text"> on page 923

bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924

description on page 927

do on page 928

end on page 929

exit on page 930

ping <address> on page 931

show running-config on page 933

shutdown on page 935
```

All other commands for this command set are described in this section in alphabetical order.

```
access-policy <policyname> on page 848
bandwidth <value> on page 851
crypto map <mapname> on page 852
dynamic-dns [dyndns | dyndns-custom | dyndns-static] <hostname> <username> <password> on page 855
ip commands begin on page 857
mtu <size> on page 873
snmp trap on page 874
snmp trap link-status on page 875
```

# access-policy <policyname>

Use the **access-policy** command to assign a specified access policy to an interface. Use the **no** form of this command to remove an access policy association.

#### **Syntax Description**

<pol><policyname>

Alphanumeric descriptor for identifying the configured access policy (all access policy descriptors are case-sensitive).

#### **Default Values**

By default, there are no configured access policies associated with an interface.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), loopback interfaces, and VLAN interfaces (vlan 1)

#### **Functional Notes**

To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** *<policy name>*.

#### **Usage Examples**

The following example associates the access policy **UnTrusted** (to allow inbound traffic to the Web server) to the loopback interface:

Enable the Secure Router OS security features: (config)#ip firewall

Create the access list (this is the packet selector): (config)#ip access-list extended InWeb (config-ext-nacl)#permit tcp any host 63.12.5.253 eq 80

Create the access policy that contains the access list InWeb: (config)#ip policy-class UnTrusted (config-policy-class)#allow list InWeb

Associate the access policy with the loopback interface: (config)#interface loopback 1

(config-loop 1) access-policy UnTrusted

#### **Technology Review**

Creating access policies and lists to regulate traffic through the routed network is a four-step process:

#### Step 1:

Enable the security features of the Secure Router OS using the ip firewall command.

#### Step 2:

Create an access list to permit or deny specified traffic. Standard access lists provide pattern matching for source IP addresses only. (Use extended access lists for more flexible pattern matching.) IP addresses can be expressed in one of three ways:

- 1. Using the keyword **any** to match any IP address.
- 2. Using the **host** <A.B.C.D> to specify a single host address. For example, entering **permit host 196.173.22.253** will allow all traffic from the host with an IP address of 196.173.22.253.
- 3. Using the <A.B.C.D> <wildcard> format to match all IP addresses in a "range". Wildcard masks work in reverse logic from subnet mask. Specifying a one in the wildcard mask equates to a "don't care". For example, entering **permit 192.168.0.0 0.0.0.255** will permit all traffic from the 192.168.0.0/24 network.

#### Step 3:

Create an IP policy class that uses a configured access list. Secure Router OS access policies are used to permit, deny, or manipulate (using NAT) data for each physical interface. Each ACP consists of a selector (access list) and an action (allow, discard, NAT). When packets are received on an interface, the configured ACPs are applied to determine whether the data will be processed or discarded. Possible actions performed by the access policy are as follows:

#### allow list <access list names>

All packets passed by the access list(s) entered will be allowed to enter the router system.

#### discard list <access list names>

All packets passed by the access list(s) entered will be dropped from the router system.

#### allow list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be permitted to enter the router system. This allows for configurations to permit packets to a single interface and not the entire system.

### discard list <access list names> policy <access policy name>

All packets passed by the access list(s) entered and destined for the interface using the access policy listed will be blocked from the router system. This allows for configurations to deny packets on a specified interface.

#### nat source list <access list names> address <IP address> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the entered IP address. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address entered. This hides private IP addresses from outside the local network.

#### nat source list <access list names> interface <interface> overload

All packets passed by the access list(s) entered will be modified to replace the source IP address with the primary IP address of the listed interface. The **overload** keyword allows multiple source IP addresses to be replaced with the single IP address of the specified interface. This hides private IP addresses from outside the local network.

#### nat destination list <access list names> address <IP address>

All packets passed by the access list(s) entered will be modified to replace the destination IP address with the entered IP address. The **overload** keyword is not an option when performing NAT on the destination IP address; each private address must have a unique public address. This hides private IP addresses from outside the local network.

#### Step 4:

Apply the created access policy to an interface. To assign an access policy to an interface, enter the interface configuration mode for the desired interface and enter **access policy** <policy name>. The following example assigns access policy **MatchAll** to the loopback interface:

(config)#interface loopback 1 (config-loop 1)#access-policy MatchAll

#### bandwidth <value>

Use the **bandwidth** command to provide the bandwidth value of an interface to the higher-level protocols. This value is used in cost calculations. Use the **no** form of this command to restore the default values.

#### **Syntax Description**

<value> Enter bandwidth in kbps.'

#### **Default Values**

To view default values, use the show interfaces command.

#### **Command Modes**

(config-interface)# Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), Frame Relay Virtual Sub-interfaces (fr 1.20), virtual PPP (ppp 1), and loopback interfaces

#### **Functional Notes**

The **bandwidth** command is an informational value that is communicated to the higher-level protocols to be used in cost calculations. This is a routing parameter only and does not affect the physical interface.

#### **Usage Examples**

The following example sets bandwidth of the loopback interface to 10 Mbps:

(config)#interface loopback 1 (config-loop 1)#bandwidth 10000

# crypto map <mapname>

Use the **crypto map** command to associate crypto maps with the interface.

# Note

When you apply a map to an interface, you are applying all crypto maps with the given map name. This allows you to apply multiple crypto maps if you have created maps which share the same name but have different map index numbers.

Note

For VPN configuration example scripts, refer to the **VPN Configuration Guide** located on the ProCurve SROS Documentation CD provided with your unit.

#### **Syntax Description**

<mapname>

Enter the crypto map name that you wish to assign to the interface.

#### **Default Values**

By default, no crypto maps are assigned to an interface.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

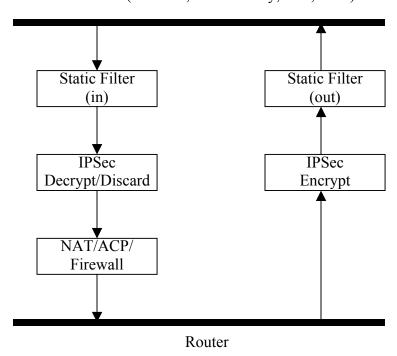
Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

#### **Functional Notes**

When configuring a system to use both the stateful inspection firewall and IKE negotiation for VPN, keep the following information in mind:

When defining the policy-class and associated access-control lists (ACLs) that describe the behavior of the firewall, do not forget to include the traffic coming into the system over a VPN tunnel terminated by the system. The firewall should be set up with respect to the un-encrypted traffic that is destined to be sent or received over the VPN tunnel. The following diagram represents typical Secure Router OS data-flow logic.

Interfaces (Ethernet, Frame Relay, PPP, local)



As shown in the diagram above, data coming into the product is first processed by the static filter associated with the interface on which the data is received. This access-group is a true static filter and is available for use regardless of whether the firewall is enabled or disabled. Next (if the data is encrypted) it is sent to the IPSec engine for decryption. The decrypted data is then processed by the stateful inspection firewall. Therefore, given a terminating VPN tunnel, only un-encrypted data is processed by the firewall.

The ACLs for a crypto map on an interface work in reverse logic to the ACLs for a policy-class on an interface. When specifying the ACLs for a crypto map, the source information is the private local-side, un-encrypted source of the data. The destination information will be the far-end, un-encrypted destination of the data. However, ACLs for a policy-class work in reverse. The source information for the ACL in a policy-class is the far-end. The destination information is the local-side.

# **Usage Examples**

The following example applies all crypto maps with the name **MyMap** to the loopback interface:

(config-loop 1)#crypto map MyMap

# 

Use the **dynamic-dns** command to configure Dynamic DNS service provided by Dynamic Network Services, Inc. (www.dyndns.org).

#### **Syntax Description**

See Functional Notes, below, for argument descriptions.

#### **Default Values**

No default is necessary for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: virtual PPP, virtual Frame Relay interfaces, and the ATM subinterface.

#### **Functional Notes**

**dyndns** - The Dynamic DNS<sup>SM</sup> service allows you to alias a dynamic IP address to a static hostname in various domains. This alows your unit to be more easily accessed from various locations on the Internet. This service is provided for up to five hostnames.

**dyndns-custom -** DynDNS.org's Custom DNS<sup>SM</sup> service provides a full DNS solution, giving you complete control over an entire domain name. A web-based interface provides two levels of control over your domain, catering to average or power users. Five globally redundant DNS servers ensure that your domain will always resolve.

A choice of two interfaces is available. The basic interface is designed for most users. It comes preconfigured for the most common configuration and allows for easy creation of most common record types. The advanced interface is designed for system administrators with a solid DNS background, and provides layout and functionality similar to a BIND zone file allowing for the creation of nearly any record type.

Custom DNS<sup>SM</sup> can be used with both static and dynamic IPs, and has the same automatic update capability through Custom DNS-aware clients as Dynamic DNS.

**dyndns-static** - The Static DNS service is similar to Dynamic DNS service, in that it allows a hostname such as yourname.dyndns.org to point to your IP address. Unlike a Dynamic DNS host, a Static DNS host does not expire after 35 days without updates, but updates take longer to propagate though the DNS system. This service is provided for up to five hostnames.

If your IP address doesn't change often or at all, but you still want an easy name to remember it by (without having to purchase your own domain name) Static DNS service is ideal for you.

If you would like to use your own domain name (such as yourname.com) you need Custom DNS service which also provides full dynamic and static IP address support.

#### **Usage Examples**

The following example sets the dynamic-dns to dyndns-custom with hostname host, username user, and password pass:

(config-atm 1.1)#dynamic-dns dyndns-custom host user pass

# ip access-group

Use the **ip access-group** command to create an access list to be used for packets transmitted on or received from the specified interface. Use the **no** form of this command to disable this type of control.

#### **Syntax Description**

<b>listname</b> Assig	ned IP access list name.
-----------------------	--------------------------

in Enables access control on packets received on the specified interface.out Enables access control on packets transmitted on the specified interface.

#### **Default Values**

By default, these commands are disabled.

#### **Command Modes**

(config-interface)# Interface Configuration Mode required.

#### **Functional Notes**

When this command is enabled, the IP destination address of each packet must be validated before being passed through. If the packet is not acceptable per these settings, it is dropped.

#### **Usage Examples**

The following example sets up the router to allow only Telnet traffic into the loopback interface:

(config)#ip access-list extended TelnetOnly (config-ext-nacl)#permit tcp any any eq telnet (config-ext-nacl)#interface loopback 1 (config-loop 1)#ip access-group TelnetOnly in

# ip address <address> <mask> secondary

Use the **ip address** command to define an IP address on the specified interface. Use the optional **secondary** keyword to define a secondary IP address. Use the **no** form of this command to remove a configured IP address.

#### **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<mask></mask>	Specifies the subnet mask that corresponds to the listed IP address.
secondary	Optional keyword used to configure a secondary IP address for the specified interface.

#### **Default Values**

By default, there are no assigned IP addresses.

#### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

#### **Functional Notes**

Use secondary IP addresses to allow dual subnets on a single interface (when you need more IP addresses than the primary subnet can provide). When using secondary IP addresses, avoid routing loops by verifying that all devices on the network segment are configured with secondary IP addresses on the secondary subnet.

#### **Usage Examples**

The following example configures a secondary IP address of 192.22.72.101/30:

#### (config)#interface loopback 1

(config-loop 1)#ip address 192.22.72.101 255.255.252 secondary

# ip helper-address <address>

Use the **ip helper-address** command to configure the Secure Router OS to forward User Datagram Protocol (UDP) broadcast packets received on the interface. Use the **no** form of this command to disable forwarding packets.

Note

The **ip helper** command must be used in conjunction with the **ip forward-protocol** command to configure the Secure Router OS to forward UDP broadcast packets.

#### **Syntax Description**

<address>

Specifies the destination IP address (in dotted decimal notation) for the forwarded UDP packets.

#### **Default Values**

By default, broadcast UDP packets are not forwarded.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required (applies to all physical interfaces as well as virtual interfaces)

#### **Functional Notes**

When used in conjunction with the **ip forward-protocol** command, the **ip helper-address** feature allows you to customize which broadcast packets are forwarded.

To implement the helper address feature, assign a helper-address(es) (specifying the device that needs to receive the broadcast traffic) to the interface closest to the host that transmits the broadcast packets. When broadcast packets (of the specified type forwarded using the **ip forward-protocol** command) are received on the interface, they will be forwarded to the device that needs the information.

Only packets meeting the following criteria are considered eligible by the **ip helper-address** feature:

- 1. The packet IP protocol is User Datagram Protocol (UDP).
- 2. Any UDP port specified using the **ip forward-protocol** command.
- 3. The media access control (MAC) address of the frame is an all-ones broadcast address (ffff.ffff).
- 4. The destination IP address is broadcast defined by all ones (255.255.255.255) or a subnet broadcast (for example, 192.33.4.251 for the 192.33.4.248/30 subnet).

# **Usage Examples**

The following example forwards all DNS broadcast traffic to the DNS server with IP address 192.33.5.99:

(config)#ip forward-protocol udp domain (config)#interface loopback 1 (config-loop 1)#ip helper-address 192.33.5.99

# ip igmp

Use the **ip igmp** command to configure multicasting-related functions for the interface.

# **Syntax Description**

Syntax Description	
helper-enable	Tells this downstream interface to use the global helper address.
immediate-leave	If only one host (or IGMP snooping switch) is connected to the interface, when a leave is received, multicast of that group is immediately terminated as opposed to sending a group query and timing out the group if no device responds. Works in conjunction with <b>ip igmp last-member-query-interval</b> . Applies to all groups when configured.
last-member-query-interval <milliseconds></milliseconds>	This command controls the timeout used to detect whether any group receivers remain on an interface after a receiver leaves a group. If a receiver sends a leave group message (IGMP Version 2), the router sends a group-specific query on that interface. After twice the time specified by this command plus as much as one second longer, if no receiver responds, the router removes that interface from the group and stops sending that group's multicast packets to the interface. Range: 100 to 65535 ms. Default: 1000 ms.
querier-timeout <seconds></seconds>	Number of seconds that the router waits after the current querier's last query before it takes over as querier (IGMP V2). Range: 60-300 seconds. Default: 2x the <b>query-interval</b> value.
query-interval <seconds></seconds>	Interval at which IGMP queries are sent on an interface. Host query messages are addressed to the all-hosts multicast group with an IP TTL of 1. The router uses queries to detect whether multicast group members are on the interface and to select an IGMP designated router for the attached segment (if more than one multicast router exists). Only the designated router for the segment sends queries. For IGMP V2, the designated router is the router with the lowest IP address on the segment. Range: 0 to 65535 seconds. Default: 60 seconds.
query-max-response-time <seconds></seconds>	Maximum response time advertised by this interface in queries when using IGMP V2. Hosts are allowed a random time within this period to respond, reducing response bursts. Default: 10 seconds.
static-group <group-address></group-address>	Configures the router's interface to be a statically-connected member of the specified group. Packets received on the correct RPF interface are forwarded to this interface regardless of whether any receivers have joined the specified group using IGMP.
version [1   2]	Sets the interface's IGMP version. The default setting is version 2.

# **Command Modes**

(config-interface)#	Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

# **Usage Examples**

The following example sets the query message interval on the interface to 200 milliseconds:

(config-loop 1)#ip igmp last-member-query-interval 200

# ip mcast-stub downstream

Use the **ip mcast-stub downstream** command to enable multicast forwarding and IGMP (router mode) on an interface and place it in multicast stub downstream mode. Use the **no** form of this command to disable.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub upstream** commands. Downstream interfaces connect to segments with multicast hosts. Multiple interfaces may be configured in downstream mode; however, interfaces connecting to the multicast network (upstream) should not be configured in downstream mode. Interfaces configured as downstream should have the lowest IP address of all IGMP-capable routers on the connected segment in order to be selected as the designated router and ensure proper forwarding. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub upstream* on page 864 for more information.

#### **Usage Examples**

The following example enables multicast forwarding and IGMP on the interface:

(config-loop 1)#ip mcast-stub downstream

# ip mcast-stub upstream

Use the **ip mcast-stub upstream** command to enable multicast forwarding on an interface and place it in multicast stub upstream mode. Use the **no** form of this command to disable.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet, VLAN, virtual Frame Relay, virtual PPP, and loopback interfaces.

#### **Functional Notes**

This command is used in IP multicast stub applications in conjunction with the **ip mcast-stub helper-address** and **ip mcast-stub downstream** commands. When enabled, the interface becomes a candidate to be a helper forwarding interface. If chosen as the best path toward the helper address by the router's unicast route table, the IGMP host function is dynamically enabled and the interface becomes the active upstream interface, enabling the router to perform as an IGMP proxy. Though multiple interfaces may be candidates, no more than one interface will actively serve as the helper forwarding interface. See *ip mcast-stub helper-address* <*ip address*> on page 290 and *ip mcast-stub downstream* on page 863 for more information.

#### **Usage Examples**

The following example enables multicast forwarding on the interface:

(config-loop 1)#ip mcast-stub upstream

# ip ospf

Use the **ip ospf** command to customize OSPF settings (if needed).

# **Syntax Description**

authentication-key	Assign a simple-text authentication password to be used by other routers using <pre>password</pre> the OSPF simple password authentication.
cost <value></value>	Specify the OSPF cost of sending a packet on the interface. This value overrides any computed cost value. Range: 1-65535.
dead-interval < seconds>	Set the maximum interval allowed between hello packets. If the maximum is exceeded, neighboring devices will determine that the device is down.  Range: 0-32767.
hello-interval < seconds>	Specify the interval between hello packets sent on the interface. Range: 0-32767. <b>message-digest-key</b> < keyid> <b>md5</b> < key>Configure OSPF Message Digest 5 (MD5) authentication (16-byte max) keys.
priority <value></value>	Set the OSPF priority. The value set in this field helps determine the designated router for this network. Range: 0-255.
retransmit-interval <seconds></seconds>	Specify the time between link-state advertisements (LSAs). Range: 0-32767.
transmit-delay < seconds>	Set the estimated time required to send an LSA on the interface. Range: 0-32767.

## **Default Values**

**hello-interval** < seconds > 10 seconds: Ethernet, point-to-point, Frame Relay, and ppp

**dead-interval** < seconds 40 seconds

## **Command Modes**

(config-interface)# Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay (fr 1), and virtual PPP (ppp 1).

# ip ospf authentication [message-digest | null]

Use the **ip ospf authentication** command to authenticate an interface that is performing OSPF authentication.

## **Syntax Description**

message-digest	Optional. Select message-digest authentication type.
null	Optional. Select for no authentication to be used.

#### **Default Values**

By default, this is set to null (meaning no authentication is used).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

## **Usage Examples**

The following example specifies that no authentication will be used on the loopback interface:

(config-loop 1)#ip ospf authentication null

# ip ospf network [broadcast | point-to-point]

Use the **ip ospf network** command to specify the type of network on this interface.

## **Syntax Description**

broadcast	Set the network type for broadcast.
point-to-point	Set the network type for point-to-point.

### **Default Values**

By default, Ethernet defaults to broadcast. PPP and Frame Relay default to point-to-point.

#### **Command Modes**

(config-interface)#	Interface Configuration Mode
	Valid interfaces include: Ethernet (eth 0/1), virtual PPP interfaces (ppp 1), virtual

Frame Relay sub-interfaces (fr 1.20), and loopback interfaces

#### **Functional Notes**

A point-to-point network will not elect designated routers.

## **Usage Examples**

The following example designates a broadcast network type:

(config-loop 1)#ip ospf network broadcast

# ip proxy-arp

Use the **ip proxy-arp** to enable proxy Address Resolution Protocol (ARP) on the interface. Use the **no** form of this command to disable this feature.

## **Syntax Description**

<address></address>	Defines the IP address for the interface in dotted decimal notation (for example: 192.22.73.101).
<subnet mask=""></subnet>	Specifies the subnet mask that corresponds to the listed IP address.

#### **Default Values**

By default, proxy arp is enabled.

#### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

#### **Functional Notes**

In general, the principle of proxy-arp allows a router to insert its IP address in the source IP address field of a packet (if the packet is from a host on one of its subnetworks). This allows hosts to reach devices on other subnetworks without implementing routing or specifying a default gateway.

If proxy-arp is enabled, the Secure Router OS will respond to all proxy-arp requests with its specified MAC address and forward packets accordingly.

Enabling proxy-arp on an interface may introduce unnecessary ARP traffic on the network.

#### **Usage Examples**

The following enables proxy-arp on the loopback interface:

(config)#interface loopback 1 (config-loop 1)#ip proxy-arp

# ip rip receive version < version>

Use the **ip rip receive version** command to configure the RIP version the unit accepts in all RIP packets received on the interface.

## **Syntax Description**

<version></version>	Specifies the RIP version.
1	Only accept received RIP version 1 packets on the interface.
2	Only accept received RIP version 2 packets on the interface.

#### **Default Values**

By default, all interfaces implement RIP version 1 (the default value for the version command).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

#### **Functional Notes**

Use the **ip rip receive version** to specify a RIP version that overrides the **version** (in the Router RIP ) configuration.

The Secure Router OS only accepts one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the loopback interface to accept only RIP version 2 packets:

(config)#interface loopback 1
(config-loop 1)#ip rip receive version 2

# ip rip send version <version>

Use the **ip rip send version** command to configure the RIP version the unit sends in all RIP packets transmitted on the interface.

## **Syntax Description**

<version></version>	Specifies the RIP version.
1	Only transmits RIP version 1 packets on the interface.
2	Only transmits RIP version 2 packets on the interface.

#### **Default Values**

By default, all interfaces transmit RIP version 1 (the default value for the version command).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies to all physical interfaces as well as
	virtual interfaces)

#### **Functional Notes**

Use the **ip rip send version** to specify a RIP version that overrides the **version** (in the Router RIP ) configuration.

The secure Router OS only transmits one version (either 1 or 2) on a given interface.

## **Usage Examples**

The following example configures the loopback interface to transmit only RIP version 2 packets:

(config)#interface loopback 1 (config-loop 1)#ip rip send version 2

# ip route-cache

Use the **ip route-cache** command to enable fast-cache switching on the interface. Use the **no** form of this command to disable fast-cache switching and return to process switching mode.

Note

Using Network Address Translation (NAT) or the Secure Router OS firewall capabilities on an interface requires process switching mode (using the **no ip route-cache** command).

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, fast-cache switching is enabled on all Ethernet and virtual Frame Relay sub-interfaces. IP route-cache is enabled for all virtual PPP interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode required

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), and loopback interfaces.

#### **Functional Notes**

Fast switching allows an IP interface to provide optimum performance when processing IP traffic.

## **Usage Examples**

The following example enables fast switching on the loopback interface:

(config)#interface loopback 1 (config-loop 1)#ip route-cache

# ip unnumbered <interface>

Use the **ip unnumbered** command to use the IP address assigned to the specified interface for all IP processing on the active interface. Use the **no** form of this command to remove the unnumbered configuration.

#### **Syntax Description**

<interface></interface>	Specifies the interface in the format <b>type slot/port</b> (e.g., <b>ppp 1</b> ) that contains the IP address to be used as the source address for all packets transmitted on this
	interface. Enter ip unnumbered ? for a complete list of valid interfaces.

#### **Default Values**

By default, all interfaces are configured to use a specified IP address (using the ip address command).

#### **Command Modes**

(config-interface)#	Interface Configuration Mode required
	Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), and loopback interfaces

#### **Functional Notes**

If **ip unnumbered** is enabled on an interface, all IP traffic from the interface will use a source IP address taken from the specified interface. For example, specifying **ip unnumbered ppp 1** while in the Ethernet Interface Configuration Mode configures the Ethernet interface to use the IP address assigned to the PPP interface for all IP processing. In addition, the Secure Router OS uses the specified interface information when sending route updates over the unnumbered interface.

#### **Usage Examples**

The following example configures the loopback interface (labeled **loop 1**) to use the IP address assigned to the PPP interface (**ppp 1**):

(config)#interface loopback 1
(config-loop 1)#ip unnumbered ppp 1

## mtu <size>

Use the **mtu** command to configure the maximum transmit unit size for the active interface. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<size></size>	Configures the window size for transmitted packets. The valid ranges for the various interfaces are listed below:	
	Ethernet (eth 0/1)	64 to 1500
	virtual Frame Relay sub-interfaces (fr 1.16)	64 to 1520
	virtual PPP interfaces (ppp 1)	64 to 1500
	loopback interfaces	64 to 1500

## **Default Values**

The default values for the various interfaces	are listed below:
Ethernet (eth 0/1)	1500
irtual Frame Relay sub-interfaces (fr 1.16)	1500
virtual PPP interfaces (ppp 1)	1500
loopback interfaces	1500
	Ethernet (eth 0/1) irtual Frame Relay sub-interfaces (fr 1.16) virtual PPP interfaces (ppp 1)

#### **Command Modes**

(config-interface)#	Interface Configuration Mode required (applies only to IP interfaces)	
	Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), and loopback interfaces.	

#### **Functional Notes**

OSPF will not become adjacent on links where the MTU sizes do not match. If router A and router B are exchanging hello packets but their MTU sizes do not match, they will never reach adjacency. This is by design and required by the RFC.

## **Usage Examples**

The following example specifies an MTU of 1200 on the loopback interface:

(config)#interface loopback 1 (config-loop 1)#mtu 1200

# snmp trap

Use the **snmp trap** command to enable all supported Simple Network Management Protocol (SNMP) traps on the interface.

#### **Syntax Description**

No subcommands.

## **Default Values**

By default, all interfaces (except virtual Frame Relay interfaces and sub-interfaces) have SNMP traps enabled.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), Ethernet sub-interfaces (eth 0/1.1), VLAN, DDS (dds 1/1), serial (ser 1/1), virtual Frame Relay (fr 1), and SHDSL (shdsl 1/1) interfaces.

# **Usage Examples**

The following example enables SNMP capability on the Ethernet interface:

(config)#interface eth 0/1 (config-eth 0/1)#snmp trap

# snmp trap link-status

Use the **snmp trap link-status** to control the SNMP variable ifLinkUpDownTrapEnable (RFC 2863) to enable (or disable) the interface to send SNMP traps when there is an interface status change. Use the **no** form of this command to disable this trap.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, the ifLinkUpDownTrapEnable OID is enabled for all interfaces except virtual Frame Relay interfaces.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

Valid interfaces include: Ethernet (eth 0/1), VLAN, T1 (t1 1/1), E1 (e1 1/1), DSX-1 (t1 1/2), G.703, serial (ser 1/1), DDS (dds 1/1), virtual Frame Relay (fr 1), virtual PPP (ppp 1), SHDSL (shdsl 1/1), and loopback interfaces.

#### **Functional Notes**

The **snmp trap link-status** command is used to control the RFC 2863 ifLinkUpDownTrapEnable OID (OID number 1.3.6.1.2.1.31.1.1.1.14.0).

## **Usage Examples**

The following example disables the link-status trap on the loopback interface:

(config)#interface loopback 1 (config-loop 1)#no snmp trap link-status

# LINE (CONSOLE) INTERFACE CONFIG COMMAND SET

To activate the Line (Console) Interface Configuration , enter the **line console 0** command at the Global Configuration Mode prompt. For example:

```
Router> enable
Router#configure terminal
Router(config)#line console 0
Router(config-con 0)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
databits <option> on page 877

flowcontrol [none | software in] on page 878

line-timeout <minutes> on page 879

login on page 880

login authentication <aaa login list> on page 881

login local-userlist on page 882

parity <option> on page 883

password [md5] <password> on page 884

speed <rate> on page 885

stopbits <option> on page 886
```

# databits <option>

Use the **databits** command to set the number of databits per character for a terminal session. This value must match the configuration of your VT100 terminal or terminal emulator software. The default is 8 databits per character. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<option></option>	Specifies the number of databits per character
7	7 data bits
8	8 data bits

#### **Default Values**

<option> 8

#### **Command Modes**

(config-con 0)# Console Interface Configuration Mode required

## **Usage Examples**

The following example configures 7 databits per character for the console terminal session:

(config)#line console 0 (config-con 0)#databits 7

# flowcontrol [none | software in]

Use the **flowcontrol** command to set flow control for the line console.

## **Syntax Description**

**none** Set no flow control.

**software in** Configure the Secure Router OS to derive flow control from the attached device.

#### **Default Values**

By default, flow control is set to none.

#### **Command Modes**

(config-con 0)# Console Interface Configuration Mode required

## **Usage Examples**

The following example configures no flow control for the line console:

(config)#line console 0 (config-con 0)#flowcontrol none

## line-timeout <minutes>

Use the **line-timeout** command to specify the number of minutes a line session may remain inactive before the Secure Router OS terminates the session. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<minutes></minutes>	Specifies the number of minutes a line session may remain inactive before the Secure Router OS terminates the session
	Entering a <b>line-timeout</b> value of 0 disables the feature.
Default Values	
<minutes></minutes>	15 minutes (Console and Telnet)

#### **Command Modes**

(config-line)#	Line Configuration Mode
	Valid interfaces include: Console (con 0) and Telnet (telnet X)

## **Usage Examples**

The following example specifies a timeout of 2 minutes:

(config)#line console 0 (config-con 0)#line-timeout 2

# login

Use the **login** command to enable security login on the line session requiring the password configured using the **password** command. Use the **no** form of this command to disable the login feature.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, there is no login password set for access to the unit.

#### **Command Modes**

(config-line)# Line Configuration Mode

Valid interfaces include: Console (con 0) and Telnet (telnet X)

## **Usage Examples**

The following example enables the security login feature and specifies a password on the available console session:

(config)#line console 0 (config-console 0)#login (config-console 0)#password mypassword

# login authentication <aaa login list>

Use the **login authentication** command to specify the named AAA login list to use for authenticating users connecting on this line.

#### **Syntax Description**

<aaa login list>

Specify the AAA login list to use for authentication.

#### **Default Values**

The default value is the default AAA list.

#### **Command Modes**

(config-line)#

Line Interface Configuration Mode

Valid interfaces include: Console (con 0) and Telnet (telnet X)

#### **Functional Notes**

If the AAA subsystem is activated but no login authentication list is given, the default list is used. If the default list is used but the default list is not configured, the behavior for consoles is to be granted access. This prevents a lockout configuration.

#### **Usage Examples**

The following example specifies that **myList** will be used for authenticating users connecting on this line:

(config)#line console 0

(config-con 0)#login authentication myList

# login local-userlist

Use the **login local-userlist** command to enable security login for the terminal session requiring the usernames and passwords configured using the **username/password** Global Configuration command. Use the **no** form of this command to disable the login local-userlist feature.

Note

All user properties assigned using the **username/password** command are valid when using the **login local-userlist** command.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, there is no login password set for access to the unit.

#### **Command Modes**

(config-line)#

Line Interface Configuration Mode

Valid interfaces include: Console (con 0) and Telnet (telnet X)

#### **Usage Examples**

The following example displays creating a local userlist and enabling the security login feature on the **CONSOLE** port:

(config)#username my\_user password my\_password (config)#line console 0 (config-con 0)#login local-userlist

When connecting to the unit, the following prompts are displayed:

User Access Login Username: Procurve

Password: Router#

# parity <option>

Use the **parity** command to specify the type of parity used as error correction. This value must match the configuration of your VT100 terminal or terminal emulator software. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<option></option>	Specifies the type of data parity on the interface
even	The parity bit is set to 0 if the number of 1 bits in the data sequence is odd, or set to 1 if the number of 1 bits is even.
mark	The parity bit is always set to 1.
none	No parity bit used.
odd	The parity bit is set to 1 if the number of 1 bits in the data sequence is even, or set to 1 if the number is odd.
space	The parity bit is always set to 0.

#### **Default Values**

#### **Command Modes**

(config-con 0)#	Console Interface Configuration Mode required	
(coming-con o) <del>m</del>	Console interface Configuration Mode required	

#### **Functional Notes**

Parity is the process used to detect whether characters have been altered during the data transmission process. Parity bits are appended to data frames to ensure that parity (whether it be odd or even) is maintained.

## **Usage Examples**

The following example specifies mark parity for the console terminal session:

(config)#line console 0 (config-con 0)#parity mark

# password [md5] <password>

Use the **password** command to configure the password (with optional encryption) required on the line session when security login is enabled (using the **login** command). Use the **no** form of this command to remove a configured password.

#### **Syntax Description**

md5	Optional. Specifies Message Digest 5 (md5) as the encryption protocol to use when displaying the enable password during show commands. If the md5 keyword is not used, encryption is not used when displaying the enable password during show commands.
<password></password>	Alphanumeric character string (up to 16 characters) used to specify the password for the line session.

#### **Default Values**

By default, there is no login password set for access to the unit.

#### **Command Modes**

(config-line)# Line Interface Configuration

Valid interfaces include: Console (con 0) and Telnet (telnet X)

#### **Usage Examples**

The following example enables the security login feature and specifies a password on the **CONSOLE** port:

```
(config)#line console 0
(config-con 0)#login
(config-con 0)#password mypassword
```

To provide extra security, the Secure Router OS can encrypt the enable password when displaying the current configuration. For example, the following is a **show configuration** printout (password portion) with an unencrypted enable password (procurve):

enable password procurve

Alternately, the following is a **show configuration** printout (password portion) with an enable password of procurve using md5 encryption:

enable password md5 encrypted 5aa5fbae7d01a90e79fb57705ce74676 .

# speed <rate>

Use the **speed** command to specify the data rate for the **CONSOLE** port. This setting must match your VT100 terminal emulator or emulator software. Use the **no** form of this command to restore the default value.

# **Syntax Description**

<rate></rate>	Rate of data transfer on the interface (2400, 4800, 9600, 19200, 38400, 57600, or
	115200 bps).

#### **Default Values**

<rate></rate>	9600 bps	
---------------	----------	--

#### **Command Modes**

(config-con 0)# Console Interface Configuration Mode required
Confidence Confidence Confidence Confidence required

## **Usage Examples**

The following example configures the **CONSOLE** port for 19200 bps:

(config)#line console 0 (config-con 0)#speed 19200

# stopbits <option>

Use the **stopbits** command to set the number of stopbits per character for a terminal session. This value must match the configuration of your VT100 terminal or terminal emulator software. The default is 1 stopbit per character. Use the **no** form of this command to return to the default value.

## **Syntax Description**

<option></option>	Specifies the number of stopbits per character
1	1 stopbit
2	2 stopbits

#### **Default Values**

<option> 1

#### **Command Modes**

(config-con 0)# Console Interface Configuration Mode required

#### **Usage Examples**

The following example configures 2 stopbits per character for the console terminal session:

(config)#line console 0 (config-con 0)#stopbits 2

# LINE (TELNET) INTERFACE CONFIG COMMAND SET

To activate the Line (Telnet) Interface Configuration, enter the **line telnet** command specifying a Telnet session(s) at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#line telnet 0 4
Router(config-telnet0-4)#
```

You can select a single line by entering the **line telnet** command followed by the line number (0-4). For example:

```
Router> enable
Router#configure terminal
Router(config)#line telnet 2
Router(config-telnet2)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
do on page 928 end on page 929 exit on page 930
```

All other commands for this command set are described in this section in alphabetical order.

```
access-class < listname> in on page 888
line-timeout < minutes> on page 889
login on page 890
login authentication < aaa login list> on page 891
login local-userlist on page 892
password [md5] < password> on page 893
```

## access-class < listname > in

Use the **access-class in** command to restrict Telnet access using a configured access list. Received packets passed by the access list will be allowed. Use the access list configuration to deny hosts or entire networks or to permit specified IP addresses.

#### **Syntax Description**

stname>

Alphanumeric descriptor for identifying the configured access list (all access list descriptors are case-sensitive).

#### **Default Values**

By default, there are no configured access lists associated with Telnet sessions.

#### **Command Modes**

(config-telnet X)#

Line Configuration Mode required.

#### **Functional Notes**

When using the **access-class in** command to associate an access list with a Telnet session, remember to duplicate the **access-class in** command for all configured Telnet sessions 0 through 4. Telnet access to the unit using a particular Telnet session is not possible. Users will be assigned the first available Telnet session.

#### **Usage Examples**

The following example associates the access list **Trusted** (to allow Telnet sessions from the 192.22.56.0/24 network) with all Telnet sessions (0 through 4):

Create the access list:

(config)#ip access-list standard Trusted (config)#permit 192.22.56.0 0.0.0.255

Enter the line (telnet):

(config)#line telnet 0 4

Associate the access list with the Telnet session:

(config-telnet0-4)#access-class Trusted in

# line-timeout <minutes>

Use the **line-timeout** command to specify the number of minutes a line session may remain inactive before the Secure Router OS terminates the session. Use the **no** form of this command to return to the default value.

# **Syntax Description**

<minutes></minutes>	Specifies the number of minutes a line session may remain inactive before the Secure Router OS terminates the session.
	Entering a <b>line-timeout</b> value of 0 disables the feature.

## **Default Values**

<minutes> 15 minutes (Console and Telnet)

## **Usage Examples**

The following example specifies a timeout of 2 minutes:

(config)#line telnet 0
(config-telnet0)#line-timeout 2

# login

Use the **login** command to enable security login on the line session requiring the password configured using the **password** command. Use the **no** form of this command to disable the login feature.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, there is no login password set for access to the unit.

#### **Command Modes**

(config-line)#

Line Configuration Mode

Valid interfaces include: Console (con 0) and Telnet (telnet X)

## **Usage Examples**

The following example enables the security login feature and specifies a password on all the available Telnet sessions (0 through 4):

(config)#line telnet 0 4 (config-telnet0-4)#login (config-telnet0-4)#password mypassword

# login authentication <aaa login list>

Use the **login authentication** command to specify the named AAA login list to use for authenticating users connecting on this line.

#### **Syntax Description**

<aaa login list>

Specify the AAA login list to use for authentication.

#### **Default Values**

The default value is the default AAA list.

#### **Command Modes**

(config-line)#

Line Interface Configuration Mode

Valid interfaces include: Console (con 0) and Telnet (telnet X)

#### **Functional Notes**

If the AAA subsystem is activated but no login authentication list is given, the default list is used. If the default list is used but the default list is not configured, the behavior for telnets is to use the local user database.

## **Usage Examples**

The following example specifies that **myList** will be used for authenticating users connecting on this line:

#### (config)#line telnet 2

(config-telnet2)#login authentication myList

# login local-userlist

Use the **login local-userlist** command to enable security login for the terminal session requiring the usernames and passwords configured using the **username/password** Global Configuration command. Use the **no** form of this command to disable the login local-userlist feature.

Note

All user properties assigned using the **username/password** command are valid when using the **login local-userlist** command.

## **Syntax Description**

No subcommands.

#### **Default Values**

By default, there is no login password set for access to the unit.

#### **Command Modes**

(config-line)#

Line Configuration Mode

Valid interfaces include: Console (con 0) and Telnet (telnet X)

#### **Usage Examples**

The following example displays creating a local userlist and enabling the security login feature:

(config)#username my\_user password my\_password (config)#line telnet 0 (config-telnet0)#login local-userlist

When connecting to the unit, the following prompts are displayed:

User Access Login
Username: my\_user

Password: Router#

# password [md5] <password>

Use the **password** command to configure the password (with optional encryption) required on the line session when security login is enabled (using the **login** command). Use the **no** form of this command to remove a configured password.

#### **Syntax Description**

md5	Optional. Specifies Message Digest 5 (md5) as the encryption protocol to use when displaying the enable password during show commands. If the md5 keyword is not used, encryption is not used when displaying the enable password during show commands
<password></password>	Alphanumeric character string (up to 16 characters) used to specify the password for the line session

#### **Default Values**

By default, there is no login password set for access to the unit.

#### **Command Modes**

(config-line)# Line Interface Configuration

Valid interfaces include: Console (con 0) and Telnet (telnet X)

#### **Usage Examples**

The following example enables the security login feature and specifies a password for the Telnet session 0:

#### (config)#line telnet 0

(config-telnet0)#login

(config-telnet0)#password mypassword

To provide extra security, the Secure Router OS can encrypt the enable password when displaying the current configuration. For example, the following is a **show configuration** printout (password portion) with an unencrypted enable password (procurve):

enable password procurve

Alternately, the following is a **show configuration** printout (password portion) with an enable password of procurve using md5 encryption:

enable password md5 encrypted 5aa5fbae7d01a90e79fb57705ce74676

!

# ROUTER (RIP) CONFIGURATION COMMAND SET

To activate the Router (RIP) Configuration , enter the **router rip** command at the Global Configuration Mode prompt. For example:

```
Router>enable
Router#configure terminal
Router(config)#router rip
Router(config-rip)#
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
auto-summary on page 895

default-metric <value> on page 896

network <address> <subnet mask> on page 897

passive-interface <interface> on page 898

redistribute connected [metric <value>] on page 899

redistribute ospf [metric <value>] on page 900

redistribute static [metric <value>] on page 901

version <version> on page 902
```

# auto-summary

Use the **auto-summary** command to have RIP version 2 summarize subnets to the classful boundaries. Use the **no** form of this command to disable this summarization.

#### **Syntax Description**

No subcommands.

#### **Default Values**

By default, auto-summary is disabled.

#### **Command Modes**

(config-rip)#

Router (RIP) Configuration Mode required

#### **Functional Notes**

Use this command if you are subdividing a classful network into many subnets and these subnets are to be advertised over a slow link ( $\leq$  64K) to a router that can only reach the classful network via the router you are configuring.

## **Usage Examples**

The following example configures the router to not automatically summarize network numbers:

(config)#router rip (config-rip)#no auto-summary

## default-metric <value>

Use the **default-metric** command to set the default metric value for the RIP routing protocol. Use the **no** form of this command to return to the default settings.

#### **Syntax Description**

<value>

Set the default metric value (range: 1-4294967295 Mbps).

#### **Default Values**

By default, this value is set at 0.

#### **Command Modes**

(config-ospf)#
(config-rip)#

Router (OSPF or RIP) Configuration Mode required

#### **Functional Notes**

The metric value defined using the **redistribute** command overrides the **default-metric** command's metric setting. See *redistribute ospf* [*metric* <*value*>] on page 900 for related information.

## **Usage Examples**

The following example shows a router using both RIP and OSPF routing protocols. The example advertises OSPF-derived routes using the RIP protocol and assigns the OSPF-derived routes a RIP metric of 10.

(config)#router rip (config-rip)#default-metric 10 (config-rip)#redistribute ospf

## network <address> <subnet mask>

Use the **network** command to enable RIP on the specified network. The Secure Router OS will only allow processing (sending and receiving) RIP messages on interfaces with IP addresses that are contained in the networks listed using this command. All RIP messages received on interfaces not listed using this command will be discarded. To allow for receiving and participating in RIP but not for transmitting, use the **passive-interface** command (see *passive-interface* < *interface* > on page 898). Use the **no** form of this command to remove a network from the list.

## **Syntax Description**

<address></address>	IP address of the network on which RIP will be enabled
<subnet mask=""></subnet>	Subnet mask that corresponds to the entered IP address

#### **Default Values**

By default, RIP is not enabled.

## **Command Modes**

(config-rip)# Router (RIP) Configuration Mode required

#### **Usage Examples**

The following example enables RIP on the 102.22.72.252/30, 192.45.2.0/24, and 10.200.0.0/16 networks:

(config)#router rip

(config-rip)#network 102.22.72.252 255.255.255.252 (config-rip)#network 192.45.2.0 255.255.255.0 (config-rip)#network 10.200.0.0 255.255.0.0

# passive-interface <interface>

Use the **passive-interface** command to disable the transmission of routing updates on the specified interface. All routing updates received on that interface will still be processed (and advertised to other interfaces), but no updates will be transmitted to the network connected to the specified interface. Multiple **passive-interface** commands may be used to create a customized list of interfaces. Use the **no** form of this command to enable the transmission of routing updates on an interface.

## **Syntax Description**

<interface>

Specifies the interface that will not transmit routing updates.

Valid interfaces include: Ethernet (eth 0/1), virtual Frame Relay sub-interfaces (fr 1.16), virtual PPP interfaces (ppp 1), loopback interfaces, and VLAN interfaces.

#### **Default Values**

By default, RIP is not enabled.

#### **Command Modes**

(config-rip)#

Router (RIP) Configuration Mode required

#### **Usage Examples**

The following example disables routing updates on the Frame Relay link (labeled 1.17) and the PPP link (labeled 1):

(config)#router rip

(config-rip)#passive-interface frame-relay 1.17

(config-rip)#passive-interface ppp 1

# redistribute connected [metric <value>]

Use the **redistribute connected** command to pass routes from one network to another, regardless of the routing protocol implemented on the routing domain. Using the **connected** keyword allows the propagation of routes connected to other interfaces using the RIP routing protocol. Use the **no** form of this command to disable the propagation of the specified route type.

## **Syntax Description**

connected	Optional keyword that specifies the Secure Router OS to only propagate connected routes to other networks
metric <value></value>	Optional. Specifies the hop count to use for advertising redistributed OSPF routes in RIP.

#### **Default Values**

By default, RIP is not enabled.

#### **Command Modes**

(config-rip)#	Router (RIP or OSPF) Configuration Mode required
(ooing np/n	reduce (remote of our report reduced required

## **Functional Notes**

Redistributing connected routes imports those routes into RIP without the interfaces in question actually participating in RIP. The connected routes imported this way are not covered by a network command and therefore do not send/receive RIP traffic.

#### **Usage Examples**

The following example passes the connected routes found in the route table to other networks running the RIP routing protocol:

(config)#router rip (config-rip)#redistribute connected

# redistribute ospf [metric <value>]

Use the **redistribute ospf** command to advertise routes from one protocol to another, regardless of the routing protocol implemented on the routing domain. Using the **ospf** keyword allows the propagation of OSPF routes into RIP. Use the **no** form of this command to disable the propagation of the specified route type.

## **Syntax Description**

ospf	Optional keyword that specifies the Secure Router OS to import OSPF routes into RIP.
metric <value></value>	Optional. Specifies the hop count to use for advertising redistributed OSPF routes in RIP.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(000fin rin)#	Douber (DID) Configuration Made required	
(config-rip)#	Router (RIP) Configuration Mode required	

## **Functional Notes**

Redistributing OSPF routes imports those routes into RIP without the interfaces in question actually participating in RIP. The OSPF routes imported this way are not covered by a network command and therefore do not send/receive RIP traffic.

If **redistribute ospf** is enabled and no metric value is specified, the value defaults to **0**. The metric value defined using the **redistribute ospf metric** command overrides the **default-metric** command's metric setting. See the section *default-metric* <*value*> on page 896 for more information.

#### **Usage Examples**

The following example imports OSPF routes into RIP:

(config)#router rip (config-rip)#redistribute ospf

# redistribute static [metric <value>]

Use the **redistribute static** command to pass routes from one network to another, regardless of the routing protocol implemented on the routing domain. Using the **static** keyword allows the propagation of static routes to other interfaces using the RIP routing protocol. Use the **no** form of this command to disable the propagation of the specified route type.

Note	The gateway network for the static route must participate in RIP by using the network command for the gateway network.
------	--

### **Syntax Description**

static	Optional keyword that specifies the Secure Router OS to only propagate static routes to other networks
metric <value></value>	Optional. Specifies the hop count to use for advertising redistributed OSPF routes in RIP

.

#### **Default Values**

By default, RIP is not enabled.

#### **Command Modes**

(config-rip)# Router (RIP or OSPF) Configuration Mode required

### **Functional Notes**

Redistributing static routes allows other network devices to learn about paths (not compatible with their system) without requiring manual input to each device on the network.

### version < version >

Use the **version** command to specify (globally) the Routing Information Protocol (RIP) version used on all IP interfaces. This global configuration is overridden using the configuration commands **ip rip send version** and **ip rip receive version**. Use the **no** form of this command to return to the default value.

### **Syntax Description**

<version></version>	Specifies the RIP version used globally
1	RIP version 1
2	RIP version 2

#### **Default Values**

By default, RIP is not enabled.

### **Command Modes**

(config-rip)# Router (RIP) Configuration Mode required

### **Usage Examples**

The following example specifies RIP version 2 as the global RIP version:

(config)#router rip
(config-rip)#version 2

# ROUTER (OSPF) CONFIGURATION COMMAND SET

To activate the Router (OSPF) Configuration, enter the **router ospf** command at the Global Configuration Mode prompt. For example:

```
Router > enable
Router # configure terminal
Router (config) # router ospf
Router (config-ospf) #
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
```

All other commands for this command set are described in this section in alphabetical order.

```
area <area id> default-cost <value> on page 904

area <area id> range <ip address> <network mask> [advertise | not-advertise] on page 905

area <area id> stub [no-summary] on page 906

auto-cost reference-bandwidth <rate> on page 907

default-information-originate [always] [metric value] [metric-type type] on page 908

default-metric <value> on page 909

network <ip address> <wildcard> area <area id> on page 910

redistribute connected on page 911

redistribute rip on page 912

redistribute static on page 913

summary-address <address> <mask | prefix mask> not-advertise on page 914

timers lsa-group-pacing <seconds> on page 915

timers spf <delay> <hold> on page 916
```

# area <area id> default-cost <value>

Use this command to assign a cost of the default summary route sent into a stub area or not-so-stubby-area (NSSA). Use the **no** form of this command to delete the assigned cost.

### **Syntax Description**

<area id=""/>	Identifier for this area. Enter as an integer (range: 0-4294967295) or an IP address <a.b.c.d>.</a.b.c.d>
<value></value>	Default summary route cost. Range: 0-166777214.

### **Default Values**

<area id=""/>	No default.
<value></value>	0

#### **Command Modes**

(config-ospf)# R	Router (OSPF) Configuration Mode required

### **Usage Examples**

The following example defines a default cost of 85 to a specific area:

### (config)#router ospf

(config-ospf)#area 192.22.72.0 default-cost 85

# 

Use this command to configure area route summarizations and to determine whether an address range is advertised to the networks.

### **Syntax Description**

<area id> Identifier for this area. Enter as an integer (range: 0-4294967295) or an IP

address < A.B.C.D > .

advertise The specified address range will be advertised to other networks.not-advertise The specified address range will not be advertised to other networks.

#### **Default Values**

By default, OSPF is not enabled.

### **Command Modes**

(config-ospf)# Router (OSPF) Configuration Mode required

### **Usage Examples**

(config)#router ospf

(config-ospf) # area 11.0.0.0 range 11.0.0.0 255.0.0.0 advertise

## area <area id> stub [no-summary]

Use this command to configure an area as a stub area. Use the **no** form of this command to disable stub-designation for areas defined as stubs using this command.

### **Syntax Description**

<area id=""/>	Identifier for this stub area. Enter as an integer (range: 0-4294967295) or an IP address <a.b.c.d>.</a.b.c.d>
no-summary	Optional. Use this optional keyword to designate the area as a total stub area. No summary link advertisements will be sent by the ABR into the stub area.

#### **Default Values**

By default, OSPF is not enabled.

#### **Command Modes**

(config-ospf)# Router (OSPF) Configuration Mode required

### **Technology Review**

It is important to coordinate configuration of all routers and access servers in the stub area. The **area stub** command must be configured for each of those pieces of equipment. Use the area router configuration command with the **area default-cost** command to specify the cost of a default internal router sent into a stub area by an ABR. See *area* < *area* id> *default-cost* < *value*> on page 904 for related information.

#### **Usage Examples**

(config)#router ospf (config-ospf)#area 2 stub

### auto-cost reference-bandwidth <rate>

Use the **auto-cost reference-bandwidth** command to assign a different interface cost to an interface. It may be necessary to assign a higher number to high-bandwidth links. This value is used in OSPF metric calculations.

### **Syntax Description**

<rate>

Set the default reference-bandwidth rate (range: 1-4294967 Mbps).

#### **Default Values**

By default, the rate is set to 100.

#### **Command Modes**

(config-ospf)#

Router (OSPF) Configuration Mode required

### **Usage Examples**

The following example sets the auto cost reference-bandwidth to 1000 Mbps:

#### (config)#router ospf

(config-ospf)#auto-cost reference-bandwidth 1000

# default-information-originate [always] [metric value] [metric-type type]

Use the **default-information-originate** command to cause an ASBR to generate a default route. It must have its own default route before it generates one unless the **always** keyword is used.

### **Syntax Description**

always	Always advertise default route.
metric <value></value>	Configure metric value (range is 0-16777214).
metric type <type></type>	Configure metric type (1 or 2).

### **Default Values**

metric <value> 10
metric type <type> 2

### **Command Modes**

(config-ospf)# Router (OSPF) Configuration Mode required

### **Usage Examples**

(config)#router ospf

(config-ospf)#default-information-originate always metric 10000 metric-type 2

### default-metric <value>

Use the **default-metric** command to set a metric value for redistributed routes.

#### **Syntax Description**

<value>

Set the default metric value (range: 0-4294967295).

#### **Default Values**

By default, this value is set at 20.

#### **Command Modes**

(config-ospf)#

Router (OSPF or RIP) Configuration Mode required

### **Functional Notes**

The metric value defined using the **redistribute** command overrides the **default-metric** command's metric setting. See *redistribute ospf* [*metric* <*value*>] on page 900 for related information.

### **Usage Examples**

The following example shows a router using both RIP and OSPF routing protocols. The example advertises RIP-derived routes using the OSPF protocol and assigns the RIP-derived routes an OSPF metric of 10.

(config)#router ospf (config-ospf)#default-metric 10 (config-ospf)#redistribute rip

### network <ip address> <wildcard> area <area id>

Use the **network area** command to enable routing on an IP stack and to define area IDs for the interfaces on which OSPF will run. Use the **no** form of this command to disable OSPF routing for interfaces defined using this command.

### **Syntax Description**

<ip address=""></ip>	Network address <a.b.c.d>.</a.b.c.d>
<wildcard></wildcard>	The wildcard mask is in an IP-address-type format and includes "don't care" bits.
<area id=""/>	Identifier for this area. Enter as an integer (range: 0-4294967295) or an IP address <a.b.c.d>.</a.b.c.d>

#### **Default Values**

No default values required for this command.

#### **Command Modes**

(config-ospf)# Router (OSPF) Configuration Mode required

### **Technology Review**

In order for OSPF to operate on an interface, the *primary* address for the interface must be included in the **network area** command. Assigning an interface to an OSPF area is done using the **network area** command. There is no limit to the number of network area commands used on a router. If the address ranges defined for different areas overlap, the first area in the **network area** command list is used and all other overlapping portions are disregarded. Try to avoid overlapping to avoid complications.

### **Usage Examples**

In the following example, the OSPF routing process is enabled and two OSPF areas are defined:

(config)#router ospf

(config-ospf)#network 192.22.72.101 0.0.0.255 area 0 (config-ospf)#network 10.0.0.0 0.255.255.255 area 10.0.0.0

### redistribute connected

Use the **redistribute connected** command to advertise routes from one protocol to another. Using the **connected** keyword allows the advertisement of connected routes into the OSPF routing protocol. This will advertise all connected routes on OSPF-enabled interfaces. It does not enable OSPF on all interfaces. Use the **no** form of this command to disable the propagation of the specified route type.

### **Syntax Description**

connected

Optional keyword that specifies the Secure Router OS to advertise connected routes to OSPF areas.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-ospf)#

Router (OSPF or RIP) Configuration Mode required

#### **Functional Notes**

Redistributing connected routes imports those routes into OSPF without the interfaces in question actually participating in OSPF. The connected routes imported this way are not covered by a network command and therefore do not send/receive OSPF traffic.

### **Usage Examples**

The following example imports connected routes into OSPF:

(config)#router ospf (config-ospf)#redistribute connected

## redistribute rip

Use the **redistribute rip** command to advertise routes from one protocol to another, regardless of the routing protocol implemented on the routing domain. Using the **rip** keyword allows the propagation of RIP routes into OSPF. Use the **no** form of this command to disable the propagation of the specified route type.

### **Syntax Description**

rip

Optional keyword that specifies the Secure Router OS to import RIP routes into OSPE.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-ospf)#

Router (OSPF) Configuration Mode required

#### **Functional Notes**

Redistributing RIP routes imports those routes into OSPF without the interfaces in question actually participating in OSPF. The RIP routes imported this way are not covered by a network command and therefore do not send/receive OSPF traffic.

### **Usage Examples**

The following example imports RIP routes into OSPF:

(config)#router ospf
(config-ospf)#redistribute rip

### redistribute static

Use the **redistribute static** command to advertise routes from one protocol to another. Using the **static** keyword allows the advertisement of static routes into the OSPF routing protocol. This will advertise all static routes on OSPF-enabled interfaces. It does not enable OSPF on all interfaces. Use the **no** form of this command to disable the propagation of the specified route type.

### **Syntax Description**

static

Optional keyword that specifies the Secure Router OS to import static routes into OSPF.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-ospf)#

Router (OSPF or RIP) Configuration Mode required

#### **Functional Notes**

Redistributing static routes imports those routes into OSPF without the interfaces in question actually participating in OSPF. The static routes imported this way are not covered by a network command and therefore do not send/receive OSPF traffic.

### **Usage Examples**

The following example imports static routes into OSPF:

(config)#router ospf
(config-ospf)#redistribute static

# summary-address <address> <mask | prefix mask> not-advertise

Use this command to control address summarization of routes that are redistributed into OSPF from other sources (e.g., RIP-to-OSPF, static-to-OSPF, etc.). The **not-advertise** option causes suppression of routes that match the specified mask/prefix mask pair.

### **Syntax Description**

<address> IP address or Prefix A.B.C.D.

<mask | prefix mask> Routes matching this mask/prefix mask pair will be suppressed if the

not-advertise command is enabled.

**not advertise** Optional. Causes suppression of routes that match the specified mask/prefix

mask pair.

#### **Default Values**

By default, this command is disabled.

#### **Command Modes**

(config-ospf)# Router (OSPF) Configuration Mode required

#### **Usage Examples**

The following example suppresses advertisement of the routes which match the specified address/mask:

#### (config)#router ospf

(config-ospf)#summary-address 11.0.0.0 255.0.0.0 not-advertise

# timers Isa-group-pacing <seconds>

Use the **timers lsa-group-pacing** command to change the link state advertisement (LSA) refresh interval.

### **Syntax Description**

<seconds>

Set the LSA refresh interval in seconds (range: 10-1,800).

#### **Default Values**

By default, this value is set at 240 seconds.

### **Command Modes**

(config-ospf)#

Router (OSPF) Configuration Mode required

### **Usage Examples**

The following example sets the refresh interval for six minutes:

(config)#router ospf

(config-ospf)#timers Isa-group-pacing 360

# timers spf <delay> <hold>

Use the timers spf command to configure the shortest path first (SPF) calculation and hold intervals.

### **Syntax Description**

<delay></delay>	Time in seconds between OSPF's receipt of topology changes and the beginning of SPF calculations.
<hold></hold>	Time in seconds between consecutive SPF calculations. Range: 10-1800 seconds.

#### **Default Values**

<delay></delay>	5 seconds
<hold></hold>	10 seconds

#### **Command Modes**

/ C C !!	D ( (CODE) O ( ( M )
(config-ospf)#	Router (OSPF) Configuration Mode required
(001111g 00p1 <i>)11</i>	reacer (eer i ) cormgaration meas required

### **Usage Examples**

The following example defines a delay of 10 seconds and a hold-time of 30 seconds:

(config)#router ospf (config-ospf)#timers spf 10 30

# QUALITY OF SERVICE (QOS) MAP COMMANDS

A QoS policy is defined using a QoS map in the CLI. The QoS map is a named list with sequenced entries. An entry contains a single match reference and one or more actions (priority, set, or both). To activate the QoS Command Set (which allows you to create and/or edit a map), enter a valid version of the QoS command at the Global Configuration Mode prompt. Multiple map entries for the same QoS map are differentiated by a sequence number. The sequence number is used to assign match order.

Once created, a QoS map must be applied to an interface (using the **qos-policy out** <*map-name*> command) in order to actively process traffic. Any traffic for the interface that is not sent to the priority queue is sent using the default queuing method for the interface (such as weighted fair queuing).

For example:

```
>enable
#config terminal
(config) #qos map VOICEMAP 10
(config-qos-map) #match precedence 5
(config-qos-map) #priority 512
(config-qos-map) #exit
(config) #interface fr 1
(config-fr 1) #qos-policy out VOICEMAP
```

The following commands are common to multiple command sets and are covered in a centralized section of this guide. For more information, refer to the sections listed below:

```
bind <#> <from interface> <slot/port> <tdm-group#> <to interface> <slot/port> on page 924
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
```

All other commands for this command set are described in this section in alphabetical order.

```
match on page 918
priority on page 919
set dscp <0-63> on page 920
set precedence <0-7> on page 921
```

### match

Use the **match** command to specify which traffic should be processed by this QoS map. Possible variations of this command include:

match dscp <0-63>
match ip rtp <port #>
match ip rtp <first port # in range> <last port # in range>
match ip rtp <first port # in range> <last port # in range> all
match list listname>
match precedence <0-7>
match protocol bridge
match protocol bridge netbeui

### **Syntax Description**

ip rtp <start><end> all</end></start>	Matches RTP packets with even UDP destination port numbers in the specified range (between start and end). If <b>all</b> (which is optional) is specified, even and odd ports are matched in the specified range.
protocol bridge	Matches frames being bridged by the router.
protocol bridge netbeui	Matches only NetBEUI frames being bridged by the router.
dscp <0-63>	Matches IP packets with the specified DSCP value.
precedence <0-7>	Matches IP packets with the specified IP precedence value.
list	Enter the name of the access-list (ACL) you wish to use to match packets for this QoS map. See <i>ip access-list extended &lt; listname&gt;</i> on page 288 for more information on creating access-lists.

#### **Default Values**

No default value is necessary for this command.

#### **Command Modes**

(config-qos-map)# QoS Map Configuration Mode required.

### **Usage Examples**

The following example assigns a traffic match pattern to the existing QoS map VOICEMAP:

(config)#qos map VOICEMAP 10 (config-qos-map)#match ip rtp 16384 20000

# priority

The **priority** command provides a high-priority queue, prioritizing this traffic above all others. If no traffic is present in any other queue, priority traffic is allowed to burst up to the interface rate; otherwise, priority traffic above the specified bandwidth is dropped. Use the **no** form of this command to disable this feature.

Variations of this command include:

priority <bandwidth>
priority <bandwidth> <burst>
priority unlimited

#### **Syntax Description**

<0-7>

Enter the permitted priority queue bandwidth in kilobits per second. This sets an upper limit for how much priority traffic should be expected. If the high priority traffic exceeds this amount, the excess packets can be dropped.

#### **Default Values**

No default value is necessary for this command.

### **Command Modes**

(config-qos-map)#

QoS Map Configuration Mode required.

### **Usage Examples**

The following example assigns the matched traffic to a high priority output queue for any assigned interface:

(config)#qos map VOICEMAP 10 (config-qos-map)#match ip rtp 16384 20000 (config-qos-map)#priority 512

# **set dscp** <0-63>

The **set dscp** command is an optional command for a QoS map that can be used to modify the DSCP field (on matching packets) to the specified value.

### **Syntax Description**

<0-63>

Enter the decimal DSCP value.

#### **Default Values**

No default value is necessary for this command.

### **Command Modes**

(config-qos-map)#

QoS Map Configuration Mode required.

# **Usage Examples**

This command sets the DSCP value (for all matching traffic) to 46:

(config)#qos map VOICEMAP 10 (config-qos-map)#set dscp 46

# set precedence <0-7>

The **set precedence** command is an optional command for a QoS map that can be used to modify the IP precedence value (on matching packets) to the specified value.

### **Syntax Description**

<0-7>

Enter the decimal IP precedence value.

#### **Default Values**

No default value is necessary for this command.

### **Command Modes**

(config-qos-map)#

QoS Map Configuration Mode required.

# **Usage Examples**

This command sets the IP precedence value (for all matching traffic) to 5:

(config)#qos map VOICEMAP 10 (config-qos-map)#set precedence 5

# **COMMON COMMANDS**

The following section contains descriptions of commands which are common across multiple command sets. These commands are listed in alphabetical order.

```
alias < "text" > on page 923
bind <#> <from interface> < slot/port> < tdm-group#> < to interface> < slot/port> on page 924
description on page 927
do on page 928
end on page 929
exit on page 930
ping <address> on page 931
show running-config on page 933
shutdown on page 935
```

### alias <"text">

Use the **alias** command to populate the ifAlias OID (Interface Table MIB of RFC 2863) for all physical interfaces and Frame Relay virtual interfaces when using SNMP management stations.

### **Syntax Description**

<input>

Alphanumeric character string (no more than 64 characters) describing the interface (for SNMP) — must be encased in quotation marks

#### **Default Values**

No defaults required for this command.

#### **Command Modes**

(config-interface)#

Interface Configuration Mode

### **Functional Notes**

The ifAlias OID is a member of the ifXEntry object-type (defined in RFC 2863) used to provide a non-volatile, unique name for various interfaces. This name is preserved through power cycles. Enter a string (using the **alias** command) which clearly identifies the interface.

#### **Usage Examples**

The following example defines a unique character string for the T1 interface:

(config)#interface t1 1/1 (config-t1 1/1)#alias "CIRCUIT\_ID\_23-908-8887-401"

### **Technology Review**

Please refer to RFC 2863 for more detailed information on the ifAlias display string.

# 

Use the **bind** command to create a bind map from a created tdm-group on an interface to a virtual interface.

<b>Caution</b> Chang	ging <b>bind</b> settings could potentially result in service interruption.	
Syntax Description		
<#>	Number descriptor or label for identifying the bind (useful in systems that allow multiple binds)	
<from interface=""></from>	Specifies the interface (physical of virtual) on one end of the bind. Enter <b>bind 1?</b> for a list of valid interfaces.	
<slot port=""></slot>	Used when a physical interface is specified in the <from interface=""> subcommand (For example: specifying the T1 port of a T1 module would be t1 1/1).</from>	
<tdm-group#></tdm-group#>	Specifies which configured tdm-group to use for this bind. This subcommand only applies to T1 physical interfaces.	
<to interface=""></to>	Specifies the virtual interface on the other end of the bind. Use the ? to display a list of valid interfaces.	
<slot port=""></slot>	Used when a physical interface is specified in the <to interface=""> subcommand. (For example, specifying the primary T1 port of a T1 module would be t1 1/1).</to>	

This optional field is used in order to maintain robbed bit signaling through the

#### **Default Values**

<rbs >

By default, there are no configured binds.

#### **Command Modes**

(config)# Global Configuration Mode required

bind when voice is being delivered.

#### **Functional Notes**

Binds provide the mechanism for binding a configured virtual (layer 2) endpoint with a physical (layer 1) interface. Supported layer 2 protocols include Frame Relay and point-to-point protocol (PPP).

#### **Usage Examples**

The following example creates a Frame Relay endpoint and binds it to the t1 1/1 physical interface:

1. Create the Frame Relay virtual endpoint and set the signaling method:

```
(config)#interface frame-relay 1
(config-fr 1)#frame-relay lmi-type cisco
```

2. Create the sub-interface and configure the PVC parameters (including DLCI and IP address):

```
(config-fr 1)#interface fr 1.1
(config-fr 1.1)#frame-relay interface-dlci 17
(config-fr 1.1)#ip address 168.125.33.252 255.255.255.252
```

3. Create the tdm-group of 12 DS0s (64K) on the t1 physical interface:

```
(config)#interface t1 1/1
(config-t1 1/1)#tdm-group 1 timeslots 1-12 speed 64
(config-t1 1/1)#exit
```

4. Connect the Frame Relay sub-interface with port t1 1/1:

(config)#bind 1 t1 1/1 1 fr 1

#### **Technology Review**

Creating an endpoint that uses a layer 2 protocol (such as Frame Relay) is generally a four-step process:

### Step 1:

Create the Frame Relay virtual endpoint (using the **interface frame-relay** command) and set the signaling method (using the **frame-relay lmi-type** command). Also included in the Frame Relay virtual endpoint are all the applicable Frame Relay timers logging thresholds, encapsulation types, etc. Generally, most Frame Relay virtual interface parameters should be left at their default state. For example, the following creates a Frame Relay interface labeled **7** and sets the signaling method to **ansi**.

```
(config)#interface frame-relay 7
```

(config-fr 7)#frame-relay lmi-type ansi

### Step 2:

Create the sub-interface and configure the PVC parameters. Using the sub-interface, apply access policies to the interface, create bridging interfaces, configure backup, assign an IP address, and set the PVC data-link control identifier (DLCI). For example, the following creates a Frame Relay sub-interface labeled **22**, sets the DLCI to **30**, and assigns an IP address of **193.44.69.253** to the interface.

(config-fr 7)#interface fr 7.22 (config-fr 7.22)#frame-relay interface-dlci 30 (config-fr 7.22)#ip address 193.44.69.253 255.255.255.252

#### Step 3:

Specify the group of DS0s used for signaling on the T1 interface by creating a **tdm-group**. Group any number of contiguous DS0s together to create a data pipe for layer 2 signaling. Also use the **tdm-group** command to specify the per-DS0 signaling rate on the interface. For example, the following creates a tdm-group labeled **9** containing 20 DS0s (each DS0 having a data rate of 56 kbps).

(config)#interface t1 1/1 (config-t1 1/1)#tdm-group 9 timeslots 1-20 speed 56 (config-t1 1/1)#exit

#### Step 4:

Make the association between the layer 2 endpoint and the physical interface using the **bind** command. Supported layer 2 protocols include Frame Relay and point-to-point protocol (PPP). For example, the following creates a bind (labeled **5**) to make an association between the Frame Relay virtual interface (**fr 7**) and the tdm-group configured on interface t1 1/1 (**tdm-group 9**).

(config)#bind 5 t1 1/1 9 fr 7

# description

Use the **description** command as a comment line to enter an identifier for the specified interface (for example, circuit ID, contact information, etc.).

### **Syntax Description**

Limited to 80 alphanumeric characters.

### **Default Values**

No defaults required for this command.

#### **Command Modes**

Any Configuration Mode.

### **Usage Examples**

The following example enters comment information using the **description** command:

(config)#interface t1 1/1

(config-t1 1/1)#description This is the Dallas office T1

### do

Use the **do** command to execute any command, regardless of the active configuration mode.

### **Syntax Description**

No subcommands.

#### **Default Values**

No defaults required for this command.

#### **Command Modes**

Any Configuration Mode.

#### **Functional Notes**

Use the do command to view configurations or interface states after configuration changes are made without exiting to the Enable mode.

### **Usage Examples**

The **do** command provides a way to execute commands in other configuration modes without taking the time to exit the current configuration mode and enter the desired one. The following example shows the **do** command used to remove all dynamic entries from the ARP cache:

(config)#do clear arp-cache

### end

Use the **end** command to exit the current Configuration Mode and enter the Enable Security Mode.

Note

When exiting the Global Configuration Mode, remember to perform a copy running-config startup-config to save all configuration changes.

### **Syntax Description**

No subcommands.

#### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

This command is valid for all command modes except the Enable Security Mode.

### **Usage Examples**

The following example shows the end command being executed in the T1 Configuration Mode:

(config-t1 1/1)#end

#

#- Enable Security Mode command prompt

### exit

Use the **exit** command to exit the current Configuration Mode and enter the previous one. For example, using the **exit** command in the Interface Configuration Mode will activate the Global Configuration Mode. When using the **exit** command in the Basic Mode, the current session will be terminated.

Note

When exiting the Global Configuration Mode, remember to perform a copy running-config startup-config to save all configuration changes.

### **Syntax Description**

No subcommands.

### **Default Values**

No defaults necessary for this command.

#### **Command Modes**

This command is valid for all Configuration Modes.

### **Usage Examples**

The following example shows the exit command being executed in the Global Configuration Mode:

(config)#exit

#

# - Enable Security Mode command prompt

## ping <address>

Use the **ping** command (at the Enable Command Mode prompt) to verify IP network connectivity.

### **Syntax Description**

<address>

Optional. Specifies the IP address of the system to ping. Entering the **ping** command with no specified address prompts the user with parameters for a more detailed **ping** configuration. See **Functional Notes** (below) for more information.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

> or #

Basic or Enable Command Mode

#### **Functional Notes**

The **ping** command helps diagnose basic IP network connectivity using the Packet InterNet Groper program to repeatedly bounce Internet Control Message Protocol (ICMP) Echo\_Request packets off a system (using a specified IP address). The Secure Router OS allows executing a standard **ping** request to a specified IP address or provides a set of prompts to configure a more specific **ping** configuration.

The following is a list of output messages from the **ping** command:

! Success

- Destination Host Unreachable

\$ Invalid Host Address
X TTL Expired in Transit

? Unknown Host\* Request Timed Out

The following is a list of available extended **ping** fields with descriptions:

Target IP address: Specifies the IP address of the system to ping.

Repeat Count: Number of ping packets to send to the system (valid range: 1 to 1000000).

Datagram Size: Size (in bytes) of the ping packet (valid range: 1 to 1448).

Timeout in Seconds: If a ping response is not received within the timeout period, the ping is

considered unsuccessful (valid range: 1 to 5 seconds).

Extended Commands: Specifies whether additional commands are desired for more ping

configuration parameters.

Source Address Specifies the IP address to use as the source address in the ECHO\_REQ (or

interface) packets.

Data Pattern: Specifies an alphanumerical string to use (the ASCII equivalent) as the data

pattern in the ECHO REQ packets.

Sweep Range of Sizes: Varies the sizes of the ECHO\_REQ packets transmitted.

Sweep Min Size: Specifies the minimum size of the ECHO\_REQ packet (valid range: 0 to

1488).

Sweep Max Size: Specifies the maximum size of the ECHO REQ packet (valid range: Sweep

Min Size to 1448).

Sweep Interval: Specifies the interval used to determine packet size when performing the

sweep (valid range: 1 to 1448).

Verbose Output: Specifies an extended results output.

### **Usage Examples**

The following is an example of a successful ping command:

### #ping

Target IP address:192.168.0.30
Repeat count[1-1000000]:5
Datagram Size [1-1000000]:100
Timeout in seconds [1-5]:2
Extended Commands? [y or n]:n

Type CTRL+C to abort.

Legend: '!' = Success '?' = Unknown host '\$' = Invalid host address '\*' = Request timed out '-' = Destination host unreachable

'x' = TTL expired in transit

Pinging 192.168.0.30 with 100 bytes of data:

!!!!!!

Success rate is 100 percent (5/5) round-trip min/avg/max = 19/20.8/25 ms

# show running-config

Use the **show running-config** command to display a text print of all the non-default parameters contained in the current running configuration file. Use the **verbose** keyword to display a text print of the entire configuration (including parameters in their default state). Specific portions of the running-config may be displayed, based on the command entered.

Variations of this command include the following:

show running-config show running-config access-lists show running-config access-lists verbose show running-config checksum show running-config interface <interface> show running-config interface <interface> verbose show running-config interface vlan <vlan id> show running-config interface vlan <vlan id> verbose show running-config policy-class show running-config policy-class verbose show running-config qos-map show running-config qos-map verbose show running-config verbose

### **Syntax Description**

access-lists	Displays the current running configuration for all configured IP access lists.
interface <interface></interface>	Displays the current running configuration for a particular interface. Type the <b>show running-config interface?</b> command to display a list of valid interfaces.
policy-class	Displays the current running configuration for all configured policy classes.
qos-map	Displays the current running configuration for all configured QoS maps.
verbose	Displays the entire running configuration to the terminal screen (versus only the *Optionalnon-default values).
checksum	Displays the encrypted Message Digest 5 (md5) version of the running *Optionalconfiguration.

#### **Default Values**

No default value necessary for this command.

#### **Command Modes**

# Enable Command Mode

# **Usage Examples**

The following is a sample output from the **show running-config** command:

#### >enable

### #show running-config

```
Building configuration...!

no enable password
!

ip subnet-zero
ip classless
ip routing
!

event-history on
no logging forwarding
logging forwarding priority-level info
no logging email
!

ip policy-timeout tcp all-ports 600
ip policy-timeout udp all-ports 60
ip policy-timeout icmp 60
!
interface eth 0/1.......
```

# shutdown

Use the **shutdown** command to administratively disable the interface (no data will be passed through). Use the **no** form of this command to activate the interface.

### **Syntax Description**

No subcommands.

### **Default Values**

By default, all interfaces are disabled.

### **Command Modes**

Any Configuration Mode

### **Usage Examples**

The following example administratively disables the modem interface:

(config)#interface modem 1/2 (config-modem 1/2)#shutdown

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